



# PyTango Documentation

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## Getting started

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### 1.1 Installing

#### 1.1.1 Linux

PyTango is available on linux as an official debian/ubuntu package:

```
$ sudo apt-get install python-pytango
```

RPM packages are also available for RHEL & CentOS:

- CentOS 6 32bits
- CentOS 6 64bits
- CentOS 7 64bits
- Fedora 23 32bits
- Fedora 23 64bits

#### 1.1.2 PyPi

You can also install the latest version from [PyPi](#).

First, make sure you have the following packages already installed (all of them are available from the major official distribution repositories):

- [boost-python](#) (including [boost-python-dev](#))
- [numpy](#)

Then install PyTango either from pip:

```
$ pip install PyTango
```

or easy\_install:

```
$ easy_install -U PyTango
```

#### 1.1.3 Windows

First, make sure [Python](#) and [numpy](#) are installed.

PyTango team provides a limited set of binary PyTango distributables for Windows XP/Vista/7/8. The complete list of binaries can be downloaded from [PyPI](#).

Select the proper windows package, download it and finally execute the installation wizard.

## 1.2 Compiling

### 1.2.1 Linux

Since PyTango 9 the build system used to compile PyTango is the standard python `setuptools`.

Besides the binaries for the three dependencies mentioned above, you also need the development files for the respective libraries.

You can get the latest `.tar.gz` from [PyPI](#) or directly the latest SVN checkout:

```
$ git clone https://github.com/tango-cs/pytango.git
$ cd pytango
$ python setup.py build
$ sudo python setup.py install
```

This will install PyTango in the system python installation directory. (Since PyTango9, *ITango* has been removed to a separate project and it will not be installed with PyTango.) If you wish to install in a different directory, replace the last line with:

```
$ # private installation to your user (usually ~/.local/lib/python<X>.<Y>/site-packages)
$ python setup.py install --user

$ # or specific installation directory
$ python setup.py install --prefix=/home/homer/local
```

### 1.2.2 Windows

On windows, PyTango must be built using MS VC++. Since it is rarely needed and the instructions are so complicated, I have chosen to place the how-to in a separate text file. You can find it in the source package under `doc/windows_notes.txt`.

## 1.3 Testing

To test the installation, import `tango` and check `tango.Release.version`:

```
$ python -c "import tango; print(tango.Release.version)"
9.2.0
```

Next steps: Check out the [Quick tour](#).

---

## Quick tour

---

This quick tour will guide you through the first steps on using PyTango.

### 2.1 Fundamental TANGO concepts

Before you begin there are some fundamental TANGO concepts you should be aware of.

Tango consists basically of a set of *devices* running somewhere on the network.

A device is identified by a unique case insensitive name in the format `<domain>/<family>/<member>`.  
Examples: `LAB-01/PowerSupply/01`, `ID21/OpticsHutch/energy`.

Each device has a series of *attributes*, *pipes*, *properties* and *commands*.

An attribute is identified by a name in a device. It has a value that can be read. Some attributes can also be changed (read-write attributes). Each attribute has a well known, fixed data type.

A pipe is a kind of attribute. Unlike attributes, the pipe data type is structured (in the sense of C struct) and it is dynamic.

A property is identified by a name in a device. Usually, devices properties are used to provide a way to configure a device.

A command is also identified by a name. A command may or not receive a parameter and may or not return a value when it is executed.

Any device has **at least** a *State* and *Status* attributes and *State*, *Status* and *Init* commands. Reading the *State* or *Status* attributes has the same effect as executing the *State* or *Status* commands.

Each device has an associated *TANGO Class*. Most of the times the TANGO class has the same name as the object oriented programming class which implements it but that is not mandatory.

TANGO devices *live* inside a operating system process called *TANGO Device Server*. This server acts as a container of devices. A device server can host multiple devices of multiple TANGO classes. Devices are, therefore, only accessible when the corresponding TANGO Device Server is running.

A special TANGO device server called the *TANGO Database Server* will act as a naming service between TANGO servers and clients. This server has a known address where it can be reached. The machines that run TANGO Device Servers and/or TANGO clients, should export an environment variable called `TANGO_HOST` that points to the TANGO Database server address. Example:  
`TANGO_HOST=homer.lab.eu:10000`

### 2.2 Minimum setup

This chapter assumes you have already installed PyTango.

To explore PyTango you should have a running Tango system. If you are working in a facility/institute that uses Tango, this has probably already been prepared for you. You need to ask your facility/institute tango contact for the TANGO\_HOST variable where Tango system is running.

If you are working in an isolate machine you first need to make sure the Tango system is installed and running (see [tango how to](#)).

Most examples here connect to a device called `sys/tg_test/1` that runs in a TANGO server called `TangoTest` with the instance name `test`. This server comes with the TANGO installation. The TANGO installation also registers the `test` instance. All you have to do is start the `TangoTest` server on a console:

```
$ TangoTest test
Ready to accept request
```

---

**Note:** if you receive a message saying that the server is already running, it just means that somebody has already started the test server so you don't need to do anything.

---

## 2.3 Client

Finally you can get your hands dirty. The first thing to do is start a python console and import the `tango` module. The following example shows how to create a proxy to an existing TANGO device, how to read and write attributes and execute commands from a python console:

```
>>> import tango

>>> # create a device object
>>> test_device = tango.DeviceProxy("sys/tg_test/1")

>>> # every device has a state and status which can be checked with:
>>> print(test_device.state())
RUNNING

>>> print(test_device.status())
The device is in RUNNING state.

>>> # this device has an attribute called "long_scalar". Let's see which value it has...
>>> data = test_device.read_attribute("long_scalar")

>>> # ...PyTango provides a shortcut to do the same:
>>> data = test_device["long_scalar"]

>>> # the result of reading an attribute is a DeviceAttribute python object.
>>> # It has a member called "value" which contains the value of the attribute
>>> data.value
136

>>> # Check the complete DeviceAttribute members:
>>> print(data)
DeviceAttribute[
data_format = SCALAR
    dim_x = 1
    dim_y = 0
has_failed = False
is_empty = False
    name = 'long_scalar'
    nb_read = 1
    nb_written = 1
    quality = ATTR_VALID
r_dimension = AttributeDimension(dim_x = 1, dim_y = 0)
```



```

        time = TimeVal(tv_nsec = 0, tv_sec = 1399450183, tv_usec = 323990)
        type = DevLong
        value = 136
        w_dim_x = 1
        w_dim_y = 0
w_dimension = AttributeDimension(dim_x = 1, dim_y = 0)
        w_value = 0]

>>> # PyTango provides a handy pythonic shortcut to read the attribute value:
>>> test_device.long_scalar
136

>>> # Setting an attribute value is equally easy:
>>> test_device.write_attribute("long_scalar", 8776)

>>> # ... and a handy shortcut to do the same exists as well:
>>> test_device.long_scalar = 8776

>>> # TangoTest has a command called "DevDouble" which receives a number
>>> # as parameter and returns the same number as a result. Let's
>>> # execute this command:
>>> test_device.command_inout("DevDouble", 45.67)
45.67

>>> # PyTango provides a handy shortcut: it exports commands as device methods:
>>> test_device.DevDouble(45.67)
45.67

>>> # Introspection: check the list of attributes:
>>> test_device.get_attribute_list()
['ampli', 'boolean_scalar', 'double_scalar', '...', 'State', 'Status']

>>>

```

This is just the tip of the iceberg. Check the *DeviceProxy* for the complete API.

PyTango used to come with an integrated IPython based console called *ITango*, now moved to a separate project. It provides helpers to simplify console usage. You can use this console instead of the traditional python console. Be aware, though, that many of the *tricks* you can do in an *ITango* console cannot be done in a python program.

## 2.4 Server

Since PyTango 8.1 it has become much easier to program a Tango device server. PyTango provides some helpers that allow developers to simplify the programming of a Tango device server.

Before creating a server you need to decide:

1. The name of the device server (example: *PowerSupplyDS*). This will be the mandatory name of your python file.
2. The Tango Class name of your device (example: *PowerSupply*). In our example we will use the same name as the python class name.
3. the list of attributes of the device, their data type, access (read-only vs read-write), data\_format (scalar, 1D, 2D)
4. the list of commands, their parameters and their result

In our example we will write a fake power supply device server. The server will be called *PowerSupplyDS*. There will be a class called *PowerSupply* which will have attributes:

- *voltage* (scalar, read-only, numeric)

- *current* (scalar, read\_write, numeric, expert mode)
- *noise* (2D, read-only, numeric)

pipes:

- *info* (read-only)

commands:

- *TurnOn* (argument: None, result: None)
- *TurnOff* (argument: None, result: None)
- *Ramp* (param: scalar, numeric; result: bool)

properties:

- *host* (string representing the host name of the actual power supply)
- *port* (port number in the host with default value = 9788)

Here is the code for the `PowerSupplyDS.py`

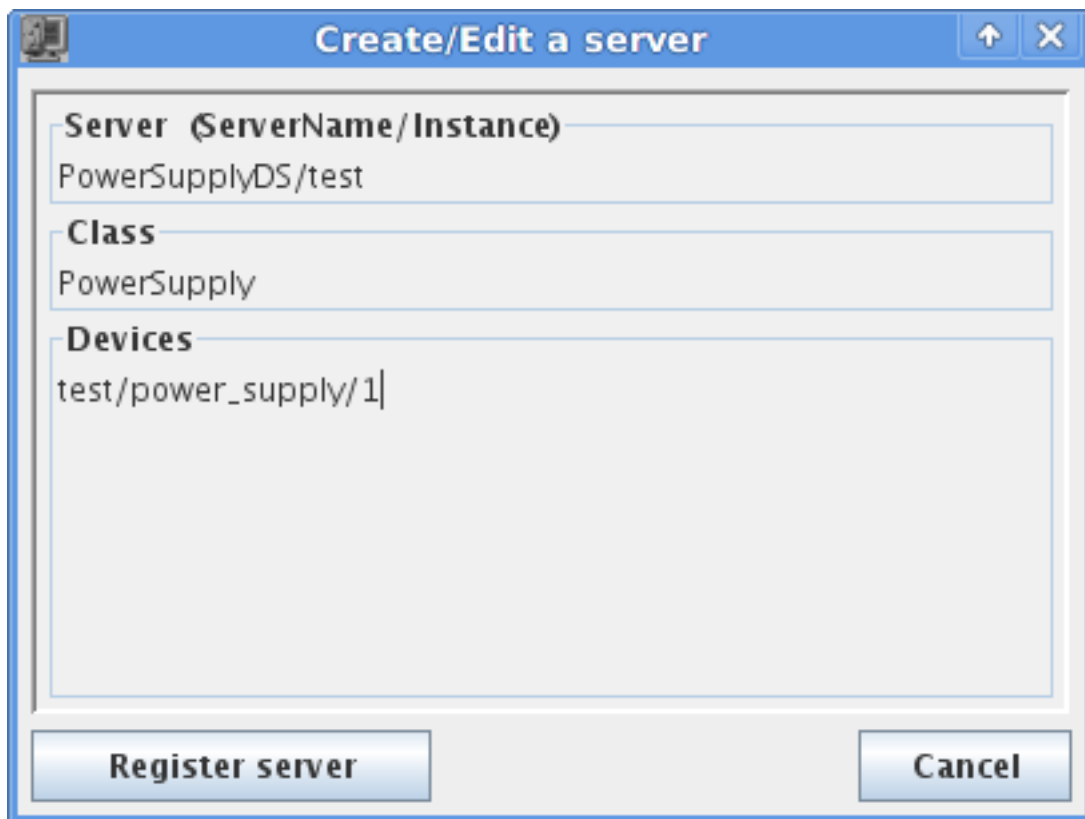
```
1  #!/usr/bin/env python
2  # -*- coding: utf-8 -*-
3
4  """Demo power supply tango device server"""
5
6  import time
7  import numpy
8
9  from tango import AttrQuality, AttrWriteType, DispLevel, DevState, DebugIt
10 from tango.server import Device, DeviceMeta, attribute, command, pipe, run
11 from tango.server import device_property
12
13
14 class PowerSupply(Device):
15     __metaclass__ = DeviceMeta
16
17     voltage = attribute(label="Voltage", dtype=float,
18                       display_level=DispLevel.OPERATOR,
19                       access=AttrWriteType.READ,
20                       unit="V", format="8.4f",
21                       doc="the power supply voltage")
22
23     current = attribute(label="Current", dtype=float,
24                       display_level=DispLevel.EXPERT,
25                       access=AttrWriteType.READ_WRITE,
26                       unit="A", format="8.4f",
27                       min_value=0.0, max_value=8.5,
28                       min_alarm=0.1, max_alarm=8.4,
29                       min_warning=0.5, max_warning=8.0,
30                       fget="get_current",
31                       fset="set_current",
32                       doc="the power supply current")
33
34     noise = attribute(label="Noise",
35                     dtype=((int,)),
36                     max_dim_x=1024, max_dim_y=1024)
37
38     info = pipe(label='Info')
39
40     host = device_property(dtype=str)
41     port = device_property(dtype=int, default_value=9788)
42
43     def init_device(self):
```

```

44     Device.init_device(self)
45     self.__current = 0.0
46     self.set_state(DevState.STANDBY)
47
48     def read_voltage(self):
49         self.info_stream("read_voltage(%s, %d)", self.host, self.port)
50         return 9.99, time.time(), AttrQuality.ATTR_WARNING
51
52     def get_current(self):
53         return self.__current
54
55     def set_current(self, current):
56         # should set the power supply current
57         self.__current = current
58
59     def read_info(self):
60         return 'Information', dict(manufacturer='Tango',
61                                   model='PS2000',
62                                   version_number=123)
63
64     @DebugIt()
65     def read_noise(self):
66         return numpy.random.random_integers(1000, size=(100, 100))
67
68     @command
69     def TurnOn(self):
70         # turn on the actual power supply here
71         self.set_state(DevState.ON)
72
73     @command
74     def TurnOff(self):
75         # turn off the actual power supply here
76         self.set_state(DevState.OFF)
77
78     @command(dtype_in=float, doc_in="Ramp target current",
79             dtype_out=bool, doc_out="True if ramping went well, False otherwise")
80     def Ramp(self, target_current):
81         # should do the ramping
82         return True
83
84
85 if __name__ == "__main__":
86     run([PowerSupply])
87

```

Check the *high level server API* for the complete reference API. The *write a server how to* can help as well. Before running this brand new server we need to register it in the Tango system. You can do it with Jive (*Jive->Edit->Create server*):



... or in a python script:

```
>>> import tango

>>> dev_info = tango.DbDevInfo()
>>> dev_info.server = "PowerSupplyDS/test"
>>> dev_info._class = "PowerSupply"
>>> dev_info.name = "test/power_supply/1"

>>> db = tango.Database()
>>> db.add_device(dev_info)
```

After, you can run the server on a console with:

```
$ python PowerSupplyDS.py test
Ready to accept request
```

Now you can access it from a python console:

```
>>> import tango

>>> power_supply = tango.DeviceProxy("test/power/supply/1")
>>> power_supply.state()
STANDBY

>>> power_supply.current = 2.3

>>> power_supply.current
2.3

>>> power_supply.PowerOn()
>>> power_supply.Ramp(2.1)
True

>>> power_supply.state()
```

ON

Next steps: Check out the *PyTango API*.

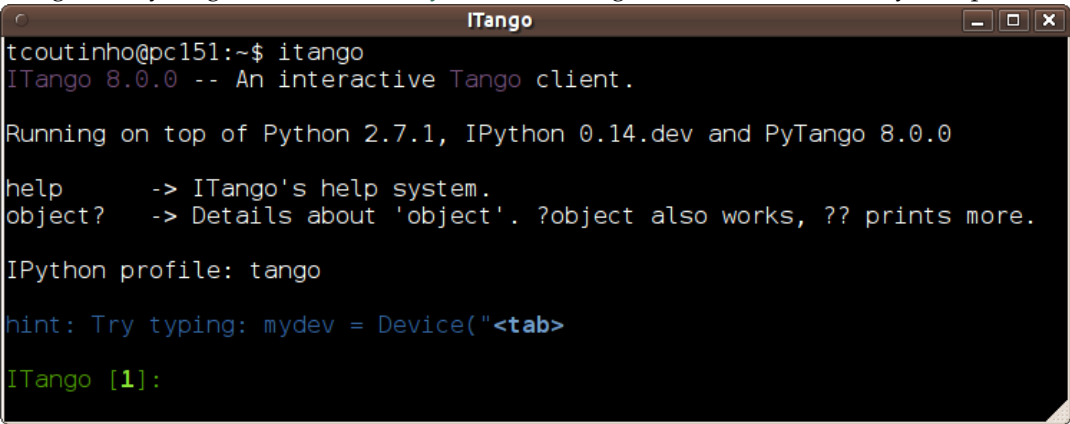


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## ITango

---

ITango is a PyTango CLI based on [IPython](#). It is designed to be used as an IPython profile.

A screenshot of a terminal window titled "ITango". The terminal shows the command "itango" being executed, which outputs "ITango 8.0.0 -- An interactive Tango client." followed by "Running on top of Python 2.7.1, IPython 0.14.dev and PyTango 8.0.0". It then displays help information for "help" and "object?", the IPython profile name "tango", and a hint to use tab completion for "Device". The prompt "ITango [1]:" is visible at the bottom.

```
tcoutinho@pc151:~$ itango
ITango 8.0.0 -- An interactive Tango client.

Running on top of Python 2.7.1, IPython 0.14.dev and PyTango 8.0.0

help      -> ITango's help system.
object?   -> Details about 'object'. ?object also works, ?? prints more.

IPython profile: tango

hint: Try typing: mydev = Device("<tab>

ITango [1]:
```

ITango is available since PyTango 7.1.2 and has been moved to a separate project since PyTango 9.2.0:

- [package and instructions on PyPI](#)
- [sources on GitHub](#)
- [documentation on pythonhosted](#)





---

## Green mode

---

PyTango supports cooperative green Tango objects. Since version 8.1 two *green* modes have been added: Futures and Gevent.

The Futures uses the standard python module `concurrent.futures`. The Gevent mode uses the well known `gevent` library.

Currently, in version 8.1, only `DeviceProxy` has been modified to work in a green cooperative way. If the work is found to be useful, the same can be implemented in the future for `AttributeProxy`, `Database`, `Group` or even in the server side.

You can set the PyTango green mode at a global level. Set the environment variable `PYTANGO_GREEN_MODE` to either `futures` or `gevent` (case incensitive). If this environment variable is not defined the PyTango global green mode defaults to `Synchronous`.

You can also change the active global green mode at any time in your program:

```
>>> from tango import DeviceProxy, GreenMode
>>> from tango import set_green_mode, get_green_mode

>>> get_green_mode()
tango.GreenMode.Synchronous

>>> dev = DeviceProxy("sys/tg_test/1")
>>> dev.get_green_mode()
tango.GreenMode.Synchronous

>>> set_green_mode(GreenMode.Futures)
>>> get_green_mode()
tango.GreenMode.Futures

>>> dev.get_green_mode()
tango.GreenMode.Futures
```

As you can see by the example, the global green mode will affect any previously created `DeviceProxy` using the default `DeviceProxy` constructor parameters.

You can specify green mode on a `DeviceProxy` at creation time. You can also change the green mode at any time:

```
>>> from tango.futures import DeviceProxy

>>> dev = DeviceProxy("sys/tg_test/1")
>>> dev.get_green_mode()
tango.GreenMode.Futures

>>> dev.set_green_mode(GreenMode.Synchronous)
>>> dev.get_green_mode()
tango.GreenMode.Synchronous
```

## 4.1 futures mode

Using `concurrent.futures` cooperative mode in PyTango is relatively easy:

```
>>> from tango.futures import DeviceProxy

>>> dev = DeviceProxy("sys/tg_test/1")
>>> dev.get_green_mode()
tango.GreenMode.Futures

>>> print(dev.state())
RUNNING
```

The `tango.futures.DeviceProxy()` API is exactly the same as the standard `DeviceProxy`. The difference is in the semantics of the methods that involve synchronous network calls (constructor included) which may block the execution for a relatively big amount of time. The list of methods that have been modified to accept *futures* semantics are, on the `tango.futures.DeviceProxy()`:

- Constructor
- `state()`
- `status()`
- `read_attribute()`
- `write_attribute()`
- `write_read_attribute()`
- `read_attributes()`
- `write_attributes()`
- `ping()`

So how does this work in fact? I see no difference from using the *standard* `DeviceProxy`. Well, this is, in fact, one of the goals: be able to use a *futures* cooperation without changing the API. Behind the scenes the methods mentioned before have been modified to be able to work cooperatively.

All of the above methods have been boosted with two extra keyword arguments `wait` and `timeout` which allow to fine tune the behaviour. The `wait` parameter is by default set to `True` meaning wait for the request to finish (the default semantics when not using green mode). If `wait` is set to `True`, the `timeout` determines the maximum time to wait for the method to execute. The default is `None` which means wait forever. If `wait` is set to `False`, the `timeout` is ignored.

If `wait` is set to `True`, the result is the same as executing the *standard* method on a `DeviceProxy`. If `wait` is set to `False`, the result will be a `concurrent.futures.Future`. In this case, to get the actual value you will need to do something like:

```
>>> from tango.futures import DeviceProxy

>>> dev = DeviceProxy("sys/tg_test/1")
>>> result = dev.state(wait=False)
>>> result
<Future at 0x16cb310 state=pending>

>>> # this will be the blocking code
>>> state = result.result()
>>> print(state)
RUNNING
```

Here is another example using `read_attribute()`:

```
>>> from tango.futures import DeviceProxy

>>> dev = DeviceProxy("sys/tg_test/1")
```

```

>>> result = dev.read_attribute('wave', wait=False)
>>> result
<Future at 0x16cbe50 state=pending>

>>> dev_attr = result.result()
>>> print(dev_attr)
DeviceAttribute[
data_format = tango.AttrDataFormat.SPECTRUM
  dim_x = 256
  dim_y = 0
has_failed = False
  is_empty = False
  name = 'wave'
  nb_read = 256
  nb_written = 0
  quality = tango.AttrQuality.ATTR_VALID
r_dimension = AttributeDimension(dim_x = 256, dim_y = 0)
  time = TimeVal(tv_nsec = 0, tv_sec = 1383923329, tv_usec = 451821)
  type = tango.CmdArgType.DevDouble
  value = array([-9.61260664e-01, -9.65924853e-01, -9.70294813e-01,
-9.74369212e-01, -9.78146810e-01, -9.81626455e-01,
-9.84807087e-01, -9.87687739e-01, -9.90267531e-01,
...
5.15044507e-1])
  w_dim_x = 0
  w_dim_y = 0
w_dimension = AttributeDimension(dim_x = 0, dim_y = 0)
  w_value = None]

```

## 4.2 gevent mode

**Warning:** Before using gevent mode please note that at the time of writing this documentation, *tango.gevent* requires the latest version 1.0 of gevent (which has been released the day before :-P). Also take into account that *gevent* 1.0 is *not* available on python 3. Please consider using the *Futures* mode instead.

Using *gevent* cooperative mode in PyTango is relatively easy:

```

>>> from tango.gevent import DeviceProxy

>>> dev = DeviceProxy("sys/tg_test/1")
>>> dev.get_green_mode()
tango.GreenMode.Gevent

>>> print(dev.state())
RUNNING

```

The *tango.gevent.DeviceProxy()* API is exactly the same as the standard *DeviceProxy*. The difference is in the semantics of the methods that involve synchronous network calls (constructor included) which may block the execution for a relatively big amount of time. The list of methods that have been modified to accept *gevent* semantics are, on the *tango.gevent.DeviceProxy()*:

- Constructor
- *state()*
- *status()*
- *read\_attribute()*
- *write\_attribute()*

- `write_read_attribute()`
- `read_attributes()`
- `write_attributes()`
- `ping()`

So how does this work in fact? I see no difference from using the *standard* `DeviceProxy`. Well, this is, in fact, one of the goals: be able to use a gevent cooperation without changing the API. Behind the scenes the methods mentioned before have been modified to be able to work cooperatively with other greenlets.

All of the above methods have been boosted with two extra keyword arguments `wait` and `timeout` which allow to fine tune the behaviour. The `wait` parameter is by default set to `True` meaning wait for the request to finish (the default semantics when not using green mode). If `wait` is set to `True`, the `timeout` determines the maximum time to wait for the method to execute. The default `timeout` is `None` which means wait forever. If `wait` is set to `False`, the `timeout` is ignored.

If `wait` is set to `True`, the result is the same as executing the *standard* method on a `DeviceProxy`. If `wait` is set to `False`, the result will be a `gevent.event.AsyncResult`. In this case, to get the actual value you will need to do something like:

```
>>> from tango.gevent import DeviceProxy

>>> dev = DeviceProxy("sys/tg_test/1")
>>> result = dev.state(wait=False)
>>> result
<gevent.event.AsyncResult at 0x1a74050>

>>> # this will be the blocking code
>>> state = result.get()
>>> print(state)
RUNNING
```

Here is another example using `read_attribute()`:

```
>>> from tango.gevent import DeviceProxy

>>> dev = DeviceProxy("sys/tg_test/1")
>>> result = dev.read_attribute('wave', wait=False)
>>> result
<gevent.event.AsyncResult at 0x1aff54e>

>>> dev_attr = result.get()
>>> print(dev_attr)
DeviceAttribute[
data_format = tango.AttrDataFormat.SPECTRUM
  dim_x = 256
  dim_y = 0
has_failed = False
  is_empty = False
  name = 'wave'
  nb_read = 256
  nb_written = 0
  quality = tango.AttrQuality.ATTR_VALID
r_dimension = AttributeDimension(dim_x = 256, dim_y = 0)
  time = TimeVal(tv_nsec = 0, tv_sec = 1383923292, tv_usec = 886720)
  type = tango.CmdArgType.DevDouble
  value = array([-9.61260664e-01, -9.65924853e-01, -9.70294813e-01,
-9.74369212e-01, -9.78146810e-01, -9.81626455e-01,
-9.84807087e-01, -9.87687739e-01, -9.90267531e-01,
...
5.15044507e-1])
w_dim_x = 0
```

```
w_dim_y = 0
w_dimension = AttributeDimension(dim_x = 0, dim_y = 0)
w_value = None]
```

---

**Note:** due to the internal workings of `gevent`, setting the `wait` flag to `True` (default) doesn't prevent other greenlets from running in *parallel*. This is, in fact, one of the major bonus of working with `gevent` when compared with `concurrent.futures`

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## PyTango API

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This module implements the Python Tango Device API mapping.

### 5.1 Data types

This chapter describes the mapping of data types between Python and Tango.

Tango has more data types than Python which is more dynamic. The input and output values of the commands are translated according to the array below. Note that if PyTango is compiled with `numpy` support the `numpy` type will be used for the input arguments. Also, it is recommended to use `numpy` arrays of the appropriate type for output arguments as well, as they tend to be much more efficient.

**For scalar types (SCALAR)**

Tango data type	Python 2.x type	Python 3.x type ( <i>New in PyTango 8.0</i> )
DEV_VOID	No data	No data
DEV_BOOLEAN	<code>bool</code>	<code>bool</code>
DEV_SHORT	<code>int</code>	<code>int</code>
DEV_LONG	<code>int</code>	<code>int</code>
DEV_LONG64	<ul style="list-style-type: none"> <li><code>long</code> (on a 32 bits computer)</li> <li><code>int</code> (on a 64 bits computer)</li> </ul>	<code>int</code>
DEV_FLOAT	<code>float</code>	<code>float</code>
DEV_DOUBLE	<code>float</code>	<code>float</code>
DEV_USHORT	<code>int</code>	<code>int</code>
DEV_ULONG	<code>int</code>	<code>int</code>
DEV_ULONG64	<ul style="list-style-type: none"> <li><code>long</code> (on a 32 bits computer)</li> <li><code>int</code> (on a 64 bits computer)</li> </ul>	<code>int</code>
DEV_STRING	<code>str</code>	<code>str</code> (decoded with <i>latin-1</i> , aka <i>ISO-8859-1</i> )
DEV_ENCODED ( <i>New in PyTango 8.0</i> )	sequence of two elements: <ol style="list-style-type: none"> <li><code>str</code></li> <li><code>bytes</code> (for any value of <i>extract_as</i>)</li> </ol>	sequence of two elements: <ol style="list-style-type: none"> <li><code>str</code> (decoded with <i>latin-1</i>, aka <i>ISO-8859-1</i>)</li> <li><code>bytes</code> (for any value of <i>extract_as</i>, except <i>String</i>. In this case it is <code>str</code> (decoded with default python encoding <i>utf-8</i>))</li> </ol>

For array types (SPECTRUM/IMAGE)

Tango data type	ExtractAs	Data type (Python 2.x)	Data type (Python 3.x) ( <i>New in PyTango 8.0</i> )
DEVVAR_CHARARRAY	Numpy	<code>numpy.ndarray (dtype= numpy.uint8)</code>	<code>numpy.ndarray (dtype= numpy.uint8)</code>
	Bytes	<code>bytes</code> (which is in fact equal to <code>str</code> )	<code>bytes</code>
	ByteArray	<code>bytearray</code>	<code>bytearray</code>
	String	<code>str</code>	String <code>str</code> (decoded with default python encoding <i>utf-8</i> !!!)
	List	<code>list &lt;int&gt;</code>	<code>list &lt;int&gt;</code>
	Tuple	<code>tuple &lt;int&gt;</code>	<code>tuple &lt;int&gt;</code>
DEVVAR_SHORTARRAY or (DEV_SHORT + SPECTRUM) or (DEV_SHORT + IMAGE)	Numpy	<code>numpy.ndarray (dtype= numpy.uint16)</code>	<code>numpy.ndarray (dtype= numpy.uint16)</code>
	Bytes	<code>bytes</code> (which is in fact equal to <code>str</code> )	<code>bytes</code>
	ByteArray	<code>bytearray</code>	<code>bytearray</code>
	String	<code>str</code>	String <code>str</code> (decoded with default python encoding <i>utf-8</i> !!!)
	List	<code>list &lt;int&gt;</code>	<code>list &lt;int&gt;</code>

Continued on next page



Table 5.1 – continued from previous page

Tango data type	ExtractAs	Data type (Python 2.x)	Data type (Python 3.x) ( <i>New in PyTango 8.0</i> )
	Tuple	tuple <int>	tuple <int>
DEVVAR_LONGARRAY or (DEV_LONG + SPECTRUM) or (DEV_LONG + IMAGE)	Numpy	numpy.ndarray (dtype= numpy.uint32)	numpy.ndarray (dtype= numpy.uint32)
	Bytes	bytes (which is in fact equal to str)	bytes
	ByteArray	bytearray	bytearray
	String	str	String str (decoded with default python encoding <i>utf-8!!!</i> )
	List	list <int>	list <int>
	Tuple	tuple <int>	tuple <int>
DEVVAR_LONG64ARRAY or (DEV_LONG64 + SPECTRUM) or (DEV_LONG64 + IMAGE)	Numpy	numpy.ndarray (dtype= numpy.uint64)	numpy.ndarray (dtype= numpy.uint64)
	Bytes	bytes (which is in fact equal to str)	bytes
	ByteArray	bytearray	bytearray
	String	str	String str (decoded with default python encoding <i>utf-8!!!</i> )
	List	list <int (64 bits) / long (32 bits)>	list <int>
	Tuple	tuple <int (64 bits) / long (32 bits)>	tuple <int>
DEVVAR_FLOATARRAY or (DEV_FLOAT + SPECTRUM) or (DEV_FLOAT + IMAGE)	Numpy	numpy.ndarray (dtype= numpy.float32)	numpy.ndarray (dtype= numpy.float32)
	Bytes	bytes (which is in fact equal to str)	bytes
	ByteArray	bytearray	bytearray
	String	str	String str (decoded with default python encoding <i>utf-8!!!</i> )
	List	list <float>	list <float>
	Tuple	tuple <float>	tuple <float>
DEVVAR_DOUBLEARRAY or (DEV_DOUBLE + SPECTRUM) or (DEV_DOUBLE + IMAGE)	Numpy	numpy.ndarray (dtype= numpy.float64)	numpy.ndarray (dtype= numpy.float64)
	Bytes	bytes (which is in fact equal to str)	bytes
	ByteArray	bytearray	bytearray
	String	str	String str (decoded with default python encoding <i>utf-8!!!</i> )
	List	list <float>	list <float>
	Tuple	tuple <float>	tuple <float>
DEVVAR_USHORTARRAY or (DEV_USHORT + SPECTRUM) or (DEV_USHORT + IMAGE)	Numpy	numpy.ndarray (dtype= numpy.uint16)	numpy.ndarray (dtype= numpy.uint16)
	Bytes	bytes (which is in fact equal to str)	bytes
	ByteArray	bytearray	bytearray

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Table 5.1 – continued from previous page

Tango data type	ExtractAs	Data type (Python 2.x)	Data type (Python 3.x) ( <i>New in PyTango 8.0</i> )
	String	<code>str</code>	String <code>str</code> (decoded with default python encoding <i>utf-8!!!</i> )
	List	<code>list &lt;int&gt;</code>	<code>list &lt;int&gt;</code>
	Tuple	<code>tuple &lt;int&gt;</code>	<code>tuple &lt;int&gt;</code>
DEVVAR_ULONGARRAY or (DEV_ULONG + SPECTRUM) or (DEV_ULONG + IMAGE)	Numpy	<code>numpy.ndarray (dtype= numpy.uint32)</code>	<code>numpy.ndarray (dtype= numpy.uint32)</code>
	Bytes	<code>bytes (which is in fact equal to str)</code>	<code>bytes</code>
	ByteArray	<code>bytearray</code>	<code>bytearray</code>
	String	<code>str</code>	String <code>str</code> (decoded with default python encoding <i>utf-8!!!</i> )
	List	<code>list &lt;int&gt;</code>	<code>list &lt;int&gt;</code>
	Tuple	<code>tuple &lt;int&gt;</code>	<code>tuple &lt;int&gt;</code>
DEVVAR_ULONG64ARRAY or (DEV_ULONG64 + SPECTRUM) or (DEV_ULONG64 + IMAGE)	Numpy	<code>numpy.ndarray (dtype= numpy.uint64)</code>	<code>numpy.ndarray (dtype= numpy.uint64)</code>
	Bytes	<code>bytes (which is in fact equal to str)</code>	<code>bytes</code>
	ByteArray	<code>bytearray</code>	<code>bytearray</code>
	String	<code>str</code>	String <code>str</code> (decoded with default python encoding <i>utf-8!!!</i> )
	List	<code>list &lt;int (64 bits) / long (32 bits)&gt;</code>	<code>list &lt;int&gt;</code>
	Tuple	<code>tuple &lt;int (64 bits) / long (32 bits)&gt;</code>	<code>tuple &lt;int&gt;</code>
DEVVAR_STRINGARRAY or (DEV_STRING + SPECTRUM) or (DEV_STRING + IMAGE)		<code>sequence&lt;str&gt;</code>	<code>sequence&lt;str&gt;</code> (decoded with <i>latin-1</i> , aka <i>ISO-8859-1</i> )
DEV_LONGSTRINGARRAY		sequence of two elements: 0. <code>numpy.ndarray (dtype= numpy.int32)</code> or <code>sequence&lt;int&gt;</code> 1. <code>sequence&lt;str&gt;</code>	sequence of two elements: 0. <code>numpy.ndarray (dtype= numpy.int32)</code> or <code>sequence&lt;int&gt;</code> 1. <code>sequence&lt;str&gt;</code> (decoded with <i>latin-1</i> , aka <i>ISO-8859-1</i> )

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Table 5.1 – continued from previous page

Tango data type	ExtractAs	Data type (Python 2.x)	Data type (Python 3.x) (New in PyTango 8.0)
DEV_DOUBLESTRINGARRAY		sequence of two elements: 0. <code>numpy.ndarray</code> ( <code>dtype=</code> <code>numpy.float64</code> ) or <code>sequence&lt;int&gt;</code> 1. <code>sequence&lt;str&gt;</code>	sequence of two elements: 0. <code>numpy.ndarray</code> ( <code>dtype=</code> <code>numpy.float64</code> ) or <code>sequence&lt;int&gt;</code> 1. <code>sequence&lt;str&gt;</code> (decoded with <i>latin-1</i> , aka <i>ISO-8859-1</i> )

For SPECTRUM and IMAGES the actual sequence object used depends on the context where the tango data is used, and the availability of `numpy`.

1. for properties the sequence is always a `list`. Example:

```
>>> import tango
>>> db = tango.Database()
>>> s = db.get_property(["TangoSynchrotrons"])
>>> print type(s)
<type 'list'>
```

2. for attribute/command values

- `numpy.ndarray` if PyTango was compiled with `numpy` support (default) and `numpy` is installed.
- `list` otherwise

### 5.1.1 Pipe data types

Pipes require different data types. You can think of them as a structured type.

A pipe transports data which is called a *blob*. A *blob* consists of name and a list of fields. Each field is called *data element*. Each *data element* consists of a name and a value. *Data element* names must be unique in the same blob.

The value can be of any of the SCALAR or SPECTRUM tango data types (except `DevEnum`).

Additionally, the value can be a *blob* itself.

In PyTango, a *blob* is represented by a sequence of two elements:

- blob name (`str`)
- data is either:
  - sequence (`list`, `tuple`, or other) of data elements where each element is a `dict` with the following keys:
    - \* *name* (mandatory): (`str`) data element name
    - \* *value* (mandatory): data (compatible with any of the SCALAR or SPECTRUM data types except `DevEnum`). If value is to be a sub-*blob* then it should be sequence of [*blob name*, sequence of data elements] (see above)
    - \* *dtype* (optional, mandatory if a `DevEncoded` is required): see *Data type equivalence*. If `dtype` key is not given, PyTango will try to find the proper tango type by inspecting the value.

- a dict where key is the data element name and value is the data element value (compact version)

When using the compact dictionary version note that the order of the data elements is lost. If the order is important for you, consider using `collections.OrderedDict` instead (if you have python  $\geq 2.7$ . If not you can use `ordereddict` backport module available on pypi). Also, in compact mode it is not possible to enforce a specific type. As a consequence, `DevEncoded` is not supported in compact mode.

The description sounds more complicated that it actually is. Here are some practical examples of what you can return in a server as a read request from a pipe:

```
import numpy as np

# plain (one level) blob showing different tango data types
# (explicitly and implicit):

PIPE0 = \
('BlobCase0',
 ({'name': 'DE1', 'value': 123,}, # converts to DevLong64
  {'name': 'DE2', 'value': np.int32(456)}, # converts to DevLong
  {'name': 'DE3', 'value': 789, 'dtype': 'int32'}, # converts to DevLong
  {'name': 'DE4', 'value': np.uint32(123)}, # converts to DevULong
  {'name': 'DE5', 'value': range(5), 'dtype': ('uint16',)}, # converts to DevVarUShortArray
  {'name': 'DE6', 'value': [1.11, 2.22], 'dtype': ('float64',)}, # converts to DevVarDoubleArray
  {'name': 'DE7', 'value': numpy.zeros((100,))}, # converts to DevVarDoubleArray
  {'name': 'DE8', 'value': True}, # converts to DevBoolean
 )
)

# similar as above but in compact version (implicit data type conversion):

PIPE1 = \
('BlobCase1', dict (DE1=123, DE2=np.int32(456), DE3=np.int32(789),
                    DE4=np.uint32(123), DE5=np.arange(5, dtype='uint16'),
                    DE6=[1.11, 2.22], DE7=numpy.zeros((100,)),
                    DE8=True)
)

# similar as above but order matters so we use an ordered dict:

import collections

data = collections.OrderedDict()
data['DE1'] = 123
data['DE2'] = np.int32(456)
data['DE3'] = np.int32(789)
data['DE4'] = np.uint32(123)
data['DE5'] = np.arange(5, dtype='uint16')
data['DE6'] = [1.11, 2.22]
data['DE7'] = numpy.zeros((100,))
data['DE8'] = True

PIPE2 = 'BlobCase2', data

# another plain blob showing string, string array and encoded data types:

PIPE3 = \
('BlobCase3',
 ({'name': 'stringDE', 'value': 'Hello'},
  {'name': 'VectorStringDE', 'value': ('bonjour', 'le', 'monde')},
  {'name': 'DevEncodedDE', 'value': ('json', '"isn\'t it?")', 'dtype': 'bytes'},
 )
)
)
```



- : class:*concurrent.futures.TimeoutError* if *green\_mode* is *Futures*, *wait* is *False*, *timeout* is not *None* and the time to create the device has expired.
- : class:*gevent.timeout.Timeout* if *green\_mode* is *Gevent*, *wait* is *False*, *timeout* is not *None* and the time to create the device has expired.

New in version 8.1.0: *green\_mode* parameter. *wait* parameter. *timeout* parameter.

**delete\_property** (*self*, *value*)

Delete a the given of properties for this device. This method accepts the following types as value parameter:

- 1.string [in] - single property to be deleted
- 2.tango.DbDatum [in] - single property data to be deleted
- 3.tango.DbData [in] - several property data to be deleted
- 4.sequence<string> [in]- several property data to be deleted
- 5.sequence<DbDatum> [in] - several property data to be deleted
- 6.dict<str, obj> [in] - keys are property names to be deleted (values are ignored)
- 7.dict<str, DbDatum> [in] - several DbDatum.name are property names to be deleted (keys are ignored)

#### Parameters

**value** can be one of the following:

1. string [in] - single property data to be deleted
2. tango.DbDatum [in] - single property data to be deleted
3. tango.DbData [in] - several property data to be deleted
4. sequence<string> [in]- several property data to be deleted
5. sequence<DbDatum> [in] - several property data to be deleted
6. dict<str, obj> [in] - keys are property names to be deleted (values are ignored)
7. dict<str, DbDatum> [in] - several DbDatum.name are property names to be deleted (keys are ignored)

**Return** None

**Throws** *ConnectionFailed*, *CommunicationFailed* *DevFailed* from device (DB\_SQLError)

**get\_attribute\_config** (*self*, *name*) → *AttributeInfoEx*

Return the attribute configuration for a single attribute.

#### Parameters

**name** (*str*) attribute name

**Return** (*AttributeInfoEx*) Object containing the attribute information

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device

Deprecated: use *get\_attribute\_config\_ex* instead

*get\_attribute\_config*( *self*, *names*) -> *AttributeInfoList*

Return the attribute configuration for the list of specified attributes. To get all the attributes pass a sequence containing the constant `tango::class:constants.AllAttr`

**Parameters**

**names** (sequence<str>) attribute names

**Return** (`AttributeInfoList`) Object containing the attributes information

**Throws** `ConnectionFailed`, `CommunicationFailed`, `DevFailed` from device

Deprecated: use `get_attribute_config_ex` instead

`get_attribute_config_ex(self, name) → AttributeInfoListEx :`

Return the extended attribute configuration for a single attribute.

**Parameters**

**name** (str) attribute name

**Return** (`AttributeInfoEx`) Object containing the attribute information

**Throws** `ConnectionFailed`, `CommunicationFailed`, `DevFailed` from device

`get_attribute_config(self, names) -> AttributeInfoListEx :`

Return the extended attribute configuration for the list of specified attributes. To get all the attributes pass a sequence containing the constant `tango::class:constants.AllAttr`

**Parameters**

**names** (sequence<str>) attribute names

**Return** (`AttributeInfoList`) Object containing the attributes information

**Throws** `ConnectionFailed`, `CommunicationFailed`, `DevFailed` from device

`get_command_config(self) → CommandInfoList`

Return the command configuration for all commands.

**Return** (`CommandInfoList`) Object containing the commands information

**Throws** `ConnectionFailed`, `CommunicationFailed`, `DevFailed` from device

`get_command_config(self, name) -> CommandInfo`

Return the command configuration for a single command.

**Parameters**

**name** (str) command name

**Return** (`CommandInfo`) Object containing the command information

**Throws** *ConnectionFailed, CommunicationFailed, DevFailed*  
from device

`get_command_config( self, names) -> CommandInfoList`

Return the command configuration for the list of specified commands.

**Parameters**

**names** (sequence<str>) command names

**Return** (CommandInfoList) Object containing the commands information

**Throws** *ConnectionFailed, CommunicationFailed, DevFailed*  
from device

`get_events( event_id, callback=None, extract_as=Numpy) → None`

The method extracts all waiting events from the event reception buffer.

If callback is not None, it is executed for every event. During event subscription the client must have chosen the pull model for this event. The callback will receive a parameter of type *EventData*, *AttrConfEventData* or *DataReadyEventData* depending on the type of the event (event\_type parameter of *subscribe\_event*).

If callback is None, the method extracts all waiting events from the event reception buffer. The returned event\_list is a vector of *EventData*, *AttrConfEventData* or *DataReadyEventData* pointers, just the same data the callback would have received.

**Parameters**

**event\_id** (int) is the event identifier returned by the *DeviceProxy.subscribe\_event()* method.

**callback** (callable) Any callable object or any object with a "push\_event" method.

**extract\_as** (ExtractAs)

**Return** None

**Throws** *EventSystemFailed*

**See Also** *subscribe\_event*

*New in PyTango 7.0.0*

`get_green_mode()`

Returns the green mode in use by this *DeviceProxy*.

**Returns** the green mode in use by this *DeviceProxy*.

**Return type** *GreenMode*

**See also:**

*tango.get\_green\_mode()* *tango.set\_green\_mode()*

*New in PyTango 8.1.0*

`get_pipe_config(self) → PipeInfoList`

Return the pipe configuration for all pipes.

**Return** (*PipeInfoList*) Object containing the pipes information

**Throws** *ConnectionFailed, CommunicationFailed, DevFailed*  
from device

`get_pipe_config( self, name) -> PipeInfo`



Return the `pipe` configuration for a single pipe.

#### Parameters

**name** (`str`) pipe name

**Return** (`PipeInfo`) Object containing the pipe information

**Throws** `ConnectionFailed`, `CommunicationFailed`, `DevFailed` from device

`get_pipe_config(self, names) -> PipeInfoList`

Return the `pipe` configuration for the list of specified pipes. To get all the pipes pass a sequence containing the constant `tango::class::constants.AllPipe`

#### Parameters

**names** (sequence<`str`>) pipe names

**Return** (`PipeInfoList`) Object containing the pipes information

**Throws** `ConnectionFailed`, `CommunicationFailed`, `DevFailed` from device

*New in PyTango 9.2.0*

**get\_property** (`propname`, `value=None`) → `tango.DbData`

Get a (list) property(ies) for a device.

This method accepts the following types as `propname` parameter: 1. `string` [`in`] - single property data to be fetched 2. `sequence<string>` [`in`] - several property data to be fetched 3. `tango.DbDatum` [`in`] - single property data to be fetched 4. `tango.DbData` [`in,out`] - several property data to be fetched. 5. `sequence<DbDatum>` - several property data to be fetched

Note: for cases 3, 4 and 5 the 'value' parameter if given, is IGNORED.

If value is given it must be a `tango.DbData` that will be filled with the property values

#### Parameters

**propname** (`any`) property(ies) name(s)

**value** (`DbData`) (optional, default is `None` meaning that the method will create internally a `tango.DbData` and return it filled with the property values

**Return** (`DbData`) object containing the property(ies) value(s). If a `tango.DbData` is given as parameter, it returns the same object otherwise a new `tango.DbData` is returned

**Throws** `NonDbDevice`, `ConnectionFailed` (with database), `CommunicationFailed` (with database), `DevFailed` from database device

**get\_property\_list** (`self`, `filter`, `array=None`) → `obj`

Get the list of property names for the device. The parameter `filter` allows the user to filter the returned name list. The wildcard character is `'*'`. Only one wildcard character is allowed in the filter parameter.

#### Parameters

**filter[in]** (*str*) the filter wildcard

**array[out]** (sequence obj or None) (optional, default is None) an array to be filled with the property names. If None a new list will be created internally with the values.

**Return** the given array filled with the property names (or a new list if array is None)

**Throws** *NonDbDevice*, *WrongNameSyntax*, *ConnectionFailed* (with database), *CommunicationFailed* (with database) *DevFailed* from database device

*New in PyTango 7.0.0*

**ping** (*self*) → int

A method which sends a ping to the device

**Parameters** None

**Return** (*int*) time elapsed in microseconds

**Throws** *exception* if device is not alive

**put\_property** (*self*, *value*) → None

Insert or update a list of properties for this device. This method accepts the following types as value parameter: 1. *tango.DbDatum* - single property data to be inserted 2. *tango.DbData* - several property data to be inserted 3. *sequence<DbDatum>* - several property data to be inserted 4. *dict<str, DbDatum>* - keys are property names and value has data to be inserted 5. *dict<str, seq<str>>* - keys are property names and value has data to be inserted 6. *dict<str, obj>* - keys are property names and *str(obj)* is property value

**Parameters**

**value** can be one of the following: 1. *tango.DbDatum* - single property data to be inserted 2. *tango.DbData* - several property data to be inserted 3. *sequence<DbDatum>* - several property data to be inserted 4. *dict<str, DbDatum>* - keys are property names and value has data to be inserted 5. *dict<str, seq<str>>* - keys are property names and value has data to be inserted 6. *dict<str, obj>* - keys are property names and *str(obj)* is property value

**Return** None

**Throws** *ConnectionFailed*, *CommunicationFailed* *DevFailed* from device (*DB\_SQLError*)

**read\_attribute** (*self*, *attr\_name*, *extract\_as=ExtractAs.Numpy*, *green\_mode=None*, *wait=True*, *timeout=None*) → *DeviceAttribute*

Read a single attribute.

**Parameters**

**attr\_name** (*str*) The name of the attribute to read.

**extract\_as** (*ExtractAs*) Defaults to *numpy*.

**green\_mode** (*GreenMode*) Defaults to the current *DeviceProxy GreenMode*. (see *get\_green\_mode()* and *set\_green\_mode()*).

**wait** (*bool*) whether or not to wait for result. If *green\_mode* is *Synchronous*, this parameter is ignored as it always waits for the result. Ignored when *green\_mode* is *Synchronous* (always waits).

**timeout** (*float*) The number of seconds to wait for the result. If *None*, then there is no limit on the wait time. Ignored when *green\_mode* is *Synchronous* or *wait* is *False*.

**Return** (*DeviceAttribute*)

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device *TimeoutError* (*green\_mode* == *Futures*) If the future didn't finish executing before the given timeout. *Timeout* (*green\_mode* == *Gevent*) If the async result didn't finish executing before the given timeout.

Changed in version 7.1.4: For *DevEncoded* attributes, before it was returning a *DeviceAttribute.value* as a tuple (**format<str>**, **data<str>**) no matter what was the *extract\_as* value was. Since 7.1.4, it returns a (**format<str>**, **data<buffer>**) unless *extract\_as* is *String*, in which case it returns (**format<str>**, **data<str>**).

Changed in version 8.0.0: For *DevEncoded* attributes, now returns a *DeviceAttribute.value* as a tuple (**format<str>**, **data<bytes>**) unless *extract\_as* is *String*, in which case it returns (**format<str>**, **data<str>**). Carefull, if using python >= 3 *data<str>* is decoded using default python *utf-8* encoding. This means that PyTango assumes tango DS was written encapsulating string into *utf-8* which is the default python encoding.

New in version 8.1.0: *green\_mode* parameter. *wait* parameter. *timeout* parameter.

**read\_attribute\_async** (*self*, *attr\_name*) → int  
**read\_attribute\_async** (*self*, *attr\_name*, *callback*) → None

Shortcut to *self.read\_attributes\_async([attr\_name], cb)*

*New in PyTango 7.0.0*

**read\_attribute\_reply** (*self*, *id*, *extract\_as*) → int  
**read\_attribute\_reply** (*self*, *id*, *timeout*, *extract\_as*) → None

Shortcut to *self.read\_attributes\_reply()[0]*

*New in PyTango 7.0.0*

**read\_attributes** (*self*, *attr\_names*, *extract\_as=ExtractAs.Numpy*, *green\_mode=None*, *wait=True*, *timeout=None*) → *sequence<DeviceAttribute>*

Read the list of specified attributes.

#### Parameters

**attr\_names** (*sequence<str>*) A list of attributes to read.

**extract\_as** (*ExtractAs*) Defaults to *numpy*.

**green\_mode** (*GreenMode*) Defaults to the current *DeviceProxy GreenMode*. (see *get\_green\_mode()* and *set\_green\_mode()*).

**wait** (*bool*) whether or not to wait for result. If *green\_mode* is *Synchronous*, this parameter is ignored as it always waits for the result. Ignored when *green\_mode* is *Synchronous* (always waits).

**timeout** (*float*) The number of seconds to wait for the result. If None, then there is no limit on the wait time. Ignored when *green\_mode* is Synchronous or *wait* is False.

**Return** (sequence<*DeviceAttribute*>)

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device *TimeoutError* (*green\_mode* == *Futures*) If the future didn't finish executing before the given timeout. *Timeout* (*green\_mode* == *Gevent*) If the async result didn't finish executing before the given timeout.

New in version 8.1.0: *green\_mode* parameter. *wait* parameter. *timeout* parameter.

**read\_attributes\_async** (*self*, *attr\_names*) → int

Read asynchronously (polling model) the list of specified attributes.

**Parameters**

**attr\_names** (sequence<*str*>) A list of attributes to read. It should be a *StdStringVector* or a sequence of *str*.

**Return** an asynchronous call identifier which is needed to get attributes value.

**Throws** *ConnectionFailed*

New in PyTango 7.0.0

**read\_attributes\_async** (*self*, *attr\_names*, *callback*, *extract\_as=Numpy*) → None

Read asynchronously (push model) an attribute list.

**Parameters**

**attr\_names** (sequence<*str*>) A list of attributes to read. See *read\_attributes*.

**callback** (*callable*) This callback object should be an instance of a user class with an *attr\_read()* method. It can also be any callable object.

**extract\_as** (*ExtractAs*) Defaults to *numpy*.

**Return** None

**Throws** *ConnectionFailed*

New in PyTango 7.0.0

---

**Important:** by default, TANGO is initialized with the **polling** model. If you want to use the **push** model (the one with the callback parameter), you need to change the global TANGO model to *PUSH\_CALLBACK*. You can do this with the *tango.ApiUtil.set\_async\_cb\_sub\_model()*

---

**read\_pipe** (*self*, *pipe\_name*, *extract\_as=ExtractAs.Numpy*, *green\_mode=None*, *wait=True*, *timeout=None*) → tuple

Read a single pipe. The result is a *blob*: a tuple with two elements: blob name (string) and blob data (sequence). The blob data consists of a sequence where each element is a dictionary with the following keys:

- name: blob element name
- dtype: tango data type

- value: blob element data (str for DevString, etc)

In case dtype is DevPipeBlob, value is again a *blob*.

#### Parameters

**pipe\_name** (*str*) The name of the pipe to read.

**extract\_as** (*ExtractAs*) Defaults to numpy.

**green\_mode** (*GreenMode*) Defaults to the current DeviceProxy GreenMode. (see *get\_green\_mode()* and *set\_green\_mode()*).

**wait** (*bool*) whether or not to wait for result. If green\_mode is *Synchronous*, this parameter is ignored as it always waits for the result. Ignored when green\_mode is *Synchronous* (always waits).

**timeout** (*float*) The number of seconds to wait for the result. If None, then there is no limit on the wait time. Ignored when green\_mode is *Synchronous* or wait is False.

**Return** tuple<str, sequence>

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device *TimeoutError* (green\_mode == *Futures*) If the future didn't finish executing before the given timeout. *Timeout* (green\_mode == *Gevent*) If the async result didn't finish executing before the given timeout.

*New in PyTango 9.2.0*

**set\_attribute\_config**(*self*, *attr\_info*) → None

Change the attribute configuration for the specified attribute

#### Parameters

**attr\_info** (*AttributeInfo*) attribute information

**Return** None

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device

set\_attribute\_config( self, attr\_info\_ex) -> None

Change the extended attribute configuration for the specified attribute

#### Parameters

**attr\_info\_ex** (*AttributeInfoEx*) extended attribute information

**Return** None

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device

set\_attribute\_config( self, attr\_info) -> None

Change the attributes configuration for the specified attributes

#### Parameters

**attr\_info** (sequence<*AttributeInfo*>) attributes information

**Return** None

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device

`set_attribute_config(self, attr_info_ex) -> None`

Change the extended attributes configuration for the specified attributes

**Parameters**

**attr\_info\_ex** (sequence<AttributeInfoListEx>) extended attributes information

**Return** None

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device

**set\_green\_mode** (*green\_mode=None*)

Sets the green mode to be used by this DeviceProxy Setting it to None means use the global PyTango green mode (see *tango.get\_green\_mode()*).

**Parameters** **green\_mode** (*GreenMode*) – the new green mode

*New in PyTango 8.1.0*

**set\_pipe\_config** (*self, pipe\_info*) → None

Change the pipe configuration for the specified pipe

**Parameters**

**pipe\_info** (*PipeInfo*) pipe information

**Return** None

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device

`set_pipe_config(self, pipe_info) -> None`

Change the pipes configuration for the specified pipes

**Parameters**

**pipe\_info** (sequence<*PipeInfo*>) pipes information

**Return** None

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device

**state** (*self*) → *DevState*

A method which returns the state of the device.

**Parameters** None

**Return** (*DevState*) constant

**Example**

```
dev_st = dev.state()
if dev_st == DevState.ON : ...
```

**status** (*self*) → *str*

A method which returns the status of the device as a string.

**Parameters** None

**Return** (*str*) describing the device status

**subscribe\_event** (*self*, *attr\_name*, *event*, *callback*, *filters=[]*, *stateless=False*, *extract\_as=Numpy*) → int

The client call to subscribe for event reception in the push model. The client implements a callback method which is triggered when the event is received. Filtering is done based on the reason specified and the event type. For example when reading the state and the reason specified is “change” the event will be fired only when the state changes. Events consist of an attribute name and the event reason. A standard set of reasons are implemented by the system, additional device specific reasons can be implemented by device servers programmers.

#### Parameters

**attr\_name** (*str*) The device attribute name which will be sent as an event e.g. “current”.

**event\_type** (*EventType*) Is the event reason and must be on the enumerated values: \* EventType.CHANGE\_EVENT \* EventType.PERIODIC\_EVENT \* EventType.ARCHIVE\_EVENT \* EventType.ATTR\_CONF\_EVENT \* EventType.DATA\_READY\_EVENT \* EventType.USER\_EVENT

**callback** (*callable*) Is any callable object or an object with a callable “push\_event” method.

**filters** (*sequence<str>*) A variable list of name,value pairs which define additional filters for events.

**stateless** (*bool*) When the this flag is set to false, an exception will be thrown when the event subscription encounters a problem. With the stateless flag set to true, the event subscription will always succeed, even if the corresponding device server is not running. The keep alive thread will try every 10 seconds to subscribe for the specified event. At every subscription retry, a callback is executed which contains the corresponding exception

**extract\_as** (*ExtractAs*)

**Return** An event id which has to be specified when unsubscribing from this event.

**Throws** *EventSystemFailed*

**subscribe\_event**(*self*, *attr\_name*, *event*, *queuesize*, *filters=[]*, *stateless=False*) -> int

The client call to subscribe for event reception in the pull model. Instead of a `callback` method the client has to specify the size of the event reception buffer. The event reception buffer is implemented as a round robin buffer. This way the client can set-up different ways to receive events:

- Event reception buffer size = 1 : The client is interested only in the value of the last event received. All other events that have been received since the last reading are discarded.
- Event reception buffer size > 1 : The client has chosen to keep an event history of a given size. When more events arrive since the last reading, older events will be discarded.
- Event reception buffer size = ALL\_EVENTS : The client buffers all received events. The buffer size is unlimited and only restricted by the available memory for the client.

All other parameters are similar to the descriptions given in the other `subscribe_event()` version.

**unsubscribe\_event** (*self*, *event\_id*) → None

Unsubscribes a client from receiving the event specified by *event\_id*.

#### Parameters

**event\_id** (*int*) is the event identifier returned by the `DeviceProxy::subscribe_event()`. Unlike in `TangoC++` we check that the *event\_id* has been subscribed in this `DeviceProxy`.

**Return** None

**Throws** *EventSystemFailed*

**write\_attribute** (*self*, *attr\_name*, *value*, *green\_mode=None*, *wait=True*, *timeout=None*) → None

**write\_attribute** (*self*, *attr\_info*, *value*, *green\_mode=None*, *wait=True*, *timeout=None*) → None

Write a single attribute.

#### Parameters

**attr\_name** (*str*) The name of the attribute to write.

**attr\_info** (*AttributeInfo*)

**value** The value. For non SCALAR attributes it may be any sequence of sequences.

**green\_mode** (*GreenMode*) Defaults to the current `DeviceProxy GreenMode`. (see `get_green_mode()` and `set_green_mode()`).

**wait** (*bool*) whether or not to wait for result. If *green\_mode* is *Synchronous*, this parameter is ignored as it always waits for the result. Ignored when *green\_mode* is *Synchronous* (always waits).

**timeout** (*float*) The number of seconds to wait for the result. If None, then there is no limit on the wait time. Ignored when *green\_mode* is *Synchronous* or *wait* is *False*.

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DeviceUnlocked*, *DevFailed* from `device TimeoutError` (*green\_mode == Futures*) If the future didn't finish executing before the given timeout. `Timeout` (*green\_mode == Gevent*) If the *async* result didn't finish executing before the given timeout.

New in version 8.1.0: *green\_mode* parameter. *wait* parameter. *timeout* parameter.

**write\_attribute\_async** (*attr\_name*, *value*, *cb=None*)

`write_attributes_async( self, values) -> int write_attributes_async( self, values, callback)`  
-> None

Shortcut to `self.write_attributes_async([attr_name, value], cb)`

*New in PyTango 7.0.0*

**write\_attribute\_reply** (*self*, *id*) → None

Check if the answer of an asynchronous `write_attribute` is arrived (polling model). If the reply is arrived and if it is a valid reply, the call returned. If the reply is an exception, it is re-thrown by this call. An exception is also thrown in case of the reply is not yet arrived.



**Parameters**

**id** (*int*) the asynchronous call identifier.

**Return** None

**Throws** *AsyncCall*, *AsyncReplyNotArrived*,  
*CommunicationFailed*, *DevFailed* from device.

*New in PyTango 7.0.0*

**write\_attribute\_reply** (*self*, *id*, *timeout*) -> None

Check if the answer of an asynchronous write\_attribute is arrived (polling model). id is the asynchronous call identifier. If the reply is arrived and if it is a valid reply, the call returned. If the reply is an exception, it is re-thrown by this call. If the reply is not yet arrived, the call will wait (blocking the process) for the time specified in timeout. If after timeout milliseconds, the reply is still not there, an exception is thrown. If timeout is set to 0, the call waits until the reply arrived.

**Parameters**

**id** (*int*) the asynchronous call identifier.

**timeout** (*int*) the timeout

**Return** None

**Throws** *AsyncCall*, *AsyncReplyNotArrived*,  
*CommunicationFailed*, *DevFailed* from device.

*New in PyTango 7.0.0*

**write\_attributes** (*self*, *name\_val*, *green\_mode=None*, *wait=True*, *timeout=None*) → None

Write the specified attributes.

**Parameters**

**name\_val** A list of pairs (attr\_name, value). See write\_attribute

**green\_mode** (*GreenMode*) Defaults to the current DeviceProxy GreenMode. (see *get\_green\_mode()* and *set\_green\_mode()*).

**wait** (*bool*) whether or not to wait for result. If green\_mode is *Synchronous*, this parameter is ignored as it always waits for the result. Ignored when green\_mode is *Synchronous* (always waits).

**timeout** (*float*) The number of seconds to wait for the result. If None, then there is no limit on the wait time. Ignored when green\_mode is *Synchronous* or wait is False.

**Throws** *ConnectionFailed*, *CommunicationFailed*,  
*DeviceUnlocked*, *DevFailed* or *NamedDevFailedList* from device  
*TimeoutError* (green\_mode == *Futures*) If the future didn't finish executing before the given timeout. *Timeout* (green\_mode == *Event*) If the async result didn't finish executing before the given timeout.

*New in version 8.1.0: green\_mode parameter. wait parameter. timeout parameter.*

**write\_attributes\_async** (*self*, *values*) → int

Write asynchronously (polling model) the specified attributes.

**Parameters**

**values** (any) See write\_attributes.

**Return** An asynchronous call identifier which is needed to get the server reply

**Throws** *ConnectionFailed*

*New in PyTango 7.0.0*

**write\_attributes\_async** (*self, values, callback*) -> None

Write asynchronously (callback model) a single attribute.

**Parameters**

**values** (any) See write\_attributes.

**callback** (callable) This callback object should be an instance of a user class with an attr\_written() method . It can also be any callable object.

**Return** None

**Throws** *ConnectionFailed*

*New in PyTango 7.0.0*

---

**Important:** by default, TANGO is initialized with the **polling** model. If you want to use the **push** model (the one with the callback parameter), you need to change the global TANGO model to PUSH\_CALLBACK. You can do this with the `tango.ApiUtil.set_async_cb_sub_model()`

---

**write\_pipe** (*\*args, \*\*kwargs*)  
TODO

**write\_read\_attribute** (*self, attr\_name, value, extract\_as=ExtractAs.Numpy, green\_mode=None, wait=True, timeout=None*) → DeviceAttribute

Write then read a single attribute in a single network call. By default (serialisation by device), the execution of this call in the server can't be interrupted by other clients.

**Parameters** see write\_attribute(attr\_name, value)

**Return** A tango.DeviceAttribute object.

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DeviceUnlocked*, *DevFailed* from device, *WrongData* TimeoutError (green\_mode == Futures) If the future didn't finish executing before the given timeout. Timeout (green\_mode == Gevent) If the async result didn't finish executing before the given timeout.

*New in PyTango 7.0.0*

New in version 8.1.0: *green\_mode* parameter. *wait* parameter. *timeout* parameter.

**write\_read\_attributes** (*self, name\_val, attr\_names, extract\_as=ExtractAs.Numpy, green\_mode=None, wait=True, timeout=None*) → DeviceAttribute

Write then read attribute(s) in a single network call. By default (serialisation by device), the execution of this call in the server can't be interrupted by other clients. On the server side, attribute(s) are first written and if no exception has been thrown during the write phase, attributes will be read.

#### Parameters

- name\_val** A list of pairs (attr\_name, value). See write\_attribute
- attr\_names** (sequence<str>) A list of attributes to read.
- extract\_as** (ExtractAs) Defaults to numpy.
- green\_mode** (*GreenMode*) Defaults to the current DeviceProxy GreenMode. (see *get\_green\_mode()* and *set\_green\_mode()*).
- wait** (bool) whether or not to wait for result. If green\_mode is *Synchronous*, this parameter is ignored as it always waits for the result. Ignored when green\_mode is *Synchronous* (always waits).
- timeout** (float) The number of seconds to wait for the result. If None, then there is no limit on the wait time. Ignored when green\_mode is *Synchronous* or wait is False.

**Return** (sequence<*DeviceAttribute*>)

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DeviceUnlocked*, *DevFailed* from device, *WrongData* TimeoutError (green\_mode == Futures) If the future didn't finish executing before the given timeout. Timeout (green\_mode == Gevent) If the async result didn't finish executing before the given timeout.

*New in PyTango 9.2.0*

## 5.2.2 AttributeProxy

**class** tango.**AttributeProxy** (\*args, \*\*kwargs)

AttributeProxy is the high level Tango object which provides the client with an easy-to-use interface to TANGO attributes.

To create an AttributeProxy, a complete attribute name must be set in the object constructor.

**Example:** att = AttributeProxy("tango/tangotest/1/long\_scalar")

Note: PyTango implementation of AttributeProxy is in part a python reimplementaion of the AttributeProxy found on the C++ API.

**delete\_property** (self, value) → None

Delete a the given of properties for this attribute. This method accepts the following types as value parameter:

- 1.string [in] - single property to be deleted
- 2.tango.DbDatum [in] - single property data to be deleted
- 3.tango.DbData [in] - several property data to be deleted
- 4.sequence<string> [in]- several property data to be deleted
- 5.sequence<DbDatum> [in] - several property data to be deleted
- 6.dict<str, obj> [in] - keys are property names to be deleted (values are ignored)
- 7.dict<str, DbDatum> [in] - several DbDatum.name are property names to be deleted (keys are ignored)

#### Parameters

**value** can be one of the following:

1. string [in] - single property data to be deleted
2. tango.DbDatum [in] - single property data to be deleted
3. tango.DbData [in] - several property data to be deleted
4. sequence<string> [in]- several property data to be deleted
5. sequence<DbDatum> [in] - several property data to be deleted
6. dict<str, obj> [in] - keys are property names to be deleted (values are ignored)
7. dict<str, DbDatum> [in] - several DbDatum.name are property names to be deleted (keys are ignored)

**Return** None

**Throws** *ConnectionFailed*, *CommunicationFailed* *DevFailed* from device (DB\_SQLError)

**event\_queue\_size** (\*args, \*\*kwargs)

**This method is a simple way to do:** self.get\_device\_proxy().event\_queue\_size(...)

For convenience, here is the documentation of DeviceProxy.event\_queue\_size(...): None

**get\_config** (\*args, \*\*kwargs)

**This method is a simple way to do:** self.get\_device\_proxy().get\_attribute\_config(self.name(), ...)

For convenience, here is the documentation of DeviceProxy.get\_attribute\_config(...):

get\_attribute\_config( self, name) -> AttributeInfoEx

Return the attribute configuration for a single attribute.

#### Parameters

**name** (str) attribute name

**Return** (*AttributeInfoEx*) Object containing the attribute information

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device

Deprecated: use get\_attribute\_config\_ex instead

get\_attribute\_config( self, names) -> AttributeInfoList

Return the attribute configuration for the list of specified attributes. To get all the attributes pass a sequence containing the constant tango.class:constants.AllAttr

#### Parameters

**names** (sequence<str>) attribute names

**Return** (*AttributeInfoList*) Object containing the attributes information

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device

Deprecated: use get\_attribute\_config\_ex instead

**get\_device\_proxy** (self) → DeviceProxy

A method which returns the device associated to the attribute

**Parameters** None

**Return** (*DeviceProxy*)

**get\_events** (\*args, \*\*kws)

**This method is a simple way to do:** self.get\_device\_proxy().get\_events(...)

For convenience, here is the documentation of DeviceProxy.get\_events(...):

get\_events(event\_id, callback=None, extract\_as=Numpy) -> None

The method extracts all waiting events from the event reception buffer.

If callback is not None, it is executed for every event. During event subscription the client must have chosen the pull model for this event. The callback will receive a parameter of type EventData, AttrConfEventData or DataReadyEventData depending on the type of the event (event\_type parameter of subscribe\_event).

If callback is None, the method extracts all waiting events from the event reception buffer. The returned event\_list is a vector of EventData, AttrConfEventData or DataReadyEventData pointers, just the same data the callback would have received.

#### Parameters

**event\_id** (int) is the event identifier returned by the DeviceProxy.subscribe\_event() method.

**callback** (callable) Any callable object or any object with a "push\_event" method.

**extract\_as** (ExtractAs)

**Return** None

**Throws** *EventSystemFailed*

**See Also** subscribe\_event

*New in PyTango 7.0.0*

**get\_last\_event\_date** (\*args, \*\*kws)

**This method is a simple way to do:** self.get\_device\_proxy().get\_last\_event\_date(...)

For convenience, here is the documentation of DeviceProxy.get\_last\_event\_date(...): None

**get\_poll\_period** (\*args, \*\*kws)

**This method is a simple way to do:** self.get\_device\_proxy().get\_attribute\_poll\_period(self.name(), ...)

For convenience, here is the documentation of DeviceProxy.get\_attribute\_poll\_period(...): None

**get\_property** (self, proptime, value) → DbData

Get a (list) property(ies) for an attribute.

This method accepts the following types as proptime parameter: 1. string [in] - single property data to be fetched 2. sequence<string> [in] - several property data to be fetched 3. tango.DbDatum [in] - single property data to be fetched 4. tango.DbData [in,out] - several property data to be fetched. 5. sequence<DbDatum> - several property data to be fetched

Note: for cases 3, 4 and 5 the 'value' parameter if given, is IGNORED.

If value is given it must be a `tango.DbData` that will be filled with the property values

**Parameters**

**propname** (*str*) property(ies) name(s)

**value** (`tango.DbData`) (optional, default is `None` meaning that the method will create internally a `tango.DbData` and return it filled with the property values

**Return** (`DbData`) containing the property(ies) value(s). If a `tango.DbData` is given as parameter, it returns the same object otherwise a new `tango.DbData` is returned

**Throws** `NonDbDevice`, `ConnectionFailed` (with database), `CommunicationFailed` (with database), `DevFailed` from database device

**get\_transparency\_reconnection** (*\*args, \*\*kwargs*)

**This method is a simple way to do:** `self.get_device_proxy().get_transparency_reconnection(...)`

For convenience, here is the documentation of `DeviceProxy.get_transparency_reconnection(...)`: `None`

**history** (*\*args, \*\*kwargs*)

**This method is a simple way to do:** `self.get_device_proxy().attribute_history(self.name(), ...)`

For convenience, here is the documentation of `DeviceProxy.attribute_history(...)`: `None`

**is\_event\_queue\_empty** (*\*args, \*\*kwargs*)

**This method is a simple way to do:** `self.get_device_proxy().is_event_queue_empty(...)`

For convenience, here is the documentation of `DeviceProxy.is_event_queue_empty(...)`: `None`

**is\_polled** (*\*args, \*\*kwargs*)

**This method is a simple way to do:** `self.get_device_proxy().is_attribute_polled(self.name(), ...)`

For convenience, here is the documentation of `DeviceProxy.is_attribute_polled(...)`: `None`

**name** (*self*) → `str`

Returns the attribute name

**Parameters** `None`

**Return** (`str`) with the attribute name

**ping** (*\*args, \*\*kwargs*)

**This method is a simple way to do:** `self.get_device_proxy().ping(...)`

For convenience, here is the documentation of `DeviceProxy.ping(...)`:

`ping(self) -> int`

A method which sends a ping to the device

**Parameters** `None`

**Return** (`int`) time elapsed in microseconds

**Throws** `exception` if device is not alive

**poll** (\*args, \*\*kwargs)

**This method is a simple way to do:** self.get\_device\_proxy().poll\_attribute(self.name(), ...)

For convenience, here is the documentation of DeviceProxy.poll\_attribute(...): None

**put\_property** (self, value) → None

Insert or update a list of properties for this attribute. This method accepts the following types as value parameter: 1. tango.DbDatum - single property data to be inserted 2. tango.DbData - several property data to be inserted 3. sequence<DbDatum> - several property data to be inserted 4. dict<str, DbDatum> - keys are property names and value has data to be inserted 5. dict<str, seq<str>> - keys are property names and value has data to be inserted 6. dict<str, obj> - keys are property names and str(obj) is property value

#### Parameters

**value** can be one of the following: 1. tango.DbDatum - single property data to be inserted 2. tango.DbData - several property data to be inserted 3. sequence<DbDatum> - several property data to be inserted 4. dict<str, DbDatum> - keys are property names and value has data to be inserted 5. dict<str, seq<str>> - keys are property names and value has data to be inserted 6. dict<str, obj> - keys are property names and str(obj) is property value

**Return** None

**Throws** *ConnectionFailed*, *CommunicationFailed* *DevFailed* from device (DB\_SQLError)

**read** (\*args, \*\*kwargs)

**This method is a simple way to do:** self.get\_device\_proxy().read\_attribute(self.name(), ...)

For convenience, here is the documentation of DeviceProxy.read\_attribute(...):

read\_attribute(self, attr\_name, extract\_as=ExtractAs.Numpy, green\_mode=None, wait=True, timeout=None) -> DeviceAttribute

Read a single attribute.

#### Parameters

**attr\_name** (str) The name of the attribute to read.

**extract\_as** (ExtractAs) Defaults to numpy.

**green\_mode** (*GreenMode*) Defaults to the current DeviceProxy GreenMode. (see *get\_green\_mode()* and *set\_green\_mode()*).

**wait** (bool) whether or not to wait for result. If green\_mode is *Synchronous*, this parameter is ignored as it always waits for the result. Ignored when green\_mode is *Synchronous* (always waits).

**timeout** (float) The number of seconds to wait for the result. If None, then there is no limit on the wait time. Ignored when green\_mode is *Synchronous* or wait is False.

**Return** (*DeviceAttribute*)

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device *TimeoutError* (*green\_mode* == *Futures*) If the future didn't finish executing before the given timeout. *Timeout* (*green\_mode* == *Gevent*) If the async result didn't finish executing before the given timeout.

Changed in version 7.1.4: For *DevEncoded* attributes, before it was returning a *DeviceAttribute.value* as a tuple (**format<str>**, **data<str>**) no matter what was the *extract\_as* value was. Since 7.1.4, it returns a (**format<str>**, **data<buffer>**) unless *extract\_as* is *String*, in which case it returns (**format<str>**, **data<str>**).

Changed in version 8.0.0: For *DevEncoded* attributes, now returns a *DeviceAttribute.value* as a tuple (**format<str>**, **data<bytes>**) unless *extract\_as* is *String*, in which case it returns (**format<str>**, **data<str>**). Carefull, if using python >= 3 *data<str>* is decoded using default python *utf-8* encoding. This means that PyTango assumes tango DS was written encapsulating string into *utf-8* which is the default python encoding.

New in version 8.1.0: *green\_mode* parameter. *wait* parameter. *timeout* parameter.

**read\_async** (\*args, \*\*kwargs)

**This method is a simple way to do:** `self.get_device_proxy().read_attribute_async(self.name(), ...)`

For convenience, here is the documentation of `DeviceProxy.read_attribute_async(...)`:

`read_attribute_async( self, attr_name) -> int`  
`read_attribute_async( self, attr_name, callback) -> None`

Shortcut to `self.read_attributes_async([attr_name], cb)`

*New in PyTango 7.0.0*

**read\_reply** (\*args, \*\*kwargs)

**This method is a simple way to do:** `self.get_device_proxy().read_attribute_reply(...)`

For convenience, here is the documentation of `DeviceProxy.read_attribute_reply(...)`:

`read_attribute_reply( self, id, extract_as) -> int`  
`read_attribute_reply( self, id, timeout, extract_as) -> None`

Shortcut to `self.read_attributes_reply()[0]`

*New in PyTango 7.0.0*

**set\_config** (\*args, \*\*kwargs)

**This method is a simple way to do:** `self.get_device_proxy().set_attribute_config(...)`

For convenience, here is the documentation of `DeviceProxy.set_attribute_config(...)`:

`set_attribute_config( self, attr_info) -> None`

Change the attribute configuration for the specified attribute

#### Parameters

**attr\_info** (*AttributeInfo*) attribute information

**Return** None

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device

`set_attribute_config( self, attr_info_ex) -> None`



Change the extended attribute configuration for the specified attribute

**Parameters**

**attr\_info\_ex** (*AttributeInfoEx*) extended attribute information

**Return** None

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device

set\_attribute\_config( self, attr\_info) -> None

Change the attributes configuration for the specified attributes

**Parameters**

**attr\_info** (sequence<*AttributeInfo*>) attributes information

**Return** None

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device

set\_attribute\_config( self, attr\_info\_ex) -> None

Change the extended attributes configuration for the specified attributes

**Parameters**

**attr\_info\_ex** (sequence<*AttributeInfoListEx*>) extended attributes information

**Return** None

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device

**set\_transparency\_reconnection** (\*args, \*\*kws)

**This method is a simple way to do:** self.get\_device\_proxy().set\_transparency\_reconnection(...)

For convenience, here is the documentation of DeviceProxy.set\_transparency\_reconnection(...): None

**state** (\*args, \*\*kws)

**This method is a simple way to do:** self.get\_device\_proxy().state(...)

For convenience, here is the documentation of DeviceProxy.state(...): **state** (self) -> *DevState*

A method which returns the state of the device.

**Parameters** None

**Return** (*DevState*) constant

**Example**

```
dev_st = dev.state()
if dev_st == DevState.ON : ...
```

**status** (\*args, \*\*kws)

**This method is a simple way to do:** self.get\_device\_proxy().status(...)

For convenience, here is the documentation of DeviceProxy.status(...): **status** (self) -> str

A method which returns the status of the device as a string.

**Parameters** None

**Return** (str) describing the device status

**stop\_poll** (\*args, \*\*kws)

**This method is a simple way to do:** self.get\_device\_proxy().stop\_poll\_attribute(self.name(), ...)

For convenience, here is the documentation of DeviceProxy.stop\_poll\_attribute(...): None

**subscribe\_event** (\*args, \*\*kws)

**This method is a simple way to do:** self.get\_device\_proxy().subscribe\_event(self.name(), ...)

For convenience, here is the documentation of DeviceProxy.subscribe\_event(...):

subscribe\_event(self, attr\_name, event, callback, filters=[], stateless=False, extract\_as=Numpy) -> int

The client call to subscribe for event reception in the push model. The client implements a callback method which is triggered when the event is received. Filtering is done based on the reason specified and the event type. For example when reading the state and the reason specified is "change" the event will be fired only when the state changes. Events consist of an attribute name and the event reason. A standard set of reasons are implemented by the system, additional device specific reasons can be implemented by device servers programmers.

#### Parameters

**attr\_name** (str) The device attribute name which will be sent as an event e.g. "current".

**event\_type** (EventType) Is the event reason and must be on the enumerated values:

*	EventType.CHANGE_EVENT	
*	EventType.PERIODIC_EVENT	*
EventType.ARCHIVE_EVENT	*	Event-
Type.ATTR_CONF_EVENT	*	Event-
Type.DATA_READY_EVENT	*	Event-
Type.USER_EVENT		

**callback** (callable) Is any callable object or an object with a callable "push\_event" method.

**filters** (sequence<str>) A variable list of name,value pairs which define additional filters for events.

**stateless** (bool) When the this flag is set to false, an exception will be thrown when the event subscription encounters a problem. With the stateless flag set to true, the event subscription will always succeed, even if the corresponding device server is not

running. The keep alive thread will try every 10 seconds to subscribe for the specified event. At every subscription retry, a callback is executed which contains the corresponding exception

**extract\_as** (*ExtractAs*)

**Return** An event id which has to be specified when unsubscribing from this event.

**Throws** *EventSystemFailed*

`subscribe_event(self, attr_name, event, queuesize, filters=[], stateless=False) -> int`

The client call to subscribe for event reception in the pull model. Instead of a `callback` method the client has to specify the size of the event reception buffer. The event reception buffer is implemented as a round robin buffer. This way the client can set-up different ways to receive events:

- Event reception buffer size = 1 : The client is interested only in the value of the last event received. All other events that have been received since the last reading are discarded.
- Event reception buffer size > 1 : The client has chosen to keep an event history of a given size. When more events arrive since the last reading, older events will be discarded.
- Event reception buffer size = ALL\_EVENTS : The client buffers all received events. The buffer size is unlimited and only restricted by the available memory for the client.

All other parameters are similar to the descriptions given in the other `subscribe_event()` version.

**unsubscribe\_event** (*\*args, \*\*kws*)

**This method is a simple way to do:** `self.get_device_proxy().unsubscribe_event(...)`

For convenience, here is the documentation of `DeviceProxy.unsubscribe_event(...)`:

`unsubscribe_event(self, event_id) -> None`

Unsubscribes a client from receiving the event specified by `event_id`.

**Parameters**

**event\_id** (*int*) is the event identifier returned by the `DeviceProxy::subscribe_event()`. Unlike in TangoC++ we check that the `event_id` has been subscribed in this `DeviceProxy`.

**Return** None

**Throws** *EventSystemFailed*

**write** (*\*args, \*\*kws*)

**This method is a simple way to do:** `self.get_device_proxy().write_attribute(self.name(), ...)`

For convenience, here is the documentation of `DeviceProxy.write_attribute(...)`:

`write_attribute(self, attr_name, value, green_mode=None, wait=True, timeout=None) -> None`  
`write_attribute(self, attr_info, value, green_mode=None, wait=True, timeout=None) -> None`

Write a single attribute.

#### Parameters

**attr\_name** (*str*) The name of the attribute to write.

**attr\_info** (*AttributeInfo*)

**value** The value. For non SCALAR attributes it may be any sequence of sequences.

**green\_mode** (*GreenMode*) Defaults to the current DeviceProxy GreenMode. (see *get\_green\_mode()* and *set\_green\_mode()*).

**wait** (*bool*) whether or not to wait for result. If *green\_mode* is *Synchronous*, this parameter is ignored as it always waits for the result. Ignored when *green\_mode* is *Synchronous* (always waits).

**timeout** (*float*) The number of seconds to wait for the result. If *None*, then there is no limit on the wait time. Ignored when *green\_mode* is *Synchronous* or *wait* is *False*.

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DeviceUnlocked*, *DevFailed* from device *TimeoutError* (*green\_mode* == *Futures*) If the future didn't finish executing before the given timeout. *Timeout* (*green\_mode* == *Gevent*) If the async result didn't finish executing before the given timeout.

New in version 8.1.0: *green\_mode* parameter. *wait* parameter. *timeout* parameter.

**write\_async** (*\*args*, *\*\*kwargs*)

**This method is a simple way to do:** `self.get_device_proxy().write_attribute_async(...)`

For convenience, here is the documentation of `DeviceProxy.write_attribute_async(...)`:

```
write_attributes_async(self, values) -> int
write_attributes_async(self, values,
callback) -> None
```

```
Shortcut to self.write_attributes_async([attr_name, value],
cb)
```

*New in PyTango 7.0.0*

**write\_read** (*\*args*, *\*\*kwargs*)

**This method is a simple way to do:** `self.get_device_proxy().write_read_attribute(self.name(), ...)`

For convenience, here is the documentation of `DeviceProxy.write_read_attribute(...)`:

```
write_read_attribute(self, attr_name, value, extract_as=ExtractAs.Numpy,
green_mode=None, wait=True, timeout=None) -> DeviceAttribute
```

Write then read a single attribute in a single network call. By default (serialisation by device), the execution of this call in the server can't be interrupted by other clients.

**Parameters** see `write_attribute(attr_name, value)`

**Return** A `tango.DeviceAttribute` object.

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DeviceUnlocked*, *DevFailed* from device, *WrongData* *TimeoutError* (`green_mode == Futures`) If the future didn't finish executing before the given timeout. *Timeout* (`green_mode == Gevent`) If the async result didn't finish executing before the given timeout.

*New in PyTango 7.0.0*

New in version 8.1.0: *green\_mode* parameter. *wait* parameter. *timeout* parameter.

**write\_reply** (\*args, \*\*kwargs)

**This method is a simple way to do:** `self.get_device_proxy().write_attribute_reply(...)`

For convenience, here is the documentation of `DeviceProxy.write_attribute_reply(...)`:

`write_attribute_reply(self, id) -> None`

Check if the answer of an asynchronous `write_attribute` is arrived (polling model). If the reply is arrived and if it is a valid reply, the call returned. If the reply is an exception, it is re-thrown by this call. An exception is also thrown in case of the reply is not yet arrived.

#### Parameters

**id** (`int`) the asynchronous call identifier.

**Return** None

**Throws** *AsyncCall*, *AsyncReplyNotArrived*, *CommunicationFailed*, *DevFailed* from device.

*New in PyTango 7.0.0*

`write_attribute_reply(self, id, timeout) -> None`

Check if the answer of an asynchronous `write_attribute` is arrived (polling model). `id` is the asynchronous call identifier. If the reply is arrived and if it is a valid reply, the call returned. If the reply is an exception, it is re-thrown by this call. If the reply is not yet arrived, the call will wait (blocking the process) for the time specified in `timeout`. If after `timeout` milliseconds, the reply is still not there, an exception is thrown. If `timeout` is set to 0, the call waits until the reply arrived.

#### Parameters

**id** (`int`) the asynchronous call identifier.

**timeout** (`int`) the timeout

**Return** None

**Throws** *AsyncCall*, *AsyncReplyNotArrived*, *CommunicationFailed*, *DevFailed* from device.

*New in PyTango 7.0.0*

## 5.2.3 Group

### Group class

**class** `tango.Group` (*name*)  
Bases: `object`

A Tango Group represents a hierarchy of tango devices. The hierarchy may have more than one level. The main goal is to group devices with same attribute(s)/command(s) to be able to do parallel requests.

**add** (*self, subgroup, timeout\_ms=-1*) → `None`

Attaches a (sub)\_RealGroup.

To remove the subgroup use the `remove()` method.

#### Parameters

**subgroup** (`str`)

**timeout\_ms** (`int`) If `timeout_ms` parameter is different from `-1`, the client side timeout associated to each device composing the `_RealGroup` added is set to `timeout_ms` milliseconds. If `timeout_ms` is `-1`, timeouts are not changed.

**Return** `None`

**Throws** `TypeError`, `ArgumentError`

**command\_inout** (*self, cmd\_name, forward=True*) → `sequence<GroupCmdReply>`

**command\_inout** (*self, cmd\_name, param, forward=True*) → `sequence<GroupCmdReply>`

**command\_inout** (*self, cmd\_name, param\_list, forward=True*) → `sequence<GroupCmdReply>`

**Just a shortcut to do:** `self.command_inout_reply(self.command_inout_async(...))`

#### Parameters

**cmd\_name** (`str`) Command name

**param** (`any`) parameter value

**param\_list** (`tango.DeviceDataList`) sequence of parameters. When given, it's length must match the group size.

**forward** (`bool`) If it is set to `true` (the default) request is forwarded to subgroups. Otherwise, it is only applied to the local set of devices.

**Return** (`sequence<GroupCmdReply>`)

**read\_attribute** (*self, attr\_name, forward=True*) → `sequence<GroupAttrReply>`

**Just a shortcut to do:** `self.read_attribute_reply(self.read_attribute_async(...))`

**read\_attributes** (*self, attr\_names, forward=True*) → `sequence<GroupAttrReply>`

**Just a shortcut to do:** `self.read_attributes_reply(self.read_attributes_async(...))`

**write\_attribute** (*self, attr\_name, value, forward=True, multi=False*) → `sequence<GroupReply>`

**Just a shortcut to do:** `self.write_attribute_reply(self.write_attribute_async(...))`

## GroupReply classes

Group member functions do not return the same as their DeviceProxy counterparts, but objects that contain them. This is:

- *write attribute* family returns `tango.GroupReplyList`
- *read attribute* family returns `tango.GroupAttrReplyList`
- *command inout* family returns `tango.GroupCmdReplyList`

The Group\*ReplyList objects are just list-like objects containing `GroupReply`, `GroupAttrReply` and `GroupCmdReply` elements that will be described now.

Note also that `GroupReply` is the base of `GroupCmdReply` and `GroupAttrReply`.

### class `tango.GroupReply`

This is the base class for the result of an operation on a `PyTangoGroup`, being it a write attribute, read attribute, or command inout operation.

It has some trivial common operations:

- `has_failed(self)` -> bool
- `group_element_enabled(self)` ->bool
- `dev_name(self)` -> str
- `obj_name(self)` -> str
- `get_err_stack(self)` -> `DevErrorList`

### class `tango.GroupAttrReply`

`get_data` (*self*, *extract\_as*=`ExtractAs.Numpy`) → `DeviceAttribute`

Get the `DeviceAttribute`.

#### Parameters

**extract\_as** (`ExtractAs`)

**Return** (`DeviceAttribute`) Whatever is stored there, or None.

### class `tango.GroupCmdReply`

`get_data` (*self*) → any

Get the actual value stored in the `GroupCmdRply`, the command output value. It's the same as `self.get_data_raw().extract()`

**Parameters** None

**Return** (any) Whatever is stored there, or None.

## 5.2.4 Green API

### Summary:

- `tango.get_green_mode()`
- `tango.set_green_mode()`
- `tango.futures.DeviceProxy()`
- `tango.gevent.DeviceProxy()`

`tango.get_green_mode()`

Returns the current global default PyTango green mode.

**Returns** the current global default PyTango green mode

Return type *GreenMode*

`tango.set_green_mode(green_mode=None)`  
Sets the global default PyTango green mode.

Advice: Use only in your final application. Don't use this in a python library in order not to interfere with the behavior of other libraries and/or application where your library is being.

**Parameters** `green_mode` (*GreenMode*) – the new global default PyTango green mode

`tango.futures.DeviceProxy(self, dev_name, wait=True, timeout=True) → DeviceProxy`  
`DeviceProxy(self, dev_name, need_check_acc, wait=True, timeout=True) -> DeviceProxy`

Creates a *futures* enabled *DeviceProxy*.

The *DeviceProxy* constructor internally makes some network calls which makes it *slow*. By using the *futures green mode* you are allowing other python code to be executed in a cooperative way.

---

**Note:** The `timeout` parameter has no relation with the tango device client side timeout (gettable by `get_timeout_millis()` and settable through `set_timeout_millis()`)

---

#### Parameters

- **dev\_name** (*str*) – the device name or alias
- **need\_check\_acc** (*bool*) – in first version of the function it defaults to `True`. Determines if at creation time of *DeviceProxy* it should check for channel access (rarely used)
- **wait** (*bool*) – whether or not to wait for result of creating a *DeviceProxy*.
- **timeout** (*float*) – The number of seconds to wait for the result. If `None`, then there is no limit on the wait time. Ignored when `wait` is `False`.

#### Returns

**if wait is True:** *DeviceProxy*  
**else:** `concurrent.futures.Future`

#### Throws

- a *DevFailed* if `wait` is `True` and there is an error creating the device.
- a *concurrent.futures.TimeoutError* if `wait` is `False`, `timeout` is not `None` and the time to create the device has expired.

New in PyTango 8.1.0

`tango.gevent.DeviceProxy(self, dev_name, wait=True, timeout=True) → DeviceProxy`  
`DeviceProxy(self, dev_name, need_check_acc, wait=True, timeout=True) -> DeviceProxy`

Creates a *gevent* enabled *DeviceProxy*.

The *DeviceProxy* constructor internally makes some network calls which makes it *slow*. By using the *gevent green mode* you are allowing other python code to be executed in a cooperative way.

---

**Note:** The `timeout` parameter has no relation with the tango device client side timeout (gettable by `get_timeout_millis()` and settable through `set_timeout_millis()`)

---

#### Parameters

- **dev\_name** (*str*) – the device name or alias
- **need\_check\_acc** (*bool*) – in first version of the function it defaults to `True`. Determines if at creation time of *DeviceProxy* it should check for channel access (rarely used)



- **wait** (*bool*) – whether or not to wait for result of creating a DeviceProxy.
- **timeout** (*float*) – The number of seconds to wait for the result. If None, then there is no limit on the wait time. Ignored when wait is False.

**Returns**

**if wait is True:** *DeviceProxy*

**else:** `gevent.event.AsyncResult`

**Throws**

- a *DevFailed* if wait is True and there is an error creating the device.
- a *gevent.timeout.Timeout* if wait is False, timeout is not None and the time to create the device has expired.

New in PyTango 8.1.0

## 5.2.5 API util

**class** `tango.ApiUtil`

This class allows you to access the tango synchronization model API. It is designed as a singleton. To get a reference to the singleton object you must do:

```
import tango
apiutil = tango.ApiUtil.instance()
```

New in PyTango 7.1.3

## 5.2.6 Information classes

See also *Event configuration information*

**Attribute****class** `tango.AttributeAlarmInfo`

A structure containing available alarm information for an attribute with the following members:

- **min\_alarm** : (*str*) low alarm level
- **max\_alarm** : (*str*) high alarm level
- **min\_warning** : (*str*) low warning level
- **max\_warning** : (*str*) high warning level
- **delta\_t** : (*str*) time delta
- **delta\_val** : (*str*) value delta
- **extensions** : (`StdStringVector`) extensions (currently not used)

**class** `tango.AttributeDimension`

A structure containing x and y attribute data dimensions with the following members:

- **dim\_x** : (*int*) x dimension
- **dim\_y** : (*int*) y dimension

**class** `tango.AttributeInfo`

A structure (inheriting from *DeviceAttributeConfig*) containing available information for an attribute with the following members:

- **disp\_level** : (*DispLevel*) display level (OPERATOR, EXPERT)

Inherited members are:

- **name** : (*str*) attribute name
- **writable** : (*AttrWriteType*) write type (R, W, RW, R with W)

- `data_format` : (*AttrDataFormat*) data format (SCALAR, SPECTRUM, IMAGE)
- `data_type` : (*int*) attribute type (float, string,...)
- `max_dim_x` : (*int*) first dimension of attribute (spectrum or image attributes)
- `max_dim_y` : (*int*) second dimension of attribute(image attribute)
- `description` : (*int*) attribute description
- `label` : (*str*) attribute label (Voltage, time, ...)
- `unit` : (*str*) attribute unit (V, ms, ...)
- `standard_unit` : (*str*) standard unit
- `display_unit` : (*str*) display unit
- `format` : (*str*) how to display the attribute value (ex: for floats could be '%6.2f')
- `min_value` : (*str*) minimum allowed value
- `max_value` : (*str*) maximum allowed value
- `min_alarm` : (*str*) low alarm level
- `max_alarm` : (*str*) high alarm level
- `writable_attr_name` : (*str*) name of the writable attribute
- `extensions` : (*StdStringVector*) extensions (currently not used)

**class** `tango.AttributeInfoEx`

A structure (inheriting from *AttributeInfo*) containing available information for an attribute with the following members:

- `alarms` : object containing alarm information (see *AttributeAlarmInfo*).
- `events` : object containing event information (see *AttributeEventInfo*).
- `sys_extensions` : *StdStringVector*

Inherited members are:

- `name` : (*str*) attribute name
- `writable` : (*AttrWriteType*) write type (R, W, RW, R with W)
- `data_format` : (*AttrDataFormat*) data format (SCALAR, SPECTRUM, IMAGE)
- `data_type` : (*int*) attribute type (float, string,...)
- `max_dim_x` : (*int*) first dimension of attribute (spectrum or image attributes)
- `max_dim_y` : (*int*) second dimension of attribute(image attribute)
- `description` : (*int*) attribute description
- `label` : (*str*) attribute label (Voltage, time, ...)
- `unit` : (*str*) attribute unit (V, ms, ...)
- `standard_unit` : (*str*) standard unit
- `display_unit` : (*str*) display unit
- `format` : (*str*) how to display the attribute value (ex: for floats could be '%6.2f')
- `min_value` : (*str*) minimum allowed value
- `max_value` : (*str*) maximum allowed value
- `min_alarm` : (*str*) low alarm level
- `max_alarm` : (*str*) high alarm level
- `writable_attr_name` : (*str*) name of the writable attribute

- `extensions` : (`StdStringVector`) extensions (currently not used)
- `disp_level` : (`DispLevel`) display level (OPERATOR, EXPERT)

see also `AttributeInfo`

#### class `tango.DeviceAttributeConfig`

A base structure containing available information for an attribute with the following members:

- `name` : (`str`) attribute name
- `writable` : (`AttrWriteType`) write type (R, W, RW, R with W)
- `data_format` : (`AttrDataFormat`) data format (SCALAR, SPECTRUM, IMAGE)
- `data_type` : (`int`) attribute type (float, string,...)
- `max_dim_x` : (`int`) first dimension of attribute (spectrum or image attributes)
- `max_dim_y` : (`int`) second dimension of attribute (image attribute)
- `description` : (`int`) attribute description
- `label` : (`str`) attribute label (Voltage, time, ...)
- `unit` : (`str`) attribute unit (V, ms, ...)
- `standard_unit` : (`str`) standard unit
- `display_unit` : (`str`) display unit
- `format` : (`str`) how to display the attribute value (ex: for floats could be `'%6.2f'`)
- `min_value` : (`str`) minimum allowed value
- `max_value` : (`str`) maximum allowed value
- `min_alarm` : (`str`) low alarm level
- `max_alarm` : (`str`) high alarm level
- `writable_attr_name` : (`str`) name of the writable attribute
- `extensions` : (`StdStringVector`) extensions (currently not used)

## Command

#### class `tango.DevCommandInfo`

A device command info with the following members:

- `cmd_name` : (`str`) command name
- `cmd_tag` : command as binary value (for TACO)
- `in_type` : (`CmdArgType`) input type
- `out_type` : (`CmdArgType`) output type
- `in_type_desc` : (`str`) description of input type
- `out_type_desc` : (`str`) description of output type

New in PyTango 7.0.0

#### class `tango.CommandInfo`

A device command info (inheriting from `DevCommandInfo`) with the following members:

- `disp_level` : (`DispLevel`) command display level

Inherited members are (from `DevCommandInfo`):

- `cmd_name` : (`str`) command name
- `cmd_tag` : (`str`) command as binary value (for TACO)
- `in_type` : (`CmdArgType`) input type
- `out_type` : (`CmdArgType`) output type
- `in_type_desc` : (`str`) description of input type
- `out_type_desc` : (`str`) description of output type

## Other

#### class `tango.DeviceInfo`

A structure containing available information for a device with the following members:

- `dev_class` : (`str`) device class

- `server_id` : (`str`) server ID
- `server_host` : (`str`) host name
- `server_version` : (`str`) server version
- `doc_url` : (`str`) document url

**class** `tango.LockerInfo`

A structure with information about the locker with the following members:

- `ll` : (`tango.LockerLanguage`) the locker language
- `li` : (`pid_t` / UUID) the locker id
- `locker_host` : (`str`) the host
- `locker_class` : (`str`) the class

`pid_t` should be an int, UUID should be a tuple of four numbers.

New in PyTango 7.0.0

**class** `tango.PollDevice`

A structure containing PollDevice information with the following members:

- `dev_name` : (`str`) device name
- `ind_list` : (`sequence<int>`) index list

New in PyTango 7.0.0

## 5.2.7 Storage classes

### Attribute: DeviceAttribute

**class** `tango.DeviceAttribute`

This is the fundamental type for RECEIVING data from device attributes.

It contains several fields. The most important ones depend on the ExtractAs method used to get the value. Normally they are:

- `value` : Normal scalar value or numpy array of values.
- `w_value` : The write part of the attribute.

See other ExtractAs for different possibilities. There are some more fields, these really fixed:

- `name` : (`str`)
- `data_format` : (`AttrDataFormat`) Attribute format
- `quality` : (`AttrQuality`)
- `time` : (`TimeVal`)
- `dim_x` : (`int`) attribute dimension x
- `dim_y` : (`int`) attribute dimension y
- `w_dim_x` : (`int`) attribute written dimension x
- `w_dim_y` : (`int`) attribute written dimension y
- `r_dimension` : (`tuple`) Attribute read dimensions.
- `w_dimension` : (`tuple`) Attribute written dimensions.
- `nb_read` : (`int`) attribute read total length
- `nb_written` : (`int`) attribute written total length

And two methods:

- `get_date`
- `get_err_stack`

**ExtractAs** = <ExtensionMock name='\_tango.ExtractAs' id='140222474787808'>

## Command: DeviceData

Device data is the type used internally by Tango to deal with command parameters and return values. You don't usually need to deal with it, as `command_inout` will automatically convert the parameters from any other type and the result value to another type.

You can still use them, using `command_inout_raw` to get the result in a `DeviceData`.

You also may deal with it when reading command history.

### `class tango.DeviceData`

This is the fundamental type for sending and receiving data from device commands. The values can be inserted and extracted using the `insert()` and `extract()` methods.

## 5.2.8 Callback related classes

If you subscribe a callback in a `DeviceProxy`, it will be run with a parameter. This parameter depends will be of one of the following classes depending on the callback type.

### `class tango.AttrReadEvent`

This class is used to pass data to the callback method in asynchronous callback model for `read_attribute(s)` execution.

**It has the following members:**

- `device` : (*DeviceProxy*) The `DeviceProxy` object on which the call was executed
- `attr_names` : (sequence<*str*>) The attribute name list
- `argout` : (*DeviceAttribute*) The attribute value
- `err` : (*bool*) A boolean flag set to true if the command failed. False otherwise
- `errors` : (sequence<*DevError*>) The error stack
- `ext` :

### `class tango.AttrWrittenEvent`

This class is used to pass data to the callback method in asynchronous callback model for `write_attribute(s)` execution

**It has the following members:**

- `device` : (*DeviceProxy*) The `DeviceProxy` object on which the call was executed
- `attr_names` : (sequence<*str*>) The attribute name list
- `err` : (*bool*) A boolean flag set to true if the command failed. False otherwise
- `errors` : (*NamedDevFailedList*) The error stack
- `ext` :

### `class tango.CmdDoneEvent`

This class is used to pass data to the callback method in asynchronous callback model for command execution.

**It has the following members:**

- `device` : (*DeviceProxy*) The `DeviceProxy` object on which the call was executed.
- `cmd_name` : (*str*) The command name
- `argout_raw` : (*DeviceData*) The command argout
- `argout` : The command argout
- `err` : (*bool*) A boolean flag set to true if the command failed. False otherwise
- `errors` : (sequence<*DevError*>) The error stack
- `ext` :

## 5.2.9 Event related classes

### Event configuration information

**class** tango.**AttributeEventInfo**

A structure containing available event information for an attribute with the following members:

- `ch_event` : (*ChangeEventInfo*) change event information
- `per_event` : (*PeriodicEventInfo*) periodic event information
- `arch_event` : (*ArchiveEventInfo*) archiving event information

**class** tango.**ArchiveEventInfo**

A structure containing available archiving event information for an attribute with the following members:

- `archive_rel_change` : (*str*) relative change that will generate an event
- `archive_abs_change` : (*str*) absolute change that will generate an event
- `archive_period` : (*str*) archive period
- `extensions` : (sequence<*str*>) extensions (currently not used)

**class** tango.**ChangeEventInfo**

A structure containing available change event information for an attribute with the following members:

- `rel_change` : (*str*) relative change that will generate an event
- `abs_change` : (*str*) absolute change that will generate an event
- `extensions` : (*StdStringVector*) extensions (currently not used)

**class** tango.**PeriodicEventInfo**

A structure containing available periodic event information for an attribute with the following members:

- `period` : (*str*) event period
- `extensions` : (*StdStringVector*) extensions (currently not used)

### Event arrived structures

**class** tango.**EventData**

This class is used to pass data to the callback method when an event is sent to the client. It contains the following public fields:

- `device` : (*DeviceProxy*) The DeviceProxy object on which the call was executed.
- `attr_name` : (*str*) The attribute name
- `event` : (*str*) The event name
- `attr_value` : (*DeviceAttribute*) The attribute data (DeviceAttribute)
- `err` : (*bool*) A boolean flag set to true if the request failed. False otherwise
- `errors` : (sequence<*DevError*>) The error stack
- `reception_date`: (*TimeVal*)

**class** tango.**AttrConfEventData**

This class is used to pass data to the callback method when a configuration event is sent to the client. It contains the following public fields:

- `device` : (*DeviceProxy*) The DeviceProxy object on which the call was executed
- `attr_name` : (*str*) The attribute name
- `event` : (*str*) The event name
- `attr_conf` : (*AttributeInfoEx*) The attribute data
- `err` : (*bool*) A boolean flag set to true if the request failed. False otherwise
- `errors` : (sequence<*DevError*>) The error stack
- `reception_date`: (*TimeVal*)

**class** tango.**DataReadyEventData**

This class is used to pass data to the callback method when an attribute data ready event is sent to the client. It contains the following public fields:

- `device` : (*DeviceProxy*) The DeviceProxy object on which the call was executed

- `attr_name` : (`str`) The attribute name
- `event` : (`str`) The event name
- `attr_data_type` : (`int`) The attribute data type
- `ctr` : (`int`) The user counter. Set to 0 if not defined when sent by the server
- `err` : (`bool`) A boolean flag set to true if the request failed. False otherwise
- `errors` : (sequence<`DevError`>) The error stack
- `reception_date`: (`TimeVal`)

New in PyTango 7.0.0

### 5.2.10 History classes

**class** `tango.DeviceAttributeHistory`

See *DeviceAttribute*.

**class** `tango.DeviceDataHistory`

See *DeviceData*.

### 5.2.11 Enumerations & other classes

#### Enumerations

**class** `tango.LockerLanguage`

An enumeration representing the programming language in which the client application who locked is written.

- `CPP` : C++/Python language
- `JAVA` : Java language

New in PyTango 7.0.0

**class** `tango.CmdArgType`

An enumeration representing the command argument type.

- `DevVoid`
- `DevBoolean`
- `DevShort`
- `DevLong`
- `DevFloat`
- `DevDouble`
- `DevUShort`
- `DevULong`
- `DevString`
- `DevVarCharArray`
- `DevVarShortArray`
- `DevVarLongArray`
- `DevVarFloatArray`
- `DevVarDoubleArray`
- `DevVarUShortArray`
- `DevVarULongArray`
- `DevVarStringArray`
- `DevVarLongStringArray`
- `DevVarDoubleStringArray`
- `DevState`
- `ConstDevString`
- `DevVarBooleanArray`
- `DevUChar`

- DevLong64
- DevULong64
- DevVarLong64Array
- DevVarULong64Array
- DevInt
- DevEncoded
- DevEnum
- DevPipeBlob

**class** tango.**MessBoxType**

An enumeration representing the MessBoxType

- STOP
- INFO

New in PyTango 7.0.0

**class** tango.**PollObjType**

An enumeration representing the PollObjType

- POLL\_CMD
- POLL\_ATTR
- EVENT\_HEARTBEAT
- STORE\_SUBDEV

New in PyTango 7.0.0

**class** tango.**PollCmdCode**

An enumeration representing the PollCmdCode

- POLL\_ADD\_OBJ
- POLL\_REM\_OBJ
- POLL\_START
- POLL\_STOP
- POLL\_UPD\_PERIOD
- POLL\_REM\_DEV
- POLL\_EXIT
- POLL\_REM\_EXT\_TRIG\_OBJ
- POLL\_ADD\_HEARTBEAT
- POLL\_REM\_HEARTBEAT

New in PyTango 7.0.0

**class** tango.**SerialModel**

An enumeration representing the type of serialization performed by the device server

- BY\_DEVICE
- BY\_CLASS
- BY\_PROCESS
- NO\_SYNC

**class** tango.**AttReqType**

An enumeration representing the type of attribute request

- READ\_REQ
- WRITE\_REQ

**class** tango.**LockCmdCode**

An enumeration representing the LockCmdCode

- LOCK\_ADD\_DEV
- LOCK\_REM\_DEV
- LOCK\_UNLOCK\_ALL\_EXIT
- LOCK\_EXIT

New in PyTango 7.0.0

**class** tango.**LogLevel**

An enumeration representing the LogLevel

- LOG\_OFF
- LOG\_FATAL
- LOG\_ERROR



- LOG\_WARN
- LOG\_INFO
- LOG\_DEBUG

New in PyTango 7.0.0

**class** tango.**LogTarget**

An enumeration representing the LogTarget

- LOG\_CONSOLE
- LOG\_FILE
- LOG\_DEVICE

New in PyTango 7.0.0

**class** tango.**EventType**

An enumeration representing event type

- CHANGE\_EVENT
- QUALITY\_EVENT
- PERIODIC\_EVENT
- ARCHIVE\_EVENT
- USER\_EVENT
- ATTR\_CONF\_EVENT
- DATA\_READY\_EVENT

*DATA\_READY\_EVENT - New in PyTango 7.0.0*

**class** tango.**KeepAliveCmdCode**

An enumeration representing the KeepAliveCmdCode

- EXIT\_TH

New in PyTango 7.0.0

**class** tango.**AccessControlType**

An enumeration representing the AccessControlType

- ACCESS\_READ
- ACCESS\_WRITE

New in PyTango 7.0.0

**class** tango.**asyn\_req\_type**

An enumeration representing the asynchronous request type

- POLLING
- CALLBACK
- ALL\_ASYNC

**class** tango.**cb\_sub\_model**

An enumeration representing callback sub model

- PUSH\_CALLBACK
- PULL\_CALLBACK

**class** tango.**AttrQuality**

An enumeration representing the attribute quality

- ATTR\_VALID
- ATTR\_INVALID
- ATTR\_ALARM
- ATTR\_CHANGING
- ATTR\_WARNING

**class** tango.**AttrWriteType**

An enumeration representing the attribute type

- READ
- READ\_WITH\_WRITE
- WRITE
- READ\_WRITE

**class** `tango.AttrDataFormat`

An enumeration representing the attribute format

- SCALAR
- SPECTRUM
- IMAGE
- FMT\_UNKNOWN

**class** `tango.PipeWriteType`

An enumeration representing the pipe type

- PIPE\_READ
- PIPE\_READ\_WRITE

**class** `tango.DevSource`

An enumeration representing the device source for data

- DEV
- CACHE
- CACHE\_DEV

**class** `tango.ErrSeverity`

An enumeration representing the error severity

- WARN
- ERR
- PANIC

**class** `tango.DevState`

An enumeration representing the device state

- ON
- OFF
- CLOSE
- OPEN
- INSERT
- EXTRACT
- MOVING
- STANDBY
- FAULT
- INIT
- RUNNING
- ALARM
- DISABLE
- UNKNOWN

**class** `tango.DispLevel`

An enumeration representing the display level

- OPERATOR
- EXPERT

**class** `tango.GreenMode`

An enumeration representing the GreenMode

- Synchronous
- Futures
- Gevent

New in PyTango 8.1.0

## Other classes

**class** `tango.Release`

Release information:

- `name` : (`str`) package name

- `version_info` : (`tuple`) The five components of the version number: major, minor, micro, releaselevel, and serial.
- `version` : (`str`) package version in format <major>.<minor>.<micro>
- `version_long` : (`str`) package version in format <major>.<minor>.<micro><releaselevel><serial>
- `version_description` : (`str`) short description for the current version
- `version_number` : (`int`) <major>\*100 + <minor>\*10 + <micro>
- `description` : (`str`) package description
- `long_description` : (`str`) longer package description
- `authors` : (`dict`<`str`(last name), `tuple`<`str`(full name),`str`(email)>>) package authors
- `url` : (`str`) package url
- `download_url` : (`str`) package download url
- `platform` : (`seq`) list of available platforms
- `keywords` : (`seq`) list of keywords
- `license` : (`str`) the license

**class** `tango.TimeVal`

Time value structure with the following members:

- `tv_sec` : seconds
- `tv_usec` : microseconds
- `tv_nsec` : nanoseconds

**isoformat** (*self*, *sep='T'*) → `str`

Returns a string in ISO 8601 format, YYYY-MM-DDTHH:MM:SS[.mmmmmm][+HH:MM]

**Parameters** *sep* : (`str`) *sep* is used to separate the year from the time, and defaults to 'T'

**Return** (`str`) a string representing the time according to a format specification.

New in version 7.1.0.

New in version 7.1.2: Documented

Changed in version 7.1.2: The *sep* parameter is not mandatory anymore and defaults to 'T' (same as `datetime.datetime.isoformat()`)

**strftime** (*self*, *format*) → `str`

Convert a time value to a string according to a format specification.

**Parameters** *format* : (`str`) See the python library reference manual for formatting codes

**Return** (`str`) a string representing the time according to a format specification.

New in version 7.1.0.

New in version 7.1.2: Documented

**totdatetime** (*self*) → `datetime.datetime`

Returns a `datetime.datetime` object representing the same time value

**Parameters** None

**Return** (`datetime.datetime`) the time value in datetime format

New in version 7.1.0.

`totime (self) → float`

Returns a float representing this time value

**Parameters** None

**Return** a float representing the time value

New in version 7.1.0.

## 5.3 Server API

### 5.3.1 High level server API

Server helper classes for writing Tango device servers.

- `Device`
- `attribute`
- `command`
- `pipe`
- `device_property`
- `class_property`
- `run()`
- `server_run()`

This module provides a high level device server API. It implements *TEPI*. It exposes an easier API for developing a Tango device server.

Here is a simple example on how to write a *Clock* device server using the high level API:

```
import time
from tango.server import run
from tango.server import Device, DeviceMeta
from tango.server import attribute, command

class Clock(Device):
    __metaclass__ = DeviceMeta

    time = attribute()

    def read_time(self):
        return time.time()

    @command(din_type=str, dout_type=str)
    def strftime(self, format):
        return time.strftime(format)

if __name__ == "__main__":
    run((Clock,))
```

Here is a more complete example on how to write a *PowerSupply* device server using the high level API. The example contains:

1. a read-only double scalar attribute called *voltage*
2. a read/write double scalar expert attribute *current*
3. a read-only double image attribute called *noise*
4. a *ramp* command

5. a *host* device property

6. a *port* class property

```

1 from time import time
2 from numpy.random import random_sample
3
4 from tango import AttrQuality, AttrWriteType, DispLevel, server_run
5 from tango.server import Device, DeviceMeta, attribute, command
6 from tango.server import class_property, device_property
7
8 class PowerSupply(Device):
9     __metaclass__ = DeviceMeta
10
11     voltage = attribute()
12
13     current = attribute(label="Current", dtype=float,
14                        display_level=DispLevel.EXPERT,
15                        access=AttrWriteType.READ_WRITE,
16                        unit="A", format="8.4f",
17                        min_value=0.0, max_value=8.5,
18                        min_alarm=0.1, max_alarm=8.4,
19                        min_warning=0.5, max_warning=8.0,
20                        fget="get_current", fset="set_current",
21                        doc="the power supply current")
22
23     noise = attribute(label="Noise", dtype=((float,)),
24                      max_dim_x=1024, max_dim_y=1024,
25                      fget="get_noise")
26
27     host = device_property(dtype=str)
28     port = class_property(dtype=int, default_value=9788)
29
30     def read_voltage(self):
31         self.info_stream("get voltage(%s, %d)" % (self.host, self.port))
32         return 10.0
33
34     def get_current(self):
35         return 2.3456, time(), AttrQuality.ATTR_WARNING
36
37     def set_current(self, current):
38         print("Current set to %f" % current)
39
40     def get_noise(self):
41         return random_sample((1024, 1024))
42
43     @command(dtype_in=float)
44     def ramp(self, value):
45         print("Ramping up...")
46
47 if __name__ == "__main__":
48     server_run((PowerSupply,))

```

*Pretty cool, uh?*

**Note:** the `__metaclass__` statement is mandatory due to a limitation in the *boost-python* library used by PyTango.

If you are using python 3 you can write instead:

```

class PowerSupply(Device, metaclass=DeviceMeta)
    pass

```

## Data types

When declaring attributes, properties or commands, one of the most important information is the data type. It is given by the keyword argument *dtype*. In order to provide a more *pythonic* interface, this argument is not restricted to the *CmdArgType* options.

For example, to define a *SCALAR* *DevLong* attribute you have several possibilities:

1. `int`
2. `'int'`
3. `'int32'`
4. `'integer'`
5. `tango.CmdArgType.DevLong`
6. `'DevLong'`
7. `numpy.int32`

To define a *SPECTRUM* attribute simply wrap the scalar data type in any python sequence:

- using a *tuple*: `(:obj: 'int ',)` or
- using a *list*: `[:obj: 'int ']` or
- any other sequence type

To define an *IMAGE* attribute simply wrap the scalar data type in any python sequence of sequences:

- using a *tuple*: `((:obj: 'int ',),)` or
- using a *list*: `[[:obj: 'int ']]` or
- any other sequence type

Below is the complete table of equivalences.

dtype argument	converts to tango type
None	DevVoid
'None'	DevVoid
DevVoid	DevVoid
'DevVoid'	DevVoid
DevState	DevState
'DevState'	DevState
bool	DevBoolean
'bool'	DevBoolean
'boolean'	DevBoolean
DevBoolean	DevBoolean
'DevBoolean'	DevBoolean
numpy.bool_	DevBoolean
'char'	DevUChar
'chr'	DevUChar
'byte'	DevUChar
chr	DevUChar
DevUChar	DevUChar
'DevUChar'	DevUChar
numpy.uint8	DevUChar
'int16'	DevShort
DevShort	DevShort

Continued on next page

Table 5.2 – continued from previous page

dtype argument	converts to tango type
'DevShort'	DevShort
numpy.int16	DevShort
'uint16'	DevUShort
DevUShort	DevUShort
'DevUShort'	DevUShort
numpy.uint16	DevUShort
int	DevLong
'int'	DevLong
'int32'	DevLong
DevLong	DevLong
'DevLong'	DevLong
numpy.int32	DevLong
'uint'	DevULong
'uint32'	DevULong
DevULong	DevULong
'DevULong'	DevULong
numpy.uint32	DevULong
'int64'	DevLong64
DevLong64	DevLong64
'DevLong64'	DevLong64
numpy.int64	DevLong64
'uint64'	DevULong64
DevULong64	DevULong64
'DevULong64'	DevULong64
numpy.uint64	DevULong64
DevInt	DevInt
'DevInt'	DevInt
'float32'	DevFloat
DevFloat	DevFloat
'DevFloat'	DevFloat
numpy.float32	DevFloat
float	DevDouble
'double'	DevDouble
'float'	DevDouble
'float64'	DevDouble
DevDouble	DevDouble
'DevDouble'	DevDouble
numpy.float64	DevDouble
str	DevString
'str'	DevString
'string'	DevString
'text'	DevString
DevString	DevString
'DevString'	DevString
bytearray	DevEncoded
'bytearray'	DevEncoded
'bytes'	DevEncoded
DevEncoded	DevEncoded
'DevEncoded'	DevEncoded
DevVarBooleanArray	DevVarBooleanArray
'DevVarBooleanArray'	DevVarBooleanArray
DevVarCharArray	DevVarCharArray
'DevVarCharArray'	DevVarCharArray

Continued on next page

Table 5.2 – continued from previous page

dtype argument	converts to tango type
DevVarShortArray	DevVarShortArray
'DevVarShortArray'	DevVarShortArray
DevVarLongArray	DevVarLongArray
'DevVarLongArray'	DevVarLongArray
DevVarLong64Array	DevVarLong64Array
'DevVarLong64Array'	DevVarLong64Array
DevVarULong64Array	DevVarULong64Array
'DevVarULong64Array'	DevVarULong64Array
DevVarFloatArray	DevVarFloatArray
'DevVarFloatArray'	DevVarFloatArray
DevVarDoubleArray	DevVarDoubleArray
'DevVarDoubleArray'	DevVarDoubleArray
DevVarUShortArray	DevVarUShortArray
'DevVarUShortArray'	DevVarUShortArray
DevVarULongArray	DevVarULongArray
'DevVarULongArray'	DevVarULongArray
DevVarStringArray	DevVarStringArray
'DevVarStringArray'	DevVarStringArray
DevVarLongStringArray	DevVarLongStringArray
'DevVarLongStringArray'	DevVarLongStringArray
DevVarDoubleStringArray	DevVarDoubleStringArray
'DevVarDoubleStringArray'	DevVarDoubleStringArray
DevPipeBlob	DevPipeBlob
'DevPipeBlob'	DevPipeBlob

tango.server.**Device**

**class** tango.server.**attribute** (*fget=None, \*\*kwargs*)

Declares a new tango attribute in a *Device*. To be used like the python native `property` function. For example, to declare a scalar, *tango.DevDouble*, read-only attribute called *voltage* in a *PowerSupply Device* do:

```
class PowerSupply(Device):
    __metaclass__ = DeviceMeta

    voltage = attribute()

    def read_voltage(self):
        return 999.999
```

The same can be achieved with:

```
class PowerSupply(Device):
    __metaclass__ = DeviceMeta

    @attribute
    def voltage(self):
        return 999.999
```

It receives multiple keyword arguments.

parameter	type	default value	description
name	<code>str</code>	class member name	alternative attribute name
dtype	<code>object</code>	DevDouble	data type (see <i>Data type equivalence</i> )



Table 5.3 – continued from previous page

parameter	type	default value	description
dformat	<i>AttrDataFormat</i>	SCALAR	data format
max_dim_x	int	1	maximum size for x dimension (ignored for
max_dim_y	int	0	maximum size for y dimension (ignored for
display_level	<i>DispLevel</i>	OPERATOR	display level
polling_period	int	-1	polling period
memorized	bool	False	attribute should or not be memorized
hw_memorized	bool	False	write method should be called at startup wh
access	<i>AttrWriteType</i>	READ	read only/ read write / write only access
fget (or fread)	str or callable	'read_<attr_name>'	read method name or method object
fset (or fwrite)	str or callable	'write_<attr_name>'	write method name or method object
is_allowed	str or callable	'is_<attr_name>_allowed'	is allowed method name or method object
label	str	'<attr_name>'	attribute label
enum_labels	sequence	None	the list of enumeration labels (enum data typ
doc (or description)	str	''	attribute description
unit	str	''	physical units the attribute value is in
standard_unit	str	''	physical standard unit
display_unit	str	''	physical display unit (hint for clients)
format	str	'6.2f'	attribute representation format
min_value	str	None	minimum allowed value
max_value	str	None	maximum allowed value
min_alarm	str	None	minimum value to trigger attribute alarm
max_alarm	str	None	maximum value to trigger attribute alarm
min_warning	str	None	minimum value to trigger attribute warning
max_warning	str	None	maximum value to trigger attribute warning
delta_val	str	None	
delta_t	str	None	
abs_change	str	None	minimum value change between events that
rel_change	str	None	minimum relative change between events th
period	str	None	
archive_abs_change	str	None	
archive_rel_change	str	None	
archive_period	str	None	
green_mode	<i>GreenMode</i>	None	green mode for read and write. None means
read_green_mode	<i>GreenMode</i>	None	green mode for read. None means use serve
write_green_mode	<i>GreenMode</i>	None	green mode for write. None means use serv

**Note:** avoid using *dformat* parameter. If you need a SPECTRUM attribute of say, boolean type, use instead `dtype=(bool,)`.

Example of a integer writable attribute with a customized label, unit and description:

```
class PowerSupply(Device):
    __metaclass__ = DeviceMeta

    current = attribute(label="Current", unit="mA", dtype=int,
                       access=AttrWriteType.READ_WRITE,
                       doc="the power supply current")

    def init_device(self):
        Device.init_device(self)
        self._current = -1

    def read_current(self):
        return self._current
```

```
def write_current(self, current):
    self._current = current
```

The same, but using attribute as a decorator:

```
class PowerSupply(Device):
    __metaclass__ = DeviceMeta

    def init_device(self):
        Device.init_device(self)
        self._current = -1

    @attribute(label="Current", unit="mA", dtype=int)
    def current(self):
        """the power supply current"""
        return 999.999

    @current.write
    def current(self, current):
        self._current = current
```

In this second format, defining the *write* implicitly sets the attribute access to READ\_WRITE.

New in version 8.1.7: added *green\_mode*, *read\_green\_mode* and *write\_green\_mode* options

```
tango.server.command(f=None, dtype_in=None, dformat_in=None, doc_in="",
                    dtype_out=None, dformat_out=None, doc_out="", display_level=None,
                    polling_period=None, green_mode=None)
```

Declares a new tango command in a *Device*. To be used like a decorator in the methods you want to declare as tango commands. The following example declares commands:

- *void TurnOn(void)*
- *void Ramp(DevDouble current)*
- *DevBool Pressurize(DevDouble pressure)*

```
class PowerSupply(Device):
    __metaclass__ = DeviceMeta

    @command
    def TurnOn(self):
        self.info_stream('Turning on the power supply')

    @command(dtype_in=float)
    def Ramp(self, current):
        self.info_stream('Ramping on %f...' % current)

    @command(dtype_in=float, doc_in='the pressure to be set',
            dtype_out=bool, doc_out='True if it worked, False otherwise')
    def Pressurize(self, pressure):
        self.info_stream('Pressurizing to %f...' % pressure)
        return True
```

---

**Note:** avoid using *dformat* parameter. If you need a SPECTRUM attribute of say, boolean type, use instead *dtype=(bool,)*.

---

### Parameters

- **dtype\_in** – a *data type* describing the type of parameter. Default is None meaning no parameter.
- **dformat\_in** (*AttrDataFormat*) – parameter data format. Default is None.

- **doc\_in** (*str*) – parameter documentation
- **dtype\_out** – a *data type* describing the type of return value. Default is None meaning no return value.
- **dformat\_out** (*AttrDataFormat*) – return value data format. Default is None.
- **doc\_out** (*str*) – return value documentation
- **display\_level** (*DispLevel*) – display level for the command (optional)
- **polling\_period** (*int*) – polling period in milliseconds (optional)
- **green\_mode** – set green mode on this specific command. Default value is None meaning use the server green mode. Set it to Green-Mode.Synchronous to force a non green command in a green server.

New in version 8.1.7: added green\_mode option

New in version 9.2.0: added display\_level and polling\_period optional argument

**class** `tango.server.pipe` (*fget=None, \*\*kwargs*)

Declares a new tango pipe in a *Device*. To be used like the python native `property` function.

Checkout the *pipe data types* to see what you should return on a pipe read request and what to expect as argument on a pipe write request.

For example, to declare a read-only pipe called *ROI* (for Region Of Interest), in a *Detector Device* do:

```
class Detector(Device):
    __metaclass__ = DeviceMeta

    ROI = pipe()

    def read_ROI(self):
        return ('ROI', ({'name': 'x', 'value': 0},
                        {'name': 'y', 'value': 10},
                        {'name': 'width', 'value': 100},
                        {'name': 'height', 'value': 200}))
```

The same can be achieved with (also showing that a dict can be used to pass blob data):

```
class Detector(Device):
    __metaclass__ = DeviceMeta

    @pipe
    def ROI(self):
        return 'ROI', dict(x=0, y=10, width=100, height=200)
```

It receives multiple keyword arguments.

parameter	type	default value	description
name	<i>str</i>	class member name	alternative pipe name
display_level	<i>DispLevel</i>	OPERATOR	display level
access	<i>PipeWriteType</i>	READ	read only/ read write access
fget (or fread)	<i>str</i> or callable	'read_<pipe_name>'	read method name or method object
fset (or fwrite)	<i>str</i> or callable	'write_<pipe_name>'	write method name or method object
is_allowed	<i>str</i> or callable	'is_<pipe_name>_allowed'	is allowed method name or method object
label	<i>str</i>	'<pipe_name>'	pipe label
doc (or description)	<i>str</i>	''	pipe description
green_mode	<i>GreenMode</i>	None	green mode for read and write. None means use server green mode.
read_green_mode	<i>GreenMode</i>	None	green mode for read. None means use server green mode.
write_green_mode	<i>GreenMode</i>	None	green mode for write. None means use server green mode.

The same example with a read-write ROI, a customized label and description:

```
class Detector(Device):
    __metaclass__ = DeviceMeta

    ROI = pipe(label='Region Of Interest', doc='The active region of interest',
              access=PipeWriteType.PIPE_READ_WRITE)

    def init_device(self):
        Device.init_device(self)
        self.__roi = 'ROI', dict(x=0, y=10, width=100, height=200)

    def read_ROI(self):
        return self.__roi

    def write_ROI(self, roi):
        self.__roi = roi
```

The same, but using pipe as a decorator:

```
class Detector(Device):
    __metaclass__ = DeviceMeta

    def init_device(self):
        Device.init_device(self)
        self.__roi = 'ROI', dict(x=0, y=10, width=100, height=200)

    @pipe(label="Region Of Interest")
    def ROI(self):
        """The active region of interest"""
        return self.__roi

    @ROI.write
    def ROI(self, roi):
        self.__roi = roi
```

In this second format, defining the *write* / *setter* implicitly sets the pipe access to READ\_WRITE.

New in version 9.2.0.

**class** `tango.server.device_property` (*dtype*, *doc*="", *default\_value*=None, *update\_db*=False)  
 Declares a new tango device property in a *Device*. To be used like the python native `property` function. For example, to declare a scalar, *tango.DevString*, device property called *host* in a *PowerSupply Device* do:

```
from tango.server import Device, DeviceMeta
from tango.server import device_property

class PowerSupply(Device):
    __metaclass__ = DeviceMeta

    host = device_property(dtype=str)
```

#### Parameters

- **dtype** – Data type (see *Data types*)
- **doc** – property documentation (optional)
- **default\_value** – default value for the property (optional)
- **update\_db** (*bool*) – tells if set value should write the value to database. [default: False]

New in version 8.1.7: added `update_db` option

**class** `tango.server.class_property` (*dtype*, *doc*="", *default\_value*=None, *update\_db*=False)  
 Declares a new tango class property in a *Device*. To be used like the python native `property` function. For example, to declare a scalar, *tango.DevString*, class property called *port* in a *PowerSupply Device* do:

```
from tango.server import Device, DeviceMeta
from tango.server import class_property

class PowerSupply(Device):
    __metaclass__ = DeviceMeta

    port = class_property(dtype=int, default_value=9788)
```

#### Parameters

- **dtype** – Data type (see *Data types*)
- **doc** – property documentation (optional)
- **default\_value** – default value for the property (optional)
- **update\_db** (*bool*) – tells if set value should write the value to database. [default: False]

New in version 8.1.7: added `update_db` option

`tango.server.run` (*classes*, *args*=None, *msg\_stream*=<*io.TextIOWrapper* *name*='<stdout>' *mode*='w' *encoding*='UTF-8'>, *verbose*=False, *util*=None, *event\_loop*=None, *post\_init\_callback*=None, *green\_mode*=None)

Provides a simple way to run a tango server. It handles exceptions by writing a message to the `msg_stream`.

The *classes* parameter can be either a sequence of:

- a class: *~tango.server.Device* or
- a sequence of two elements *DeviceClass*, *DeviceImpl* or
- a sequence of three elements *DeviceClass*, *DeviceImpl*, tango class name (str)

or a dictionary where:

- key is the tango class name
- value is either:

- a : class:~*tango.server.Device* class or
- a sequence of two elements *DeviceClass*, *DeviceImpl* or
- a sequence of three elements *DeviceClass*, *DeviceImpl*, tango class name (str)

The optional *post\_init\_callback* can be a callable (without arguments) or a tuple where the first element is the callable, the second is a list of arguments (optional) and the third is a dictionary of keyword arguments (also optional).

---

**Note:** the order of registration of tango classes defines the order tango uses to initialize the corresponding devices. if using a dictionary as argument for classes be aware that the order of registration becomes arbitrary. If you need a predefined order use a sequence or an *OrderedDict*.

---

Example 1: registering and running a *PowerSupply* inheriting from *Device*:

```
from tango.server import Device, DeviceMeta, run

class PowerSupply(Device):
    __metaclass__ = DeviceMeta

run((PowerSupply,))
```

Example 2: registering and running a *MyServer* defined by tango classes *MyServerClass* and *MyServer*:

```
from tango import Device_4Impl, DeviceClass
from tango.server import run

class MyServer(Device_4Impl):
    pass

class MyServerClass(DeviceClass):
    pass

run({'MyServer': (MyServerClass, MyServer)})
```

Example 3: registering and running a *MyServer* defined by tango classes *MyServerClass* and *MyServer*:

```
from tango import Device_4Impl, DeviceClass
from tango.server import Device, DeviceMeta, run

class PowerSupply(Device):
    __metaclass__ = DeviceMeta

class MyServer(Device_4Impl):
    pass

class MyServerClass(DeviceClass):
    pass

run([PowerSupply, [MyServerClass, MyServer]])
# or: run({'MyServer': (MyServerClass, MyServer)})
```

### Parameters

- **classes** (*sequence or dict*) – a sequence of *Device* classes or a dictionary where keyword is the tango class name and value is a sequence of Tango Device Class python class, and Tango Device python class

- **args** (*list*) – list of command line arguments [default: None, meaning use `sys.argv`]
- **msg\_stream** – stream where to put messages [default: `sys.stdout`]
- **util** (*Util*) – PyTango Util object [default: None meaning create a Util instance]
- **event\_loop** (*callable*) – `event_loop` callable
- **post\_init\_callback** (*callable or tuple (see description above)*) – an optional callback that is executed between the calls `Util.server_init` and `Util.server_run`

**Returns** The Util singleton object

**Return type** *Util*

New in version 8.1.2.

Changed in version 8.1.4: when classes argument is a sequence, the items can also be a sequence `<TangoClass, TangoClassClass>` [, tango class name]

```
tango.server.server_run(classes, args=None, msg_stream=<_io.TextIOWrapper
                        name='<stdout>' mode='w' encoding='UTF-8'>, verbose=False,
                        util=None, event_loop=None, post_init_callback=None,
                        green_mode=None)
```

Since PyTango 8.1.2 it is just an alias to `run()`. Use `run()` instead.

New in version 8.0.0.

Changed in version 8.0.3: Added `util` keyword parameter. Returns util object

Changed in version 8.1.1: Changed default `msg_stream` from `stderr` to `stdout` Added `event_loop` keyword parameter. Returns util object

Changed in version 8.1.2: Added `post_init_callback` keyword parameter

Deprecated since version 8.1.2: Use `run()` instead.

## 5.3.2 Device

### DeviceImpl

**class** `tango.DeviceImpl`

Base class for all TANGO device. This class inherits from CORBA classes where all the network layer is implemented.

**add\_attribute** (*self, attr, r\_meth=None, w\_meth=None, is\_allo\_meth=None*) → *Attr*

Add a new attribute to the device attribute list. Please, note that if you add an attribute to a device at device creation time, this attribute will be added to the device class attribute list. Therefore, all devices belonging to the same class created after this attribute addition will also have this attribute.

#### Parameters

**attr** (*Attr or AttrData*) the new attribute to be added to the list.

**r\_meth** (*callable*) the read method to be called on a read request

**w\_meth** (*callable*) the write method to be called on a write request (if `attr` is writable)

**is\_allo\_meth** (*callable*) the method that is called to check if it is possible to access the attribute or not

**Return** (*Attr*) the newly created attribute.

Throws *DevFailed*

**debug\_stream** (*self*, *msg*, \**args*) → None

Sends the given message to the tango debug stream.

Since PyTango 7.1.3, the same can be achieved with:

```
print(msg, file=self.log_debug)
```

#### Parameters

**msg** (*str*) the message to be sent to the debug stream

**Return** None

**error\_stream** (*self*, *msg*, \**args*) → None

Sends the given message to the tango error stream.

Since PyTango 7.1.3, the same can be achieved with:

```
print(msg, file=self.log_error)
```

#### Parameters

**msg** (*str*) the message to be sent to the error stream

**Return** None

**fatal\_stream** (*self*, *msg*, \**args*) → None

Sends the given message to the tango fatal stream.

Since PyTango 7.1.3, the same can be achieved with:

```
print(msg, file=self.log_fatal)
```

#### Parameters

**msg** (*str*) the message to be sent to the fatal stream

**Return** None

**get\_device\_properties** (*self*, *ds\_class* = None) → None

Utility method that fetches all the device properties from the database and converts them into members of this DeviceImpl.

#### Parameters

**ds\_class** (*DeviceClass*) the DeviceClass object. Optional. Default value is None meaning that the corresponding DeviceClass object for this DeviceImpl will be used

**Return** None

Throws *DevFailed*

**info\_stream** (*self*, *msg*, \**args*) → None

Sends the given message to the tango info stream.

Since PyTango 7.1.3, the same can be achieved with:

```
print(msg, file=self.log_info)
```



**Parameters**

**msg** (`str`) the message to be sent to the info stream

**Return** None

**remove\_attribute** (*self*, *attr\_name*) → None

Remove one attribute from the device attribute list.

**Parameters**

**attr\_name** (`str`) attribute name

**Return** None

**Throws** *DevFailed*

**warn\_stream** (*self*, *msg*, \**args*) → None

Sends the given message to the tango warn stream.

Since PyTango 7.1.3, the same can be achieved with:

```
print(msg, file=self.log_warn)
```

**Parameters**

**msg** (`str`) the message to be sent to the warn stream

**Return** None

**Device\_2Impl**

```
class tango.Device_2Impl
```

**Device\_3Impl**

```
class tango.Device_3Impl
```

**Device\_4Impl**

```
class tango.Device_4Impl
```

**DServer**

```
class tango.DServer
```

**5.3.3 DeviceClass**

```
class tango.DeviceClass
```

Base class for all TANGO device-class class. A TANGO device-class class is a class where is stored all data/method common to all devices of a TANGO device class

**create\_device** (*self*, *device\_name*, *alias=None*, *cb=None*) → None

Creates a new device of the given class in the database, creates a new DeviceImpl for it and calls `init_device` (just like it is done for existing devices when the DS starts up)

An optional parameter callback is called AFTER the device is registered in the database and BEFORE the `init_device` for the newly created device is called

**Throws `tango.DevFailed`:**

- the device name exists already or
- the given class is not registered for this DS.
- the cb is not a callable

*New in PyTango 7.1.2*

**Parameters**

**`device_name`** (`str`) the device name

**`alias`** (`str`) optional alias. Default value is None meaning do not create device alias

**`cb`** (`callable`) a callback that is called AFTER the device is registered in the database and BEFORE the `init_device` for the newly created device is called. Typically you may want to put device and/or attribute properties in the database here. The callback must receive a parameter: device name (`str`). Default value is None meaning no callback

**Return** None

**`delete_device`** (`self`, `class_name`, `device_name`) → None

Deletes an existing device from the database and from this running server

**Throws `tango.DevFailed`:**

- the device name doesn't exist in the database
- the device name doesn't exist in this DS.

*New in PyTango 7.1.2*

**Parameters**

**`class_name`** (`str`) the device class name

**`device_name`** (`str`) the device name

**Return** None

**`device_destroyer`** (`name`)  
for internal usage only

**`device_factory`** (`device_list`)  
for internal usage only

**`device_name_factory`** (`self`, `dev_name_list`) → None

Create device(s) name list (for no database device server). This method can be re-defined in DeviceClass sub-class for device server started without database. Its rule is to initialise class device name. The default method does nothing.

**Parameters**

**`dev_name_list`** (`seq`) sequence of devices to be filled

**Return** None

`dyn_attr` (*self, device\_list*) → None

Default implementation does not do anything Overwrite in order to provide dynamic attributes

**Parameters**

`device_list` (*seq*) sequence of devices of this class

**Return** None

### 5.3.4 Logging decorators

#### LogIt

`class` `tango.LogIt` (*show\_args=False, show\_kwargs=False, show\_ret=False*)

A class designed to be a decorator of any method of a `tango.DeviceImpl` subclass. The idea is to log the entrance and exit of any decorated method.

Example:

```
class MyDevice(tango.Device_4Impl):

    @tango.LogIt()
    def read_Current(self, attr):
        attr.set_value(self._current, 1)
```

All log messages generated by this class have DEBUG level. If you wish to have different log level messages, you should implement subclasses that log to those levels. See, for example, `tango.InfoIt`.

**The constructor receives three optional arguments:**

- `show_args` - shows method arguments in log message (defaults to False)
- `show_kwargs` - shows keyword method arguments in log message (defaults to False)
- `show_ret` - shows return value in log message (defaults to False)

#### DebugIt

`class` `tango.DebugIt` (*show\_args=False, show\_kwargs=False, show\_ret=False*)

A class designed to be a decorator of any method of a `tango.DeviceImpl` subclass. The idea is to log the entrance and exit of any decorated method as DEBUG level records.

Example:

```
class MyDevice(tango.Device_4Impl):

    @tango.DebugIt()
    def read_Current(self, attr):
        attr.set_value(self._current, 1)
```

All log messages generated by this class have DEBUG level.

**The constructor receives three optional arguments:**

- `show_args` - shows method arguments in log message (defaults to False)
- `show_kwargs` - shows keyword method arguments in log message (defaults to False)
- `show_ret` - shows return value in log message (defaults to False)

## InfoIt

**class** `tango.InfoIt` (*show\_args=False, show\_kwargs=False, show\_ret=False*)

A class designed to be a decorator of any method of a `tango.DeviceImpl` subclass. The idea is to log the entrance and exit of any decorated method as INFO level records.

Example:

```
class MyDevice(tango.Device_4Impl):  
  
    @tango.InfoIt()  
    def read_Current(self, attr):  
        attr.set_value(self._current, 1)
```

All log messages generated by this class have INFO level.

**The constructor receives three optional arguments:**

- `show_args` - shows method arguments in log message (defaults to False)
- `show_kwargs` - shows keyword method arguments in log message (defaults to False)
- `show_ret` - shows return value in log message (defaults to False)

## WarnIt

**class** `tango.WarnIt` (*show\_args=False, show\_kwargs=False, show\_ret=False*)

A class designed to be a decorator of any method of a `tango.DeviceImpl` subclass. The idea is to log the entrance and exit of any decorated method as WARN level records.

Example:

```
class MyDevice(tango.Device_4Impl):  
  
    @tango.WarnIt()  
    def read_Current(self, attr):  
        attr.set_value(self._current, 1)
```

All log messages generated by this class have WARN level.

**The constructor receives three optional arguments:**

- `show_args` - shows method arguments in log message (defaults to False)
- `show_kwargs` - shows keyword method arguments in log message (defaults to False)
- `show_ret` - shows return value in log message (defaults to False)

## ErrorIt

**class** `tango.ErrorIt` (*show\_args=False, show\_kwargs=False, show\_ret=False*)

A class designed to be a decorator of any method of a `tango.DeviceImpl` subclass. The idea is to log the entrance and exit of any decorated method as ERROR level records.

Example:

```
class MyDevice(tango.Device_4Impl):  
  
    @tango.ErrorIt()  
    def read_Current(self, attr):  
        attr.set_value(self._current, 1)
```

All log messages generated by this class have ERROR level.

The constructor receives three optional arguments:

- `show_args` - shows method arguments in log message (defaults to False)
- `show_kwargs` - shows keyword method arguments in log message (defaults to False)
- `show_ret` - shows return value in log message (defaults to False)

## FatalIt

**class** `tango.FatalIt` (*show\_args=False, show\_kwargs=False, show\_ret=False*)

A class designed to be a decorator of any method of a `tango.DeviceImpl` subclass. The idea is to log the entrance and exit of any decorated method as FATAL level records.

Example:

```
class MyDevice(tango.Device_4Impl):

    @tango.FatalIt()
    def read_Current(self, attr):
        attr.set_value(self._current, 1)
```

All log messages generated by this class have FATAL level.

The constructor receives three optional arguments:

- `show_args` - shows method arguments in log message (defaults to False)
- `show_kwargs` - shows keyword method arguments in log message (defaults to False)
- `show_ret` - shows return value in log message (defaults to False)

## 5.3.5 Attribute classes

### Attr

**class** `tango.Attr`

This class represents a Tango writable attribute.

### Attribute

**class** `tango.Attribute`

This class represents a Tango attribute.

**get\_properties** (*self, attr\_cfg = None*) → `AttributeConfig`

Get attribute properties.

#### Parameters

**conf** the config object to be filled with the attribute configuration. Default is `None` meaning the method will create internally a new `AttributeConfig_5` and return it. Can be `AttributeConfig`, `AttributeConfig_2`, `AttributeConfig_3`, `AttributeConfig_5` or `MultiAttrProp`

**Return** (`AttributeConfig`) the config object filled with attribute configuration information

*New in PyTango 7.1.4*

**set\_properties** (*self, attr\_cfg, dev*) → `None`

Set attribute properties.

This method sets the attribute properties value with the content of the files in the `AttributeConfig/ AttributeConfig_3` object

#### Parameters

**conf** (`AttributeConfig` or `AttributeConfig_3`) the config object.

**dev** (`DeviceImpl`) the device (not used, maintained for backward compatibility)

*New in PyTango 7.1.4*

## WAttribute

**class** `tango.WAttribute`

This class represents a Tango writable attribute.

## MultiAttribute

**class** `tango.MultiAttribute`

There is one instance of this class for each device. This class is mainly an aggregate of `Attribute` or `WAttribute` objects. It eases management of multiple attributes

## UserDefaultAttrProp

**class** `tango.UserDefaultAttrProp`

User class to set attribute default properties. This class is used to set attribute default properties. Three levels of attributes properties setting are implemented within Tango. The highest property setting level is the database. Then the user default (set using this `UserDefaultAttrProp` class) and finally a Tango library default value

**set\_enum\_labels** (*self*, *enum\_labels*) → None

Set default enumeration labels.

#### Parameters

**enum\_labels** (*seq*) list of enumeration labels

*New in PyTango 9.2.0*

## 5.3.6 Util

**class** `tango.Util`

This class is used to store TANGO device server process data and to provide the user with a set of utilities method.

This class is implemented using the singleton design pattern. Therefore a device server process can have only one instance of this class and its constructor is not public. Example:

```
util = tango.Util.instance()
print(util.get_host_name())
```

**add\_Cpp\_TgClass** (*device\_class\_name, tango\_device\_class\_name*)

Register a new C++ tango class.

If there is a shared library file called MotorClass.so which contains a MotorClass class and a `_create_MotorClass_class` method. Example:

```
util.add_Cpp_TgClass('MotorClass', 'Motor')
```

**Note:** the parameter 'device\_class\_name' must match the shared library name.

Deprecated since version 7.1.2: Use `tango.Util.add_class()` instead.

**add\_TgClass** (*klass\_device\_class, klass\_device, device\_class\_name=None*)

Register a new python tango class. Example:

```
util.add_TgClass(MotorClass, Motor)
util.add_TgClass(MotorClass, Motor, 'Motor') # equivalent to previous line
```

Deprecated since version 7.1.2: Use `tango.Util.add_class()` instead.

**add\_class** (*self, class<DeviceClass>, class<DeviceImpl>, language="python"*) → None

Register a new tango class ('python' or 'c++').

If language is 'python' then args must be the same as `tango.Util.add_TgClass()`. Otherwise, args should be the ones in `tango.Util.add_Cpp_TgClass()`. Example:

```
util.add_class(MotorClass, Motor)
util.add_class('CounterClass', 'Counter', language='c++')
```

*New in PyTango 7.1.2*

**create\_device** (*self, klass\_name, device\_name, alias=None, cb=None*) → None

Creates a new device of the given class in the database, creates a new DeviceImpl for it and calls `init_device` (just like it is done for existing devices when the DS starts up)

An optional parameter callback is called AFTER the device is registered in the database and BEFORE the `init_device` for the newly created device is called

**Throws tango.DevFailed:**

- the device name exists already or
- the given class is not registered for this DS.
- the cb is not a callable

*New in PyTango 7.1.2*

**Parameters**

**klass\_name** (*str*) the device class name

**device\_name** (*str*) the device name

**alias** (*str*) optional alias. Default value is None meaning do not create device alias

**cb** (*callable*) a callback that is called AFTER the device is registered in the database and BEFORE the `init_device` for the newly created device is called. Typically you may want to put device and/or attribute properties in the database here. The callback must receive a parameter: device name (*str*). Default value is None meaning no callback

**Return** None

**delete\_device** (*self*, *class\_name*, *device\_name*) → None

Deletes an existing device from the database and from this running server

**Throws tango.DevFailed:**

- the device name doesn't exist in the database
- the device name doesn't exist in this DS.

*New in PyTango 7.1.2*

**Parameters**

**class\_name** (*str*) the device class name

**device\_name** (*str*) the device name

**Return** None

**get\_class\_list** (*self*) → seq<DeviceClass>

Returns a list of objects of inheriting from DeviceClass

**Parameters** None

**Return** (*seq*) a list of objects of inheriting from DeviceClass

## 5.4 Database API

**class** tango.Database

Database is the high level Tango object which contains the link to the static database. Database provides methods for all database commands : `get_device_property()`, `put_device_property()`, `info()`, etc.. To create a Database, use the default constructor. Example:

```
db = Database()
```

The constructor uses the `TANGO_HOST` env. variable to determine which instance of the Database to connect to.

**add\_server** (*self*, *servername*, *dev\_info*, *with\_dserver=False*) → None

Add a (group of) devices to the database. This is considered as a low level call because it may render the database inconsistent if it is not used properly.

If *with\_dserver* parameter is set to `False` (default), this call will only register the given *dev\_info*(s). You should include in the list of *dev\_info* an entry to the usually hidden **DServer** device.

If *with\_dserver* parameter is set to `True`, the call will add an additional **DServer** device if it is not included in the *dev\_info* parameter.

Example using *with\_dserver=True*:

```
dev_info1 = DbDevInfo()
dev_info1.name = 'my/own/device'
dev_info1._class = 'MyDevice'
dev_info1.server = 'MyServer/test'
db.add_server(dev_info1.server, dev_info, with_dserver=True)
```

Same example using *with\_dserver=False*:



```

dev_info1 = DbDevInfo()
dev_info1.name = 'my/own/device'
dev_info1._class = 'MyDevice'
dev_info1.server = 'MyServer/test'

dev_info2 = DbDevInfo()
dev_info1.name = 'dserver/' + dev_info1.server
dev_info1._class = 'DServer'
dev_info1.server = dev_info1.server

dev_info = dev_info1, dev_info2
db.add_server(dev_info1.server, dev_info)

```

New in version 8.1.7: added *with\_dserver* parameter

#### Parameters

**servername** (*str*) server name

**dev\_info** (sequence<DbDevInfo> | DbDevInfos | DbDevInfo) containing the server device(s) information

**with\_dserver** (*bool*) whether or not to auto create **DServer** device in server

**Return** None

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device (DB\_SQLError)

**delete\_class\_attribute\_property** (*self*, *class\_name*, *value*) → None

Delete a list of attribute properties for the specified class.

#### Parameters

**class\_name** (*str*) class name

**proppnames** can be one of the following:

1. DbData [in] - several property data to be deleted
2. sequence<str> [in]- several property data to be deleted
3. sequence<DbDatum> [in] - several property data to be deleted
4. dict<str, seq<str>> keys are attribute names and value being a list of attribute property names

**Return** None

**Throws** *ConnectionFailed*, *CommunicationFailed* *DevFailed* from device (DB\_SQLError)

**delete\_class\_property** (*self*, *class\_name*, *value*) → None

Delete a the given of properties for the specified class.

#### Parameters

**class\_name** (*str*) class name

**value** can be one of the following:

1. str [in] - single property data to be deleted
2. DbDatum [in] - single property data to be deleted
3. DbData [in] - several property data to be deleted

4. `sequence<str> [in]`- several property data to be deleted
5. `sequence<DbDatum> [in]` - several property data to be deleted
6. `dict<str, obj> [in]` - keys are property names to be deleted (values are ignored)
7. `dict<str, DbDatum> [in]` - several `DbDatum.name` are property names to be deleted (keys are ignored)

**Return** None

**Throws** `ConnectionFailed`, `CommunicationFailed`, `DevFailed` from device (`DB_SQLError`)

**`delete_device_attribute_property`** (*self*, *dev\_name*, *value*) → None

Delete a list of attribute properties for the specified device.

**Parameters**

**devname** (`string`) device name

**propnames** can be one of the following: 1. `DbData [in]` - several property data to be deleted 2. `sequence<str> [in]`- several property data to be deleted 3. `sequence<DbDatum> [in]` - several property data to be deleted 3. `dict<str, seq<str>>` keys are attribute names and value being a list of attribute property names

**Return** None

**Throws** `ConnectionFailed`, `CommunicationFailed`, `DevFailed` from device (`DB_SQLError`)

**`delete_device_property`** (*self*, *dev\_name*, *value*) → None

Delete a the given of properties for the specified device.

**Parameters**

**dev\_name** (`str`) object name

**value** can be one of the following: 1. `str [in]` - single property data to be deleted 2. `DbDatum [in]` - single property data to be deleted 3. `DbData [in]` - several property data to be deleted 4. `sequence<str> [in]`- several property data to be deleted 5. `sequence<DbDatum> [in]` - several property data to be deleted 6. `dict<str, obj> [in]` - keys are property names to be deleted (values are ignored) 7. `dict<str, DbDatum> [in]` - several `DbDatum.name` are property names to be deleted (keys are ignored)

**Return** None

**Throws** `ConnectionFailed`, `CommunicationFailed`, `DevFailed` from device (`DB_SQLError`)

**`delete_property`** (*self*, *obj\_name*, *value*) → None

Delete a the given of properties for the specified object.

**Parameters**

**obj\_name** (`str`) object name

**value** can be one of the following:

1. `str [in]` - single property data to be deleted
2. `DbDatum [in]` - single property data to be deleted

3. DbData [in] - several property data to be deleted
4. sequence<string> [in]- several property data to be deleted
5. sequence<DbDatum> [in] - several property data to be deleted
6. dict<str, obj> [in] - keys are property names to be deleted (values are ignored)
7. dict<str, DbDatum> [in] - several DbDatum.name are property names to be deleted (keys are ignored)

**Return** None

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device (DB\_SQLError)

**export\_server** (*self*, *dev\_info*) → None

Export a group of devices to the database.

**Parameters**

**devinfo** (sequence<DbDevExportInfo> | DbDevExportInfos | DbDevExportInfo) containing the device(s) to export information

**Return** None

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device (DB\_SQLError)

**get\_class\_attribute\_property** (*self*, *class\_name*, *value*) → dict<str, dict<str, seq<str>>

Query the database for a list of class attribute properties for the specified class. The method returns all the properties for the specified attributes.

**Parameters**

**class\_name** (*str*) class name

**propnames** can be one of the following:

1. str [in] - single attribute properties to be fetched
2. DbDatum [in] - single attribute properties to be fetched
3. DbData [in,out] - several attribute properties to be fetched In this case (direct C++ API) the DbData will be filled with the property values
4. sequence<str> [in] - several attribute properties to be fetched
5. sequence<DbDatum> [in] - several attribute properties to be fetched
6. dict<str, obj> [in,out] - keys are attribute names In this case the given dict values will be changed to contain the several attribute property values

**Return** a dictionary which keys are the attribute names the value associated with each key being a another dictionary where keys are property names and value is a sequence of strings being the property value.

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device (DB\_SQLError)

`get_class_property` (*self*, *class\_name*, *value*) → dict<str, seq<str>>

Query the database for a list of class properties.

#### Parameters

**class\_name** (*str*) class name

**value** can be one of the following:

1. *str* [in] - single property data to be fetched
2. *tango.DbDatum* [in] - single property data to be fetched
3. *tango.DbData* [in,out] - several property data to be fetched  
In this case (direct C++ API) the *DbData* will be filled with the property values
4. *sequence<str>* [in] - several property data to be fetched
5. *sequence<DbDatum>* [in] - several property data to be fetched
6. *dict<str, obj>* [in,out] - keys are property names In this case the given dict values will be changed to contain the several property values

**Return** a dictionary which keys are the property names the value associated with each key being a a sequence of strings being the property value.

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device (*DB\_SQLError*)

`get_device_attribute_property` (*self*, *dev\_name*, *value*) → dict<str, dict<str, seq<str>>>

Query the database for a list of device attribute properties for the specified device. The method returns all the properties for the specified attributes.

#### Parameters

**dev\_name** (*string*) device name

**value** can be one of the following:

1. *str* [in] - single attribute properties to be fetched
2. *DbDatum* [in] - single attribute properties to be fetched
3. *DbData* [in,out] - several attribute properties to be fetched In this case (direct C++ API) the *DbData* will be filled with the property values
4. *sequence<str>* [in] - several attribute properties to be fetched
5. *sequence<DbDatum>* [in] - several attribute properties to be fetched
6. *dict<str, obj>* [in,out] - keys are attribute names In this case the given dict values will be changed to contain the several attribute property values

**Return** a dictionary which keys are the attribute names the value associated with each key being a another dictionary where keys are property names and value is a *DbDatum* containing the property value.

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device (*DB\_SQLError*)

**get\_device\_property** (*self, dev\_name, value*) → dict<str, seq<str>>

Query the database for a list of device properties.

#### Parameters

**dev\_name** (*str*) object name

**value** can be one of the following:

1. *str* [in] - single property data to be fetched
2. *DbDatum* [in] - single property data to be fetched
3. *DbData* [in,out] - several property data to be fetched In this case (direct C++ API) the *DbData* will be filled with the property values
4. *sequence<str>* [in] - several property data to be fetched
5. *sequence<DbDatum>* [in] - several property data to be fetched
6. *dict<str, obj>* [in,out] - keys are property names In this case the given dict values will be changed to contain the several property values

**Return** a dictionary which keys are the property names the value associated with each key being a a sequence of strings being the property value.

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device (*DB\_SQLError*)

**get\_device\_property\_list** (*self, dev\_name, wildcard, array=None*) → *DbData*

Query the database for a list of properties defined for the specified device and which match the specified wildcard. If array parameter is given, it must be an object implementing de 'append' method. If given, it is filled with the matching property names. If not given the method returns a new *DbDatum* containing the matching property names.

*New in PyTango 7.0.0*

#### Parameters

**dev\_name** (*str*) device name

**wildcard** (*str*) property name wildcard

**array** [out] (*sequence*) (optional) array that will contain the matching property names.

**Return** if container is *None*, return is a new *DbDatum* containing the matching property names. Otherwise returns the given array filled with the property names

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device

**get\_property** (*self, obj\_name, value*) → dict<str, seq<str>>

Query the database for a list of object (i.e non-device) properties.

#### Parameters

**obj\_name** (*str*) object name

**value** can be one of the following:

1. *str* [in] - single property data to be fetched
2. *DbDatum* [in] - single property data to be fetched

3. DbData [in,out] - several property data to be fetched In this case (direct C++ API) the DbData will be filled with the property values
4. sequence<str> [in] - several property data to be fetched
5. sequence<DbDatum> [in] - several property data to be fetched
6. dict<str, obj> [in,out] - keys are property names In this case the given dict values will be changed to contain the several property values

**Return** a dictionary which keys are the property names the value associated with each key being a a sequence of strings being the property value.

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device (DB\_SQLError)

**get\_property\_forced** (*obj\_name*, *value*)

get\_property(self, obj\_name, value) -> dict<str, seq<str>>

Query the database for a list of object (i.e non-device) properties.

#### Parameters

**obj\_name** (*str*) object name

**value** can be one of the following:

1. str [in] - single property data to be fetched
2. DbDatum [in] - single property data to be fetched
3. DbData [in,out] - several property data to be fetched In this case (direct C++ API) the DbData will be filled with the property values
4. sequence<str> [in] - several property data to be fetched
5. sequence<DbDatum> [in] - several property data to be fetched
6. dict<str, obj> [in,out] - keys are property names In this case the given dict values will be changed to contain the several property values

**Return** a dictionary which keys are the property names the value associated with each key being a a sequence of strings being the property value.

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device (DB\_SQLError)

**put\_class\_attribute\_property** (*self*, *class\_name*, *value*) → None

Insert or update a list of properties for the specified class.

#### Parameters

**class\_name** (*str*) class name

**propdata** can be one of the following:

1. tango.DbData - several property data to be inserted
2. sequence<DbDatum> - several property data to be inserted

3. dict<str, dict<str, obj>> keys are attribute names and value being another dictionary which keys are the attribute property names and the value associated with each key being:

3.1 seq<str> 3.2 tango.DbDatum

**Return** None

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device (DB\_SQLError)

**put\_class\_property** (*self*, *class\_name*, *value*) → None

Insert or update a list of properties for the specified class.

**Parameters**

**class\_name** (*str*) class name

**value** can be one of the following: 1. DbDatum - single property data to be inserted 2. DbData - several property data to be inserted 3. sequence<DbDatum> - several property data to be inserted 4. dict<str, DbDatum> - keys are property names and value has data to be inserted 5. dict<str, obj> - keys are property names and str(obj) is property value 6. dict<str, seq<str>> - keys are property names and value has data to be inserted

**Return** None

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device (DB\_SQLError)

**put\_device\_attribute\_property** (*self*, *dev\_name*, *value*) → None

Insert or update a list of properties for the specified device.

**Parameters**

**dev\_name** (*str*) device name

**value** can be one of the following:

1. DbData - several property data to be inserted
2. sequence<DbDatum> - several property data to be inserted
3. dict<str, dict<str, obj>> keys are attribute names and value being another dictionary which keys are the attribute property names and the value associated with each key being:

3.1 seq<str> 3.2 tango.DbDatum

**Return** None

**Throws** *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device (DB\_SQLError)

**put\_device\_property** (*self*, *dev\_name*, *value*) → None

Insert or update a list of properties for the specified device.

**Parameters**

**dev\_name** (*str*) object name

**value** can be one of the following:

1. DbDatum - single property data to be inserted
2. DbData - several property data to be inserted

3. `sequence<DbDatum>` - several property data to be inserted
4. `dict<str, DbDatum>` - keys are property names and value has data to be inserted
5. `dict<str, obj>` - keys are property names and `str(obj)` is property value
6. `dict<str, seq<str>>` - keys are property names and value has data to be inserted

**Return** None

**Throws** `ConnectionFailed`, `CommunicationFailed`, `DevFailed` from device (`DB_SQLError`)

**put\_property** (*self*, *obj\_name*, *value*) → None

Insert or update a list of properties for the specified object.

**Parameters**

**obj\_name** (`str`) object name

**value** can be one of the following:

1. `DbDatum` - single property data to be inserted
2. `DbData` - several property data to be inserted
3. `sequence<DbDatum>` - several property data to be inserted
4. `dict<str, DbDatum>` - keys are property names and value has data to be inserted
5. `dict<str, obj>` - keys are property names and `str(obj)` is property value
6. `dict<str, seq<str>>` - keys are property names and value has data to be inserted

**Return** None

**Throws** `ConnectionFailed`, `CommunicationFailed`, `DevFailed` from device (`DB_SQLError`)

**class** `tango.DbDatum`

A single database value which has a name, type, address and value and methods for inserting and extracting C++ native types. This is the fundamental type for specifying database properties. Every property has a name and has one or more values associated with it. A status flag indicates if there is data in the `DbDatum` object or not. An additional flag allows the user to activate exceptions.

**Note: `DbDatum` is extended to support the python sequence API.** This way the `DbDatum` behaves like a sequence of strings. This allows the user to work with a `DbDatum` as if it was working with the old list of strings.

New in PyTango 7.0.0

**class** `tango.DbDevExportInfo`

import info for a device (should be retrieved from the database) with the following members:

- `name` : (`str`) device name
- `ior` : (`str`) CORBA reference of the device
- `host` : name of the computer hosting the server
- `version` : (`str`) version
- `pid` : process identifier

**class** `tango.DbDevExportInfo`

import info for a device (should be retrieved from the database) with the following members:

- `name` : (`str`) device name



- `ior` : (`str`) CORBA reference of the device
- `host` : name of the computer hosting the server
- `version` : (`str`) version
- `pid` : process identifier

**class** `tango.DbDevImportInfo`

import info for a device (should be retrieved from the database) with the following members:

- `name` : (`str`) device name
- `exported` : 1 if device is running, 0 else
- `ior` : (`str`)CORBA reference of the device
- `version` : (`str`) version

**class** `tango.DbDevInfo`

A structure containing available information for a device with the following members:

- `name` : (`str`) name
- `_class` : (`str`) device class
- `server` : (`str`) server

**class** `tango.DbHistory`

A structure containing the modifications of a property. No public members.

**class** `tango.DbServerInfo`

A structure containing available information for a device server with the following members:

- `name` : (`str`) name
- `host` : (`str`) host
- `mode` : (`str`) mode
- `level` : (`str`) level

## 5.5 Encoded API

*This feature is only possible since PyTango 7.1.4*

**class** `tango.EncodedAttribute`

```
decode_gray16 (da, extract_as=<ExtensionMock name='_tango.ExtractAs.Numpy'
id='140222368807344'>)
```

Decode a 16 bits grayscale image (GRAY16) and returns a 16 bits gray scale image.

**param da** *DeviceAttribute* that contains the image

**type da** *DeviceAttribute*

**param extract\_as** defaults to `ExtractAs.Numpy`

**type extract\_as** `ExtractAs`

**return** the decoded data

- **In case String string is choosen as extract method, a tuple is returned:**  
width<int>, height<int>, buffer<str>
- **In case Numpy is choosen as extract method, a `numpy.ndarray` is returned** with `ndim=2`, `shape=(height, width)` and `dtype=numpy.uint16`.
- **In case Tuple or List are choosen, a tuple<tuple<int>> or list<list<int>> is returned.**

**Warning:** The PyTango calls that return a *DeviceAttribute* (like *DeviceProxy.read\_attribute()* or *DeviceProxy.command\_inout()*) automatically extract the contents by default. This method requires that the given *DeviceAttribute* is obtained from a call which **DOESN'T** extract the contents. Example:

```
dev = tango.DeviceProxy("a/b/c")
da = dev.read_attribute("my_attr", extract_as=tango.ExtractAs.Nothing)
enc = tango.EncodedAttribute()
data = enc.decode_gray16(da)
```

**decode\_gray8** (*da*, *extract\_as*=<ExtensionMock name='\_tango.ExtractAs.Numpy' id='140222368807344'>)

Decode a 8 bits grayscale image (JPEG\_GRAY8 or GRAY8) and returns a 8 bits gray scale image.

**param da** *DeviceAttribute* that contains the image

**type da** *DeviceAttribute*

**param extract\_as** defaults to *ExtractAs.Numpy*

**type extract\_as** *ExtractAs*

**return** the decoded data

- In case String string is chosen as extract method, a tuple is returned: width<int>, height<int>, buffer<str>
- In case Numpy is chosen as extract method, a *numpy.ndarray* is returned with ndim=2, shape=(height, width) and dtype=*numpy.uint8*.
- In case Tuple or List are chosen, a tuple<tuple<int>> or list<list<int>> is returned.

**Warning:** The PyTango calls that return a *DeviceAttribute* (like *DeviceProxy.read\_attribute()* or *DeviceProxy.command\_inout()*) automatically extract the contents by default. This method requires that the given *DeviceAttribute* is obtained from a call which **DOESN'T** extract the contents. Example:

```
dev = tango.DeviceProxy("a/b/c")
da = dev.read_attribute("my_attr", extract_as=tango.ExtractAs.Nothing)
enc = tango.EncodedAttribute()
data = enc.decode_gray8(da)
```

**decode\_rgb32** (*da*, *extract\_as*=<ExtensionMock name='\_tango.ExtractAs.Numpy' id='140222368807344'>)

Decode a color image (JPEG\_RGB or RGB24) and returns a 32 bits RGB image.

**param da** *DeviceAttribute* that contains the image

**type da** *DeviceAttribute*

**param extract\_as** defaults to *ExtractAs.Numpy*

**type extract\_as** *ExtractAs*

**return** the decoded data

- In case String string is chosen as extract method, a tuple is returned: width<int>, height<int>, buffer<str>

- In case Numpy is chosen as extract method, a `numpy.ndarray` is returned with `ndim=2`, `shape=(height, width)` and `dtype=numpy.uint32`.
- In case Tuple or List are chosen, a `tuple<tuple<int>>` or `list<list<int>>` is returned.

**Warning:** The PyTango calls that return a `DeviceAttribute` (like `DeviceProxy.read_attribute()` or `DeviceProxy.command_inout()`) automatically extract the contents by default. This method requires that the given `DeviceAttribute` is obtained from a call which **DOESN'T** extract the contents. Example:

```
dev = tango.DeviceProxy("a/b/c")
da = dev.read_attribute("my_attr", extract_as=tango.ExtractAs.Nothing)
enc = tango.EncodedAttribute()
data = enc.decode_rgb32(da)
```

**encode\_gray16** (*gray16*, *width=0*, *height=0*)

Encode a 16 bit grayscale image (no compression)

**param gray16** an object containing image information

**type gray16** `str` or `buffer` or `numpy.ndarray` or `seq<seq<element>>`

**param width** image width. **MUST** be given if `gray16` is a string or if it is a `numpy.ndarray` with `ndims != 2`. Otherwise it is calculated internally.

**type width** `int`

**param height** image height. **MUST** be given if `gray16` is a string or if it is a `numpy.ndarray` with `ndims != 2`. Otherwise it is calculated internally.

**type height** `int`

**Note:** When `numpy.ndarray` is given:

- `gray16` **MUST** be CONTIGUOUS, ALIGNED
- if `gray16.ndims != 2`, `width` and `height` **MUST** be given and `gray16.nbytes/2` **MUST** match `width*height`
- if `gray16.ndims == 2`, `gray16.itemsize` **MUST** be 2 (typically, `gray16.dtype` is one of `numpy.dtype.int16`, `numpy.dtype.uint16`, `numpy.dtype.short` or `numpy.dtype.ushort`)

**Example :**

```
def read_myattr(self, attr):
    enc = tango.EncodedAttribute()
    data = numpy.arange(100, dtype=numpy.int16)
    data = numpy.array((data, data, data))
    enc.encode_gray16(data)
    attr.set_value(enc)
```

**encode\_gray8** (*gray8*, *width=0*, *height=0*)

Encode a 8 bit grayscale image (no compression)

**param gray8** an object containing image information

**type gray8** `str` or `numpy.ndarray` or `seq<seq<element>>`

**param width** image width. **MUST** be given if `gray8` is a string or if it is a `numpy.ndarray` with `ndims != 2`. Otherwise it is calculated internally.

**type width** `int`

**param height** image height. **MUST** be given if `gray8` is a string or if it is a `numpy.ndarray` with `ndims != 2`. Otherwise it is calculated internally.

**type height** `int`

---

**Note:** When `numpy.ndarray` is given:

- `gray8` **MUST** be CONTIGUOUS, ALIGNED
  - if `gray8.ndims != 2`, `width` and `height` **MUST** be given and `gray8.nbytes` **MUST** match `width*height`
  - if `gray8.ndims == 2`, `gray8.itemsize` **MUST** be 1 (typically, `gray8.dtype` is one of `numpy.dtype.byte`, `numpy.dtype.ubyte`, `numpy.dtype.int8` or `numpy.dtype.uint8`)
- 

**Example :**

```
def read_myattr(self, attr):
    enc = tango.EncodedAttribute()
    data = numpy.arange(100, dtype=numpy.byte)
    data = numpy.array((data, data, data))
    enc.encode_gray8(data)
    attr.set_value(enc)
```

**encode\_jpeg\_gray8** (*gray8*, *width=0*, *height=0*, *quality=100.0*)

Encode a 8 bit grayscale image as JPEG format

**param gray8** an object containing image information

**type gray8** `str` or `numpy.ndarray` or `seq< seq<element> >`

**param width** image width. **MUST** be given if `gray8` is a string or if it is a `numpy.ndarray` with `ndims != 2`. Otherwise it is calculated internally.

**type width** `int`

**param height** image height. **MUST** be given if `gray8` is a string or if it is a `numpy.ndarray` with `ndims != 2`. Otherwise it is calculated internally.

**type height** `int`

**param quality** Quality of JPEG (0=poor quality 100=max quality) (default is 100.0)

**type quality** `float`

---

**Note:** When `numpy.ndarray` is given:

- `gray8` **MUST** be CONTIGUOUS, ALIGNED
  - if `gray8.ndims != 2`, `width` and `height` **MUST** be given and `gray8.nbytes` **MUST** match `width*height`
  - if `gray8.ndims == 2`, `gray8.itemsize` **MUST** be 1 (typically, `gray8.dtype` is one of `numpy.dtype.byte`, `numpy.dtype.ubyte`, `numpy.dtype.int8` or `numpy.dtype.uint8`)
-

Example :

```
def read_myattr(self, attr):
    enc = tango.EncodedAttribute()
    data = numpy.arange(100, dtype=numpy.byte)
    data = numpy.array((data, data, data))
    enc.encode_jpeg_gray8(data)
    attr.set_value(enc)
```

**encode\_jpeg\_rgb24** (*rgb24, width=0, height=0, quality=100.0*)

Encode a 24 bit rgb color image as JPEG format.

**param rgb24** an object containing image information

**type rgb24** `str` or `numpy.ndarray` or `seq< seq<element> >`

**param width** image width. **MUST** be given if `rgb24` is a string or if it is a `numpy.ndarray` with `ndims != 3`. Otherwise it is calculated internally.

**type width** `int`

**param height** image height. **MUST** be given if `rgb24` is a string or if it is a `numpy.ndarray` with `ndims != 3`. Otherwise it is calculated internally.

**type height** `int`

**param quality** Quality of JPEG (0=poor quality 100=max quality) (default is 100.0)

**type quality** `float`

---

**Note:** When `numpy.ndarray` is given:

- `rgb24` **MUST** be CONTIGUOUS, ALIGNED
  - if `rgb24.ndims != 3`, `width` and `height` **MUST** be given and `rgb24.nbytes/3` **MUST** match `width*height`
  - if `rgb24.ndims == 3`, `rgb24.itemsize` **MUST** be 1 (typically, `rgb24.dtype` is one of `numpy.dtype.byte`, `numpy.dtype.ubyte`, `numpy.dtype.int8` or `numpy.dtype.uint8`) and shape **MUST** be (`height`, `width`, 3)
- 

Example :

```
def read_myattr(self, attr):
    enc = tango.EncodedAttribute()
    # create an 'image' where each pixel is R=0x01, G=0x01, B=0x01
    arr = numpy.ones((10,10,3), dtype=numpy.uint8)
    enc.encode_jpeg_rgb24(data)
    attr.set_value(enc)
```

**encode\_jpeg\_rgb32** (*rgb32, width=0, height=0, quality=100.0*)

Encode a 32 bit rgb color image as JPEG format.

**param rgb32** an object containing image information

**type rgb32** `str` or `numpy.ndarray` or `seq< seq<element> >`

**param width** image width. **MUST** be given if `rgb32` is a string or if it is a `numpy.ndarray` with `ndims != 2`. Otherwise it is calculated internally.

**type width** `int`

**param height** image height. **MUST** be given if `rgb32` is a string or if it is a `numpy.ndarray` with `ndims != 2`. Otherwise it is calculated internally.

**type height** `int`

---

**Note:** When `numpy.ndarray` is given:

- `rgb32` **MUST** be CONTIGUOUS, ALIGNED
  - if `rgb32.ndims != 2`, width and height **MUST** be given and `rgb32.nbytes/4` **MUST** match `width*height`
  - if `rgb32.ndims == 2`, `rgb32.itemsize` **MUST** be 4 (typically, `rgb32.dtype` is one of `numpy.dtype.int32`, `numpy.dtype.uint32`)
- 

**Example :**

```
def read_myattr(self, attr):
    enc = tango.EncodedAttribute()
    data = numpy.arange(100, dtype=numpy.int32)
    data = numpy.array((data,data,data))
    enc.encode_jpeg_rgb32(data)
    attr.set_value(enc)
```

**encode\_rgb24** (`rgb24`, `width=0`, `height=0`)

Encode a 24 bit color image (no compression)

**param rgb24** an object containing image information

**type rgb24** `str` or `numpy.ndarray` or `seq< seq<element>` >

**param width** image width. **MUST** be given if `rgb24` is a string or if it is a `numpy.ndarray` with `ndims != 3`. Otherwise it is calculated internally.

**type width** `int`

**param height** image height. **MUST** be given if `rgb24` is a string or if it is a `numpy.ndarray` with `ndims != 3`. Otherwise it is calculated internally.

**type height** `int`

---

**Note:** When `numpy.ndarray` is given:

- `rgb24` **MUST** be CONTIGUOUS, ALIGNED
  - if `rgb24.ndims != 3`, width and height **MUST** be given and `rgb24.nbytes/3` **MUST** match `width*height`
  - if `rgb24.ndims == 3`, `rgb24.itemsize` **MUST** be 1 (typically, `rgb24.dtype` is one of `numpy.dtype.byte`, `numpy.dtype.ubyte`, `numpy.dtype.int8` or `numpy.dtype.uint8`) and shape **MUST** be (`height`, `width`, 3)
- 

**Example :**

```
def read_myattr(self, attr):
    enc = tango.EncodedAttribute()
    # create an 'image' where each pixel is R=0x01, G=0x01, B=0x01
    arr = numpy.ones((10,10,3), dtype=numpy.uint8)
    enc.encode_rgb24(data)
    attr.set_value(enc)
```

## 5.6 The Utilities API

```
class tango.utils.EventCallback (format='{date} {dev_name} {name} {type} {value}',
                                fd=<_io.TextIOWrapper name='<stdout>' mode='w'
                                encoding='UTF-8', max_buf=100)
```

Useful event callback for test purposes

Usage:

```
>>> dev = tango.DeviceProxy(dev_name)
>>> cb = tango.utils.EventCallback()
>>> id = dev.subscribe_event("state", tango.EventType.CHANGE_EVENT, cb, [])
2011-04-06 15:33:18.910474 sys/tg_test/1 STATE CHANGE [ATTR_VALID] ON
```

Allowed format keys are:

- date (event timestamp)
- reception\_date (event reception timestamp)
- type (event type)
- dev\_name (device name)
- name (attribute name)
- value (event value)

New in PyTango 7.1.4

**get\_events** ()

Returns the list of events received by this callback

**Returns** the list of events received by this callback

**Return type** sequence<obj>

**push\_event** (evt)

Internal usage only

tango.utils.is\_pure\_str (obj)

Tells if the given object is a python string.

In python 2.x this means any subclass of basestring. In python 3.x this means any subclass of str.

**Parameters** obj (object) – the object to be inspected

**Returns** True is the given obj is a string or False otherwise

**Return type** bool

tango.utils.is\_seq (obj)

Tells if the given object is a python sequence.

It will return True for any collections.Sequence (list, tuple, str, bytes, unicode), bytearray and (if numpy is enabled) numpy.ndarray

**Parameters** obj (object) – the object to be inspected

**Returns** True is the given obj is a sequence or False otherwise

**Return type** bool

tango.utils.is\_non\_str\_seq (obj)

Tells if the given object is a python sequence (excluding string sequences).

It will return True for any collections.Sequence (list, tuple (and bytes in python3)), bytearray and (if numpy is enabled) numpy.ndarray

**Parameters** obj (object) – the object to be inspected

**Returns** True is the given obj is a sequence or False otherwise

**Return type** bool

`tango.utils.is_integer(obj)`

Tells if the given object is a python integer.

It will return True for any int, long (in python 2) and (if numpy is enabled) `numpy.integer`

**Parameters** `obj` (`object`) – the object to be inspected

**Returns** True is the given `obj` is a python integer or False otherwise

**Return type** `bool`

`tango.utils.is_number(obj)`

Tells if the given object is a python number.

It will return True for any numbers.Number and (if numpy is enabled) `numpy.number`

**Parameters** `obj` (`object`) – the object to be inspected

**Returns** True is the given `obj` is a python number or False otherwise

**Return type** `bool`

`tango.utils.is_bool(tg_type, inc_array=False)`

Tells if the given tango type is boolean

**Parameters**

- **tg\_type** (`tango.CmdArgType`) – tango type
- **inc\_array** (`bool`) – (optional, default is False) determines if include array in the list of checked types

**Returns** True if the given tango type is boolean or False otherwise

**Return type** `bool`

`tango.utils.is_scalar_type(tg_type)`

Tells if the given tango type is a scalar

**Parameters** **tg\_type** (`tango.CmdArgType`) – tango type

**Returns** True if the given tango type is a scalar or False otherwise

**Return type** `bool`

`tango.utils.is_array_type(tg_type)`

Tells if the given tango type is an array type

**Parameters** **tg\_type** (`tango.CmdArgType`) – tango type

**Returns** True if the given tango type is an array type or False otherwise

**Return type** `bool`

`tango.utils.is_numerical_type(tg_type, inc_array=False)`

Tells if the given tango type is numerical

**Parameters**

- **tg\_type** (`tango.CmdArgType`) – tango type
- **inc\_array** (`bool`) – (optional, default is False) determines if include array in the list of checked types

**Returns** True if the given tango type is a numerical or False otherwise

**Return type** `bool`

`tango.utils.is_int_type(tg_type, inc_array=False)`

Tells if the given tango type is integer

**Parameters**

- **tg\_type** (`tango.CmdArgType`) – tango type
- **inc\_array** (`bool`) – (optional, default is False) determines if include array in the list of checked types

**Returns** True if the given tango type is integer or False otherwise



**Return type** `bool`

`tango.utils.is_float_type` (*tg\_type*, *inc\_array=False*)

Tells if the given tango type is float

**Parameters**

- **tg\_type** (*tango.CmdArgType*) – tango type
- **inc\_array** (`bool`) – (optional, default is `False`) determines if include array in the list of checked types

**Returns** True if the given tango type is float or False otherwise

**Return type** `bool`

`tango.utils.is_bool_type` (*tg\_type*, *inc\_array=False*)

Tells if the given tango type is boolean

**Parameters**

- **tg\_type** (*tango.CmdArgType*) – tango type
- **inc\_array** (`bool`) – (optional, default is `False`) determines if include array in the list of checked types

**Returns** True if the given tango type is boolean or False otherwise

**Return type** `bool`

`tango.utils.is_bin_type` (*tg\_type*, *inc\_array=False*)

Tells if the given tango type is binary

**Parameters**

- **tg\_type** (*tango.CmdArgType*) – tango type
- **inc\_array** (`bool`) – (optional, default is `False`) determines if include array in the list of checked types

**Returns** True if the given tango type is binary or False otherwise

**Return type** `bool`

`tango.utils.is_str_type` (*tg\_type*, *inc\_array=False*)

Tells if the given tango type is string

**Parameters**

- **tg\_type** (*tango.CmdArgType*) – tango type
- **inc\_array** (`bool`) – (optional, default is `False`) determines if include array in the list of checked types

**Returns** True if the given tango type is string or False otherwise

**Return type** `bool`

`tango.utils.obj_2_str` (*obj*, *tg\_type=None*)

Converts a python object into a string according to the given tango type

**Parameters**

- **obj** (*object*) – the object to be converted
- **tg\_type** (*tango.CmdArgType*) – tango type

**Returns** a string representation of the given object

**Return type** `str`

`tango.utils.seqStr_2_obj` (*seq*, *tg\_type*, *tg\_format=None*)

Translates a sequence<str> to a sequence of objects of give type and format

**Parameters**

- **seq** (*sequence<str>*) – the sequence

- **tg\_type** (*tango.CmdArgType*) – tango type
- **tg\_format** (*tango.AttrDataFormat*) – (optional, default is None, meaning SCALAR) tango format

**Returns** a new sequence

`tango.utils.scalar_to_array_type(tg_type)`

Gives the array tango type corresponding to the given tango scalar type. Example: giving DevLong will return DevVarLongArray.

**Parameters** **tg\_type** (*tango.CmdArgType*) – tango type

**Returns** the array tango type for the given scalar tango type

**Return type** *tango.CmdArgType*

**Raises** **ValueError** – in case the given dtype is not a tango scalar type

`tango.utils.get_home()`

Find user's home directory if possible. Otherwise raise error.

**Returns** user's home directory

**Return type** *str*

New in PyTango 7.1.4

`tango.utils.requires_pytango(min_version=None, conflicts=(), software_name='Software')`

Determines if the required PyTango version for the running software is present. If not an exception is thrown. Example usage:

```
from tango import requires_pytango

requires_pytango('7.1', conflicts=['8.1.1'], software='MyDS')
```

#### Parameters

- **min\_version** (*None, str, LooseVersion*) – minimum PyTango version [default: None, meaning no minimum required]. If a string is given, it must be in the valid version number format (see: *LooseVersion*)
- **conflicts** (*seq<str/LooseVersion>*) – a sequence of PyTango versions which conflict with the software using it
- **software\_name** (*str*) – software name using tango. Used in the exception message

**Raises** **Exception** – if the required PyTango version is not met

New in PyTango 8.1.4

`tango.utils.requires_tango(min_version=None, conflicts=(), software_name='Software')`

Determines if the required Tango version for the running software is present. If not an exception is thrown. Example usage:

```
from tango import requires_tango

requires_tango('7.1', conflicts=['8.1.1'], software='MyDS')
```

#### Parameters

- **min\_version** (*None, str, LooseVersion*) – minimum Tango version [default: None, meaning no minimum required]. If a string is given, it must be in the valid version number format (see: *LooseVersion*)
- **conflicts** (*seq<str/LooseVersion>*) – a sequence of Tango versions which conflict with the software using it

- **software\_name** (*str*) – software name using Tango. Used in the exception message

**Raises** **Exception** – if the required Tango version is not met

New in PyTango 8.1.4

## 5.7 Exception API

### 5.7.1 Exception definition

All the exceptions that can be thrown by the underlying Tango C++ API are available in the PyTango python module. Hence a user can catch one of the following exceptions:

- *DevFailed*
- *ConnectionFailed*
- *CommunicationFailed*
- *WrongNameSyntax*
- *NonDbDevice*
- *WrongData*
- *NonSupportedFeature*
- *AsyncCall*
- *AsyncReplyNotArrived*
- *EventSystemFailed*
- *NamedDevFailedList*
- *DeviceUnlocked*

When an exception is caught, the `sys.exc_info()` function returns a tuple of three values that give information about the exception that is currently being handled. The values returned are (type, value, traceback). Since most functions don't need access to the traceback, the best solution is to use something like `exctype, value = sys.exc_info()[:2]` to extract only the exception type and value. If one of the Tango exceptions is caught, the `exctype` will be class name of the exception (`DevFailed`, .. etc) and the value a tuple of dictionary objects all of which containing the following kind of key-value pairs:

- **reason**: a string describing the error type (more readable than the associated error code)
- **desc**: a string describing in plain text the reason of the error.
- **origin**: a string giving the name of the (C++ API) method which thrown the exception
- **severity**: one of the strings `WARN`, `ERR`, `PANIC` giving severity level of the error.

```

1 import tango
2
3 # How to protect the script from exceptions raised by the Tango
4 try:
5     # Get proxy on a non existing device should throw an exception
6     device = tango.DeviceProxy("non/existing/device")
7 except DevFailed as df:
8     print("Failed to create proxy to non/existing/device:\n%s" % df)

```

## 5.7.2 Throwing exception in a device server

The C++ `tango::Except` class with its most important methods have been wrapped to Python. Therefore, in a Python device server, you have the following methods to throw, re-throw or print a `Tango::DevFailed` exception :

- `throw_exception()` which is a static method
- `re_throw_exception()` which is also a static method
- `print_exception()` which is also a static method

The following code is an example of a command method requesting a command on a sub-device and re-throwing the exception in case of:

```

1 try:
2     dev.command_inout("SubDevCommand")
3 except tango.DevFailed as df:
4     tango.Except.re_throw_exception(df,
5         "MyClass_CommandFailed",
6         "Sub device command SubdevCommand failed",
7         "Command() ")

```

**line 2** Send the command to the sub device in a try/catch block

**line 4-6** Re-throw the exception and add a new level of information in the exception stack

## 5.7.3 Exception API

### class `tango.Except`

A container for the static methods:

- `throw_exception`
- `re_throw_exception`
- `print_exception`
- `compare_exception`

### class `tango.DevError`

Structure describing any error resulting from a command execution, or an attribute query, with following members:

- `reason` : (`str`) reason
- `severity` : (`ErrSeverity`) error severity (WARN, ERR, PANIC)
- `desc` : (`str`) error description
- `origin` : (`str`) Tango server method in which the error happened

### exception `tango.DevFailed`

### exception `tango.ConnectionFailed`

This exception is thrown when a problem occurs during the connection establishment between the application and the device. The API is stateless. This means that `DeviceProxy` constructors filter most of the exception except for cases described in the following table.

The desc `DevError` structure field allows a user to get more precise information. These informations are :

**DB\_DeviceNotDefined** The name of the device not defined in the database

**API\_CommandFailed** The device and command name

**API\_CantConnectToDevice** The device name

**API\_CorbaException** The name of the CORBA exception, its reason, its locality, its completed flag and its minor code

**API\_CantConnectToDatabase** The database server host and its port number

**API\_DeviceNotExported** The device name

**exception** `tango.CommunicationFailed`

This exception is thrown when a communication problem is detected during the communication between the client application and the device server. It is a two levels Tango::DevError structure. In case of time-out, the DevError structures fields are:

Level	Reason	Desc	Severity
0	API_CorbaException	CORBA exception fields translated into a string	ERR
1	API_DeviceTimedOut	String with time-out value and device name	ERR

For all other communication errors, the DevError structures fields are:

Level	Reason	Desc	Severity
0	API_CorbaException	CORBA exception fields translated into a string	ERR
1	API_CommunicationFailed	String with device, method, command/attribute name	ERR

**exception** `tango.WrongNameSyntax`

This exception has only one level of Tango::DevError structure. The possible value for the reason field are :

**API\_UnsupportedProtocol** This error occurs when trying to build a DeviceProxy or an AttributeProxy instance for a device with an unsupported protocol. Refer to the appendix on device naming syntax to get the list of supported database modifier

**API\_UnsupportedDBaseModifier** This error occurs when trying to build a DeviceProxy or an AttributeProxy instance for a device/attribute with a database modifier unsupported. Refer to the appendix on device naming syntax to get the list of supported database modifier

**API\_WrongDeviceNameSyntax** This error occurs for all the other error in device name syntax. It is thrown by the DeviceProxy class constructor.

**API\_WrongAttributeNameSyntax** This error occurs for all the other error in attribute name syntax. It is thrown by the AttributeProxy class constructor.

**API\_WrongWildcardUsage** This error occurs if there is a bad usage of the wildcard character

**exception** `tango.NonDbDevice`

This exception has only one level of Tango::DevError structure. The reason field is set to API\_NonDatabaseDevice. This exception is thrown by the API when using the DeviceProxy or AttributeProxy class database access for non-database device.

**exception** `tango.WrongData`

This exception has only one level of Tango::DevError structure. The possible value for the reason field are :

**API\_EmptyDbDatum** This error occurs when trying to extract data from an empty DbDatum object

**API\_IncompatibleArgumentType** This error occurs when trying to extract data with a type different than the type used to send the data

**API\_EmptyDeviceAttribute** This error occurs when trying to extract data from an empty DeviceAttribute object

**API\_IncompatibleAttrArgumentType** This error occurs when trying to extract attribute data with a type different than the type used to send the data

**API\_EmptyDeviceData** This error occurs when trying to extract data from an empty DeviceData object

**API\_IncompatibleCmdArgumentType** This error occurs when trying to extract command data with a type different than the type used to send the data

**exception** `tango.NonSupportedFeature`

This exception is thrown by the API layer when a request to a feature implemented in Tango device interface release n is requested for a device implementing Tango device interface n-x. There is one possible value for the reason field which is `API_UnsupportedFeature`.

**exception** `tango.AsynCall`

This exception is thrown by the API layer when a the asynchronous model id badly used. This exception has only one level of `Tango::DevError` structure. The possible value for the reason field are :

**API\_BadAsynPollId** This error occurs when using an asynchronous request identifier which is not valid any more.

**API\_BadAsyn** This error occurs when trying to fire callback when no callback has been previously registered

**API\_BadAsynReqType** This error occurs when trying to get result of an asynchronous request with an asynchronous request identifier returned by a non-coherent asynchronous request (For instance, using the asynchronous request identifier returned by a `command_inout_asynch()` method with a `read_attribute_reply()` attribute).

**exception** `tango.AsynReplyNotArrived`

This exception is thrown by the API layer when:

- a request to get asynchronous reply is made and the reply is not yet arrived
- a blocking wait with timeout for asynchronous reply is made and the timeout expired.

There is one possible value for the reason field which is `API_AsynReplyNotArrived`.

**exception** `tango.EventSystemFailed`

This exception is thrown by the API layer when subscribing or unsubscribing from an event failed. This exception has only one level of `Tango::DevError` structure. The possible value for the reason field are :

**API\_NotificationServiceFailed** This error occurs when the `subscribe_event()` method failed trying to access the CORBA notification service

**API\_EventNotFound** This error occurs when you are using an incorrect `event_id` in the `unsubscribe_event()` method

**API\_InvalidArgs** This error occurs when NULL pointers are passed to the `subscribe` or `unsubscribe` event methods

**API\_MethodArgument** This error occurs when trying to subscribe to an event which has already been subscribed to

**API\_DSFailedRegisteringEvent** This error means that the device server to which the device belongs to failed when it tries to register the event. Most likely, it means that there is no event property defined

**API\_EventNotFound** Occurs when using a wrong event identifier in the `unsubscribe_event` method

**exception** `tango.DeviceUnlocked`

This exception is thrown by the API layer when a device locked by the process has been unlocked by an admin client. This exception has two levels of `Tango::DevError` structure. There is only possible value for the reason field which is

**API\_DeviceUnlocked** The device has been unlocked by another client (administration client)

The first level is the message reported by the Tango kernel from the server side. The second layer is added by the client API layer with informations on which API call generates the exception and device name.

**exception** `tango.NotAllowed`

**exception** `tango.NamedDevFailedList`

This exception is only thrown by the `DeviceProxy::write_attributes()` method. In this case, it is necessary to have a new class of exception to transfer the error stack for several attribute(s) which failed during the writing. Therefore, this exception class contains for each attributes which failed :

- The name of the attribute
- Its index in the vector passed as argumen tof the `write_attributes()` method
- The error stack





---

## How to

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This is a small list of how-tos specific to PyTango. A more general Tango how-to list can be found [here](#).

### 6.1 Check the default TANGO host

The default TANGO host can be defined using the environment variable `TANGO_HOST` or in a *tangorc* file (see [Tango environment variables](#) for complete information)

To check what is the current value that TANGO uses for the default configuration simple do:

```
1 >>> import tango
2 >>> tango.ApiUtil.get_env_var("TANGO_HOST")
3 'homer.simpson.com:10000'
```

### 6.2 Check TANGO version

There are two library versions you might be interested in checking: The PyTango version:

```
1 >>> import tango
2 >>> tango.__version__
3 '9.2.0'
4
5 >>> tango.__version_info__
6 (9, 2, 0, 'b', 1)
```

... and the Tango C++ library version that PyTango was compiled with:

```
1 >>> import tango
2 >>> tango.constants.TgLibVers
3 '9.2.0'
```

### 6.3 Report a bug

Bugs can be reported as tickets in [TANGO Source forge](#).

When making a bug report don't forget to select *PyTango* in **Category**.

It is also helpfull if you can put in the ticket description the PyTango information. It can be a dump of:

```
$ python -c "from tango.utils import info; print(info())"
```

## 6.4 Test the connection to the Device and get it's current state

One of the most basic examples is to get a reference to a device and determine if it is running or not:

```
1 from tango import DeviceProxy
2
3 # Get proxy on the tango_test1 device
4 print("Creating proxy to TangoTest device...")
5 tango_test = DeviceProxy("sys/tg_test/1")
6
7 # ping it
8 print(tango_test.ping())
9
10 # get the state
11 print(tango_test.state())
```

## 6.5 Read and write attributes

Basic read/write attribute operations:

```
1 from tango import DeviceProxy
2
3 # Get proxy on the tango_test1 device
4 print("Creating proxy to TangoTest device...")
5 tango_test = DeviceProxy("sys/tg_test/1")
6
7 # Read a scalar attribute. This will return a tango.DeviceAttribute
8 # Member 'value' contains the attribute value
9 scalar = tango_test.read_attribute("long_scalar")
10 print("Long_scalar value = {0}".format(scalar.value))
11
12 # PyTango provides a shorter way:
13 scalar = tango_test.long_scalar.value
14 print("Long_scalar value = {0}".format(scalar))
15
16 # Read a spectrum attribute
17 spectrum = tango_test.read_attribute("double_spectrum")
18 # ... or, the shorter version:
19 spectrum = tango_test.double_spectrum
20
21 # Write a scalar attribute
22 scalar_value = 18
23 tango_test.write_attribute("long_scalar", scalar_value)
24
25 # PyTango provides a shorter way:
26 tango_test.long_scalar = scalar_value
27
28 # Write a spectrum attribute
29 spectrum_value = [1.2, 3.2, 12.3]
30 tango_test.write_attribute("double_spectrum", spectrum_value)
31 # ... or, the shorter version:
32 tango_test.double_spectrum = spectrum_value
33
34 # Write an image attribute
35 image_value = [ [1, 2], [3, 4] ]
36 tango_test.write_attribute("long_image", image_value)
37 # ... or, the shorter version:
38 tango_test.long_image = image_value
```

Note that if PyTango is compiled with numpy support the values got when reading a spectrum or an image will be numpy arrays. This results in a faster and more memory efficient PyTango. You can also use numpy to specify the values when writing attributes, especially if you know the exact attribute type:

```

1 import numpy
2 from tango import DeviceProxy
3
4 # Get proxy on the tango_test1 device
5 print("Creating proxy to TangoTest device...")
6 tango_test = DeviceProxy("sys/tg_test/1")
7
8 data_1d_long = numpy.arange(0, 100, dtype=numpy.int32)
9
10 tango_test.long_spectrum = data_1d_long
11
12 data_2d_float = numpy.zeros((10,20), dtype=numpy.float64)
13
14 tango_test.double_image = data_2d_float

```

## 6.6 Execute commands

As you can see in the following example, when scalar types are used, the Tango binding automatically manages the data types, and writing scripts is quite easy:

```

1 from tango import DeviceProxy
2
3 # Get proxy on the tango_test1 device
4 print("Creating proxy to TangoTest device...")
5 tango_test = DeviceProxy("sys/tg_test/1")
6
7 # First use the classical command_inout way to execute the DevString command
8 # (DevString in this case is a command of the Tango_Test device)
9
10 result = tango_test.command_inout("DevString", "First hello to device")
11 print("Result of execution of DevString command = {0}".format(result))
12
13 # the same can be achieved with a helper method
14 result = tango_test.DevString("Second Hello to device")
15 print("Result of execution of DevString command = {0}".format(result))
16
17 # Please note that argin argument type is automatically managed by python
18 result = tango_test.DevULong(12456)
19 print("Result of execution of DevULong command = {0}".format(result))

```

## 6.7 Execute commands with more complex types

In this case you have to use put your arguments data in the correct python structures:

```

1 from tango import DeviceProxy
2
3 # Get proxy on the tango_test1 device
4 print("Creating proxy to TangoTest device...")
5 tango_test = DeviceProxy("sys/tg_test/1")
6
7 # The input argument is a DevVarLongStringArray so create the argin
8 # variable containing an array of longs and an array of strings

```

```
9 argin = ([1,2,3], ["Hello", "TangoTest device"])
10
11 result = tango_test.DevVarLongArray(argin)
12 print("Result of execution of DevVarLongArray command = {}".format(result))
```

---

## 6.8 Work with Groups

---

### Todo

write this how to

---

---

## 6.9 Handle errors

---

### Todo

write this how to

---

For now check *Exception API*.

---

## 6.10 Registering devices

Here is how to define devices in the Tango DataBase:

```
1 from tango import Database, DbDevInfo
2
3 # A reference on the DataBase
4 db = Database()
5
6 # The 3 devices name we want to create
7 # Note: these 3 devices will be served by the same DServer
8 new_device_name1 = "px1/tdl/mouse1"
9 new_device_name2 = "px1/tdl/mouse2"
10 new_device_name3 = "px1/tdl/mouse3"
11
12 # Define the Tango Class served by this DServer
13 new_device_info_mouse = DbDevInfo()
14 new_device_info_mouse._class = "Mouse"
15 new_device_info_mouse.server = "ds_Mouse/server_mouse"
16
17 # add the first device
18 print("Creating device: %s" % new_device_name1)
19 new_device_info_mouse.name = new_device_name1
20 db.add_device(new_device_info_mouse)
21
22 # add the next device
23 print("Creating device: %s" % new_device_name2)
24 new_device_info_mouse.name = new_device_name2
25 db.add_device(new_device_info_mouse)
26
27 # add the third device
28 print("Creating device: %s" % new_device_name3)
29 new_device_info_mouse.name = new_device_name3
30 db.add_device(new_device_info_mouse)
```

### 6.10.1 Setting up device properties

A more complex example using python subtilities. The following python script example (containing some functions and instructions manipulating a Galil motor axis device server) gives an idea of how the Tango API should be accessed from Python:

```

1  from tango import DeviceProxy
2
3  # connecting to the motor axis device
4  axis1 = DeviceProxy("microxas/motorisation/galilbox")
5
6  # Getting Device Properties
7  property_names = ["AxisBoxAttachement",
8                  "AxisEncoderType",
9                  "AxisNumber",
10                 "CurrentAcceleration",
11                 "CurrentAccuracy",
12                 "CurrentBacklash",
13                 "CurrentDeceleration",
14                 "CurrentDirection",
15                 "CurrentMotionAccuracy",
16                 "CurrentOvershoot",
17                 "CurrentRetry",
18                 "CurrentScale",
19                 "CurrentSpeed",
20                 "CurrentVelocity",
21                 "EncoderMotorRatio",
22                 "logging_level",
23                 "logging_target",
24                 "UserEncoderRatio",
25                 "UserOffset"]
26
27  axis_properties = axis1.get_property(property_names)
28  for prop in axis_properties.keys():
29      print("%s: %s" % (prop, axis_properties[prop][0]))
30
31  # Changing Properties
32  axis_properties["AxisBoxAttachement"] = ["microxas/motorisation/galilbox"]
33  axis_properties["AxisEncoderType"] = ["1"]
34  axis_properties["AxisNumber"] = ["6"]
35  axis1.put_property(axis_properties)

```

## 6.11 Write a server

Before reading this chapter you should be aware of the TANGO basic concepts. This chapter does not explain what a Tango device or a device server is. This is explained in details in the [Tango control system manual](#)

Since version 8.1, PyTango provides a helper module which simplifies the development of a Tango device server. This helper is provided through the `tango.server` module.

Here is a simple example on how to write a *Clock* device server using the high level API

```

1  import time
2  from tango.server import run
3  from tango.server import Device, DeviceMeta
4  from tango.server import attribute, command, pipe

```

```

5
6
7 class Clock(Device):
8     __metaclass__ = DeviceMeta
9
10    @attribute
11    def time(self):
12        return time.time()
13
14    @command(dtype_in=str, dtype_out=str)
15    def strftime(self, format):
16        return time.strftime(format)
17
18    @pipe
19    def info(self):
20        return ('Information',
21               dict(manufacturer='Tango',
22                   model='PS2000',
23                   version_number=123))
24
25
26 if __name__ == "__main__":
27     run([Clock])

```

line 2-4 import the necessary symbols

line 7 tango device class definition. A Tango device must inherit from `tango.server.Device`

line 8 mandatory *magic* line. A Tango device must define the metaclass as `tango.server.DeviceClass`. This has to be done due to a limitation on boost-python

line 10-12 definition of the *time* attribute. By default, attributes are double, scalar, read-only. Check the *attribute* for the complete list of attribute options.

line 14-16 the method *strftime* is exported as a Tango command. It receives a string as argument and it returns a string. If a method is to be exported as a Tango command, it must be decorated as such with the *command()* decorator

line 18-23 definition of the *info* pipe. Check the *pipe* for the complete list of pipe options.

line 28 start the Tango run loop. The mandatory argument is a list of python classes that are to be exported as Tango classes. Check *run()* for the complete list of options

Here is a more complete example on how to write a *PowerSupply* device server using the high level API. The example contains:

1. a read-only double scalar attribute called *voltage*
2. a read/write double scalar expert attribute *current*
3. a read-only double image attribute called *noise*
4. a *ramp* command
5. a *host* device property
6. a *port* class property

```

1 from time import time
2 from numpy.random import random_sample
3
4 from tango import AttrQuality, AttrWriteType, DispLevel, run
5 from tango.server import Device, DeviceMeta, attribute, command
6 from tango.server import class_property, device_property
7
8
9 class PowerSupply(Device):

```

```

10  __metaclass__ = DeviceMeta
11
12  current = attribute(label="Current", dtype=float,
13                    display_level=DispLevel.EXPERT,
14                    access=AttrWriteType.READ_WRITE,
15                    unit="A", format="8.4f",
16                    min_value=0.0, max_value=8.5,
17                    min_alarm=0.1, max_alarm=8.4,
18                    min_warning=0.5, max_warning=8.0,
19                    fget="get_current", fset="set_current",
20                    doc="the power supply current")
21
22  noise = attribute(label="Noise", dtype=((float,)),
23                  max_dim_x=1024, max_dim_y=1024,
24                  fget="get_noise")
25
26  host = device_property(dtype=str)
27  port = class_property(dtype=int, default_value=9788)
28
29  @attribute
30  def voltage(self):
31      self.info_stream("get voltage(%s, %d)" % (self.host, self.port))
32      return 10.0
33
34  def get_current(self):
35      return 2.3456, time(), AttrQuality.ATTR_WARNING
36
37  def set_current(self, current):
38      print("Current set to %f" % current)
39
40  def get_noise(self):
41      return random_sample((1024, 1024))
42
43  @command(dtype_in=float)
44  def ramp(self, value):
45      print("Ramping up...")
46
47
48  if __name__ == "__main__":
49      run([PowerSupply])

```

**Note:** the `__metaclass__` statement is mandatory due to a limitation in the *boost-python* library used by PyTango.

If you are using python 3 you can write instead:

```

class PowerSupply(Device, metaclass=DeviceMeta)
    pass

```

## 6.12 Server logging

This chapter instructs you on how to use the tango logging API (`log4tango`) to create tango log messages on your device server.

The logging system explained here is the Tango Logging Service (TLS). For detailed information on how this logging system works please check:

- [3.5 The tango logging service](#)

- 9.3 The tango logging service

The easiest way to start seeing log messages on your device server console is by starting it with the verbose option. Example:

```
python PyDsExp.py PyDs1 -v4
```

This activates the console tango logging target and filters messages with importance level DEBUG or more. The links above provided detailed information on how to configure log levels and log targets. In this document we will focus on how to write log messages on your device server.

## 6.12.1 Basic logging

The most basic way to write a log message on your device is to use the *Device* logging related methods:

- `debug_stream()`
- `info_stream()`
- `warn_stream()`
- `error_stream()`
- `fatal_stream()`

Example:

```
1 def read_voltage(self):
2     self.info_stream("read voltage attribute")
3     # ...
4     return voltage_value
```

This will print a message like:

```
1282206864 [-1215867200] INFO test/power_supply/1 read voltage attribute
```

every time a client asks to read the *voltage* attribute value.

The logging methods support argument list feature (since PyTango 8.1). Example:

```
1 def read_voltage(self):
2     self.info_stream("read_voltage(%s, %d)", self.host, self.port)
3     # ...
4     return voltage_value
```

## 6.12.2 Logging with print statement

*This feature is only possible since PyTango 7.1.3*

It is possible to use the print statement to log messages into the tango logging system. This is achieved by using the python's print extend form sometimes referred to as *print chevron*.

Same example as above, but now using *print chevron*:

```
1 def read_voltage(self, the_att):
2     print >>self.log_info, "read voltage attribute"
3     # ...
4     return voltage_value
```

Or using the python 3k print function:



```

1 def read_Long_attr(self, the_attr):
2     print("read voltage attribute", file=self.log_info)
3     # ...
4     return voltage_value

```

### 6.12.3 Logging with decorators

*This feature is only possible since PyTango 7.1.3*

PyTango provides a set of decorators that place automatic log messages when you enter and when you leave a python method. For example:

```

1 @tango.DebugIt()
2 def read_Long_attr(self, the_attr):
3     the_attr.set_value(self.attr_long)

```

will generate a pair of log messages each time a client asks for the 'Long\_attr' value. Your output would look something like:

```

1282208997 [-1215965504] DEBUG test/pydsexp/1 -> read_Long_attr()
1282208997 [-1215965504] DEBUG test/pydsexp/1 <- read_Long_attr()

```

Decorators exist for all tango log levels:

- `tango.DebugIt`
- `tango.InfoIt`
- `tango.WarnIt`
- `tango.ErrorIt`
- `tango.FatalIt`

The decorators receive three optional arguments:

- `show_args` - shows method arguments in log message (defaults to False)
- `show_kwargs` shows keyword method arguments in log message (defaults to False)
- `show_ret` - shows return value in log message (defaults to False)

Example:

```

1 @tango.DebugIt(show_args=True, show_ret=True)
2 def IOLong(self, in_data):
3     return in_data * 2

```

will output something like:

```

1282221947 [-1261438096] DEBUG test/pydsexp/1 -> IOLong(23)
1282221947 [-1261438096] DEBUG test/pydsexp/1 46 <- IOLong()

```

## 6.13 Multiple device classes (Python and C++) in a server

Within the same python interpreter, it is possible to mix several Tango classes. Let's say two of your colleagues programmed two separate Tango classes in two separated python files: A PLC class in a `PLC.py`:

```

1 # PLC.py
2
3 from tango.server import Device, DeviceMeta, run
4
5 class PLC(Device):
6     __metaclass__ = DeviceMeta
7
8     # bla, bla my PLC code
9
10 if __name__ == "__main__":
11     run([PLC])

```

... and a IRMirror in a IRMirror.py:

```

1 # IRMirror.py
2
3 from tango.server import Device, DeviceMeta, run
4
5 class IRMirror(Device):
6     __metaclass__ = DeviceMeta
7
8     # bla, bla my IRMirror code
9
10 if __name__ == "__main__":
11     run([IRMirror])

```

You want to create a Tango server called *PLCMirror* that is able to contain devices from both PLC and IRMirror classes. All you have to do is write a *PLCMirror.py* containing the code:

```

1 # PLCMirror.py
2
3 from tango.server import run
4 from PLC import PLC
5 from IRMirror import IRMirror
6
7 run([PLC, IRMirror])

```

It is also possible to add C++ Tango class in a Python device server as soon as:

1. The Tango class is in a shared library
2. It exist a C function to create the Tango class

For a Tango class called *MyTgClass*, the shared library has to be called *MyTgClass.so* and has to be in a directory listed in the *LD\_LIBRARY\_PATH* environment variable. The C function creating the Tango class has to be called *\_create\_MyTgClass\_class()* and has to take one parameter of type "char \*" which is the Tango class name. Here is an example of the main function of the same device server than before but with one C++ Tango class called *SerialLine*:

```

1 import tango
2 import sys
3
4 if __name__ == '__main__':
5     py = tango.Util(sys.argv)
6     util.add_class('SerialLine', 'SerialLine', language="c++")
7     util.add_class(PLCClass, PLC, 'PLC')
8     util.add_class(IRMirrorClass, IRMirror, 'IRMirror')
9
10    U = tango.Util.instance()
11    U.server_init()
12    U.server_run()

```

**Line 6** The C++ class is registered in the device server

**Line 7 and 8** The two Python classes are registered in the device server

## 6.14 Create attributes dynamically

It is also possible to create dynamic attributes within a Python device server. There are several ways to create dynamic attributes. One of the way, is to create all the devices within a loop, then to create the dynamic attributes and finally to make all the devices available for the external world. In C++ device server, this is typically done within the `<Device>Class::device_factory()` method. In Python device server, this method is generic and the user does not have one. Nevertheless, this generic `device_factory` method calls a method named `dyn_attr()` allowing the user to create his dynamic attributes. It is simply necessary to re-define this method within your `<Device>Class` and to create the dynamic attribute within this method:

```
dyn_attr(self, dev_list)
```

where `dev_list` is a list containing all the devices created by the generic `device_factory()` method.

There is another point to be noted regarding dynamic attribute within Python device server. The Tango Python device server core checks that for each attribute it exists methods named `<attribute_name>_read` and/or `<attribute_name>_write` and/or `is_<attribute_name>_allowed`. Using dynamic attribute, it is not possible to define these methods because attributes name and number are known only at run-time. To address this issue, the `Device_3Impl::add_attribute()` method has a different signature for Python device server which is:

```
add_attribute(self, attr, r_meth = None, w_meth = None,
              is_allo_meth = None)
```

`attr` is an instance of the `Attr` class, `r_meth` is the method which has to be executed with the attribute is read, `w_meth` is the method to be executed when the attribute is written and `is_allo_meth` is the method to be executed to implement the attribute state machine. The method passed here as argument as to be class method and not object method. Which argument you have to use depends on the type of the attribute (A WRITE attribute does not need a read method). Note, that depending on the number of argument you pass to this method, you may have to use Python keyword argument. The necessary methods required by the Tango Python device server core will be created automatically as a forward to the methods given as arguments.

Here is an example of a device which has a TANGO command called `createFloatAttribute`. When called, this command creates a new scalar floating point attribute with the specified name:

```

1 from tango import Util, Attr
2 from tango.server import DeviceMeta, Device, command
3
4 class MyDevice(Device):
5     __metaclass__ = DeviceMeta
6
7     @command(dtype_in=str)
8     def CreateFloatAttribute(self, attr_name):
9         attr = Attr(attr_name, tango.DevDouble)
10        self.add_attribute(attr, self.read_General, self.write_General)
11
12    def read_General(self, attr):
13        self.info_stream("Reading attribute %s", attr.get_name())
14        attr.set_value(99.99)
15
16    def write_General(self, attr):
17        self.info_stream("Writing attribute %s", attr.get_name())

```

## 6.15 Create/Delete devices dynamically

*This feature is only possible since PyTango 7.1.2*

Starting from PyTango 7.1.2 it is possible to create devices in a device server “en caliente”. This means that you can create a command in your “management device” of a device server that creates devices of (possibly) several other tango classes. There are two ways to create a new device which are described below.

Tango imposes a limitation: the tango class(es) of the device(s) that is(are) to be created must have been registered before the server starts. If you use the high level API, the tango class(es) must be listed in the call to `run()`. If you use the lower level server API, it must be done using individual calls to `add_class()`.

### 6.15.1 Dynamic device from a known tango class name

If you know the tango class name but you don’t have access to the `tango.DeviceClass` (or you are too lazy to search how to get it ;-)) the way to do it is call `create_device()` / `delete_device()`. Here is an example of implementing a tango command on one of your devices that creates a device of some arbitrary class (the example assumes the tango commands ‘CreateDevice’ and ‘DeleteDevice’ receive a parameter of type `DevVarStringArray` with two strings. No error processing was done on the code for simplicity sake):

```

1 from tango import Util
2 from tango.server import DeviceMeta, Device, command
3
4 class MyDevice(Device):
5     __metaclass__ = DeviceMeta
6
7     @command(dtype_in=[str])
8     def CreateDevice(self, pars):
9         klass_name, dev_name = pars
10        util = Util.instance()
11        util.create_device(klass_name, dev_name, alias=None, cb=None)
12
13    @command(dtype_in=[str])
14    def DeleteDevice(self, pars):
15        klass_name, dev_name = pars
16        util = Util.instance()
17        util.delete_device(klass_name, dev_name)

```

An optional callback can be registered that will be executed after the device is registered in the tango database but before the actual device object is created and its `init_device` method is called. It can be used, for example, to initialize some device properties.

### 6.15.2 Dynamic device from a known tango class

If you already have access to the `DeviceClass` object that corresponds to the tango class of the device to be created you can call directly the `create_device()` / `delete_device()`. For example, if you wish to create a clone of your device, you can create a tango command called `Clone`:

```

1 class MyDevice(tango.Device_4Impl):
2
3     def fill_new_device_properties(self, dev_name):
4         prop_names = db.get_device_property_list(self.get_name(), "*")
5         prop_values = db.get_device_property(self.get_name(), prop_names.value_string)
6         db.put_device_property(dev_name, prop_values)
7

```

```

8      # do the same for attributes...
9      ...
10
11     def Clone(self, dev_name):
12         klass = self.get_device_class()
13         klass.create_device(dev_name, alias=None, cb=self.fill_new_device_properties)
14
15     def DeleteSibling(self, dev_name):
16         klass = self.get_device_class()
17         klass.delete_device(dev_name)

```

Note that the `cb` parameter is optional. In the example it is given for demonstration purposes only.

## 6.16 Write a server (original API)

This chapter describes how to develop a PyTango device server using the original PyTango server API. This API mimics the C++ API and is considered low level. You should write a server using this API if you are using code generated by [Pogo tool](#) or if for some reason the high level API helper doesn't provide a feature you need (in that case think of writing a mail to tango mailing list explaining what you cannot do).

### 6.16.1 The main part of a Python device server

The rule of this part of a Tango device server is to:

- Create the `Util` object passing it the Python interpreter command line arguments
- Add to this object the list of Tango class(es) which have to be hosted by this interpreter
- Initialize the device server
- Run the device server loop

The following is a typical code for this main function:

```

1  if __name__ == '__main__':
2      util = tango.Util(sys.argv)
3      util.add_class(PyDsExpClass, PyDsExp)
4
5      U = tango.Util.instance()
6      U.server_init()
7      U.server_run()

```

**Line 2** Create the `Util` object passing it the interpreter command line arguments

**Line 3** Add the Tango class `PyDsExp` to the device server. The `Util.add_class()` method of the `Util` class has two arguments which are the Tango class `PyDsExpClass` instance and the Tango `PyDsExp` instance. This `Util.add_class()` method is only available since version 7.1.2. If you are using an older version please use `Util.add_TgClass()` instead.

**Line 7** Initialize the Tango device server

**Line 8** Run the device server loop

### 6.16.2 The `PyDsExpClass` class in Python

The rule of this class is to :

- Host and manage data you have only once for the Tango class whatever devices of this class will be created

- Define Tango class command(s)
- Define Tango class attribute(s)

In our example, the code of this Python class looks like:

```

1 class PyDsExpClass(tango.DeviceClass):
2
3     cmd_list = { 'IOLong' : [ [ tango.ArgType.DevLong, "Number" ],
4                             [ tango.ArgType.DevLong, "Number * 2" ] ],
5                 'IOStringArray' : [ [ tango.ArgType.DevVarStringArray, "Array of string" ],
6                                     [ tango.ArgType.DevVarStringArray, "This reversed array" ] ],
7
8     }
9
10    attr_list = { 'Long_attr' : [ [ tango.ArgType.DevLong ,
11                                  tango.AttrDataFormat.SCALAR ,
12                                  tango.AttrWriteType.READ],
13                                { 'min alarm' : 1000, 'max alarm' : 1500 } ],
14
15                'Short_attr_rw' : [ [ tango.ArgType.DevShort,
16                                      tango.AttrDataFormat.SCALAR,
17                                      tango.AttrWriteType.READ_WRITE ] ]
18    }

```

**Line 1** The PyDsExpClass class has to inherit from the *DeviceClass* class

**Line 3 to 7** Definition of the `cmd_list` dict defining commands. The *IOLong* command is defined at lines 3 and 4. The *IOStringArray* command is defined in lines 5 and 6

**Line 9 to 17** Definition of the `attr_list` dict defining attributes. The *Long\_attr* attribute is defined at lines 9 to 12 and the *Short\_attr\_rw* attribute is defined at lines 14 to 16

If you have something specific to do in the class constructor like initializing some specific data member, you will have to code a class constructor. An example of such a constructor is

```

1 def __init__(self, name):
2     tango.DeviceClass.__init__(self, name)
3     self.set_type("TestDevice")

```

The device type is set at line 3.

### 6.16.3 Defining commands

As shown in the previous example, commands have to be defined in a dict called `cmd_list` as a data member of the `xxxClass` class of the Tango class. This dict has one element per command. The element key is the command name. The element value is a python list which defines the command. The generic form of a command definition is:

```

'cmd_name' : [ [in_type, <"In desc">], [out_type, <"Out desc">],
               <{opt parameters}>]

```

The first element of the value list is itself a list with the command input data type (one of the `tango.ArgType` pseudo enumeration value) and optionally a string describing this input argument. The second element of the value list is also a list with the command output data type (one of the `tango.ArgType` pseudo enumeration value) and optionally a string describing it. These two elements are mandatory. The third list element is optional and allows additional command definition. The authorized element for this dict are summarized in the following array:

key	Value	Definition
"display level"	DispLevel enum value	The command display level
"polling period"	Any number	The command polling period (mS)
"default command"	True or False	To define that it is the default command

## 6.16.4 Defining attributes

As shown in the previous example, attributes have to be defined in a `dict` called `attr_list` as a data member of the `xxxClass` class of the Tango class. This `dict` has one element per attribute. The element key is the attribute name. The element value is a python `list` which defines the attribute. The generic form of an attribute definition is:

```
'attr_name' : [ [mandatory parameters], <{opt parameters}>]
```

For any kind of attributes, the mandatory parameters are:

```
[attr data type, attr data format, attr data R/W type]
```

The attribute data type is one of the possible value for attributes of the `tango.ArgType` pseudo enumeration. The attribute data format is one of the possible value of the `tango.AttrDataFormat` pseudo enumeration and the attribute R/W type is one of the possible value of the `tango.AttrWriteType` pseudo enumeration. For spectrum attribute, you have to add the maximum X size (a number). For image attribute, you have to add the maximum X and Y dimension (two numbers). The authorized elements for the `dict` defining optional parameters are summarized in the following array:

key	value	definition
"display level"	tango.DispLevel enum value	The attribute display level
"polling period"	Any number	The attribute polling period (mS)
"memorized"	"true" or "true_without_hard_applied"	Define if and how the att. is memorized
"label"	A string	The attribute label
"description"	A string	The attribute description
"unit"	A string	The attribute unit
"standard unit"	A number	The attribute standard unit
"display unit"	A string	The attribute display unit
"format"	A string	The attribute display format
"max value"	A number	The attribute max value
"min value"	A number	The attribute min value
"max alarm"	A number	The attribute max alarm
"min alarm"	A number	The attribute min alarm
"min warning"	A number	The attribute min warning
"max warning"	A number	The attribute max warning
"delta time"	A number	The attribute RDS alarm delta time
"delta val"	A number	The attribute RDS alarm delta val

## 6.16.5 The PyDsExp class in Python

The rule of this class is to implement methods executed by commands and attributes. In our example, the code of this class looks like:

```
1 class PyDsExp(tango.Device_4Impl):
2
3     def __init__(self, cl, name):
4         tango.Device_4Impl.__init__(self, cl, name)
5         self.info_stream('In PyDsExp.__init__')
6         PyDsExp.init_device(self)
7
```

```

8  def init_device(self):
9      self.info_stream('In Python init_device method')
10     self.set_state(tango.DevState.ON)
11     self.attr_short_rw = 66
12     self.attr_long = 1246
13
14     #-----
15
16     def delete_device(self):
17         self.info_stream('PyDsExp.delete_device')
18
19     #-----
20     # COMMANDS
21     #-----
22
23     def is_IOLong_allowed(self):
24         return self.get_state() == tango.DevState.ON
25
26     def IOLong(self, in_data):
27         self.info_stream('IOLong', in_data)
28         in_data = in_data * 2
29         self.info_stream('IOLong returns', in_data)
30         return in_data
31
32     #-----
33
34     def is_IOStringArray_allowed(self):
35         return self.get_state() == tango.DevState.ON
36
37     def IOStringArray(self, in_data):
38         l = range(len(in_data)-1, -1, -1)
39         out_index=0
40         out_data=[]
41         for i in l:
42             self.info_stream('IOStringArray <- ', in_data[out_index])
43             out_data.append(in_data[i])
44             self.info_stream('IOStringArray ->', out_data[out_index])
45             out_index += 1
46         self.y = out_data
47         return out_data
48
49     #-----
50     # ATTRIBUTES
51     #-----
52
53     def read_attr_hardware(self, data):
54         self.info_stream('In read_attr_hardware')
55
56     def read_Long_attr(self, the_att):
57         self.info_stream("read_Long_attr")
58
59         the_att.set_value(self.attr_long)
60
61     def is_Long_attr_allowed(self, req_type):
62         return self.get_state() in (tango.DevState.ON,)
63
64     def read_Short_attr_rw(self, the_att):
65         self.info_stream("read_Short_attr_rw")
66
67         the_att.set_value(self.attr_short_rw)
68
69     def write_Short_attr_rw(self, the_att):
70         self.info_stream("write_Short_attr_rw")

```



```

71     self.attr_short_rw = the_att.get_write_value()
72
73
74     def is_Short_attr_rw_allowed(self, req_type):
75         return self.get_state() in (tango.DevState.ON,)

```

**Line 1** The PyDsExp class has to inherit from the `tango.Device_4Impl`

**Line 3 to 6** PyDsExp class constructor. Note that at line 6, it calls the `init_device()` method

**Line 8 to 12** The `init_device()` method. It sets the device state (line 9) and initialises some data members

**Line 16 to 17** The `delete_device()` method. This method is not mandatory. You define it only if you have to do something specific before the device is destroyed

**Line 23 to 30** The two methods for the `IOLong` command. The first method is called `is_IOLong_allowed()` and it is the command `is_allowed` method (line 23 to 24). The second method has the same name than the command name. It is the method which executes the command. The command input data type is a Tango long and therefore, this method receives a python integer.

**Line 34 to 47** The two methods for the `IOStringArray` command. The first method is its `is_allowed` method (Line 34 to 35). The second one is the command execution method (Line 37 to 47). The command input data type is a string array. Therefore, the method receives the array in a python list of python strings.

**Line 53 to 54** The `read_attr_hardware()` method. Its argument is a Python sequence of Python integer.

**Line 56 to 59** The method executed when the `Long_attr` attribute is read. Note that before PyTango 7 it sets the attribute value with the `tango.set_attribute_value` function. Now the same can be done using the `set_value` of the attribute object

**Line 61 to 62** The `is_allowed` method for the `Long_attr` attribute. This is an optional method that is called when the attribute is read or written. Not defining it has the same effect as always returning True. The parameter `req_type` is of type `AttrReqType` which tells if the method is called due to a read or write request. Since this is a read-only attribute, the method will only be called for read requests, obviously.

**Line 64 to 67** The method executed when the `Short_attr_rw` attribute is read.

**Line 69 to 72** The method executed when the `Short_attr_rw` attribute is written. Note that before PyTango 7 it gets the attribute value with a call to the Attribute method `get_write_value` with a list as argument. Now the write value can be obtained as the return value of the `get_write_value` call. And in case it is a scalar there is no more the need to extract it from the list.

**Line 74 to 75** The `is_allowed` method for the `Short_attr_rw` attribute. This is an optional method that is called when the attribute is read or written. Not defining it has the same effect as always returning True. The parameter `req_type` is of type `AttrReqType` which tells if the method is called due to a read or write request.

## General methods

The following array summarizes how the general methods we have in a Tango device server are implemented in Python.

Name	Input par (with "self")	return value	mandatory
<code>init_device</code>	None	None	Yes
<code>delete_device</code>	None	None	No
<code>always_executed_hook</code>	None	None	No
<code>signal_handler</code>	<code>int</code>	None	No
<code>read_attr_hardware</code>	sequence< <code>int</code> >	None	No

## Implementing a command

Commands are defined as described above. Nevertheless, some methods implementing them have to be written. These methods names are fixed and depend on command name. They have to be called:

- `is_<Cmd_name>_allowed(self)`
- `<Cmd_name>(self, arg)`

For instance, with a command called *MyCmd*, its `is_allowed` method has to be called `is_MyCmd_allowed` and its execution method has to be called simply *MyCmd*. The following array gives some more info on these methods.

Name	Input par (with "self")	return value	mandatory
<code>is_&lt;Cmd_name&gt;_allowed</code>	None	Python boolean	No
<code>Cmd_name</code>	Depends on cmd type	Depends on cmd type	Yes

Please check *Data types* chapter to understand the data types that can be used in command parameters and return values.

The following code is an example of how you write code executed when a client calls a command named *IOLong*:

```

1 def is_IOLong_allowed(self):
2     self.debug_stream("in is_IOLong_allowed")
3     return self.get_state() == tango.DevState.ON
4
5 def IOLong(self, in_data):
6     self.info_stream('IOLong', in_data)
7     in_data = in_data * 2
8     self.info_stream('IOLong returns', in_data)
9     return in_data

```

**Line 1-3** the `is_IOLong_allowed` method determines in which conditions the command 'IOLong' can be executed. In this case, the command can only be executed if the device is in 'ON' state.

**Line 6** write a log message to the tango INFO stream (click [here](#) for more information about PyTango log system).

**Line 7** does something with the input parameter

**Line 8** write another log message to the tango INFO stream (click [here](#) for more information about PyTango log system).

**Line 9** return the output of executing the tango command

## Implementing an attribute

Attributes are defined as described in chapter 5.3.2. Nevertheless, some methods implementing them have to be written. These methods names are fixed and depend on attribute name. They have to be called:

- `is_<Attr_name>_allowed(self, req_type)`
- `read_<Attr_name>(self, attr)`
- `write_<Attr_name>(self, attr)`

For instance, with an attribute called *MyAttr*, its `is_allowed` method has to be called `is_MyAttr_allowed`, its `read` method has to be called `read_MyAttr` and its `write` method has to be called `write_MyAttr`. The *attr* parameter is an instance of *Attr*. Unlike the commands, the `is_allowed` method for attributes receives a parameter of type `AttrReqtype`.

Please check *Data types* chapter to understand the data types that can be used in attribute.

The following code is an example of how you write code executed when a client read an attribute which is called *Long\_attr*:

```
1 def read_Long_attr(self, the_attr):
2     self.info_stream("read attribute name Long_attr")
3     the_attr.set_value(self.attr_long)
```

**Line 1** Method declaration with “the\_attr” being an instance of the Attribute class representing the Long\_attr attribute

**Line 2** write a log message to the tango INFO stream (click [here](#) for more information about PyTango log system).

**Line 3** Set the attribute value using the method set\_value() with the attribute value as parameter.

The following code is an example of how you write code executed when a client write the Short\_attr\_rw attribute:

```
1 def write_Short_attr_rw(self, the_attr):
2     self.info_stream("In write_Short_attr_rw for attribute ", the_attr.get_name())
3     self.attr_short_rw = the_attr.get_write_value(data)
```

**Line 1** Method declaration with “the\_attr” being an instance of the Attribute class representing the Short\_attr\_rw attribute

**Line 2** write a log message to the tango INFO stream (click [here](#) for more information about PyTango log system).

**Line 3** Get the value sent by the client using the method get\_write\_value() and store the value written in the device object. Our attribute is a scalar short attribute so the return value is an int



Answers to general Tango questions can be found in the [general tango tutorial](#).

Please also check the [general tango how to](#).

#### How can I report an issue?

Bug reports are very valuable for the community.

Please open a new issue on the [github issue page](#).

#### How can I contribute to PyTango and the documentation?

Contributions are always welcome!

You can open pull requests on the [github PR page](#).

#### I got a libboost\_python error when I try to import tango module...

For instance:

```
>>> import tango
ImportError: libboost_python.so.1.53.0: cannot open shared object file: No such file or directory
```

You must check that you have the correct boost python installed on your computer. To see which boost python file PyTango needs, type:

```
$ ldd /usr/lib64/python2.7/site-packages/tango/_tango.so
linux-vdso.so.1 => (0x00007ffea7562000)
libtango.so.9 => /lib64/libtango.so.9 (0x00007fac04011000)
libomniORB4.so.1 => /lib64/libomniORB4.so.1 (0x00007fac03c62000)
libboost_python.so.1.53.0 => not found
[...]
```

#### I have more questions, where can I ask?

The [Tango forum](#) is a good place to get some support. Meet us in the [Python section](#).



---

## PyTango Enhancement Proposals

---

### 8.1 TEP 1 - Device Server High Level API

TEP:	1
Title:	Device Server High Level API
Version:	2.2.0
Last-Modified:	10-Sep-2014
Author:	Tiago Coutinho <tcoutinho@cells.es>
Status:	Active
Type:	Standards Track
Content-Type:	text/x-rst
Created:	17-Oct-2012

#### 8.1.1 Abstract

This TEP aims to define a new high level API for writing device servers.

#### 8.1.2 Rationale

The code for Tango device servers written in Python often obey a pattern. It would be nice if non tango experts could create tango device servers without having to code some obscure tango related code. It would also be nice if the tango programming interface would be more pythonic. The final goal is to make writing tango device servers as easy as:

```
class Motor(Device):
    __metaclass__ = DeviceMeta

    position = attribute()

    def read_position(self):
        return 2.3

    @command()
    def move(self, position):
        pass

if __name__ == "__main__":
    server_run((Motor,))
```

### 8.1.3 Places to simplify

After looking at most python device servers one can see some patterns:

At <Device> class level:

1. <Device> always inherits from latest available DeviceImpl from pogo version
2. **constructor always does the same:**
  - (a) calls super constructor
  - (b) debug message
  - (c) calls `init_device`
3. all methods have `debug_stream` as first instruction
4. `init_device` does additionally `get_device_properties()`
5. *read attribute* methods follow the pattern:

```
def read_Attr(self, attr):
    self.debug_stream()
    value = get_value_from_hardware()
    attr.set_value(value)
```

6. *write attribute* methods follow the pattern:

```
def write_Attr(self, attr):
    self.debug_stream()
    w_value = attr.get_write_value()
    apply_value_to_hardware(w_value)
```

At <Device>Class class level:

1. A <Device>Class class exists for every <DeviceName> class
2. The <Device>Class class only contains attributes, commands and properties descriptions (no logic)
3. The `attr_list` description always follows the same (non explicit) pattern (and so does `cmd_list`, `class_property_list`, `device_property_list`)
4. the syntax for `attr_list`, `cmd_list`, etc is far from understandable

At `main()` level:

1. **The `main()` method always does the same:**
  - (a) create *Util*
  - (b) register tango class
  - (c) when registering a python class to become a tango class, 99.9% of times the python class name is the same as the tango class name (example: Motor is registered as tango class "Motor")
  - (d) call `server_init()`
  - (e) call `server_run()`

### 8.1.4 High level API

The goals of the high level API are:



## Maintain all features of low-level API available from high-level API

Everything that was done with the low-level API must also be possible to do with the new API.

All tango features should be available by direct usage of the new simplified, cleaner high-level API and through direct access to the low-level API.

### Automatic inheritance from the latest\*\* DeviceImpl

Currently Devices need to inherit from a direct Tango device implementation (*DeviceImpl*, or *Device\_2Impl*, *Device\_3Impl*, *Device\_4Impl*, etc) according to the tango version being used during the development.

In order to keep the code up to date with tango, every time a new Tango IDL is released, the code of every device server needs to be manually updated to inherit from the newest tango version.

By inheriting from a new high-level *Device* (which itself automatically *decides* from which *DeviceImpl* version it should inherit), the device servers are always up to date with the latest tango release without need for manual intervention (see *tango.server*).

Low-level way:

```
class Motor(PyTango.Device_4Impl):
    pass
```

High-level way:

```
class Motor(PyTango.server.Device):
    pass
```

### Default implementation of Device constructor

99% of the different device classes which inherit from low level *DeviceImpl* only implement `__init__` to call their `init_device` (see *tango.server*).

*Device* already calls `init_device`.

Low-level way:

```
class Motor(PyTango.Device_4Impl):
    def __init__(self, dev_class, name):
        PyTango.Device_4Impl.__init__(self, dev_class, name)
        self.init_device()
```

High-level way:

```
class Motor(PyTango.server.Device):
    # Nothing to be done!
    pass
```

### Default implementation of init\_device()

99% of different device classes which inherit from low level *DeviceImpl* have an implementation of `init_device` which *at least* calls `get_device_properties()` (see *tango.server*).

`init_device()` already calls `get_device_properties()`.

Low-level way:

```
class Motor(PyTango.Device_4Impl):  
  
    def init_device(self):  
        self.get_device_properties()
```

High-level way:

```
class Motor(PyTango.server.Device):  
    # Nothing to be done!  
    pass
```

### Remove the need to code DeviceClass

99% of different device servers only need to implement their own subclass of *DeviceClass* to register the attribute, commands, device and class properties by using the corresponding *attr\_list*, *cmd\_list*, *device\_property\_list* and *class\_property\_list*.

With the high-level API we completely remove the need to code the *DeviceClass* by registering attribute, commands, device and class properties in the *Device* with a more pythonic API (see *tango.server*)

1. Hide *<Device>Class* class completely
2. simplify *main()*

Low-level way:

```
class Motor(PyTango.Device_4Impl):  
  
    def read_Position(self, attr):  
        pass  
  
class MotorClass(PyTango.DeviceClass):  
  
    class_property_list = { }  
    device_property_list = { }  
    cmd_list = { }  
  
    attr_list = {  
        'Position':  
            [[PyTango.DevDouble,  
             PyTango.SCALAR,  
             PyTango.READ]],  
    }  
  
    def __init__(self, name):  
        PyTango.DeviceClass.__init__(self, name)  
        self.set_type(name)
```

High-level way:

```
class Motor(PyTango.server.Device):  
  
    position = PyTango.server.attribute(dtype=float, )  
  
    def read_position(self):  
        pass
```

## Pythonic read/write attribute

With the low level API, it feels strange for a non tango programmer to have to write:

```
def read_Position(self, attr):
    # ...
    attr.set_value(new_position)

def read_Position(self, attr):
    # ...
    attr.set_value_date_quality(new_position, time.time(), AttrQuality.CHANGING)
```

A more pythonic way would be:

```
def read_position(self):
    # ...
    self.position = new_position

def read_position(self):
    # ...
    self.position = new_position, time.time(), AttrQuality.CHANGING
```

Or even:

```
def read_position(self):
    # ...
    return new_position

def read_position(self):
    # ...
    return new_position, time.time(), AttrQuality.CHANGING
```

## Simplify *main()*

the typical *main()* method could be greatly simplified. initializing tango, registering tango classes, initializing and running the server loop and managing errors could all be done with the single function call to `server_run()`

Low-level way:

```
def main():
    try:
        py = PyTango.Util(sys.argv)
        py.add_class(MotorClass, Motor, 'Motor')

        U = PyTango.Util.instance()
        U.server_init()
        U.server_run()

    except PyTango.DevFailed, e:
        print '-----> Received a DevFailed exception:', e
    except Exception, e:
        print '-----> An unforeseen exception occured....', e
```

High-level way:

```
def main():
    classes = Motor,
    PyTango.server_run(classes)
```

### 8.1.5 In practice

Currently, a pogo generated device server code for a Motor having a double attribute *position* would look like this:

```
#!/usr/bin/env python
# -*- coding:utf-8 -*-

#####
## license :
##-----
##
## File :      Motor.py
##
## Project :
##
## $Author :   t$
##
## $Revision : $
##
## $Date :     $
##
## $HeadUrl  : $
##-----
##           This file is generated by POGO
##           (Program Obviously used to Generate tango Object)
##
##           (c) - Software Engineering Group - ESRF
#####

"""

__all__ = ["Motor", "MotorClass", "main"]

__docformat__ = 'restructuredtext'

import PyTango
import sys
# Add additional import
#----- PROTECTED REGION ID(Motor.additionnal_import) ENABLED START -----#

#----- PROTECTED REGION END -----# //      Motor.additionnal_import

#####
## Device States Description
##
## No states for this device
#####

class Motor (PyTango.Device_4Impl):

#----- Add you global variables here -----
#----- PROTECTED REGION ID(Motor.global_variables) ENABLED START -----#

#----- PROTECTED REGION END -----# //      Motor.global_variables
#
#   Device constructor
#-----
def __init__(self,cl, name):
    PyTango.Device_4Impl.__init__(self,cl,name)
    self.debug_stream("In " + self.get_name() + ".__init__()")
    Motor.init_device(self)
```

```

#-----
#   Device destructor
#-----
def delete_device(self):
    self.debug_stream("In " + self.get_name() + ".delete_device()")
    #----- PROTECTED REGION ID(Motor.delete_device) ENABLED START -----#

    #----- PROTECTED REGION END -----# //      Motor.delete_device

#-----
#   Device initialization
#-----
def init_device(self):
    self.debug_stream("In " + self.get_name() + ".init_device()")
    self.get_device_properties(self.get_device_class())
    self.attr_Position_read = 0.0
    #----- PROTECTED REGION ID(Motor.init_device) ENABLED START -----#

    #----- PROTECTED REGION END -----# //      Motor.init_device

#-----
#   Always excuted hook method
#-----
def always_executed_hook(self):
    self.debug_stream("In " + self.get_name() + ".always_executed_hook()")
    #----- PROTECTED REGION ID(Motor.always_executed_hook) ENABLED START -----#

    #----- PROTECTED REGION END -----# //      Motor.always_executed_hook

#=====
#
#   Motor read/write attribute methods
#
#=====

#-----
#   Read Position attribute
#-----
def read_Position(self, attr):
    self.debug_stream("In " + self.get_name() + ".read_Position()")
    #----- PROTECTED REGION ID(Motor.Position_read) ENABLED START -----#
    self.attr_Position_read = 1.0
    #----- PROTECTED REGION END -----# //      Motor.Position_read
    attr.set_value(self.attr_Position_read)

#-----
#   Read Attribute Hardware
#-----
def read_attr_hardware(self, data):
    self.debug_stream("In " + self.get_name() + ".read_attr_hardware()")
    #----- PROTECTED REGION ID(Motor.read_attr_hardware) ENABLED START -----#

    #----- PROTECTED REGION END -----# //      Motor.read_attr_hardware

#=====
#
#   Motor command methods
#
#=====

```

```
#####
#
#   MotorClass class definition
#
#####
class MotorClass(PyTango.DeviceClass):

    #   Class Properties
    class_property_list = {
        }

    #   Device Properties
    device_property_list = {
        }

    #   Command definitions
    cmd_list = {
        }

    #   Attribute definitions
    attr_list = {
        'Position':
            [[PyTango.DevDouble,
             PyTango.SCALAR,
             PyTango.READ]],
        }

#####
#-----
#   MotorClass Constructor
#-----
#
def __init__(self, name):
    PyTango.DeviceClass.__init__(self, name)
    self.set_type(name);
    print "In Motor Class  constructor"

#####
#
#   Motor class main method
#
#####
def main():
    try:
        py = PyTango.Util(sys.argv)
        py.add_class(MotorClass, Motor, 'Motor')

        U = PyTango.Util.instance()
        U.server_init()
        U.server_run()

    except PyTango.DevFailed,e:
        print '-----> Received a DevFailed exception:',e
    except Exception,e:
        print '-----> An unforeseen exception ocured....',e

if __name__ == '__main__':
    main()
```

To make things more fair, let's analyse the stripified version of the code instead:

```

import PyTango
import sys

class Motor (PyTango.Device_4Impl):

    def __init__(self,cl, name):
        PyTango.Device_4Impl.__init__(self,cl,name)
        self.debug_stream("In " + self.get_name() + ".__init__()")
        Motor.init_device(self)

    def delete_device(self):
        self.debug_stream("In " + self.get_name() + ".delete_device()")

    def init_device(self):
        self.debug_stream("In " + self.get_name() + ".init_device()")
        self.get_device_properties(self.get_device_class())
        self.attr_Position_read = 0.0

    def always_executed_hook(self):
        self.debug_stream("In " + self.get_name() + ".always_excuted_hook()")

    def read_Position(self, attr):
        self.debug_stream("In " + self.get_name() + ".read_Position()")
        self.attr_Position_read = 1.0
        attr.set_value(self.attr_Position_read)

    def read_attr_hardware(self, data):
        self.debug_stream("In " + self.get_name() + ".read_attr_hardware()")

class MotorClass(PyTango.DeviceClass):

    class_property_list = {
    }

    device_property_list = {
    }

    cmd_list = {
    }

    attr_list = {
        'Position':
            [[PyTango.DevDouble,
              PyTango.SCALAR,
              PyTango.READ]],
    }

    def __init__(self, name):
        PyTango.DeviceClass.__init__(self, name)
        self.set_type(name);
        print "In Motor Class  constructor"

def main():
    try:
        py = PyTango.Util(sys.argv)
        py.add_class(MotorClass, Motor, 'Motor')

```

```
U = PyTango.Util.instance()
U.server_init()
U.server_run()

except PyTango.DevFailed,e:
    print '-----> Received a DevFailed exception:',e
except Exception,e:
    print '-----> An unforeseen exception occured....',e

if __name__ == '__main__':
    main()
```

And the equivalent HLAPI version of the code would be:

```
#!/usr/bin/env python

from PyTango import DebugIt, server_run
from PyTango.server import Device, DeviceMeta, attribute

class Motor(Device):
    __metaclass__ = DeviceMeta

    position = attribute()

    @DebugIt()
    def read_position(self):
        return 1.0

def main():
    server_run( (Motor,) )

if __name__ == "__main__":
    main()
```

## 8.1.6 References

*tango.server*

## 8.1.7 Changes

### from 2.1.0 to 2.2.0

Changed module name from *hlapi* to *server*

### from 2.0.0 to 2.1.0

Changed module name from *api2* to *hlapi* (High Level API)

### From 1.0.0 to 2.0.0

- API Changes
  - changed Attr to attribute
  - changed Cmd to command
  - changed Prop to device\_property



- changed ClassProp to class\_property
- Included command and properties in the example
- Added references to API documentation

### 8.1.8 Copyright

This document has been placed in the public domain.

## 8.2 TEP 2 - Tango database serverless

TEP:	2
Title:	Tango database serverless
Version:	1.0.0
Last-Modified:	17-Oct-2012
Author:	Tiago Coutinho <tcoutinho@cells.es>
Status:	Active
Type:	Standards Track
Content-Type:	text/x-rst
Created:	17-Oct-2012
Post-History:	17-Oct-2012

### 8.2.1 Abstract

This TEP aims to define a python DataBases which doesn't need a database server behind. It would make tango easier to try out by anyone and it could greatly simplify tango installation on small environments (like small, independent laboratories).

### 8.2.2 Motivation

I was given a openSUSE laptop so that I could do the presentation for the tango meeting held in FRMII on October 2012. Since I planned to do a demonstration as part of the presentation I installed all mysql libraries, omniorb, tango and pytango on this laptop.

During the flight to Munich I realized tango was not working because of a strange mysql server configuration done by the openSUSE distribution. I am not a mysql expert and I couldn't google for a solution. Also it made me angry to have to install all the mysql crap (libmysqlclient, mysqld, mysql-administrator, bla, bla) just to have a demo running.

At the time of writting the first version of this TEP I still didn't solve the problem! Shame on me!

Also at the same tango meeting during the tango archiving discussions I heard fake whispers or changing the tango archiving from MySQL/Oracle to NoSQL.

I started thinking if it could be possible to have an alternative implementation of DataBases without the need for a mysql server.

### 8.2.3 Requisites

- no dependencies on external packages
- no need for a separate database server process (at least, by default)
- no need to execute post install scripts to fill database

## 8.2.4 Step 1 - Gather database information

It turns out that python has a Database API specification ([PEP 249](#)). Python distribution comes natively ( $\geq 2.6$ ) with not one but several persistency options ([Data Persistence](#)):

module	Native	Platforms	API	Database	Description
<b>Native python 2.x</b>					
<code>pickle</code>	Yes	all	dump/load	file	python serialization/marshalling module
<code>shelve</code>	Yes	all	dict	file	high level persistent, dictionary-like object
<code>marshal</code>	Yes	all	dump/load	file	Internal Python object serialization
<code>anydbm</code>	Yes	all	dict	file	Generic access to DBM-style databases. Wrapper for <code>dbhash</code> , <code>gdbm</code> , <code>dbm</code> or <code>dumbdbm</code>
<code>dbm</code>	Yes	all	dict	file	Simple "database" interface
<code>gdbm</code>	Yes	unix	dict	file	GNU's reinterpretation of dbm
<code>dbhash</code>	Yes	unix?	dict	file	DBM-style interface to the BSD database library (needs <code>bsddb</code> ). <b>Removed in python 3</b>
<code>bsddb</code>	Yes	unix?	dict	file	Interface to Berkeley DB library. <b>Removed in python 3</b>
<code>dumbdbm</code>	Yes	all	dict	file	Portable DBM implementation
<code>sqlite3</code>	Yes	all	DBAPI2	file, memory	DB-API 2.0 interface for SQLite databases
<b>Native Python 3.x</b>					
<code>pickle</code>	Yes	all	dump/load	file	python serialization/marshalling module
<code>shelve</code>	Yes	all	dict	file	high level persistent, dictionary-like object
<code>marshal</code>	Yes	all	dump/load	file	Internal Python object serialization
<code>dbm</code>	Yes	all	dict	file	Interfaces to Unix "databases". Wrapper for <code>dbm.gnu</code> , <code>dbm.ndbm</code> , <code>dbm.dumb</code>
<code>dbm.gnu</code>	Yes	unix	dict	file	GNU's reinterpretation of dbm
<code>dbm.ndbm</code>	Yes	unix	dict	file	Interface based on ndbm
<code>dbm.dumb</code>	Yes	all	dict	file	Portable DBM implementation
<code>sqlite3</code>	Yes	all	DBAPI2	file, memory	DB-API 2.0 interface for SQLite databases

### third-party DBAPI2

- `pyodbc`
- `mxODBC`
- `kinterbasdb`
- `mxODBC Connect`
- `MySQLdb`
- `psycopg`
- `pyPgSQL`
- `PySQLite`
- `adodbapi`
- `pymssql`
- `sapdbapi`
- `ibm_db`
- `InformixDB`

### third-party NOSQL

(these may or not have python DBAPI2 interface)

- `CouchDB` - `couchdb.client`
- `MongoDB` - `pymongo` - NoSQL database
- `Cassandra` - `pycassa`

### third-party database abstraction layer

- [SQLAlchemy](#) - sqlalchemy - Python SQL toolkit and Object Relational Mapper

## 8.2.5 Step 2 - Which module to use?

*hrrrr... wrong question!*

The first decision I thought it should made is which python module better suites the needs of this TEP. Then I realized I would fall into the same trap as the C++ DataBases: hard link the server to a specific database implementation (in their case MySQL).

I took a closer look at the tables above and I noticed that python persistent modules come in two flavors: dict and DBAPI2. So naturally the decision I thought it had to be made was: *which flavor to use?*

But then I realized both flavors could be used if we properly design the python DataBases.

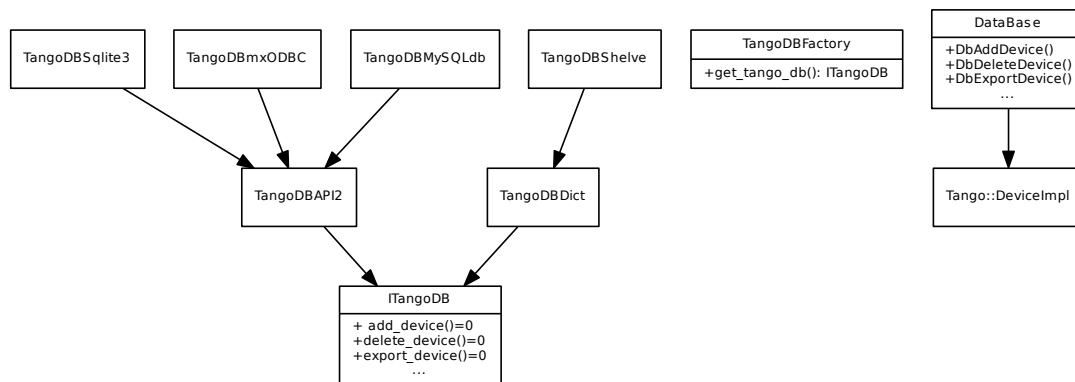
## 8.2.6 Step 3 - Architecture

If you step back for a moment and look at the big picture you will see that what we need is really just a mapping between the Tango DataBase set of attributes and commands (I will call this *Tango Device DataBase API*) and the python database API oriented to tango (I will call this TDB interface).

The TDB interface should be represented by the `ITangoDB`. Concrete databases should implement this interface (example, DBAPI2 interface should be represented by a class `TangoDBAPI2` implementing `ITangoDB`).

Connection to a concrete `ITangoDB` should be done through a factory: `TangoDBFactory`

The Tango DataBase device should have no logic. Through basic configuration it should be able to ask the `TangoDBFactory` for a concrete `ITangoDB`. The code of every command and attribute should be simple forward to the `ITangoDB` object (a part of some parameter translation and error handling).



## 8.2.7 Step 4 - The python DataBases

If we can make a python device server which has the same set of attributes and commands has the existing C++ `DataBase` (and of course the same semantic behavior), the tango DS and tango clients will never know the difference (BTW, that's one of the beauties of tango).

The C++ `DataBase` consists of around 80 commands and 1 mandatory attribute (the others are used for profiling) so making a python Tango DataBase device from scratch is out of the question.

Fortunately, C++ `DataBase` is one of the few device servers that were developed since the beginning with pogo and were successfully adapted to pogo 8. This means there is a precious `DataBase.xmi`

available which can be loaded to pogo and saved as a python version. The result of doing this can be found [here](#) (this file was generated with a beta version of the pogo 8.1 python code generator so it may contain errors).

### 8.2.8 Step 5 - Default database implementation

The decision to which database implementation should be used should obey the following rules:

1. should not require an extra database server process
2. should be a native python module
3. should implement python DBAPI2

It came to my attention the `sqlite3` module would be perfect as a default database implementation. This module comes with python since version 2.5 and is available in all platforms. It implements the DBAPI2 interface and can store persistently in a common OS file or even in memory.

There are many free scripts on the web to translate a mysql database to sqlite3 so one can use an existing mysql tango database and directly use it with the python DataBases with sqlite3 implementation.

### 8.2.9 Development

The development is being done in PyTango SVN trunk in the `tango.databases` module.

You can checkout with:

```
$ svn co https://tango-cs.svn.sourceforge.net/svnroot/tango-cs/bindings/PyTango/trunk PyTango-trunk
```

### 8.2.10 Disadvantages

A serverless, file based, database has some disadvantages when compared to the mysql solution:

- Not possible to distribute load between Tango DataBase DS and database server (example: run the Tango DS in one machine and the database server in another)
- Not possible to have two Tango DataBase DS pointing to the same database
- Harder to upgrade to newer version of sql tables (specially if using dict based database)

Bare in mind the purpose of this TED is to simplify the process of trying tango and to ease installation and configuration on small environments (like small, independent laboratories).

### 8.2.11 References

- <http://wiki.python.org/moin/DbApiCheatSheet>
- <http://wiki.python.org/moin/DbApiModuleComparison>
- <http://wiki.python.org/moin/DatabaseProgramming>
- <http://wiki.python.org/moin/DbApiFaq>
- [PEP 249](#)
- <http://wiki.python.org/moin/ExtendingTheDbApi>
- <http://wiki.python.org/moin/DbApi3>

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## History of changes

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**Contributors** T. Coutinho

**Last Update** January 30, 2017

### 9.1 Document revisions

Date	Revision	Description	Author
18/07/03	1.0	Initial Version	M. Ounsy
06/10/03	2.0	Extension of the “Getting Started” paragraph	A. Buteau/M. Ounsy
14/10/03	3.0	Added Exception Handling paragraph	M. Ounsy
13/06/05	4.0	Ported to Latex, added events, AttributeProxy and ApiUtil	V. Forchì
13/06/05	4.1	fixed bug with python 2.5 and and state events new Database constructor	V. Forchì
15/01/06	5.0	Added Device Server classes	E.Taurel
15/03/07	6.0	Added AttrInfoEx, AttributeConfig events, 64bits, write_attribute	T. Coutinho
21/03/07	6.1	Added groups	T. Coutinho
15/06/07	6.2	Added dynamic attributes doc	E. Taurel
06/05/08	7.0	Update to Tango 6.1. Added DB methods, version info	T. Coutinho
10/07/09	8.0	Update to Tango 7. Major refactoring. Migrated doc	T. Coutinho/R. S
24/07/09	8.1	Added migration info, added missing API doc	T. Coutinho/R. S
21/09/09	8.2	Added migration info, release of 7.0.0beta2	T. Coutinho/R. S
12/11/09	8.3	Update to Tango 7.1.	T. Coutinho/R. S
??/12/09	8.4	Update to PyTango 7.1.0 rc1	T. Coutinho/R. S
19/02/10	8.5	Update to PyTango 7.1.1	T. Coutinho/R. S
06/08/10	8.6	Update to PyTango 7.1.2	T. Coutinho
05/11/10	8.7	Update to PyTango 7.1.3	T. Coutinho
08/04/11	8.8	Update to PyTango 7.1.4	T. Coutinho
13/04/11	8.9	Update to PyTango 7.1.5	T. Coutinho
14/04/11	8.10	Update to PyTango 7.1.6	T. Coutinho
15/04/11	8.11	Update to PyTango 7.2.0	T. Coutinho
12/12/11	8.12	Update to PyTango 7.2.2	T. Coutinho
24/04/12	8.13	Update to PyTango 7.2.3	T. Coutinho
21/09/12	8.14	Update to PyTango 8.0.0	T. Coutinho
10/10/12	8.15	Update to PyTango 8.0.2	T. Coutinho
20/05/13	8.16	Update to PyTango 8.0.3	T. Coutinho
28/08/13	8.13	Update to PyTango 7.2.4	T. Coutinho
27/11/13	8.18	Update to PyTango 8.1.1	T. Coutinho
16/05/14	8.19	Update to PyTango 8.1.2	T. Coutinho
30/09/14	8.20	Update to PyTango 8.1.4	T. Coutinho
01/10/14	8.21	Update to PyTango 8.1.5	T. Coutinho

Continued on next page

Table 9.1 – continued from previous page

Date	Revision	Description	Author
05/02/15	8.22	Update to PyTango 8.1.6	T. Coutinho
03/02/16	8.23	Update to PyTango 8.1.8	T. Coutinho
12/08/16	8.24	Update to PyTango 8.1.9	V. Michel
26/02/16	9.2	Update to PyTango 9.2.0a	T. Coutinho
15/08/16	9.3	Update to PyTango 9.2.0	V. Michel



## 9.2 Version history

version	Changes
9.2.0	<p>9.2.0 release.</p> <p>Features:</p> <ul style="list-style-type: none"> <li>• Issue #37: Add <code>display_level</code> and <code>polling_period</code> as optional arguments to command decorator</li> </ul> <p>Bug fixes:</p> <ul style="list-style-type: none"> <li>• Fix cache problem when using <i>DeviceProxy</i> through an <i>AttributeProxy</i></li> <li>• Fix compilation on several platforms</li> <li>• Issue #19: Defining new members in <i>DeviceProxy</i> has side effects</li> <li>• Fixed bug in <i>beacon.add_device</i></li> <li>• Fix for <i>get_device_list</i> if <i>server_name</i> is '*'</li> <li>• Fix <i>get_device_attribute_property2</i> if <i>prop_attr</i> is not <i>None</i></li> <li>• Accept <code>StdStringVector</code> in <i>put_device_property</i></li> <li>• Map 'int' to <code>DevLong64</code> and 'uint' to <code>DevU-Long64</code></li> <li>• Issue #22: Fix <i>push_data_ready_event()</i> deadlock</li> <li>• Issue #28: Fix compilation error for <i>constants.cpp</i></li> <li>• Issue #21: Fix <i>Group.get_device</i> method</li> <li>• Issue #33: Fix internal server documentation</li> </ul> <p>Changes:</p> <ul style="list-style-type: none"> <li>• Move ITango to another project</li> <li>• Use <i>setuptools</i> instead of <i>distutils</i></li> <li>• Add <i>six</i> as a requirement</li> <li>• Refactor directory structure</li> <li>• Rename <i>PyTango</i> module to <i>tango</i> (<i>import PyTango</i> still works for backward compatibility)</li> <li>• Add a ReST readme for GitHub and PyPI</li> </ul> <p>ITango changes (moved to another project):</p> <ul style="list-style-type: none"> <li>• Fix <i>itango</i> event logger for python 3</li> <li>• Avoid deprecation warning with IPython 4.x</li> <li>• Use entry points instead of scripts</li> </ul>
9.2.0a	<p>9.2 alpha release. Missing:</p> <ul style="list-style-type: none"> <li>• writable pipes (client and server)</li> <li>• dynamic commands (server)</li> </ul>
148	<p><b>Chapter 9. History of changes</b></p> <ul style="list-style-type: none"> <li>• device interface change event (client and server)</li> <li>• pipe event (client and server)</li> </ul> <p>Bug fixes:</p>



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