



# PyTango Documentation

*Release 9.3.6*

**PyTango team**

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## GETTING STARTED

### 1.1 Installing

#### 1.1.1 Linux

PyTango is available on linux as an official debian/ubuntu package:

- for Python 2.7:

```
$ sudo apt-get install python-tango
```

- for Python 3.X:

```
$ sudo apt-get install python3-tango
```

RPM packages are also available for RHEL & CentOS:

- CentOS 6 32bits
- CentOS 6 64bits
- CentOS 7 64bits
- Fedora 23 32bits
- Fedora 23 64bits

#### 1.1.2 PyPi

You can also install the latest version from [PyPi](#).

First, make sure you have the following packages already installed (all of them are available from the major official distribution repositories):

- [boost-python](#) (including boost-python-dev)
- [numpy](#)

Then install PyTango either from pip:

```
$ pip install PyTango
```

or easy\_install:

```
$ easy_install -U PyTango
```

### 1.1.3 Windows

First, make sure [Python](#) and [numpy](#) are installed.

PyTango team provides a limited set of binary PyTango distributables for Windows XP/Vista/7/8. The complete list of binaries can be downloaded from [PyPI](#).

Select the proper windows package, download it and finally execute the installation wizard.

## 1.2 Compiling

### 1.2.1 Linux

Since PyTango 9 the build system used to compile PyTango is the standard python setuptools.

Besides the binaries for the three dependencies mentioned above, you also need the development files for the respective libraries.

You can get the latest `.tar.gz` from [PyPI](#) or directly the latest SVN checkout:

```
$ git clone https://gitlab.com/tango-controls/pytango.git
$ cd pytango
$ python setup.py build
$ sudo python setup.py install
```

This will install PyTango in the system python installation directory. (Since PyTango9, *ITango* has been removed to a separate project and it will not be installed with PyTango.) If you wish to install in a different directory, replace the last line with:

```
1 $ # private installation to your user (usually ~/.local/lib/python<X>.<Y>/
   ↳site-packages)
2 $ python setup.py install --user
3
4 $ # or specific installation directory
5 $ python setup.py install --prefix=/home/homer/local
```

### 1.2.2 Windows

On windows, PyTango must be built using MS VC++. Since it is rarely needed and the instructions are so complicated, I have chosen to place the how-to in a separate text file. You can find it in the source package under `doc/windows_notes.txt`.

## 1.3 Testing

To test the installation, import `tango` and check `tango.Release.version`:

```
$ python -c "import tango; print(tango.Release.version)"
9.3.4
```

Next steps: Check out the [Quick tour](#).

## QUICK TOUR

This quick tour will guide you through the first steps on using PyTango.

### 2.1 Fundamental TANGO concepts

Before you begin there are some fundamental TANGO concepts you should be aware of.

Tango consists basically of a set of *devices* running somewhere on the network.

A device is identified by a unique case insensitive name in the format *<domain>/<family>/<member>*.  
Examples: *LAB-01/PowerSupply/01*, *ID21/OpticsHutch/energy*.

Each device has a series of *attributes*, *pipes*, *properties* and *commands*.

An attribute is identified by a name in a device. It has a value that can be read. Some attributes can also be changed (read-write attributes). Each attribute has a well known, fixed data type.

A pipe is a kind of attribute. Unlike attributes, the pipe data type is structured (in the sense of C struct) and it is dynamic.

A property is identified by a name in a device. Usually, devices properties are used to provide a way to configure a device.

A command is also identified by a name. A command may or not receive a parameter and may or not return a value when it is executed.

Any device has **at least** a *State* and *Status* attributes and *State*, *Status* and *Init* commands. Reading the *State* or *Status* attributes has the same effect as executing the *State* or *Status* commands.

Each device has an associated *TANGO Class*. Most of the times the TANGO class has the same name as the object oriented programming class which implements it but that is not mandatory.

TANGO devices *live* inside a operating system process called *TANGO Device Server*. This server acts as a container of devices. A device server can host multiple devices of multiple TANGO classes. Devices are, therefore, only accessible when the corresponding TANGO Device Server is running.

A special TANGO device server called the *TANGO Database Server* will act as a naming service between TANGO servers and clients. This server has a known address where it can be reached. The machines that run TANGO Device Servers and/or TANGO clients, should export an environment variable called `TANGO_HOST` that points to the TANGO Database server address. Example: `TANGO_HOST=homer.lab.eu:10000`

## 2.2 Minimum setup

This chapter assumes you have already installed PyTango.

To explore PyTango you should have a running Tango system. If you are working in a facility/institute that uses Tango, this has probably already been prepared for you. You need to ask your facility/institute tango contact for the `TANGO_HOST` variable where Tango system is running.

If you are working in an isolate machine you first need to make sure the Tango system is installed and running (see [tango how to](#)).

Most examples here connect to a device called `sys/tg_test/1` that runs in a TANGO server called *TangoTest* with the instance name *test*. This server comes with the TANGO installation. The TANGO installation also registers the *test* instance. All you have to do is start the TangoTest server on a console:

```
$ TangoTest test
Ready to accept request
```

---

**Note:** if you receive a message saying that the server is already running, it just means that somebody has already started the test server so you don't need to do anything.

---

## 2.3 Client

Finally you can get your hands dirty. The first thing to do is start a python console and import the `tango` module. The following example shows how to create a proxy to an existing TANGO device, how to read and write attributes and execute commands from a python console:

```
>>> import tango

>>> # create a device object
>>> test_device = tango.DeviceProxy("sys/tg_test/1")

>>> # every device has a state and status which can be checked with:
>>> print(test_device.state())
RUNNING

>>> print(test_device.status())
The device is in RUNNING state.

>>> # this device has an attribute called "long_scalar". Let's see which_
↳value it has...
>>> data = test_device.read_attribute("long_scalar")

>>> # ...PyTango provides a shortcut to do the same:
>>> data = test_device["long_scalar"]

>>> # the result of reading an attribute is a DeviceAttribute python_
↳object.
>>> # It has a member called "value" which contains the value of the_
↳attribute
>>> data.value
136

>>> # Check the complete DeviceAttribute members:
>>> print(data)
```

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```

DeviceAttribute[
data_format = SCALAR
    dim_x = 1
    dim_y = 0
has_failed = False
is_empty = False
    name = 'long_scalar'
    nb_read = 1
nb_written = 1
    quality = ATTR_VALID
r_dimension = AttributeDimension(dim_x = 1, dim_y = 0)
    time = TimeVal(tv_nsec = 0, tv_sec = 1399450183, tv_usec = 323990)
    type = DevLong
    value = 136
    w_dim_x = 1
    w_dim_y = 0
w_dimension = AttributeDimension(dim_x = 1, dim_y = 0)
    w_value = 0]

>>> # PyTango provides a handy pythonic shortcut to read the attribute_
    ↪value:
>>> test_device.long_scalar
136

>>> # Setting an attribute value is equally easy:
>>> test_device.write_attribute("long_scalar", 8776)

>>> # ... and a handy shortcut to do the same exists as well:
>>> test_device.long_scalar = 8776

>>> # TangoTest has a command called "DevDouble" which receives a number
>>> # as parameter and returns the same number as a result. Let's
>>> # execute this command:
>>> test_device.command_inout("DevDouble", 45.67)
45.67

>>> # PyTango provides a handy shortcut: it exports commands as device_
    ↪methods:
>>> test_device.DevDouble(45.67)
45.67

>>> # Introspection: check the list of attributes:
>>> test_device.get_attribute_list()
['ampli', 'boolean_scalar', 'double_scalar', '...', 'State', 'Status']

>>>

```

This is just the tip of the iceberg. Check the [DeviceProxy](#) for the complete API.

PyTango used to come with an integrated IPython based console called *ITango*, now moved to a separate project. It provides helpers to simplify console usage. You can use this console instead of the traditional python console. Be aware, though, that many of the *tricks* you can do in an *ITango* console cannot be done in a python program.

## 2.4 Server

Since PyTango 8.1 it has become much easier to program a Tango device server. PyTango provides some helpers that allow developers to simplify the programming of a Tango device server.

Before creating a server you need to decide:

1. The Tango Class name of your device (example: *PowerSupply*). In our example we will use the same name as the python class name.
2. The list of attributes of the device, their data type, access (read-only vs read-write), data\_format (scalar, 1D, 2D)
3. The list of commands, their parameters and their result

In our example we will write a fake power supply device server. There will be a class called *PowerSupply* which will have attributes:

- *voltage* (scalar, read-only, numeric)
- *current* (scalar, read\_write, numeric, expert mode)
- *noise* (2D, read-only, numeric)

pipes:

- *info* (read-only)

commands:

- *TurnOn* (argument: None, result: None)
- *TurnOff* (argument: None, result: None)
- *Ramp* (param: scalar, numeric; result: bool)

properties:

- *host* (string representing the host name of the actual power supply)
- *port* (port number in the host with default value = 9788)

Here is the code for the `power_supply.py`

```
1  #!/usr/bin/env python
2  # -*- coding: utf-8 -*-
3
4  """Demo power supply tango device server"""
5
6  import time
7  import numpy
8
9  from tango import AttrQuality, AttrWriteType, DispLevel, DevState, DebugIt
10 from tango.server import Device, attribute, command, pipe, device_property
11
12
13 class PowerSupply(Device):
14
15     voltage = attribute(label="Voltage", dtype=float,
16                        display_level=DispLevel.OPERATOR,
17                        access=AttrWriteType.READ,
18                        unit="V", format="8.4f",
19                        doc="the power supply voltage")
20
21     current = attribute(label="Current", dtype=float,
22                        display_level=DispLevel.EXPERT,
```

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```

23         access=AttrWriteType.READ_WRITE,
24         unit="A", format="8.4f",
25         min_value=0.0, max_value=8.5,
26         min_alarm=0.1, max_alarm=8.4,
27         min_warning=0.5, max_warning=8.0,
28         fget="get_current",
29         fset="set_current",
30         doc="the power supply current")
31
32     noise = attribute(label="Noise",
33                      dtype=((int,),),
34                      max_dim_x=1024, max_dim_y=1024)
35
36     info = pipe(label='Info')
37
38     host = device_property(dtype=str)
39     port = device_property(dtype=int, default_value=9788)
40
41     def init_device(self):
42         Device.init_device(self)
43         self.__current = 0.0
44         self.set_state(DevState.STANDBY)
45
46     def read_voltage(self):
47         self.info_stream("read_voltage(%s, %d)", self.host, self.port)
48         return 9.99, time.time(), AttrQuality.ATTR_WARNING
49
50     def get_current(self):
51         return self.__current
52
53     def set_current(self, current):
54         # should set the power supply current
55         self.__current = current
56
57     def read_info(self):
58         return 'Information', dict(manufacturer='Tango',
59                                   model='PS2000',
60                                   version_number=123)
61
62     @DebugIt()
63     def read_noise(self):
64         return numpy.random.random_integers(1000, size=(100, 100))
65
66     @command
67     def TurnOn(self):
68         # turn on the actual power supply here
69         self.set_state(DevState.ON)
70
71     @command
72     def TurnOff(self):
73         # turn off the actual power supply here
74         self.set_state(DevState.OFF)
75
76     @command(dtype_in=float, doc_in="Ramp target current",
77             dtype_out=bool, doc_out="True if ramping went well, "
78             "False otherwise")

```

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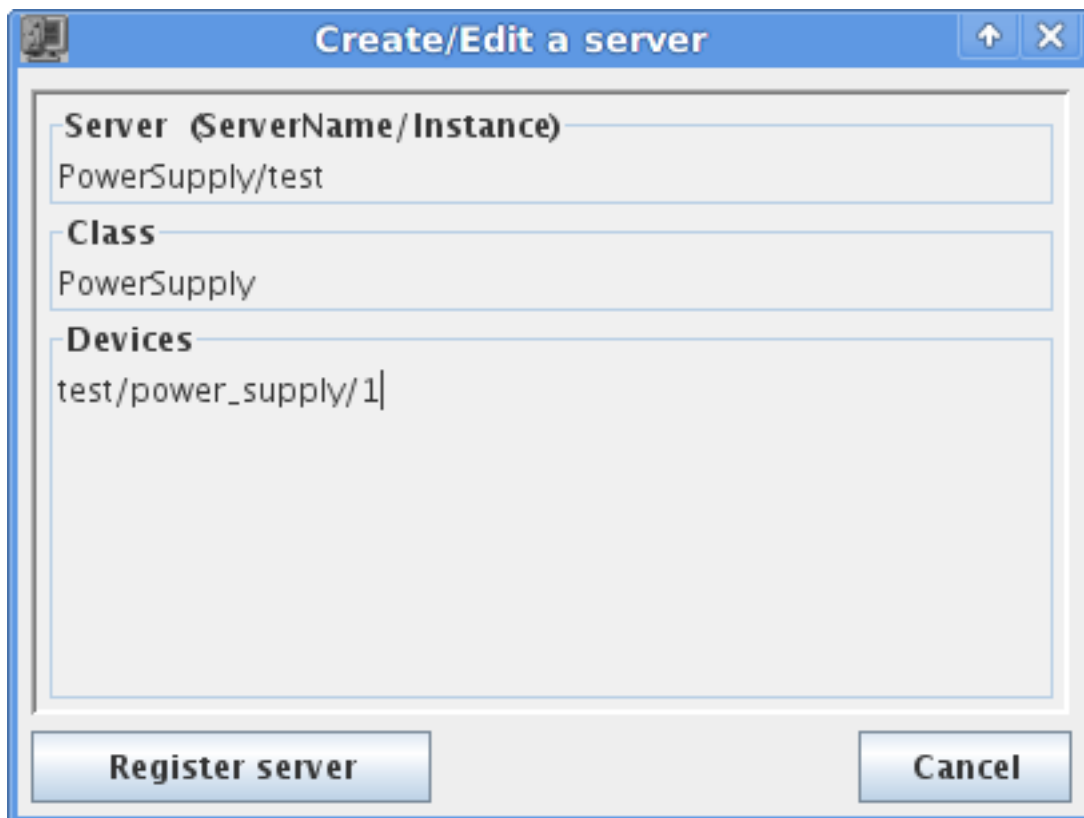
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```

79     def Ramp(self, target_current):
80         # should do the ramping
81         return True
82
83
84 if __name__ == "__main__":
85     PowerSupply.run_server()

```

Check the *high level server API* for the complete reference API. The *write a server how to* can help as well. Before running this brand new server we need to register it in the Tango system. You can do it with Jive (*Jive->Edit->Create server*):



... or in a python script:

```

>>> import tango

>>> dev_info = tango.DbDevInfo()
>>> dev_info.server = "PowerSupply/test"
>>> dev_info._class = "PowerSupply"
>>> dev_info.name = "test/power_supply/1"

>>> db = tango.Database()
>>> db.add_device(dev_info)

```

After, you can run the server on a console with:

```

$ python power_supply.py test
Ready to accept request

```

Now you can access it from a python console:

```
>>> import tango

>>> power_supply = tango.DeviceProxy("test/power_supply/1")
>>> power_supply.state()
STANDBY

>>> power_supply.current = 2.3

>>> power_supply.current
2.3

>>> power_supply.TurnOn()
>>> power_supply.Ramp(2.1)
True

>>> power_supply.state()
ON
```

---


**Note:** In this example, the name of the server and the name of the tango class are the same: *PowerSupply*. This pattern is enforced by the `run_server()` method. However, it is possible to run several tango classes in the same server. In this case, the server name would typically be the name of server file. See the `run()` function for further information.

---



## ITANGO

ITango is a PyTango CLI based on [IPython](#). It is designed to be used as an IPython profile.



```
ITango
tcoutinho@pc151:~$ itango
ITango 8.0.0 -- An interactive Tango client.

Running on top of Python 2.7.1, IPython 0.14.dev and PyTango 8.0.0

help      -> ITango's help system.
object?   -> Details about 'object'. ?object also works, ?? prints more.

IPython profile: tango

hint: Try typing: mydev = Device("<tab>
ITango [1]:
```

ITango is available since PyTango 7.1.2 and has been moved to a separate project since PyTango 9.2.0:

- [package and instructions on PyPI](#)
- [sources on GitLab](#)
- [documentation on pythonhosted](#)





## GREEN MODE

PyTango supports cooperative green Tango objects. Since version 8.1 two *green* modes have been added: Futures and Gevent. In version 9.2.0 another one has been added: Asyncio.

---

**Note:** The preferred mode to use for new projects is Asyncio. Support for this mode will take priority over the others.

---

The Futures uses the standard python module `concurrent.futures`. The Gevent mode uses the well known `gevent` library. The newest, Asyncio mode, uses `asyncio` - a Python library for asynchronous programming (it's featured as a part of a standard Python distribution since version 3.5 of Python; it's available on PyPI for older ones).

You can set the PyTango green mode at a global level. Set the environment variable `PYTANGO_GREEN_MODE` to either *futures*, *gevent* or *asyncio* (case insensitive). If this environment variable is not defined the PyTango global green mode defaults to *Synchronous*.

### 4.1 Client green modes

You can also change the active global green mode at any time in your program:

```
>>> from tango import DeviceProxy, GreenMode
>>> from tango import set_green_mode, get_green_mode

>>> get_green_mode()
tango.GreenMode.Synchronous

>>> dev = DeviceProxy("sys/tg_test/1")
>>> dev.get_green_mode()
tango.GreenMode.Synchronous

>>> set_green_mode(GreenMode.Futures)
>>> get_green_mode()
tango.GreenMode.Futures

>>> dev.get_green_mode()
tango.GreenMode.Futures
```

As you can see by the example, the global green mode will affect any previously created *DeviceProxy* using the default *DeviceProxy* constructor parameters.

You can specify green mode on a *DeviceProxy* at creation time. You can also change the green mode at any time:

```
>>> from tango.futures import DeviceProxy

>>> dev = DeviceProxy("sys/tg_test/1")
>>> dev.get_green_mode()
tango.GreenMode.Futures

>>> dev.set_green_mode(GreenMode.Synchronous)
>>> dev.get_green_mode()
tango.GreenMode.Synchronous
```

### 4.1.1 futures mode

Using `concurrent.futures` cooperative mode in PyTango is relatively easy:

```
>>> from tango.futures import DeviceProxy

>>> dev = DeviceProxy("sys/tg_test/1")
>>> dev.get_green_mode()
tango.GreenMode.Futures

>>> print(dev.state())
RUNNING
```

The `tango.futures.DeviceProxy()` API is exactly the same as the standard `DeviceProxy`. The difference is in the semantics of the methods that involve synchronous network calls (constructor included) which may block the execution for a relatively big amount of time. The list of methods that have been modified to accept *futures* semantics are, on the `tango.futures.DeviceProxy()`:

- Constructor
- `state()`
- `status()`
- `read_attribute()`
- `write_attribute()`
- `write_read_attribute()`
- `read_attributes()`
- `write_attributes()`
- `ping()`

So how does this work in fact? I see no difference from using the *standard* `DeviceProxy`. Well, this is, in fact, one of the goals: be able to use a *futures* cooperation without changing the API. Behind the scenes the methods mentioned before have been modified to be able to work cooperatively.

All of the above methods have been boosted with two extra keyword arguments *wait* and *timeout* which allow to fine tune the behaviour. The *wait* parameter is by default set to *True* meaning wait for the request to finish (the default semantics when not using green mode). If *wait* is set to *True*, the *timeout* determines the maximum time to wait for the method to execute. The default is *None* which means wait forever. If *wait* is set to *False*, the *timeout* is ignored.

If *wait* is set to *True*, the result is the same as executing the *standard* method on a `DeviceProxy`. If, *wait* is set to *False*, the result will be a `concurrent.futures.Future`. In this case, to get the actual value you will need to do something like:

```
>>> from tango.futures import DeviceProxy

>>> dev = DeviceProxy("sys/tg_test/1")
>>> result = dev.state(wait=False)
>>> result
<Future at 0x16cb310 state=pending>

>>> # this will be the blocking code
>>> state = result.result()
>>> print(state)
RUNNING
```

Here is another example using `read_attribute()`:

```
>>> from tango.futures import DeviceProxy

>>> dev = DeviceProxy("sys/tg_test/1")
>>> result = dev.read_attribute('wave', wait=False)
>>> result
<Future at 0x16cbe50 state=pending>

>>> dev_attr = result.result()
>>> print(dev_attr)
DeviceAttribute[
data_format = tango.AttrDataFormat.SPECTRUM
    dim_x = 256
    dim_y = 0
has_failed = False
is_empty = False
    name = 'wave'
    nb_read = 256
nb_written = 0
    quality = tango.AttrQuality.ATTR_VALID
r_dimension = AttributeDimension(dim_x = 256, dim_y = 0)
    time = TimeVal(tv_nsec = 0, tv_sec = 1383923329, tv_usec = 451821)
    type = tango.CmdArgType.DevDouble
    value = array([-9.61260664e-01, -9.65924853e-01, -9.70294813e-01,
-9.74369212e-01, -9.78146810e-01, -9.81626455e-01,
-9.84807087e-01, -9.87687739e-01, -9.90267531e-01,
...
5.15044507e-1])
    w_dim_x = 0
    w_dim_y = 0
w_dimension = AttributeDimension(dim_x = 0, dim_y = 0)
    w_value = None]
```

### 4.1.2 gevent mode

**Warning:** Before using gevent mode please note that at the time of writing this documentation, *tango.gevent* requires the latest version 1.0 of gevent (which has been released the day before :-P).

Using *gevent* cooperative mode in PyTango is relatively easy:

```
>>> from tango.gevent import DeviceProxy

>>> dev = DeviceProxy("sys/tg_test/1")
>>> dev.get_green_mode()
tango.GreenMode.Gevent

>>> print(dev.state())
RUNNING
```

The *tango.gevent.DeviceProxy()* API is exactly the same as the standard *DeviceProxy*. The difference is in the semantics of the methods that involve synchronous network calls (constructor included) which may block the execution for a relatively big amount of time. The list of methods that have been modified to accept *gevent* semantics are, on the *tango.gevent.DeviceProxy()*:

- Constructor
- *state()*
- *status()*
- *read\_attribute()*
- *write\_attribute()*
- *write\_read\_attribute()*
- *read\_attributes()*
- *write\_attributes()*
- *ping()*

So how does this work in fact? I see no difference from using the *standard DeviceProxy*. Well, this is, in fact, one of the goals: be able to use a gevent cooperation without changing the API. Behind the scenes the methods mentioned before have been modified to be able to work cooperatively with other greenlets.

All of the above methods have been boosted with two extra keyword arguments *wait* and *timeout* which allow to fine tune the behaviour. The *wait* parameter is by default set to *True* meaning wait for the request to finish (the default semantics when not using green mode). If *wait* is set to *True*, the timeout determines the maximum time to wait for the method to execute. The default timeout is *None* which means wait forever. If *wait* is set to *False*, the *timeout* is ignored.

If *wait* is set to *True*, the result is the same as executing the *standard* method on a *DeviceProxy*. If, *wait* is set to *False*, the result will be a *gevent.event.AsyncResult*. In this case, to get the actual value you will need to do something like:

```
>>> from tango.gevent import DeviceProxy

>>> dev = DeviceProxy("sys/tg_test/1")
>>> result = dev.state(wait=False)
>>> result
<gevent.event.AsyncResult at 0x1a74050>

>>> # this will be the blocking code
```

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```
>>> state = result.get()
>>> print(state)
RUNNING
```

Here is another example using `read_attribute()`:

```
>>> from tango.gevent import DeviceProxy

>>> dev = DeviceProxy("sys/tg_test/1")
>>> result = dev.read_attribute('wave', wait=False)
>>> result
<gevent.event.AsyncResult at 0x1aff54e>

>>> dev_attr = result.get()
>>> print(dev_attr)
DeviceAttribute[
data_format = tango.AttrDataFormat.SPECTRUM
    dim_x = 256
    dim_y = 0
has_failed = False
is_empty = False
    name = 'wave'
    nb_read = 256
    nb_written = 0
    quality = tango.AttrQuality.ATTR_VALID
r_dimension = AttributeDimension(dim_x = 256, dim_y = 0)
    time = TimeVal(tv_nsec = 0, tv_sec = 1383923292, tv_usec = 886720)
    type = tango.CmdArgType.DevDouble
    value = array([ -9.61260664e-01,  -9.65924853e-01,  -9.70294813e-01,
    -9.74369212e-01,  -9.78146810e-01,  -9.81626455e-01,
    -9.84807087e-01,  -9.87687739e-01,  -9.90267531e-01,
    ...
    5.15044507e-1])
    w_dim_x = 0
    w_dim_y = 0
w_dimension = AttributeDimension(dim_x = 0, dim_y = 0)
    w_value = None]
```

**Note:** due to the internal workings of `gevent`, setting the `wait` flag to `True` (default) doesn't prevent other greenlets from running in *parallel*. This is, in fact, one of the major bonus of working with `gevent` when compared with `concurrent.futures`

### 4.1.3 asyncio mode

`Asyncio` mode is similar to `gevent` but it uses explicit coroutines. You can compare `gevent` and `asyncio` examples.

```
1 import asyncio
2 from tango.asyncio import DeviceProxy
3
4 async def asyncio_example():
5     dev = await DeviceProxy("sys/tg_test/1")
6     print(dev.get_green_mode())
```

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```

7
8     print(await dev.state())
9
10 loop = asyncio.get_event_loop()
11 loop.run_until_complete(asyncio_example())
12 loop.close()

```

Below you can find a TCP server example, which runs in an asynchronous mode and waits for a device's attribute name from a TCP client, then asks the device for a value and replies to the TCP client.

```

1  """A simple TCP server for Tango attributes.
2
3  It runs on all interfaces on port 8888:
4
5      $ python tango_tcp_server.py
6      Serving on 0.0.0.0 port 8888
7
8  It can be accessed using netcat:
9
10     $ ncat localhost 8888
11     >>> sys/tg_test/1/ampli
12     0.0
13     >>> sys/tg_test/1/state
14     RUNNING
15     >>> sys/tg_test/1/nope
16     DevFailed[
17     DevError[
18         desc = Attribute nope is not supported by device sys/tg_test/1
19         origin = AttributeProxy::real_constructor()
20         reason = API_UnsupportedAttribute
21         severity = ERR]
22     ]
23     >>> ...
24 """
25
26 import asyncio
27 from tango.asyncio import AttributeProxy
28
29
30 async def handle_echo(reader, writer):
31     # Write the cursor
32     writer.write(b'>>> ')
33     # Loop over client request
34     async for line in reader:
35         request = line.decode().strip()
36         # Get attribute value using asyncio green mode
37         try:
38             proxy = await AttributeProxy(request)
39             attr_value = await proxy.read()
40             reply = str(attr_value.value)
41             # Catch exception if something goes wrong
42             except Exception as exc:
43                 reply = str(exc)
44             # Reply to client
45             writer.write(reply.encode() + b'\n' + b'>>> ')
46             # Close communication

```

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```

47     writer.close()
48
49
50 async def start_serving():
51     server = await asyncio.start_server(handle_echo, '0.0.0.0', 8888)
52     print('Serving on {} port {}'.format(*server.sockets[0].getsockname()))
53     return server
54
55
56 async def stop_serving(server):
57     server.close()
58     await server.wait_closed()
59
60
61 def main():
62     # Start the server
63     loop = asyncio.get_event_loop()
64     server = loop.run_until_complete(start_serving())
65     # Serve requests until Ctrl+C is pressed
66     try:
67         loop.run_forever()
68     except KeyboardInterrupt:
69         pass
70     # Close the server
71     loop.run_until_complete(stop_serving(server))
72     loop.close()
73
74
75 if __name__ == '__main__':
76     main()

```

## 4.2 Server green modes

PyTango server API from version 9.2.0 supports two green modes: `Gevent` and `Asyncio`. Both can be used in writing new device servers in an asynchronous way.

---

**Note:** If your device server has multiple devices they must all use the same green mode.

---

### 4.2.1 gevent mode

This mode lets you convert your existing devices to asynchronous devices easily. You just add `green_mode = tango.GreenMode.Gevent` line to your device class. Consider this example:

```

class GeventDevice(Device):
    green_mode = tango.GreenMode.Gevent

```

Every method in your device class will be treated as a coroutine implicitly. This can be beneficial, but also potentially dangerous as it is a lot harder to debug. You should use this green mode with care. `Gevent` green mode is useful when you don't want to change too much in your existing code (or you don't feel comfortable with writing syntax of asynchronous calls).

Another thing to keep in mind is that when using `Gevent` green mode is that the Tango monitor lock is disabled, so the client requests can be processed concurrently.

Greenlets can also be used to spawn tasks in the background.

## 4.2.2 asyncio mode

The way asyncio green mode on the server side works is it redirects all user code to an event loop. This means that all user methods become coroutines, so in Python > 3.5 you should define them with *async* keyword. In Python < 3.5, you should use a *@coroutine* decorator. This also means that in order to convert existing code of your devices to Asyncio green mode you will have to introduce at least those changes. But, of course, to truly benefit from this green mode (and asynchronous approach in general), you should introduce more far-fetched changes!

The main benefit of asynchronous programming approach is that it lets you control precisely when code is run sequentially without interruptions and when control can be given back to the event loop. It's especially useful if you want to perform some long operations and don't want to prevent clients from accessing other parts of your device (attributes, in particular). This means that in Asyncio green mode there is no monitor lock!

The example below shows how asyncio can be used to write an asynchronous Tango device:

```
1  """Demo Tango Device Server using asyncio green mode"""
2
3  import asyncio
4  from tango import DevState, GreenMode
5  from tango.server import Device, command, attribute
6
7
8  class AsyncioDevice(Device):
9      green_mode = GreenMode.Asyncio
10
11      async def init_device(self):
12          await super().init_device()
13          self.set_state(DevState.ON)
14
15      @command
16      async def long_running_command(self):
17          self.set_state(DevState.OPEN)
18          await asyncio.sleep(2)
19          self.set_state(DevState.CLOSE)
20
21      @command
22      async def background_task_command(self):
23          loop = asyncio.get_event_loop()
24          future = loop.create_task(self.coroutine_target())
25
26      async def coroutine_target(self):
27          self.set_state(DevState.INSERT)
28          await asyncio.sleep(15)
29          self.set_state(DevState.EXTRACT)
30
31      @attribute
32      async def test_attribute(self):
33          await asyncio.sleep(2)
34          return 42
35
36
37  if __name__ == '__main__':
38      AsyncioDevice.run_server()
```



## PYTANGO API

This module implements the Python Tango Device API mapping.

### 5.1 Data types

This chapter describes the mapping of data types between Python and Tango.

Tango has more data types than Python which is more dynamic. The input and output values of the commands are translated according to the array below. Note that if PyTango is compiled with `numpy` support the `numpy` type will be the used for the input arguments. Also, it is recommended to use `numpy` arrays of the appropriate type for output arguments as well, as they tend to be much more efficient.

**For scalar types (SCALAR)**

Tango data type	Python 2.x type	Python 3.x type ( <i>New in PyTango 8.0</i> )
DEV_VOID	No data	No data
DEV_BOOLEAN	<code>bool</code>	<code>bool</code>
DEV_SHORT	<code>int</code>	<code>int</code>
DEV_LONG	<code>int</code>	<code>int</code>
DEV_LONG64	<ul style="list-style-type: none"> <li>• <code>long</code> (on a 32 bits computer)</li> <li>• <code>int</code> (on a 64 bits computer)</li> </ul>	<code>int</code>
DEV_FLOAT	<code>float</code>	<code>float</code>
DEV_DOUBLE	<code>float</code>	<code>float</code>
DEV_USHORT	<code>int</code>	<code>int</code>
DEV_ULONG	<code>int</code>	<code>int</code>
DEV_ULONG64	<ul style="list-style-type: none"> <li>• <code>long</code> (on a 32 bits computer)</li> <li>• <code>int</code> (on a 64 bits computer)</li> </ul>	<code>int</code>
DEV_STRING	<code>str</code>	<code>str</code> (decoded with <i>latin-1</i> , aka <i>ISO-8859-1</i> )
DEV_ENCODED ( <i>New in PyTango 8.0</i> )	sequence of two elements: 0. <code>str</code> 1. <code>bytes</code> (for any value of <i>extract_as</i> )	sequence of two elements: 0. <code>str</code> (decoded with <i>latin-1</i> , aka <i>ISO-8859-1</i> ) 1. <code>bytes</code> (for any value of <i>extract_as</i> , except <i>String</i> . In this case it is <code>str</code> (decoded with default python encoding <i>utf-8</i> ))
DEV_ENUM ( <i>New in PyTango 9.0</i> )	<ul style="list-style-type: none"> <li>• <code>int</code> (for value)</li> <li>• <code>list &lt;str&gt;</code> (for <code>enum_labels</code>)</li> </ul> <p><b>Note: direct attribute access via DeviceProxy will return enumerated type <code>enum.IntEnum</code>. This type uses the package <code>enum34</code>.</b></p>	<ul style="list-style-type: none"> <li>• <code>int</code> (for value)</li> <li>• <code>list &lt;str&gt;</code> (for <code>enum_labels</code>)</li> </ul> <p><b>Note: direct attribute access via DeviceProxy will return enumerated type <code>enum.IntEnum</code>. Python &lt; 3.4, uses the package <code>enum34</code>. Python &gt;= 3.4, uses standard package <code>enum</code>.</b></p>

#### For array types (SPECTRUM/IMAGE)

Tango data type	ExtractAs	Data type (Python 2.x)	Data type (Python 3.x) ( <i>New in PyTango 8.0</i> )
DEV-VAR_CHARARRAY	Numpy	<code>numpy.ndarray</code> ( <code>dtype= numpy. uint8</code> )	<code>numpy.ndarray</code> ( <code>dtype= numpy. uint8</code> )
	Bytes	<code>bytes</code> (which is in fact equal to <code>str</code> )	<code>bytes</code>
	ByteArray	<code>bytearray</code>	<code>bytearray</code>

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Table 1 – continued from previous page

Tango data type	ExtractAs	Data type (Python 2.x)	Data type (Python 3.x) ( <i>New in PyTango 8.0</i> )
	String	<code>str</code>	<code>str</code> (decoded with <i>latin-1</i> , aka <i>ISO-8859-1</i> )
	List	<code>list &lt;int&gt;</code>	<code>list &lt;int&gt;</code>
	Tuple	<code>tuple &lt;int&gt;</code>	<code>tuple &lt;int&gt;</code>
DEV-VAR_SHORTARRAY or (DEV_SHORT + SPECTRUM) or (DEV_SHORT + IMAGE)	Numpy	<code>numpy.ndarray (dtype= numpy. uint16)</code>	<code>numpy.ndarray (dtype= numpy. uint16)</code>
	Bytes	<code>bytes</code> (which is in fact equal to <code>str</code> )	<code>bytes</code>
	ByteArray	<code>bytearray</code>	<code>bytearray</code>
	String	<code>str</code>	<code>str</code> (decoded with <i>latin-1</i> , aka <i>ISO-8859-1</i> )
	List	<code>list &lt;int&gt;</code>	<code>list &lt;int&gt;</code>
	Tuple	<code>tuple &lt;int&gt;</code>	<code>tuple &lt;int&gt;</code>
DEV-VAR_LONGARRAY or (DEV_LONG + SPECTRUM) or (DEV_LONG + IMAGE)	Numpy	<code>numpy.ndarray (dtype= numpy. uint32)</code>	<code>numpy.ndarray (dtype= numpy. uint32)</code>
	Bytes	<code>bytes</code> (which is in fact equal to <code>str</code> )	<code>bytes</code>
	ByteArray	<code>bytearray</code>	<code>bytearray</code>
	String	<code>str</code>	<code>str</code> (decoded with <i>latin-1</i> , aka <i>ISO-8859-1</i> )
	List	<code>list &lt;int&gt;</code>	<code>list &lt;int&gt;</code>
	Tuple	<code>tuple &lt;int&gt;</code>	<code>tuple &lt;int&gt;</code>
DEV-VAR_LONG64ARRAY or (DEV_LONG64 + SPECTRUM) or (DEV_LONG64 + IMAGE)	Numpy	<code>numpy.ndarray (dtype= numpy. uint64)</code>	<code>numpy.ndarray (dtype= numpy. uint64)</code>
	Bytes	<code>bytes</code> (which is in fact equal to <code>str</code> )	<code>bytes</code>
	ByteArray	<code>bytearray</code>	<code>bytearray</code>
	String	<code>str</code>	<code>str</code> (decoded with <i>latin-1</i> , aka <i>ISO-8859-1</i> )
	List	<code>list &lt;int (64 bits) / long (32 bits)&gt;</code>	<code>list &lt;int&gt;</code>
	Tuple	<code>tuple &lt;int (64 bits) / long (32 bits)&gt;</code>	<code>tuple &lt;int&gt;</code>
DEV-VAR_FLOATARRAY or (DEV_FLOAT + SPECTRUM) or (DEV_FLOAT + IMAGE)	Numpy	<code>numpy.ndarray (dtype= numpy. float32)</code>	<code>numpy.ndarray (dtype= numpy. float32)</code>
	Bytes	<code>bytes</code> (which is in fact equal to <code>str</code> )	<code>bytes</code>
	ByteArray	<code>bytearray</code>	<code>bytearray</code>
	String	<code>str</code>	<code>str</code> (decoded with <i>latin-1</i> , aka <i>ISO-8859-1</i> )
	List	<code>list &lt;float&gt;</code>	<code>list &lt;float&gt;</code>
	Tuple	<code>tuple &lt;float&gt;</code>	<code>tuple &lt;float&gt;</code>
DEV-VAR_DOUBLEARRAY or (DEV_DOUBLE + SPECTRUM) or (DEV_DOUBLE + IMAGE)	Numpy	<code>numpy.ndarray (dtype= numpy. float64)</code>	<code>numpy.ndarray (dtype= numpy. float64)</code>

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Table 1 – continued from previous page

Tango data type	ExtractAs	Data type (Python 2.x)	Data type (Python 3.x) ( <i>New in PyTango 8.0</i> )
	Bytes	<code>bytes</code> (which is in fact equal to <code>str</code> )	<code>bytes</code>
	ByteArray	<code>bytearray</code>	<code>bytearray</code>
	String	<code>str</code>	<code>str</code> (decoded with <i>latin-1</i> , aka <i>ISO-8859-1</i> )
	List	<code>list &lt;float&gt;</code>	<code>list &lt;float&gt;</code>
	Tuple	<code>tuple &lt;float&gt;</code>	<code>tuple &lt;float&gt;</code>
DEV- VAR_USHORTARRAY or (DEV_USHORT + SPECTRUM) or (DEV_USHORT + IMAGE)	Numpy	<code>numpy.ndarray</code> ( <code>dtype= numpy. uint16</code> )	<code>numpy.ndarray</code> ( <code>dtype= numpy. uint16</code> )
	Bytes	<code>bytes</code> (which is in fact equal to <code>str</code> )	<code>bytes</code>
	ByteArray	<code>bytearray</code>	<code>bytearray</code>
	String	<code>str</code>	<code>str</code> (decoded with <i>latin-1</i> , aka <i>ISO-8859-1</i> )
	List	<code>list &lt;int&gt;</code>	<code>list &lt;int&gt;</code>
	Tuple	<code>tuple &lt;int&gt;</code>	<code>tuple &lt;int&gt;</code>
DEV- VAR_ULONGARRAY or (DEV_ULONG + SPECTRUM) or (DEV_ULONG + IMAGE)	Numpy	<code>numpy.ndarray</code> ( <code>dtype= numpy. uint32</code> )	<code>numpy.ndarray</code> ( <code>dtype= numpy. uint32</code> )
	Bytes	<code>bytes</code> (which is in fact equal to <code>str</code> )	<code>bytes</code>
	ByteArray	<code>bytearray</code>	<code>bytearray</code>
	String	<code>str</code>	<code>str</code> (decoded with <i>latin-1</i> , aka <i>ISO-8859-1</i> )
	List	<code>list &lt;int&gt;</code>	<code>list &lt;int&gt;</code>
	Tuple	<code>tuple &lt;int&gt;</code>	<code>tuple &lt;int&gt;</code>
DEV- VAR_ULONG64ARRAY or (DEV_ULONG64 + SPECTRUM) or (DEV_ULONG64 + IMAGE)	Numpy	<code>numpy.ndarray</code> ( <code>dtype= numpy. uint64</code> )	<code>numpy.ndarray</code> ( <code>dtype= numpy. uint64</code> )
	Bytes	<code>bytes</code> (which is in fact equal to <code>str</code> )	<code>bytes</code>
	ByteArray	<code>bytearray</code>	<code>bytearray</code>
	String	<code>str</code>	<code>str</code> (decoded with <i>latin-1</i> , aka <i>ISO-8859-1</i> )
	List	<code>list &lt;int (64 bits) / long (32 bits)&gt;</code>	<code>list &lt;int&gt;</code>
	Tuple	<code>tuple &lt;int (64 bits) / long (32 bits)&gt;</code>	<code>tuple &lt;int&gt;</code>
DEV- VAR_STRINGARRAY or (DEV_STRING + SPECTRUM) or (DEV_STRING + IMAGE)		<code>sequence&lt;str&gt;</code>	<code>sequence&lt;str&gt;</code> (decoded with <i>latin-1</i> , aka <i>ISO-8859-1</i> )

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Table 1 – continued from previous page

Tango data type	ExtractAs	Data type (Python 2.x)	Data type (Python 3.x) (New in PyTango 8.0)
DEV_LONGSTRINGARRAY		sequence of two elements: 0. <code>numpy.ndarray</code> (dtype= <code>numpy.int32</code> ) or <code>sequence&lt;int&gt;</code> 1. <code>sequence&lt;str&gt;</code>	sequence of two elements: 0. <code>numpy.ndarray</code> (dtype= <code>numpy.int32</code> ) or <code>sequence&lt;int&gt;</code> 1. <code>sequence&lt;str&gt;</code> (decoded with <i>latin-1</i> , aka <i>ISO-8859-1</i> )
DEV_DOUBLESTRINGARRAY		sequence of two elements: 0. <code>numpy.ndarray</code> (dtype= <code>numpy.float64</code> ) or <code>sequence&lt;int&gt;</code> 1. <code>sequence&lt;str&gt;</code>	sequence of two elements: 0. <code>numpy.ndarray</code> (dtype= <code>numpy.float64</code> ) or <code>sequence&lt;int&gt;</code> 1. <code>sequence&lt;str&gt;</code> (decoded with <i>latin-1</i> , aka <i>ISO-8859-1</i> )

For SPECTRUM and IMAGES the actual sequence object used depends on the context where the tango data is used, and the availability of `numpy`.

1. for properties the sequence is always a `list`. Example:

```
>>> import tango
>>> db = tango.Database()
>>> s = db.get_property(["TangoSynchrotrons"])
>>> print type(s)
<type 'list'>
```

2. for attribute/command values

- `numpy.ndarray` if PyTango was compiled with `numpy` support (default) and `numpy` is installed.
- `list` otherwise

### 5.1.1 Pipe data types

Pipes require different data types. You can think of them as a structured type.

A pipe transports data which is called a *blob*. A *blob* consists of name and a list of fields. Each field is called *data element*. Each *data element* consists of a name and a value. *Data element* names must be unique in the same blob.

The value can be of any of the SCALAR or SPECTRUM tango data types (except `DevEnum`).

Additionally, the value can be a *blob* itself.

In PyTango, a *blob* is represented by a sequence of two elements:

- blob name (str)

- data is either:
  - sequence (`list`, `tuple`, or other) of data elements where each element is a `dict` with the following keys:
    - \* *name* (mandatory): (`str`) data element name
    - \* *value* (mandatory): data (compatible with any of the SCALAR or SPECTRUM data types except `DevEnum`). If value is to be a sub-*blob* then it should be sequence of [*blob name*, sequence of data elements] (see above)
    - \* *dtype* (optional, mandatory if a `DevEncoded` is required): see [Data type equivalence](#). If *dtype* key is not given, PyTango will try to find the proper tango type by inspecting the value.
  - a `dict` where key is the data element name and value is the data element value (compact version)

When using the compact dictionary version note that the order of the data elements is lost. If the order is important for you, consider using `collections.OrderedDict` instead (if you have python >=2.7. If not you can use `ordereddict` backport module available on pypi). Also, in compact mode it is not possible to enforce a specific type. As a consequence, `DevEncoded` is not supported in compact mode.

The description sounds more complicated that it actually is. Here are some practical examples of what you can return in a server as a read request from a pipe:

```
import numpy as np

# plain (one level) blob showing different tango data types
# (explicitly and implicit):

PIPE0 = \
('BlobCase0',
 ({'name': 'DE1', 'value': 123,},                                #_
  ↳converts to DevLong64
  {'name': 'DE2', 'value': np.int32(456),},                      #_
  ↳converts to DevLong
  {'name': 'DE3', 'value': 789, 'dtype': 'int32'},               #_
  ↳converts to DevLong
  {'name': 'DE4', 'value': np.uint32(123)},                      #_
  ↳converts to DevULong
  {'name': 'DE5', 'value': range(5), 'dtype': ('uint16',)},      #_
  ↳converts to DevVarUShortArray
  {'name': 'DE6', 'value': [1.11, 2.22], 'dtype': ('float64',)}, #_
  ↳converts to DevVarDoubleArray
  {'name': 'DE7', 'value': numpy.zeros((100,))},                 #_
  ↳converts to DevVarDoubleArray
  {'name': 'DE8', 'value': True},                                #_
  ↳converts to DevBoolean
  )
)

# similar as above but in compact version (implicit data type conversion):

PIPE1 = \
('BlobCase1', dict(DE1=123, DE2=np.int32(456), DE3=np.int32(789),
                   DE4=np.uint32(123), DE5=np.arange(5, dtype='uint16'),
                   DE6=[1.11, 2.22], DE7=numpy.zeros((100,)),
                   DE8=True)
)
```

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```

# similar as above but order matters so we use an ordered dict:

import collections

data = collections.OrderedDict()
data['DE1'] = 123
data['DE2'] = np.int32(456)
data['DE3'] = np.int32(789)
data['DE4'] = np.uint32(123)
data['DE5'] = np.arange(5, dtype='uint16')
data['DE6'] = [1.11, 2.22]
data['DE7'] = numpy.zeros((100,))
data['DE8'] = True

PIPE2 = 'BlobCase2', data

# another plain blob showing string, string array and encoded data types:

PIPE3 = \
('BlobCase3',
 ({'name': 'stringDE', 'value': 'Hello'},
  {'name': 'VectorStringDE', 'value': ('bonjour', 'le', 'monde')},
  {'name': 'DevEncodedDE', 'value': ('json', '"isn\'t it?"'), 'dtype':
→ 'bytes'},
 )
)

# blob with sub-blob which in turn has a sub-blob

PIPE4 = \
('BlobCase4',
 ({'name': '1DE', 'value': ('Inner', ({'name': '1_1DE', 'value': 'Grenoble
→'},
                                     {'name': '1_2DE', 'value': (
→ 'InnerInner',
                                     ({'name
→ ': '1_1_1DE', 'value': np.int32(111)},
                                     {'name
→ ': '1_1_2DE', 'value': [3.33]}))
                                     })
    }},
  {'name': '2DE', 'value': (3,4,5,6), 'dtype': ('int32',) },
 )
)

```

### 5.1.2 DevEnum pythonic usage

When using regular tango DeviceProxy and AttributeProxy DevEnum is treated just like in cpp tango (see [enumerated attributes](#) for more info). However, since PyTango >= 9.2.5 there is a more pythonic way of using DevEnum data types if you use the [high level API](#), both in server and client side.

In server side you can use python `enum.IntEnum` class to deal with DevEnum attributes:

```
import time
from enum import IntEnum
from tango import AttrWriteType
from tango.server import Device, attribute, command

class Noon(IntEnum):
    AM = 0 # DevEnum's must start at 0
    PM = 1 # and increment by 1

class DisplayType(IntEnum):
    ANALOG = 0 # DevEnum's must start at 0
    DIGITAL = 1 # and increment by 1

class Clock(Device):

    display_type = DisplayType(0)

    @attribute(dtype=float)
    def time(self):
        return time.time()

    gmtime = attribute(dtype=(int,), max_dim_x=9)

    def read_gmtime(self):
        return time.gmtime()

    @attribute(dtype=Noon)
    def noon(self):
        time_struct = time.gmtime(time.time())
        return Noon.AM if time_struct.tm_hour < 12 else Noon.PM

    display = attribute(dtype=DisplayType, access=AttrWriteType.READ_WRITE)

    def read_display(self):
        return self.display_type

    def write_display(self, display_type):
        self.display_type = display_type

    @command(dtype_in=float, dtype_out=str)
    def ctime(self, seconds):
        """
        Convert a time in seconds since the Epoch to a string in local_
→time.
        This is equivalent to asctime(localtime(seconds)). When the time_
→tuple
        is not present, current time as returned by localtime() is used.
```

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```

        """
        return time.ctime(seconds)

    @command(dtype_in=(int,), dtype_out=float)
    def mktime(self, tupl):
        return time.mktime(tuple(tupl))

if __name__ == "__main__":
    Clock.run_server()

```

On the client side you can also use a pythonic approach for using DevEnum attributes:

```

import sys
import PyTango

if len(sys.argv) != 2:
    print("must provide one and only one clock device name")
    sys.exit(1)

clock = PyTango.DeviceProxy(sys.argv[1])
t = clock.time
gmt = clock.gmtime
noon = clock.noon
display = clock.display
print(t)
print(gmt)
print(noon, noon.name, noon.value)
if noon == noon.AM:
    print('Good morning!')
print(clock.ctime(t))
print(clock.mktime(gmt))
print(display, display.name, display.value)
clock.display = display.ANALOG
clock.display = 'DIGITAL' # you can use a valid string to set the value
print(clock.display, clock.display.name, clock.display.value)
display_type = type(display) # or even create your own IntEnum type
analog = display_type(0)
clock.display = analog
print(clock.display, clock.display.name, clock.display.value)
clock.display = clock.display.DIGITAL
print(clock.display, clock.display.name, clock.display.value)

```

## 5.2 Client API

### 5.2.1 DeviceProxy

```
class tango.DeviceProxy(*args, **kwargs)
```

Bases: Connection

DeviceProxy is the high level Tango object which provides the client with an easy-to-use interface to TANGO devices. DeviceProxy provides interfaces to all TANGO Device interfaces. The DeviceProxy manages timeouts, stateless connections and reconnection if the device server is restarted. To create a DeviceProxy, a Tango Device name must be set in the object constructor.

**Example :**

```
dev = tango.DeviceProxy("sys/tg_test/1")
```

```
DeviceProxy(dev_name, green_mode=None, wait=True, timeout=True) -> DeviceProxy  
DeviceProxy(self, dev_name, need_check_acc, green_mode=None, wait=True, timeout=True) -> DeviceProxy
```

Creates a new *DeviceProxy*.

**Parameters**

- **dev\_name** (*str*) – the device name or alias
- **need\_check\_acc** (*bool*) – in first version of the function it defaults to True. Determines if at creation time of DeviceProxy it should check for channel access (rarely used)
- **green\_mode** (*GreenMode*) – determines the mode of execution of the device (including, the way it is created). Defaults to the current global green\_mode (check *get\_green\_mode()* and *set\_green\_mode()*)
- **wait** (*bool*) – whether or not to wait for result. If green\_mode Ignored when green\_mode is Synchronous (always waits).
- **timeout** (*float*) – The number of seconds to wait for the result. If None, then there is no limit on the wait time. Ignored when green\_mode is Synchronous or wait is False.

**Returns**

**if green\_mode is Synchronous or wait is True:**

*DeviceProxy*

**elif green\_mode is Futures:**

*concurrent.futures.Future*

**elif green\_mode is Gevent:**

*gevent.event.AsyncResult*

**Throws**

- : class:*tango.DevFailed* if green\_mode is Synchronous or wait is True and there is an error creating the device.
- : class:*concurrent.futures.TimeoutError* if green\_mode is Futures, wait is False, timeout is not None and the time to create the device has expired.
- : class:*gevent.timeout.Timeout* if green\_mode is Gevent, wait is False, timeout is not None and the time to create the device has expired.

New in version 8.1.0: *green\_mode* parameter. *wait* parameter. *timeout* parameter.

**add\_logging\_target** (*self, target\_type\_target\_name*) → *None*

Adds a new logging target to the device.

The *target\_type\_target\_name* input parameter must follow the format: *target\_type::target\_name*. Supported target types are: console, file and device. For a device target, the *target\_name* part of the *target\_type\_target\_name* parameter must contain the name of a log consumer device (as defined in A.8). For a file target, *target\_name* is the full path to the file to log to. If omitted, the device's name is used to build the file name (which is something like *domain\_family\_member.log*). Finally, the *target\_name* part of the *target\_type\_target\_name* input parameter is ignored in case of a console target and can be omitted.

**Parameters**

**target\_type\_target\_name**  
(*str*) logging target

**Return**  
None

**Throws**  
*DevFailed* from device

*New in PyTango 7.0.0*

**adm\_name** (*self*) → *str*

Return the name of the corresponding administrator device. This is useful if you need to send an administration command to the device server, e.g restart it

*New in PyTango 3.0.4*

**alias** (*self*) → *str*

Return the device alias if one is defined. Otherwise, throws exception.

**Return**  
(*str*) device alias

**attribute\_history** (*self*, *attr\_name*, *depth*, *extract\_as*=*ExtractAs.Numpy*) →  
sequence<*DeviceAttributeHistory*>

Retrieve attribute history from the attribute polling buffer. See chapter on Advanced Feature for all details regarding polling

#### Parameters

**attr\_name**  
(*str*) Attribute name.

**depth**  
(*int*) The wanted history depth.

**extract\_as**  
(*ExtractAs*)

**Return**  
This method returns a vector of *DeviceAttributeHistory* types.

**Throws**  
*NonSupportedFeature*, *ConnectionFailed*, *CommunicationFailed*,  
*DevFailed* from device

**attribute\_list\_query** (*self*) → sequence<*AttributeInfo*>

Query the device for info on all attributes. This method returns a sequence of *tango.AttributeInfo*.

**Parameters**  
None

**Return**  
(sequence<*AttributeInfo*>) containing the attributes configuration

**Throws**  
*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device

**attribute\_list\_query\_ex** (*self*) → sequence<AttributeInfoEx>

Query the device for info on all attributes. This method returns a sequence of tango.AttributeInfoEx.

**Parameters**

None

**Return**

(sequence<AttributeInfoEx>) containing the attributes configuration

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device

**attribute\_query** (*self*, *attr\_name*) → AttributeInfoEx

Query the device for information about a single attribute.

**Parameters**

**attr\_name**

(str) the attribute name

**Return**

(AttributeInfoEx) containing the attribute configuration

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device

**black\_box** (*self*, *n*) → sequence<str>

Get the last commands executed on the device server

**Parameters**

**n**

n number of commands to get

**Return**

(sequence<str>) sequence of strings containing the date, time, command and from which client computer the command was executed

**Example**

```
print(black_box(4))
```

**cancel\_all\_polling\_async\_request** (*self*) → None

Cancel all running asynchronous request

This is a client side call. Obviously, the calls cannot be aborted while it is running in the device.

**Parameters**

None

**Return**

None

*New in PyTango 7.0.0*

**cancel\_async\_request** (*self, id*) → *None*

Cancel a running asynchronous request

This is a client side call. Obviously, the call cannot be aborted while it is running in the device.

#### Parameters

**id**  
The asynchronous call identifier

#### Return

*None*

*New in PyTango 7.0.0*

**command\_history** (*self, cmd\_name, depth*) → *sequence<DeviceDataHistory>*

Retrieve command history from the command polling buffer. See chapter on Advanced Feature for all details regarding polling

#### Parameters

**cmd\_name**  
(*str*) Command name.

**depth**  
(*int*) The wanted history depth.

#### Return

This method returns a vector of DeviceDataHistory types.

#### Throws

*NotSupportedException*, *ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device

**command\_inout** (*self, cmd\_name, cmd\_param=None, green\_mode=None, wait=True, timeout=None*)  
→ *any*

Execute a command on a device.

#### Parameters

**cmd\_name**  
(*str*) Command name.

**cmd\_param**  
(*any*) It should be a value of the type expected by the command or a DeviceData object with this value inserted. It can be omitted if the command should not get any argument.

**green\_mode**  
(*GreenMode*) Defaults to the current DeviceProxy GreenMode. (see *get\_green\_mode()* and *set\_green\_mode()*).

**wait**  
(*bool*) whether or not to wait for result. If *green\_mode* is *Synchronous*, this parameter is ignored as it always waits for the result. Ignored when *green\_mode* is *Synchronous* (always waits).

**timeout**  
(*float*) The number of seconds to wait for the result. If *None*, then there is no limit on the wait time. Ignored when *green\_mode* is *Synchronous* or *wait* is *False*.

**Return**

The result of the command. The type depends on the command. It may be None.

**Throws**

`ConnectionFailed`, `CommunicationFailed`, `DeviceUnlocked`, `DevFailed` from device `TimeoutError` (`green_mode == Futures`) If the future didn't finish executing before the given timeout. `Timeout` (`green_mode == Gevent`) If the async result didn't finish executing before the given timeout.

New in version 8.1.0: *green\_mode* parameter. *wait* parameter. *timeout* parameter.

`command_inout_async(self, cmd_name) → id`

`command_inout_async(self, cmd_name, cmd_param) → id`

`command_inout_async(self, cmd_name, cmd_param, forget) → id`

Execute asynchronously (polling model) a command on a device

**Parameters****cmd\_name**

(`str`) Command name.

**cmd\_param**

(`any`) It should be a value of the type expected by the command or a `DeviceData` object with this value inserted. It can be omitted if the command should not get any argument. If the command should get no argument and you want to set the 'forget' param, use None for cmd\_param.

**forget**

(`bool`) If this flag is set to true, this means that the client does not care at all about the server answer and will even not try to get it. Default value is False. Please, note that device reconnection will not take place (in case it is needed) if the fire and forget mode is used. Therefore, an application using only fire and forget requests is not able to automatically re-connect to device.

**Return**

(`int`) This call returns an asynchronous call identifier which is needed to get the command result (see `command_inout_reply`)

**Throws**

`ConnectionFailed`, `TypeError`, anything thrown by `command_query`

`command_inout_async(self, cmd_name, callback) -> None`

`command_inout_async(self, cmd_name, cmd_param, callback) -> None`

Execute asynchronously (`callback` model) a command on a device.

**Parameters****cmd\_name**

(`str`) Command name.

**cmd\_param**

(`any`) It should be a value of the type expected by the command or a `DeviceData` object with this value inserted. It can be omitted if the command should not get any argument.

**callback**

Any callable object (function, lambda...) or any object with a method named "cmd\_ended".

**Return**

None

**Throws**

*ConnectionFailed*, *TypeError*, anything thrown by *command\_query*

---

**Important:** by default, TANGO is initialized with the **polling** model. If you want to use the **push** model (the one with the `callback` parameter), you need to change the global TANGO model to `PUSH_CALLBACK`. You can do this with the `tango`.  
`:class:`ApiUtil().set_asynch_cb_sub_model``

---

**command\_inout\_raw** (*self*, *cmd\_name*, *cmd\_param=None*) → *DeviceData*

Execute a command on a device.

**Parameters****cmd\_name**

(*str*) Command name.

**cmd\_param**

(*any*) It should be a value of the type expected by the command or a *DeviceData* object with this value inserted. It can be omitted if the command should not get any argument.

**Return**

A *DeviceData* object.

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DeviceUnlocked*, *DevFailed* from device

**command\_inout\_reply** (*self*, *id*) → *DeviceData*

Check if the answer of an asynchronous *command\_inout* is arrived (polling model). If the reply is arrived and if it is a valid reply, it is returned to the caller in a *DeviceData* object. If the reply is an exception, it is re-thrown by this call. An exception is also thrown in case of the reply is not yet arrived.

**Parameters****id**

(*int*) Asynchronous call identifier.

**Return**

(*DeviceData*)

**Throws**

*AsyncCall*, *AsyncReplyNotArrived*, *CommunicationFailed*, *DevFailed* from device

**command\_inout\_reply**(*self*, *id*, *timeout*) → *DeviceData*

Check if the answer of an asynchronous *command\_inout* is arrived (polling model). *id* is the asynchronous call identifier. If the reply is arrived and if it is a valid reply, it is returned to the caller in a *DeviceData*

object. If the reply is an `exception`, it is re-thrown by this call. If the reply is not yet arrived, the call will wait (blocking the process) for the time specified in `timeout`. If after `timeout` milliseconds, the reply is still not there, an `exception` is thrown. If `timeout` is set to 0, the call waits until the reply arrived.

**Parameters**

**id**  
(`int`) Asynchronous call identifier.

**timeout**  
(`int`)

**Return**

(`DeviceData`)

**Throws**

`AsyncCall`, `AsyncReplyNotArrived`, `CommunicationFailed`,  
`DevFailed` from device

**command\_inout\_reply\_raw**(*self*, *id*, *timeout*) → `DeviceData`

Check if the answer of an asynchronous `command_inout` is arrived (polling model). `id` is the asynchronous call identifier. If the reply is arrived and if it is a valid reply, it is returned to the caller in a `DeviceData` object. If the reply is an exception, it is re-thrown by this call. If the reply is not yet arrived, the call will wait (blocking the process) for the time specified in `timeout`. If after `timeout` milliseconds, the reply is still not there, an exception is thrown. If `timeout` is set to 0, the call waits until the reply arrived.

**Parameters**

**id**  
(`int`) Asynchronous call identifier.

**timeout**  
(`int`)

**Return**

(`DeviceData`)

**Throws**

`AsyncCall`, `AsyncReplyNotArrived`, `CommunicationFailed`,  
`DevFailed` from device

**command\_list\_query**(*self*) → `sequence<CommandInfo>`

Query the device for information on all commands.

**Parameters**

None

**Return**

(`CommandInfoList`) Sequence of `CommandInfo` objects

**command\_query**(*self*, *command*) → `CommandInfo`

Query the device for information about a single command.

**Parameters**

**command**  
(`str`) command name



**Return***(CommandInfo)* object**Throws***ConnectionFailed, CommunicationFailed, DevFailed* from device**Example**

```

com_info = dev.command_query("DevString")
print (com_info.cmd_name)
print (com_info.cmd_tag)
print (com_info.in_type)
print (com_info.out_type)
print (com_info.in_type_desc)
print (com_info.out_type_desc)
print (com_info.disp_level)

```

See CommandInfo documentation string form more detail

**connect** (*self, corba\_name*) → *None*

Creates a connection to a TANGO device using it's stringified CORBA reference i.e. IOR or corbaloc.

**Parameters****corba\_name***(str)* Name of the CORBA object**Return***None*

*New in PyTango 7.0.0*

**delete\_property** (*self, value*)

Delete a the given of properties for this device. This method accepts the following types as value parameter:

1. string [in] - single property to be deleted
2. tango.DbDatum [in] - single property data to be deleted
3. tango.DbData [in] - several property data to be deleted
4. sequence<string> [in]- several property data to be deleted
5. sequence<DbDatum> [in] - several property data to be deleted
6. dict<str, obj> [in] - keys are property names to be deleted (values are ignored)
7. dict<str, DbDatum> [in] - several DbDatum.name are property names to be deleted (keys are ignored)

**Parameters****value**

can be one of the following:

1. string [in] - single property data to be deleted
2. tango.DbDatum [in] - single property data to be deleted
3. tango.DbData [in] - several property data to be deleted
4. sequence<string> [in]- several property data to be deleted
5. sequence<DbDatum> [in] - several property data to be deleted

6. dict<str, obj> [in] - keys are property names to be deleted (values are ignored)
7. dict<str, DbDatum> [in] - several DbDatum.name are property names to be deleted (keys are ignored)

**Return**

None

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError), TypeError

**description** (*self*) → str

Get device description.

**Parameters**

None

**Return**

(str) describing the device

**dev\_name** (*self*) → str

Return the device name as it is stored locally

**Parameters**

None

**Return**

(str)

**event\_queue\_size** (*self*, *event\_id*) → int

Returns the number of stored events in the event reception buffer. After every call to DeviceProxy.get\_events(), the event queue size is 0. During event subscription the client must have chosen the 'pull model' for this event. event\_id is the event identifier returned by the DeviceProxy.subscribe\_event() method.

**Parameters**

**event\_id**

(int) event identifier

**Return**

an integer with the queue size

**Throws**

*EventSystemFailed*

*New in PyTango 7.0.0*

**get\_access\_control** (*self*) → *AccessControlType*

Returns the current access control type

**Parameters**

None

**Return**

(*AccessControlType*) The current access control type

*New in PyTango 7.0.0*

**get\_access\_right** (*self*) → *AccessControlType*

Returns the current access control type

**Parameters**

None

**Return**

(*AccessControlType*) The current access control type

*New in PyTango 8.0.0*

**get\_async\_replies** (*self*, *call\_timeout*) → *None*

Try to obtain data returned by a command asynchronously requested. This method blocks for the specified timeout if the reply is not yet arrived. This method fires callback when the reply arrived. If the timeout is set to 0, the call waits indefinitely for the reply

**Parameters**

**call\_timeout**

(*int*) timeout in milliseconds

**Return**

None

*New in PyTango 7.0.0*

**get\_attribute\_config** (*self*, *name*) → *AttributeInfoEx*

Return the attribute configuration for a single attribute.

**Parameters**

**name**

(*str*) attribute name

**Return**

(*AttributeInfoEx*) Object containing the attribute information

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device

Deprecated: use `get_attribute_config_ex` instead

**get\_attribute\_config** (*self*, *names*) → *AttributeInfoList*

Return the attribute configuration for the list of specified attributes. To get all the attributes pass a sequence containing the constant `tango.class.constants.AllAttr`

**Parameters**

**names**

(sequence<*str*>) attribute names

**Return**

(*AttributeInfoList*) Object containing the attributes information

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device, *TypeError*

Deprecated: use `get_attribute_config_ex` instead

**get\_attribute\_config\_ex**(*self*, *name*) → `AttributeInfoListEx` :

Return the extended attribute configuration for a single attribute.

**Parameters**

**name**  
(`str`) attribute name

**Return**

(`AttributeInfoEx`) Object containing the attribute information

**Throws**

`ConnectionFailed`, `CommunicationFailed`, `DevFailed` from device

**get\_attribute\_config**(*self*, *names*) → `AttributeInfoListEx` :

Return the extended attribute configuration for the list of specified attributes. To get all the attributes pass a sequence containing the constant `tango.class.constants.AllAttr`

**Parameters**

**names**  
(sequence<`str`>) attribute names

**Return**

(`AttributeInfoList`) Object containing the attributes information

**Throws**

`ConnectionFailed`, `CommunicationFailed`, `DevFailed` from device, `TypeError`

**get\_attribute\_list**(*self*) → sequence<`str`>

Return the names of all attributes implemented for this device.

**Parameters**

None

**Return**

sequence<`str`>

**Throws**

`ConnectionFailed`, `CommunicationFailed`, `DevFailed` from device

**get\_attribute\_poll\_period**(*self*, *attr\_name*) → `int`

Return the attribute polling period.

**Parameters**

**attr\_name**  
(`str`) attribute name

**Return**

polling period in milliseconds

**get\_command\_config** (*self*) → CommandInfoList

Return the command configuration for all commands.

**Return**

(CommandInfoList) Object containing the commands information

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device, *TypeError*

**get\_command\_config**( *self*, *name*) -> *CommandInfo*

Return the command configuration for a single command.

**Parameters**

**name**

(*str*) command name

**Return**

(*CommandInfo*) Object containing the command information

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device, *TypeError*

**get\_command\_config**( *self*, *names*) -> CommandInfoList

Return the command configuration for the list of specified commands.

**Parameters**

**names**

(sequence<*str*>) command names

**Return**

(CommandInfoList) Object containing the commands information

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device, *TypeError*

**get\_command\_list** (*self*) → sequence<*str*>

Return the names of all commands implemented for this device.

**Parameters**

None

**Return**

sequence<*str*>

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device

**get\_command\_poll\_period** (*self*, *cmd\_name*) → *int*

Return the command polling period.

**Parameters**

**cmd\_name**

(*str*) command name

**Return**  
polling period in milliseconds

**get\_db\_host** (*self*) → *str*

Returns a string with the database host.

**Parameters**  
None

**Return**  
(*str*)

*New in PyTango 7.0.0*

**get\_db\_port** (*self*) → *str*

Returns a string with the database port.

**Parameters**  
None

**Return**  
(*str*)

*New in PyTango 7.0.0*

**get\_db\_port\_num** (*self*) → *int*

Returns an integer with the database port.

**Parameters**  
None

**Return**  
(*int*)

*New in PyTango 7.0.0*

**get\_dev\_host** (*self*) → *str*

Returns the current host

**Parameters**  
None

**Return**  
(*str*) the current host

*New in PyTango 7.2.0*

**get\_dev\_port** (*self*) → *str*

Returns the current port

**Parameters**  
None

**Return**  
(*str*) the current port

*New in PyTango 7.2.0*

**get\_device\_db** (*self*) → *Database*

Returns the internal database reference

**Parameters**

None

**Return**

(*Database*) object

*New in PyTango 7.0.0*

**get\_events** (*event\_id*, *callback*=None, *extract\_as*=Numpy) → None

The method extracts all waiting events from the event reception buffer.

If *callback* is not None, it is executed for every event. During event subscription the client must have chosen the pull model for this event. The callback will receive a parameter of type *EventData*, *AttrConfEventData* or *DataReadyEventData* depending on the type of the event (*event\_type* parameter of *subscribe\_event*).

If *callback* is None, the method extracts all waiting events from the event reception buffer. The returned *event\_list* is a vector of *EventData*, *AttrConfEventData* or *DataReadyEventData* pointers, just the same data the callback would have received.

**Parameters**

**event\_id**

(*int*) is the event identifier returned by the *DeviceProxy.subscribe\_event()* method.

**callback**

(*callable*) Any callable object or any object with a “push\_event” method.

**extract\_as**

(*ExtractAs*)

**Return**

None

**Throws**

*EventSystemFailed*, *TypeError*, *ValueError*

**See Also**

*subscribe\_event*

*New in PyTango 7.0.0*

**get\_fqdn** (*self*) → *str*

Returns the fully qualified domain name

**Parameters**

None

**Return**

(*str*) the fully qualified domain name

*New in PyTango 7.2.0*

**get\_from\_env\_var** (*self*) → *bool*

Returns True if determined by environment variable or False otherwise

**Parameters**

None

**Return**

(bool)

*New in PyTango 7.0.0*

**get\_green\_mode()**

Returns the green mode in use by this DeviceProxy.

**Returns**

the green mode in use by this DeviceProxy.

**Return type**

*GreenMode*

**See also:**

*tango.get\_green\_mode() tango.set\_green\_mode()*

*New in PyTango 8.1.0*

**get\_idl\_version(self) → int**

Get the version of the Tango Device interface implemented by the device

**Parameters**

None

**Return**

(int)

**get\_last\_event\_date(self, event\_id) → TimeVal**

Returns the arrival time of the last event stored in the event reception buffer. After every call to DeviceProxy.get\_events(), the event reception buffer is empty. In this case an exception will be returned. During event subscription the client must have chosen the 'pull model' for this event. event\_id is the event identifier returned by the DeviceProxy.subscribe\_event() method.

**Parameters****event\_id**

(int) event identifier

**Return**

(tango.TimeVal) representing the arrival time

**Throws**

*EventSystemFailed*

*New in PyTango 7.0.0*

**get\_locker(self, lockinfo) → bool**

If the device is locked, this method returns True and sets some locker process information in the structure passed as argument. If the device is not locked, the method returns False.

**Parameters****lockinfo [out]**

(tango.LockInfo) object that will be filled with lock information

**Return**

(bool) True if the device is locked by us. Otherwise, False



*New in PyTango 7.0.0*

**get\_logging\_level** (*self*) → *int*

Returns the current device's logging level, where:

- 0=OFF
- 1=FATAL
- 2=ERROR
- 3=WARNING
- 4=INFO
- 5=DEBUG

:Parameters:None :Return: (*int*) representing the current logging level

*New in PyTango 7.0.0*

**get\_logging\_target** (*self*) → sequence<*str*>

Returns a sequence of string containing the current device's logging targets. Each vector element has the following format: target\_type::target\_name. An empty sequence is returned is the device has no logging targets.

#### Parameters

None

#### Return

a sequence<*str*> with the logging targets

*New in PyTango 7.0.0*

**get\_pipe\_config** (*self*) → PipeInfoList

Return the pipe configuration for all pipes.

#### Return

(PipeInfoList) Object containing the pipes information

#### Throws

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device, *TypeError*

**get\_pipe\_config** (*self*, *name*) -> PipeInfo

Return the pipe configuration for a single pipe.

#### Parameters

**name**

(*str*) pipe name

#### Return

(PipeInfo) Object containing the pipe information

#### Throws

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device, *TypeError*

**get\_pipe\_config** (*self*, *names*) -> PipeInfoList

Return the pipe configuration for the list of specified pipes. To get all the pipes pass a sequence containing the constant *tango::class::constants.AllPipe*

**Parameters****names**

(sequence&lt;str&gt;) pipe names

**Return**

(PipeInfoList) Object containing the pipes information

**Throws***ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device, *TypeError**New in PyTango 9.2.0***get\_property** (propname, value=None) → tango.DbData

Get a (list) property(ies) for a device.

This method accepts the following types as propname parameter: 1. string [in] - single property data to be fetched 2. sequence<string> [in] - several property data to be fetched 3. tango.DbDatum [in] - single property data to be fetched 4. tango.DbData [in,out] - several property data to be fetched. 5. sequence<DbDatum> - several property data to be fetched

Note: for cases 3, 4 and 5 the 'value' parameter if given, is IGNORED.

If value is given it must be a tango.DbData that will be filled with the property values

**Parameters****propname**

(any) property(ies) name(s)

**value**

(DbData) (optional, default is None meaning that the method will create internally a tango.DbData and return it filled with the property values

**Return**

(DbData) object containing the property(ies) value(s). If a tango.DbData is given as parameter, it returns the same object otherwise a new tango.DbData is returned

**Throws***NonDbDevice*, *ConnectionFailed* (with database), *CommunicationFailed* (with database), *DevFailed* from database device**get\_property\_list** (self, filter, array=None) → obj

Get the list of property names for the device. The parameter filter allows the user to filter the returned name list. The wildcard character is '\*'. Only one wildcard character is allowed in the filter parameter.

**Parameters****filter[in]**

(str) the filter wildcard

**array[out]**

(sequence obj or None) (optional, default is None) an array to be filled with the property names. If None a new list will be created internally with the values.

**Return**

the given array filled with the property names (or a new list if array is None)

**Throws**

*NonDbDevice*, *WrongNameSyntax*, *ConnectionFailed* (with database), *CommunicationFailed* (with database), *DevFailed* from database device, *TypeError*

*New in PyTango 7.0.0*

**get\_source** (*self*) → *DevSource*

Get the data source(device, polling buffer, polling buffer then device) used by command\_inout or read\_attribute methods

**Parameters**

None

**Return**

(*DevSource*)

**Example**

```
source = dev.get_source()
if source == DevSource.CACHE_DEV : ...
```

**get\_tango\_lib\_version** (*self*) → *int*

Returns the Tango lib version number used by the remote device Otherwise, throws exception.

**Return**

(*int*) The device Tango lib version as a 3 or 4 digits number. Possible return value are: 100,200,500,520,700,800,810,...

*New in PyTango 8.1.0*

**get\_timeout\_millis** (*self*) → *int*

Get the client side timeout in milliseconds

**Parameters**

None

**Return**

(*int*)

**get\_transparency\_reconnection** (*self*) → *bool*

Returns the device transparency reconnection flag.

**Parameters**

None

**Return**

(*bool*) True if transparency reconnection is set or False otherwise

**import\_info** (*self*) → *DbDevImportInfo*

Query the device for import info from the database.

**Parameters**

None

**Return***(DbDevImportInfo)***Example**

```
dev_import = dev.import_info()
print(dev_import.name)
print(dev_import.exported)
print(dev_import.ior)
print(dev_version.version)
```

All DbDevImportInfo fields are strings except for exported which is an integer”

**info** (*self*) → *DeviceInfo*

A method which returns information on the device

**Parameters**

None

**Return**

*(DeviceInfo)* object

**Example**

```
dev_info = dev.info()
print(dev_info.dev_class)
print(dev_info.server_id)
print(dev_info.server_host)
print(dev_info.server_version)
print(dev_info.doc_url)
print(dev_info.dev_type)
```

All DeviceInfo fields are strings **except for** the server\_↵version which **is** an integer”

**is\_attribute\_polled** (*self*, *attr\_name*) → *bool*

True if the attribute is polled.

**Parameters**

**attr\_name** (*str*) – attribute name

**Returns**

boolean value

**Return type**

*bool*

**is\_command\_polled** (*self*, *cmd\_name*) → *bool*

True if the command is polled.

**Parameters**

**cmd\_name** (*str*) – command name

**Returns**

boolean value

**Return type**

*bool*

**is\_dbase\_used**(*self*) → bool

Returns if the database is being used

**Parameters**

None

**Return**

(bool) True if the database is being used

*New in PyTango 7.2.0*

**is\_event\_queue\_empty**(*self*, *event\_id*) → bool

Returns true when the event reception buffer is empty. During event subscription the client must have chosen the 'pull model' for this event. *event\_id* is the event identifier returned by the DeviceProxy.subscribe\_event() method.

**Parameters**

**event\_id**

(int) event identifier

**Return**

(bool) True if queue is empty or False otherwise

**Throws**

*EventSystemFailed*

*New in PyTango 7.0.0*

**is\_locked**(*self*) → bool

Returns True if the device is locked. Otherwise, returns False.

**Parameters**

None

**Return**

(bool) True if the device is locked. Otherwise, False

*New in PyTango 7.0.0*

**is\_locked\_by\_me**(*self*) → bool

Returns True if the device is locked by the caller. Otherwise, returns False (device not locked or locked by someone else)

**Parameters**

None

**Return**

(bool) True if the device is locked by us. Otherwise, False

*New in PyTango 7.0.0*

**lock**(*self*, (int)*lock\_validity*) → None

Lock a device. The *lock\_validity* is the time (in seconds) the lock is kept valid after the previous lock call. A default value of 10 seconds is provided and should be fine in most cases. In case it is necessary to change the lock validity, it's not possible to ask for a validity less than a minimum value set to 2 seconds. The library provided an automatic system to periodically re lock the device until an unlock call. No code is needed to start/stop this automatic re-locking system. The locking system is re-entrant. It is then allowed to call this method on a device already locked by the same process. The locking system has the following features:

- It is impossible to lock the database device or any device server process admin device
- Destroying a locked DeviceProxy unlocks the device
- Restarting a locked device keeps the lock
- It is impossible to restart a device locked by someone else
- Restarting a server breaks the lock

A locked device is protected against the following calls when executed by another client:

- `command_inout` call except for device state and status requested via command and for the set of commands defined as allowed following the definition of allowed command in the Tango control access schema.
- `write_attribute` call
- `write_read_attribute` call
- `set_attribute_config` call

#### Parameters

##### **lock\_validity**

(`int`) lock validity time in seconds (optional, default value is `tango.constants.DEFAULT_LOCK_VALIDITY`)

#### Return

None

*New in PyTango 7.0.0*

**locking\_status** (*self*) → `str`

This method returns a plain string describing the device locking status. This string can be:

- 'Device <device name> is not locked' in case the device is not locked
- 'Device <device name> is locked by CPP or Python client with PID <pid> from host <host name>' in case the device is locked by a CPP client
- 'Device <device name> is locked by JAVA client class <main class> from host <host name>' in case the device is locked by a JAVA client

#### Parameters

None

#### Return

a string representing the current locking status

*New in PyTango 7.0.0*

**name** (*self*) → `str`

Return the device name from the device itself.

**pending\_asynch\_call** (*self*) → `int`

Return number of device asynchronous pending requests

*New in PyTango 7.0.0*

**ping** (*self*) → *int*

A method which sends a ping to the device

**Parameters**

None

**Return**

(*int*) time elapsed in microseconds

**Throws**

*exception* if device is not alive

**poll\_attribute** (*self*, *attr\_name*, *period*) → *None*

Add an attribute to the list of polled attributes.

**Parameters**

**attr\_name**

(*str*) attribute name

**period**

(*int*) polling period in milliseconds

**Return**

None

**poll\_command** (*self*, *cmd\_name*, *period*) → *None*

Add a command to the list of polled commands.

**Parameters**

**cmd\_name**

(*str*) command name

**period**

(*int*) polling period in milliseconds

**Return**

None

**polling\_status** (*self*) → *sequence<str>*

Return the device polling status.

**Parameters**

None

**Return**

(*sequence<str>*) One string for each polled command/attribute. Each string is multi-line string with:

- attribute/command name
- attribute/command polling period in milliseconds
- attribute/command polling ring buffer
- time needed for last attribute/command execution in milliseconds
- time since data in the ring buffer has not been updated
- delta time between the last records in the ring buffer
- exception parameters in case of the last execution failed

**put\_property** (*self*, *value*) → *None*

Insert or update a list of properties for this device. This method accepts the following types as value parameter: 1. *tango.DbDatum* - single property data to be inserted 2. *tango.DbData* - several property data to be inserted 3. *sequence<DbDatum>* - several property data to be inserted 4. *dict<str, DbDatum>* - keys are property names and value has data to be inserted 5. *dict<str, seq<str>>* - keys are property names and value has data to be inserted 6. *dict<str, obj>* - keys are property names and *str(obj)* is property value

#### Parameters

##### **value**

can be one of the following: 1. *tango.DbDatum* - single property data to be inserted 2. *tango.DbData* - several property data to be inserted 3. *sequence<DbDatum>* - several property data to be inserted 4. *dict<str, DbDatum>* - keys are property names and value has data to be inserted 5. *dict<str, seq<str>>* - keys are property names and value has data to be inserted 6. *dict<str, obj>* - keys are property names and *str(obj)* is property value

#### Return

*None*

#### Throws

*ConnectionFailed*, *CommunicationFailed* *DevFailed* from device (*DB\_SQLError*)

**read\_attribute** (*self*, *attr\_name*, *extract\_as=ExtractAs.Numpy*, *green\_mode=None*, *wait=True*, *timeout=None*) → *DeviceAttribute*

Read a single attribute.

#### Parameters

##### **attr\_name**

(*str*) The name of the attribute to read.

##### **extract\_as**

(*ExtractAs*) Defaults to *numpy*.

##### **green\_mode**

(*GreenMode*) Defaults to the current *DeviceProxy* *Green-Mode*. (see *get\_green\_mode()* and *set\_green\_mode()*).

##### **wait**

(*bool*) whether or not to wait for result. If *green\_mode* is *Synchronous*, this parameter is ignored as it always waits for the result. Ignored when *green\_mode* is *Synchronous* (always waits).

##### **timeout**

(*float*) The number of seconds to wait for the result. If *None*, then there is no limit on the wait time. Ignored when *green\_mode* is *Synchronous* or *wait* is *False*.

#### Return

(*DeviceAttribute*)

#### Throws

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device *TimeoutError* (*green\_mode == Futures*) If the future didn't finish executing before the given timeout. *Timeout* (*green\_mode ==*



Gevent) If the async result didn't finish executing before the given timeout.

Changed in version 7.1.4: For `DevEncoded` attributes, before it was returning a `DeviceAttribute.value` as a tuple (**format<str>**, **data<str>**) no matter what was the `extract_as` value was. Since 7.1.4, it returns a (**format<str>**, **data<buffer>**) unless `extract_as` is `String`, in which case it returns (**format<str>**, **data<str>**).

Changed in version 8.0.0: For `DevEncoded` attributes, now returns a `DeviceAttribute.value` as a tuple (**format<str>**, **data<bytes>**) unless `extract_as` is `String`, in which case it returns (**format<str>**, **data<str>**). Carefull, if using python `>= 3` `data<str>` is decoded using default python `utf-8` encoding. This means that PyTango assumes tango DS was written encapsulating string into `utf-8` which is the default python encoding.

New in version 8.1.0: `green_mode` parameter. `wait` parameter. `timeout` parameter.

**read\_attribute\_async** (*self*, *attr\_name*) → `int`

**read\_attribute\_async** (*self*, *attr\_name*, *callback*) → `None`

Shortcut to `self.read_attributes_async([attr_name], cb)`

*New in PyTango 7.0.0*

**read\_attribute\_reply** (*self*, *id*, *extract\_as*) → `int`

**read\_attribute\_reply** (*self*, *id*, *timeout*, *extract\_as*) → `None`

Shortcut to `self.read_attributes_reply()[0]`

*New in PyTango 7.0.0*

**read\_attributes** (*self*, *attr\_names*, *extract\_as*=`ExtractAs.Numpy`, *green\_mode*=`None`, *wait*=`True`, *timeout*=`None`) → `sequence<DeviceAttribute>`

Read the list of specified attributes.

#### Parameters

##### **attr\_names**

(`sequence<str>`) A list of attributes to read.

##### **extract\_as**

(`ExtractAs`) Defaults to `numpy`.

##### **green\_mode**

(`GreenMode`) Defaults to the current `DeviceProxy` `GreenMode`. (see `get_green_mode()` and `set_green_mode()`).

##### **wait**

(`bool`) whether or not to wait for result. If `green_mode` is `Synchronous`, this parameter is ignored as it always waits for the result. Ignored when `green_mode` is `Synchronous` (always waits).

##### **timeout**

(`float`) The number of seconds to wait for the result. If `None`, then there is no limit on the wait time. Ignored when `green_mode` is `Synchronous` or `wait` is `False`.

#### Return

(`sequence<DeviceAttribute>`)

#### Throws

`ConnectionFailed`, `CommunicationFailed`, `DevFailed` from device `TimeoutError` (`green_mode == Futures`) If the future didn't

finish executing before the given timeout. Timeout (green\_mode == Gevent) If the async result didn't finish executing before the given timeout.

New in version 8.1.0: *green\_mode* parameter. *wait* parameter. *timeout* parameter.

**read\_attributes\_async** (*self*, *attr\_names*) → *int*

Read asynchronously (polling model) the list of specified attributes.

#### Parameters

##### **attr\_names**

(sequence<str>) A list of attributes to read. It should be a StdStringVector or a sequence of str.

#### Return

an asynchronous call identifier which is needed to get attributes value.

#### Throws

*ConnectionFailed*

New in PyTango 7.0.0

**read\_attributes\_async** (*self*, *attr\_names*, *callback*, *extract\_as=Numpy*) -> None

Read asynchronously (push model) an attribute list.

#### Parameters

##### **attr\_names**

(sequence<str>) A list of attributes to read. See read\_attributes.

##### **callback**

(callable) This callback object should be an instance of a user class with an attr\_read() method. It can also be any callable object.

##### **extract\_as**

(ExtractAs) Defaults to numpy.

#### Return

None

#### Throws

*ConnectionFailed*

New in PyTango 7.0.0

---

**Important:** by default, TANGO is initialized with the **polling** model. If you want to use the **push** model (the one with the callback parameter), you need to change the global TANGO model to PUSH\_CALLBACK. You can do this with the *tango.ApiUtil.set\_async\_cb\_sub\_model()*

---

**read\_attributes\_reply** (*self*, *id*, *extract\_as=ExtractAs.Numpy*) → *DeviceAttribute*

Check if the answer of an asynchronous read\_attribute is arrived (polling model).

#### Parameters

**id**`(int)` is the asynchronous call identifier.**extract\_as**`(ExtractAs)`**Return**

If the reply is arrived and if it is a valid reply, it is returned to the caller in a list of `DeviceAttribute`. If the reply is an exception, it is re-thrown by this call. An exception is also thrown in case of the reply is not yet arrived.

**Throws**

`AsyncCall`, `AsyncReplyNotArrived`, `ConnectionFailed`, `CommunicationFailed`, `DevFailed` from device

*New in PyTango 7.0.0*

**read\_attributes\_reply** (*self*, *id*, *timeout*, *extract\_as*=`ExtractAs.Numpy`) -> `DeviceAttribute`

Check if the answer of an asynchronous `read_attributes` is arrived (polling model).

**Parameters****id**`(int)` is the asynchronous call identifier.**timeout**`(int)`**extract\_as**`(ExtractAs)`**Return**

If the reply is arrived and if it is a valid reply, it is returned to the caller in a list of `DeviceAttribute`. If the reply is an exception, it is re-thrown by this call. If the reply is not yet arrived, the call will wait (blocking the process) for the time specified in `timeout`. If after `timeout` milliseconds, the reply is still not there, an exception is thrown. If `timeout` is set to 0, the call waits until the reply arrived.

**Throws**

`AsyncCall`, `AsyncReplyNotArrived`, `ConnectionFailed`, `CommunicationFailed`, `DevFailed` from device

*New in PyTango 7.0.0*

**read\_pipe** (*self*, *pipe\_name*, *extract\_as*=`ExtractAs.Numpy`, *green\_mode*=`None`, *wait*=`True`, *timeout*=`None`) -> `tuple`

Read a single pipe. The result is a *blob*: a tuple with two elements: blob name (string) and blob data (sequence). The blob data consists of a sequence where each element is a dictionary with the following keys:

- name: blob element name
- dtype: tango data type
- value: blob element data (str for `DevString`, etc)

In case `dtype` is `DevPipeBlob`, value is again a *blob*.

**Parameters****pipe\_name**`(str)` The name of the pipe to read.

**extract\_as**

(ExtractAs) Defaults to numpy.

**green\_mode**

(*GreenMode*) Defaults to the current DeviceProxy GreenMode. (see *get\_green\_mode()* and *set\_green\_mode()*).

**wait**

(*bool*) whether or not to wait for result. If *green\_mode* is *Synchronous*, this parameter is ignored as it always waits for the result. Ignored when *green\_mode* is *Synchronous* (always waits).

**timeout**

(*float*) The number of seconds to wait for the result. If *None*, then there is no limit on the wait time. Ignored when *green\_mode* is *Synchronous* or *wait* is *False*.

**Return**

tuple<str, sequence>

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
TimeoutError (*green\_mode* == *Futures*) If the future didn't finish executing before the given timeout. Timeout (*green\_mode* == *Gevent*) If the async result didn't finish executing before the given timeout.

*New in PyTango 9.2.0*

**reconnect** (*self*, *db\_used*) → *None*

Reconnect to a CORBA object.

**Parameters****db\_used**

(*bool*) Use thatabase

**Return**

*None*

*New in PyTango 7.0.0*

**remove\_logging\_target** (*self*, *target\_type\_target\_name*) → *None*

Removes a logging target from the device's target list.

The *target\_type\_target\_name* input parameter must follow the format: *target\_type::target\_name*. Supported target types are: console, file and device. For a device target, the *target\_name* part of the *target\_type\_target\_name* parameter must contain the name of a log consumer device (as defined in ). For a file target, *target\_name* is the full path to the file to remove. If omitted, the default log file is removed. Finally, the *target\_name* part of the *target\_type\_target\_name* input parameter is ignored in case of a console target and can be omitted. If *target\_name* is set to '\*', all targets of the specified *target\_type* are removed.

**Parameters****target\_type\_target\_name**

(*str*) logging target

**Return**

*None*

*New in PyTango 7.0.0*

**set\_access\_control** (*self*, *acc*) → *None*

Sets the current access control type

**Parameters**

**acc**  
(*AccessControlType*) the type of access control to set

**Return**

*None*

*New in PyTango 7.0.0*

**set\_attribute\_config** (*self*, *attr\_info*) → *None*

Change the attribute configuration for the specified attribute

**Parameters**

**attr\_info**  
(*AttributeInfo*) attribute information

**Return**

*None*

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device, *TypeError*

set\_attribute\_config( self, attr\_info\_ex) -> *None*

Change the extended attribute configuration for the specified attribute

**Parameters**

**attr\_info\_ex**  
(*AttributeInfoEx*) extended attribute information

**Return**

*None*

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device, *TypeError*

set\_attribute\_config( self, attr\_info) -> *None*

Change the attributes configuration for the specified attributes

**Parameters**

**attr\_info**  
(sequence<*AttributeInfo*>) attributes information

**Return**

*None*

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device, *TypeError*

set\_attribute\_config( self, attr\_info\_ex) -> *None*

Change the extended attributes configuration for the specified attributes

**Parameters****attr\_info\_ex**

(sequence&lt;AttributeInfoListEx&gt;) extended attributes information

**Return**

None

**Throws***ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device, *TypeError***set\_green\_mode** (*green\_mode=None*)

Sets the green mode to be used by this DeviceProxy Setting it to None means use the global PyTango green mode (see *tango.get\_green\_mode()*).

**Parameters****green\_mode** (*GreenMode*) – the new green mode*New in PyTango 8.1.0***set\_logging\_level** (*self, (int)level*) → *None*

Changes the device's logging level, where:

- 0=OFF
- 1=FATAL
- 2=ERROR
- 3=WARNING
- 4=INFO
- 5=DEBUG

**Parameters****level**

(int) logging level

**Return**

None

*New in PyTango 7.0.0***set\_pipe\_config** (*self, pipe\_info*) → *None*

Change the pipe configuration for the specified pipe

**Parameters****pipe\_info**

(PipeInfo) pipe information

**Return**

None

**Throws***ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device, *TypeError***set\_pipe\_config**( *self, pipe\_info*) -> *None*

Change the pipes configuration for the specified pipes

**Parameters****pipe\_info**

(sequence&lt;PipeInfo&gt;) pipes information

**Return**

None

**Throws***ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device, *TypeError***set\_source** (*self*, *source*) → *None*

Set the data source(device, polling buffer, polling buffer then device) for *command\_inout* and *read\_attribute* methods.

**Parameters****source**(*DevSource*) constant.**Return**

None

**Example**

```
dev.set_source(DevSource.CACHE_DEV)
```

**set\_timeout\_millis** (*self*, *timeout*) → *None*

Set client side timeout for device in milliseconds. Any method which takes longer than this time to execute will throw an exception

**Parameters****timeout**

integer value of timeout in milliseconds

**Return**

None

**Example**

```
dev.set_timeout_millis(1000)
```

**set\_transparency\_reconnection** (*self*, *yesno*) → *None*

Set the device transparency reconnection flag

**Parameters**

" - val : (bool) True to set transparency reconnection " or False otherwise

**Return**

None

**state** (*self*) → *DevState*

A method which returns the state of the device.

**Parameters**

None

**Return**

(*DevState*) constant

**Example**

```
dev_st = dev.state()
if dev_st == DevState.ON : ...
```

**status** (*self*) → *str*

A method which returns the status of the device as a string.

**Parameters**

None

**Return**

(*str*) describing the device status

**stop\_poll\_attribute** (*self*, *attr\_name*) → *None*

Remove an attribute from the list of polled attributes.

**Parameters**

**attr\_name**

(*str*) attribute name

**Return**

None

**stop\_poll\_command** (*self*, *cmd\_name*) → *None*

Remove a command from the list of polled commands.

**Parameters**

**cmd\_name**

(*str*) command name

**Return**

None

**subscribe\_event** (*event\_type*, *cb*, *stateless=False*, *green\_mode=None*) → *int*

The client call to subscribe for event reception in the push model. The client implements a callback method which is triggered when the event is received. This method is currently used device interface change events only.

**Parameters**

**event\_type**

(*EventType*) Is the event reason and must be on the enumerated values: \* EventType.INTERFACE\_CHANGE\_EVENT

**callback**

(*callable*) Is any callable object or an object with a callable "push\_event" method.

**stateless**

(*bool*) When the this flag is set to false, an exception will be thrown when the event subscription encounters a problem. With the stateless flag set to true, the event subscription will



always succeed, even if the corresponding device server is not running. The keep alive thread will try every 10 seconds to subscribe for the specified event. At every subscription retry, a callback is executed which contains the corresponding exception

#### **green\_mode**

the corresponding green mode (default is Green-Mode.Synchronous)

#### **Return**

An event id which has to be specified when unsubscribing from this event.

#### **Throws**

*EventSystemFailed*, *TypeError*

```
subscribe_event(self, attr_name, event, callback, filters=[], stateless=False, extract_as=Numpy, green_mode=None) -> int
```

The client call to subscribe for event reception in the push model. The client implements a `callback` method which is triggered when the event is received. Filtering is done based on the reason specified and the event type. For example when reading the state and the reason specified is "change" the event will be fired only when the state changes. Events consist of an attribute name and the event reason. A standard set of reasons are implemented by the system, additional device specific reasons can be implemented by device servers programmers.

#### **Parameters**

##### **attr\_name**

(*str*) The device attribute name which will be sent as an event e.g. "current".

##### **event\_type**

(*EventType*) Is the event reason and must be on the enumerated values: \* *EventType.CHANGE\_EVENT* \* *EventType.PERIODIC\_EVENT* \* *EventType.ARCHIVE\_EVENT* \* *EventType.ATTR\_CONF\_EVENT* \* *EventType.DATA\_READY\_EVENT* \* *EventType.USER\_EVENT*

##### **callback**

(*callable*) Is any callable object or an object with a callable "push\_event" method.

##### **filters**

(sequence<*str*>) A variable list of name,value pairs which define additional filters for events.

##### **stateless**

(*bool*) When the this flag is set to false, an exception will be thrown when the event subscription encounters a problem. With the stateless flag set to true, the event subscription will always succeed, even if the corresponding device server is not running. The keep alive thread will try every 10 seconds to subscribe for the specified event. At every subscription retry, a callback is executed which contains the corresponding exception

##### **extract\_as**

(*ExtractAs*)

**green\_mode**

the corresponding green mode (default is Green-Mode.Synchronous)

**Return**

An event id which has to be specified when unsubscribing from this event.

**Throws**

*EventSystemFailed*, *TypeError*

`subscribe_event(self, attr_name, event, queuesize, filters=[], stateless=False, green_mode=None) -> int`

The client call to subscribe for event reception in the pull model. Instead of a `callback` method the client has to specify the size of the event reception buffer.

The event reception buffer is implemented as a round robin buffer. This way the client can set-up different ways to receive events:

- Event reception buffer size = 1 : The client is interested only in the value of the last event received. All other events that have been received since the last reading are discarded.
- Event reception buffer size > 1 : The client has chosen to keep an event history of a given size. When more events arrive since the last reading, older events will be discarded.
- Event reception buffer size = ALL\_EVENTS : The client buffers all received events. The buffer size is unlimited and only restricted by the available memory for the client.

All other parameters are similar to the descriptions given in the other `subscribe_event()` version.

**unlock** (*self*, (*bool*)*force*) → *None*

Unlock a device. If used, the method argument provides a back door on the locking system. If this argument is set to true, the device will be unlocked even if the caller is not the locker. This feature is provided for administration purpose and should be used very carefully. If this feature is used, the locker will receive a `DeviceUnlocked` during the next call which is normally protected by the locking Tango system.

**Parameters****force**

(*bool*) force unlocking even if we are not the locker (optional, default value is False)

**Return**

*None*

*New in PyTango 7.0.0*

**unsubscribe\_event** (*self*, *event\_id*) → *None*

Unsubscribes a client from receiving the event specified by *event\_id*.

**Parameters****event\_id**

(*int*) is the event identifier returned by the `DeviceProxy::subscribe_event()`. Unlike in `TangoC++` we check that the *event\_id* has been subscribed in this `DeviceProxy`.

**Return**

None

**Throws***EventSystemFailed*, *KeyError***write\_attribute** (*self*, *attr\_name*, *value*, *green\_mode*=None, *wait*=True, *timeout*=None) → None**write\_attribute** (*self*, *attr\_info*, *value*, *green\_mode*=None, *wait*=True, *timeout*=None) → None

Write a single attribute.

**Parameters****attr\_name**

(str) The name of the attribute to write.

**attr\_info**

(AttributeInfo)

**value**

The value. For non SCALAR attributes it may be any sequence of sequences.

**green\_mode**(GreenMode) Defaults to the current DeviceProxy Green-Mode. (see *get\_green\_mode()* and *set\_green\_mode()*).**wait**(bool) whether or not to wait for result. If *green\_mode* is *Synchronous*, this parameter is ignored as it always waits for the result. Ignored when *green\_mode* is *Synchronous* (always waits).**timeout**(float) The number of seconds to wait for the result. If None, then there is no limit on the wait time. Ignored when *green\_mode* is *Synchronous* or *wait* is False.**Throws***ConnectionFailed*, *CommunicationFailed*, *DeviceUnlocked*, *DevFailed* from *device* *TimeoutError* (*green\_mode* == *Futures*) If the future didn't finish executing before the given timeout. *Timeout* (*green\_mode* == *Gevent*) If the async result didn't finish executing before the given timeout.New in version 8.1.0: *green\_mode* parameter. *wait* parameter. *timeout* parameter.**write\_attribute\_async** (*attr\_name*, *value*, *cb*=None)*write\_attributes\_async*( *self*, *values*) -> int *write\_attributes\_async*( *self*, *values*, *callback*)  
-> NoneShortcut to *self.write\_attributes\_async([attr\_name, value], cb)**New in PyTango 7.0.0***write\_attribute\_reply** (*self*, *id*) → NoneCheck if the answer of an asynchronous *write\_attribute* is arrived (polling model). If the reply is arrived and if it is a valid reply, the call returned. If the reply is an exception, it is re-thrown by this call. An exception is also thrown in case of the reply is not yet arrived.**Parameters**

**id**

(*int*) the asynchronous call identifier.

**Return**

None

**Throws**

*AsyncCall*, *AsyncReplyNotArrived*, *CommunicationFailed*,  
*DevFailed* from device.

*New in PyTango 7.0.0*

**write\_attribute\_reply** (*self*, *id*, *timeout*) -> None

Check if the answer of an asynchronous write\_attribute is arrived (polling model). id is the asynchronous call identifier. If the reply is arrived and if it is a valid reply, the call returned. If the reply is an exception, it is re-thrown by this call. If the reply is not yet arrived, the call will wait (blocking the process) for the time specified in timeout. If after timeout milliseconds, the reply is still not there, an exception is thrown. If timeout is set to 0, the call waits until the reply arrived.

**Parameters**

**id**

(*int*) the asynchronous call identifier.

**timeout**

(*int*) the timeout

**Return**

None

**Throws**

*AsyncCall*, *AsyncReplyNotArrived*, *CommunicationFailed*,  
*DevFailed* from device.

*New in PyTango 7.0.0*

**write\_attributes** (*self*, *name\_val*, *green\_mode*=None, *wait*=True, *timeout*=None) → None

Write the specified attributes.

**Parameters**

**name\_val**

A list of pairs (attr\_name, value). See write\_attribute

**green\_mode**

(*GreenMode*) Defaults to the current DeviceProxy Green-Mode. (see *get\_green\_mode()* and *set\_green\_mode()*).

**wait**

(*bool*) whether or not to wait for result. If green\_mode is *Synchronous*, this parameter is ignored as it always waits for the result. Ignored when green\_mode is *Synchronous* (always waits).

**timeout**

(*float*) The number of seconds to wait for the result. If None, then there is no limit on the wait time. Ignored when green\_mode is *Synchronous* or wait is False.

**Throws**

*ConnectionFailed*, *CommunicationFailed*,

*DeviceUnlocked*, *DevFailed* or *NamedDevFailedList* from device *TimeoutError* (*green\_mode* == *Futures*) If the future didn't finish executing before the given timeout. *Timeout* (*green\_mode* == *Gevent*) If the async result didn't finish executing before the given timeout.

New in version 8.1.0: *green\_mode* parameter. *wait* parameter. *timeout* parameter.

**write\_attributes\_async** (*self*, *values*) → *int*

Write asynchronously (polling model) the specified attributes.

#### Parameters

##### values

(any) See *write\_attributes*.

#### Return

An asynchronous call identifier which is needed to get the server reply

#### Throws

*ConnectionFailed*

New in PyTango 7.0.0

**write\_attributes\_async** (*self*, *values*, *callback*) → *None*

Write asynchronously (callback model) a single attribute.

#### Parameters

##### values

(any) See *write\_attributes*.

##### callback

(callable) This callback object should be an instance of a user class with an *attr\_written()* method . It can also be any callable object.

#### Return

*None*

#### Throws

*ConnectionFailed*

New in PyTango 7.0.0

---

**Important:** by default, TANGO is initialized with the **polling** model. If you want to use the **push** model (the one with the callback parameter), you need to change the global TANGO model to *PUSH\_CALLBACK*. You can do this with the *tango.ApiUtil.set\_async\_cb\_sub\_model()*

---

**write\_attributes\_reply** (*self*, *id*) → *None*

Check if the answer of an asynchronous *write\_attributes* is arrived (polling model). If the reply is arrived and if it is a valid reply, the call returned. If the reply is an exception, it is re-thrown by this call. An exception is also thrown in case of the reply is not yet arrived.

#### Parameters

**id**

(*int*) the asynchronous call identifier.

**Return**

None

**Throws**

*AsyncCall*, *AsyncReplyNotArrived*, *CommunicationFailed*, *DevFailed* from device.

*New in PyTango 7.0.0*

**write\_attributes\_reply** (*self*, *id*, *timeout*) -> None

Check if the answer of an asynchronous `write_attributes` is arrived (polling model). *id* is the asynchronous call identifier. If the reply is arrived and if it is a valid reply, the call returned. If the reply is an exception, it is re-thrown by this call. If the reply is not yet arrived, the call will wait (blocking the process) for the time specified in *timeout*. If after *timeout* milliseconds, the reply is still not there, an exception is thrown. If *timeout* is set to 0, the call waits until the reply arrived.

**Parameters**

**id**

(*int*) the asynchronous call identifier.

**timeout**

(*int*) the timeout

**Return**

None

**Throws**

*AsyncCall*, *AsyncReplyNotArrived*, *CommunicationFailed*, *DevFailed* from device.

*New in PyTango 7.0.0*

**write\_pipe** (*self*, *blob*, *green\_mode*=None, *wait*=True, *timeout*=None)

Write a *blob* to a single pipe. The *blob* comprises: a tuple with two elements: blob name (string) and blob data (sequence). The blob data consists of a sequence where each element is a dictionary with the following keys:

- name: blob element name
- dtype: tango data type
- value: blob element data (str for *DevString*, etc)

In case *dtype* is *DevPipeBlob*, value is also a *blob*.

**Parameters**

**blob**

a tuple with two elements: blob name (string) and blob data (sequence).

**green\_mode**

(*GreenMode*) Defaults to the current *DeviceProxy* *GreenMode*. (see *get\_green\_mode()* and *set\_green\_mode()*).

**wait**

(*bool*) whether or not to wait for result. If *green\_mode* is *Synchronous*, this parameter is ignored as it always waits for the result. Ignored when *green\_mode* is *Synchronous* (always waits).

**timeout**

(*float*) The number of seconds to wait for the result. If None, then there is no limit on the wait time. Ignored when *green\_mode* is Synchronous or wait is False.

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
 TimeoutError (*green\_mode* == Futures) If the future didn't finish executing before the given timeout. Timeout (*green\_mode* == Gevent) If the async result didn't finish executing before the given timeout.

*New in PyTango 9.2.1*

**write\_read\_attribute** (*self*, *attr\_name*, *value*, *extract\_as*=*ExtractAs.Numpy*, *green\_mode*=None, *wait*=True, *timeout*=None) → *DeviceAttribute*

Write then read a single attribute in a single network call. By default (serialisation by device), the execution of this call in the server can't be interrupted by other clients.

**Parameters**

see *write\_attribute(attr\_name, value)*

**Return**

A *tango.DeviceAttribute* object.

**Throws**

*ConnectionFailed*, *CommunicationFailed*,  
*DeviceUnlocked*, *DevFailed* from device, *WrongData* TimeoutError (*green\_mode* == Futures) If the future didn't finish executing before the given timeout. Timeout (*green\_mode* == Gevent) If the async result didn't finish executing before the given timeout.

*New in PyTango 7.0.0*

New in version 8.1.0: *green\_mode* parameter. *wait* parameter. *timeout* parameter.

**write\_read\_attributes** (*self*, *name\_val*, *attr\_names*, *extract\_as*=*ExtractAs.Numpy*, *green\_mode*=None, *wait*=True, *timeout*=None) → *DeviceAttribute*

Write then read attribute(s) in a single network call. By default (serialisation by device), the execution of this call in the server can't be interrupted by other clients. On the server side, attribute(s) are first written and if no exception has been thrown during the write phase, attributes will be read.

**Parameters****name\_val**

A list of pairs (*attr\_name*, *value*). See *write\_attribute*

**attr\_names**

(sequence<str>) A list of attributes to read.

**extract\_as**

(*ExtractAs*) Defaults to *numpy*.

**green\_mode**

(*GreenMode*) Defaults to the current *DeviceProxy* *GreenMode*. (see *get\_green\_mode()* and *set\_green\_mode()*).

**wait**

(*bool*) whether or not to wait for result. If *green\_mode* is *Synchronous*, this parameter is ignored as it always waits for the result. Ignored when *green\_mode* is Synchronous (always waits).

**timeout**

(float) The number of seconds to wait for the result. If None, then there is no limit on the wait time. Ignored when green\_mode is Synchronous or wait is False.

**Return**

(sequence<DeviceAttribute>)

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DeviceUnlocked*, *DevFailed* from device, *WrongData* TimeoutError (green\_mode == Futures) If the future didn't finish executing before the given timeout. Timeout (green\_mode == Gevent) If the async result didn't finish executing before the given timeout.

*New in PyTango 9.2.0*

## 5.2.2 AttributeProxy

**class** tango.AttributeProxy (\*args, \*\*kwargs)

AttributeProxy is the high level Tango object which provides the client with an easy-to-use interface to TANGO attributes.

To create an AttributeProxy, a complete attribute name must be set in the object constructor.

**Example:**

```
att = AttributeProxy("tango/tangotest/1/long_scalar")
```

Note: PyTango implementation of AttributeProxy is in part a python reimplementaion of the AttributeProxy found on the C++ API.

**delete\_property** (self, value) → None

Delete a the given of properties for this attribute. This method accepts the following types as value parameter:

1. string [in] - single property to be deleted
2. tango.DbDatum [in] - single property data to be deleted
3. tango.DbData [in] - several property data to be deleted
4. sequence<string> [in]- several property data to be deleted
5. sequence<DbDatum> [in] - several property data to be deleted
6. dict<str, obj> [in] - keys are property names to be deleted (values are ignored)
7. dict<str, DbDatum> [in] - several DbDatum.name are property names to be deleted (keys are ignored)

**Parameters****value**

can be one of the following:

1. string [in] - single property data to be deleted
2. tango.DbDatum [in] - single property data to be deleted
3. tango.DbData [in] - several property data to be deleted
4. sequence<string> [in]- several property data to be deleted
5. sequence<DbDatum> [in] - several property data to be deleted
6. dict<str, obj> [in] - keys are property names to be deleted (values are ignored)



7. dict<str, DbDatum> [in] - several DbDatum.name are property names to be deleted (keys are ignored)

**Return**

None

**Throws**

*ConnectionFailed*, *CommunicationFailed* *DevFailed* from device  
(DB\_SQLError), TypeError

**event\_queue\_size** (\*args, \*\*kws)

**This method is a simple way to do:**

self.get\_device\_proxy().event\_queue\_size(...)

For convenience, here is the documentation of DeviceProxy.event\_queue\_size(...):

event\_queue\_size(self, event\_id) -> int

Returns the number of stored events in the event reception buffer. After every call to DeviceProxy.get\_events(), the event queue size is 0. During event subscription the client must have chosen the 'pull model' for this event. event\_id is the event identifier returned by the DeviceProxy.subscribe\_event() method.

**Parameters****event\_id**

(int) event identifier

**Return**

an integer with the queue size

**Throws**

*EventSystemFailed*

*New in PyTango 7.0.0*

**get\_config** (\*args, \*\*kws)

**This method is a simple way to do:**

self.get\_device\_proxy().get\_attribute\_config(self.name(), ...)

For convenience, here is the documentation of DeviceProxy.get\_attribute\_config(...):

get\_attribute\_config( self, name) -> AttributeInfoEx

Return the attribute configuration for a single attribute.

**Parameters****name**

(str) attribute name

**Return**

(*AttributeInfoEx*) Object containing the attribute information

**Throws**

*ConnectionFailed*, *CommunicationFailed*,  
*DevFailed* from device

Deprecated: use get\_attribute\_config\_ex instead

get\_attribute\_config( self, names) -> AttributeInfoList

Return the attribute configuration for the list of specified attributes. To get all the attributes pass a sequence containing the constant `tango.class:constants.AllAttr`

**Parameters**

**names**  
(sequence<str>) attribute names

**Return**

(AttributeInfoList) Object containing the attributes information

**Throws**

*ConnectionFailed*, *CommunicationFailed*,  
*DevFailed* from device, *TypeError*

Deprecated: use `get_attribute_config_ex` instead

**get\_device\_proxy** (*self*) → *DeviceProxy*

A method which returns the device associated to the attribute

**Parameters**

None

**Return**

(*DeviceProxy*)

**get\_events** (*\*args*, *\*\*kws*)

**This method is a simple way to do:**

`self.get_device_proxy().get_events(...)`

For convenience, here is the documentation of `DeviceProxy.get_events(...)`:

`get_events( event_id, callback=None, extract_as=Numpy) -> None`

The method extracts all waiting events from the event reception buffer.

If callback is not None, it is executed for every event. During event subscription the client must have chosen the pull model for this event. The callback will receive a parameter of type `EventData`, `AttrConfEventData` or `DataReadyEventData` depending on the type of the event (`event_type` parameter of `subscribe_event`).

If callback is None, the method extracts all waiting events from the event reception buffer. The returned `event_list` is a vector of `EventData`, `AttrConfEventData` or `DataReadyEventData` pointers, just the same data the callback would have received.

**Parameters**

**event\_id**  
(int) is the event identifier returned by the `DeviceProxy.subscribe_event()` method.

**callback**  
(callable) Any callable object or any object with a "push\_event" method.

**extract\_as**  
(ExtractAs)

**Return**

None

**Throws***EventSystemFailed*, *TypeError*, *ValueError***See Also**

subscribe\_event

*New in PyTango 7.0.0***get\_last\_event\_date** (\*args, \*\*kws)**This method is a simple way to do:**

self.get\_device\_proxy().get\_last\_event\_date(...)

For convenience, here is the documentation of DeviceProxy.get\_last\_event\_date(...):

get\_last\_event\_date(self, event\_id) -&gt; TimeVal

Returns the arrival time of the last event stored in the event reception buffer. After every call to DeviceProxy.get\_events(), the event reception buffer is empty. In this case an exception will be returned. During event subscription the client must have chosen the 'pull model' for this event. event\_id is the event identifier returned by the DeviceProxy.subscribe\_event() method.

**Parameters****event\_id**

(int) event identifier

**Return**

(tango.TimeVal) representing the arrival time

**Throws***EventSystemFailed**New in PyTango 7.0.0***get\_poll\_period** (\*args, \*\*kws)**This method is a simple way to do:**

self.get\_device\_proxy().get\_attribute\_poll\_period(self.name(), ...)

For convenience, here is the documentation of DeviceProxy.get\_attribute\_poll\_period(...):

get\_attribute\_poll\_period(self, attr\_name) -&gt; int

Return the attribute polling period.

**Parameters****attr\_name**

(str) attribute name

**Return**

polling period in milliseconds

**get\_property** (self, propname, value) → DbData

Get a (list) property(ies) for an attribute.

This method accepts the following types as propname parameter: 1. string [in] - single property data to be fetched 2. sequence<string> [in] - several property data to be fetched 3. tango.DbDatum [in] - single property data to be fetched 4. tango.DbData [in,out] - several property data to be fetched. 5. sequence<DbDatum> - several property data to be fetched

Note: for cases 3, 4 and 5 the 'value' parameter if given, is IGNORED.

If value is given it must be a `tango.DbData` that will be filled with the property values

#### Parameters

##### **propname**

(`str`) property(ies) name(s)

##### **value**

(`tango.DbData`) (optional, default is `None` meaning that the method will create internally a `tango.DbData` and return it filled with the property values

#### Return

(`DbData`) containing the property(ies) value(s). If a `tango.DbData` is given as parameter, it returns the same object otherwise a new `tango.DbData` is returned

#### Throws

`NonDbDevice`, `ConnectionFailed` (with database), `CommunicationFailed` (with database), `DevFailed` from database device

**`get_transparency_reconnection(*args, **kws)`**

**This method is a simple way to do:**

`self.get_device_proxy().get_transparency_reconnection(...)`

For convenience, here is the documentation of `DeviceProxy.get_transparency_reconnection(...)`:

`get_transparency_reconnection(self) -> bool`

Returns the device transparency reconnection flag.

#### Parameters

`None`

#### Return

(`bool`) True if transparency reconnection is set or False otherwise

**`history(*args, **kws)`**

**This method is a simple way to do:**

`self.get_device_proxy().attribute_history(self.name(), ...)`

For convenience, here is the documentation of `DeviceProxy.attribute_history(...)`:

`attribute_history(self, attr_name, depth, extract_as=ExtractAs.Numpy) -> sequence<DeviceAttributeHistory>`

Retrieve attribute history from the attribute polling buffer. See chapter on Advanced Feature for all details regarding polling

#### Parameters

##### **attr\_name**

(`str`) Attribute name.

##### **depth**

(`int`) The wanted history depth.

**extract\_as**  
(ExtractAs)

**Return**

This method returns a vector of DeviceAttributeHistory types.

**Throws**

*NonSupportedFeature*, *ConnectionFailed*,  
*CommunicationFailed*, *DevFailed* from device

**is\_event\_queue\_empty** (\*args, \*\*kws)

**This method is a simple way to do:**

self.get\_device\_proxy().is\_event\_queue\_empty(...)

For convenience, here is the documentation of DeviceProxy.is\_event\_queue\_empty(...):

is\_event\_queue\_empty(self, event\_id) -> bool

Returns true when the event reception buffer is empty. During event subscription the client must have chosen the 'pull model' for this event. event\_id is the event identifier returned by the DeviceProxy.subscribe\_event() method.

**Parameters**

**event\_id**  
(int) event identifier

**Return**

(bool) True if queue is empty or False otherwise

**Throws**

*EventSystemFailed*

*New in PyTango 7.0.0*

**is\_polled** (\*args, \*\*kws)

**This method is a simple way to do:**

self.get\_device\_proxy().is\_attribute\_polled(self.name(), ...)

For convenience, here is the documentation of DeviceProxy.is\_attribute\_polled(...):

is\_attribute\_polled(self, attr\_name) -> bool

True if the attribute is polled.

**param str attr\_name**  
attribute name

**returns**  
boolean value

**rtype**  
bool

**name** (self) → str

Returns the attribute name

**Parameters**

None

**Return**

(str) with the attribute name

**ping** (\*args, \*\*kws)

**This method is a simple way to do:**

self.get\_device\_proxy().ping(...)

For convenience, here is the documentation of DeviceProxy.ping(...):

ping(self) -> int

A method which sends a ping to the device

**Parameters**

None

**Return**

(int) time elapsed in microseconds

**Throws**

exception if device is not alive

**poll** (\*args, \*\*kws)

**This method is a simple way to do:**

self.get\_device\_proxy().poll\_attribute(self.name(), ...)

For convenience, here is the documentation of DeviceProxy.poll\_attribute(...):

poll\_attribute(self, attr\_name, period) -> None

Add an attribute to the list of polled attributes.

**Parameters**

**attr\_name**

(str) attribute name

**period**

(int) polling period in milliseconds

**Return**

None

**put\_property** (self, value) → None

Insert or update a list of properties for this attribute. This method accepts the following types as value parameter: 1. tango.DbDatum - single property data to be inserted 2. tango.DbData - several property data to be inserted 3. sequence<DbDatum> - several property data to be inserted 4. dict<str, DbDatum> - keys are property names and value has data to be inserted 5. dict<str, seq<str>> - keys are property names and value has data to be inserted 6. dict<str, obj> - keys are property names and str(obj) is property value

**Parameters**

**value**

can be one of the following: 1. tango.DbDatum - single property data to be inserted 2. tango.DbData - several property data to be inserted 3. sequence<DbDatum> - several property data to be inserted 4. dict<str, DbDatum> - keys are property names and value has data to be inserted 5. dict<str, seq<str>> - keys are property names and value has data to be inserted 6. dict<str, obj> - keys are property names and str(obj) is property value

**Return**

None

**Throws**

*ConnectionFailed*, *CommunicationFailed* *DevFailed* from device  
(*DB\_SQLError*), *TypeError*

```
read(*args, **kwargs)
```

This method is a simple way to do:

```
self.get_device_proxy().read_attribute(self.name(), ...)
```

For convenience, here is the documentation of `DeviceProxy.read_attribute(...)`:

```
read_attribute(self, attr_name, extract_as=ExtractAs.Numpy,
green_mode=None, wait=True, timeout=None) -> DeviceAttribute
```

Read a single attribute.

**Parameters****attr\_name**

(*str*) The name of the attribute to read.

**extract\_as**

(*ExtractAs*) Defaults to *numpy*.

**green\_mode**

(*GreenMode*) Defaults to the current Device-Proxy *GreenMode*. (see *get\_green\_mode()* and *set\_green\_mode()*).

**wait**

(*bool*) whether or not to wait for result. If *green\_mode* is *Synchronous*, this parameter is ignored as it always waits for the result. Ignored when *green\_mode* is *Synchronous* (always waits).

**timeout**

(*float*) The number of seconds to wait for the result. If *None*, then there is no limit on the wait time. Ignored when *green\_mode* is *Synchronous* or *wait* is *False*.

**Return**

(*DeviceAttribute*)

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device *TimeoutError* (*green\_mode* == *Futures*) If the future didn't finish executing before the given timeout. *Timeout* (*green\_mode* == *Gevent*) If the async result didn't finish executing before the given timeout.

Changed in version 7.1.4: For *DevEncoded* attributes, before it was returning a *DeviceAttribute.value* as a tuple (**format<str>**, **data<str>**) no matter what was the *extract\_as* value was. Since 7.1.4, it returns a (**format<str>**, **data<buffer>**) unless *extract\_as* is *String*, in which case it returns (**format<str>**, **data<str>**).

Changed in version 8.0.0: For *DevEncoded* attributes, now returns a *DeviceAttribute.value* as a tuple (**format<str>**, **data<bytes>**) unless *extract\_as* is *String*, in which case it returns (**format<str>**, **data<str>**). Carefull, if using python >= 3 **data<str>** is decoded using default python *utf-8* encoding.

This means that PyTango assumes tango DS was written encapsulating string into *utf-8* which is the default python encoding.

New in version 8.1.0: *green\_mode* parameter. *wait* parameter. *timeout* parameter.

**read\_async** (\*args, \*\*kwargs)

**This method is a simple way to do:**

self.get\_device\_proxy().read\_attribute\_async(self.name(), ...)

For convenience, here is the documentation of DeviceProxy.read\_attribute\_async(...):

read\_attribute\_async( self, attr\_name) -> int read\_attribute\_async( self, attr\_name, callback) -> None

Shortcut to self.read\_attributes\_async([attr\_name], cb)

*New in PyTango 7.0.0*

**read\_reply** (\*args, \*\*kwargs)

**This method is a simple way to do:**

self.get\_device\_proxy().read\_attribute\_reply(...)

For convenience, here is the documentation of DeviceProxy.read\_attribute\_reply(...):

read\_attribute\_reply( self, id, extract\_as) -> int read\_attribute\_reply( self, id, timeout, extract\_as) -> None

Shortcut to self.read\_attributes\_reply()[0]

*New in PyTango 7.0.0*

**set\_config** (\*args, \*\*kwargs)

**This method is a simple way to do:**

self.get\_device\_proxy().set\_attribute\_config(...)

For convenience, here is the documentation of DeviceProxy.set\_attribute\_config(...):

set\_attribute\_config( self, attr\_info) -> None

Change the attribute configuration for the specified attribute

#### Parameters

**attr\_info**

(*AttributeInfo*) attribute information

#### Return

None

#### Throws

*ConnectionFailed*, *CommunicationFailed*,  
*DevFailed* from device, *TypeError*

set\_attribute\_config( self, attr\_info\_ex) -> None

Change the extended attribute configuration for the specified attribute

#### Parameters

**attr\_info\_ex**

(*AttributeInfoEx*) extended attribute information

#### Return

None



**Throws**

*ConnectionFailed*, *CommunicationFailed*,  
*DevFailed* from device, *TypeError*

`set_attribute_config( self, attr_info) -> None`

Change the attributes configuration for the specified attributes

**Parameters****attr\_info**

(sequence<*AttributeInfo*>) attributes information

**Return**

None

**Throws**

*ConnectionFailed*, *CommunicationFailed*,  
*DevFailed* from device, *TypeError*

`set_attribute_config( self, attr_info_ex) -> None`

Change the extended attributes configuration for the specified attributes

**Parameters****attr\_info\_ex**

(sequence<*AttributeInfoListEx*>) extended attributes information

**Return**

None

**Throws**

*ConnectionFailed*, *CommunicationFailed*,  
*DevFailed* from device, *TypeError*

**set\_transparency\_reconnection** (\*args, \*\*kws)

This method is a simple way to do:

`self.get_device_proxy().set_transparency_reconnection(...)`

For convenience, here is the documentation of `DeviceProxy.set_transparency_reconnection(...)`:

`set_transparency_reconnection(self, yesno) -> None`

Set the device transparency reconnection flag

**Parameters**

" - val : (bool) True to set transparency reconnection " or  
 False otherwise

**Return**

None

**state** (\*args, \*\*kws)

This method is a simple way to do:

`self.get_device_proxy().state(...)`

For convenience, here is the documentation of `DeviceProxy.state(...)`: **state** (self) -> *DevState*

A method which returns the state of the device.

**Parameters**

None

**Return**

(*DevState*) constant

**Example**

```
dev_st = dev.state()
if dev_st == DevState.ON : ...
```

**status** (\*args, \*\*kws)

**This method is a simple way to do:**

self.get\_device\_proxy().status(...)

For convenience, here is the documentation of DeviceProxy.status(...): **status** (self) -> str

A method which returns the status of the device as a string.

**Parameters**

None

**Return**

(str) describing the device status

**stop\_poll** (\*args, \*\*kws)

**This method is a simple way to do:**

self.get\_device\_proxy().stop\_poll\_attribute(self.name(), ...)

For convenience, here is the documentation of DeviceProxy.stop\_poll\_attribute(...):

stop\_poll\_attribute(self, attr\_name) -> None

Remove an attribute from the list of polled attributes.

**Parameters**

**attr\_name**

(str) attribute name

**Return**

None

**subscribe\_event** (\*args, \*\*kws)

**This method is a simple way to do:**

self.get\_device\_proxy().subscribe\_event(self.name(), ...)

For convenience, here is the documentation of DeviceProxy.subscribe\_event(...):

subscribe\_event(event\_type, cb, stateless=False, green\_mode=None) -> int

The client call to subscribe for event reception in the push model. The client implements a callback method which is triggered when the event is received. This method is currently used device interface change events only.

**Parameters**

**event\_type**

(*EventType*) Is the event reason and must be on the enumerated values: \* EventType.INTERFACE\_CHANGE\_EVENT

**callback**

(*callable*) Is any callable object or an object with a callable “push\_event” method.

**stateless**

(*bool*) When the this flag is set to false, an exception will be thrown when the event subscription encounters a problem. With the stateless flag set to true, the event subscription will always succeed, even if the corresponding device server is not running. The keep alive thread will try every 10 seconds to subscribe for the specified event. At every subscription retry, a callback is executed which contains the corresponding exception

**green\_mode**

the corresponding green mode (default is GreenMode.Synchronous)

**Return**

An event id which has to be specified when unsubscribing from this event.

**Throws**

*EventSystemFailed*, *TypeError*

subscribe\_event(self, attr\_name, event, callback, filters=[], stateless=False, extract\_as=Numpy, green\_mode=None) -> int

The client call to subscribe for event reception in the push model. The client implements a `callback` method which is triggered when the event is received. Filtering is done based on the reason specified and the event type. For example when reading the state and the reason specified is “change” the event will be fired only when the state changes. Events consist of an attribute name and the event reason. A standard set of reasons are implemented by the system, additional device specific reasons can be implemented by device servers programmers.

**Parameters****attr\_name**

(*str*) The device attribute name which will be sent as an event e.g. “current”.

**event\_type**

(*EventType*) Is the event reason and must be on the enumerated values: \* EventType.CHANGE\_EVENT \* EventType.PERIODIC\_EVENT \* EventType.ARCHIVE\_EVENT \* EventType.ATTR\_CONF\_EVENT \* EventType.DATA\_READY\_EVENT \* EventType.USER\_EVENT

**callback**

(*callable*) Is any callable object or an object with

a callable “push\_event” method.

**filters**

(sequence<str>) A variable list of name,value pairs which define additional filters for events.

**stateless**

(bool) When the this flag is set to false, an exception will be thrown when the event subscription encounters a problem. With the stateless flag set to true, the event subscription will always succeed, even if the corresponding device server is not running. The keep alive thread will try every 10 seconds to subscribe for the specified event. At every subscription retry, a callback is executed which contains the corresponding exception

**extract\_as**

(ExtractAs)

**green\_mode**

the corresponding green mode (default is Green-Mode.Synchronous)

**Return**

An event id which has to be specified when unsubscribing from this event.

**Throws**

*EventSystemFailed*, *TypeError*

`subscribe_event(self, attr_name, event, queuesize, filters=[], stateless=False, green_mode=None) -> int`

The client call to subscribe for event reception in the pull model. Instead of a `callback` method the client has to specify the size of the event reception buffer.

The event reception buffer is implemented as a round robin buffer. This way the client can set-up different ways to receive events:

- Event reception buffer size = 1 : The client is interested only in the value of the last event received. All other events that have been received since the last reading are discarded.
- Event reception buffer size > 1 : The client has chosen to keep an event history of a given size. When more events arrive since the last reading, older events will be discarded.
- Event reception buffer size = ALL\_EVENTS : The client buffers all received events. The buffer size is unlimited and only restricted by the available memory for the client.

All other parameters are similar to the descriptions given in the other `subscribe_event()` version.

**`unsubscribe_event`** (\*args, \*\*kws)

**This method is a simple way to do:**

`self.get_device_proxy().unsubscribe_event(...)`

For convenience, here is the documentation of `DeviceProxy.unsubscribe_event(...)`:

`unsubscribe_event(self, event_id) -> None`

Unsubscribes a client from receiving the event specified by `event_id`.

#### Parameters

##### `event_id`

(`int`) is the event identifier returned by the `DeviceProxy::subscribe_event()`. Unlike in `TangoC++` we check that the `event_id` has been subscribed in this `DeviceProxy`.

#### Return

None

#### Throws

*EventSystemFailed*, *KeyError*

**write** (\*args, \*\*kws)

**This method is a simple way to do:**

```
self.get_device_proxy().write_attribute(self.name(), ...)
```

For convenience, here is the documentation of `DeviceProxy.write_attribute(...)`:

`write_attribute(self, attr_name, value, green_mode=None, wait=True, timeout=None) -> None`  
`write_attribute(self, attr_info, value, green_mode=None, wait=True, timeout=None) -> None`

Write a single attribute.

#### Parameters

##### `attr_name`

(`str`) The name of the attribute to write.

##### `attr_info`

(*AttributeInfo*)

##### `value`

The value. For non SCALAR attributes it may be any sequence of sequences.

##### `green_mode`

(*GreenMode*) Defaults to the current `DeviceProxy GreenMode`. (see `get_green_mode()` and `set_green_mode()`).

##### `wait`

(`bool`) whether or not to wait for result. If `green_mode` is *Synchronous*, this parameter is ignored as it always waits for the result. Ignored when `green_mode` is *Synchronous* (always waits).

##### `timeout`

(`float`) The number of seconds to wait for the result. If None, then there is no limit on the wait time. Ignored when `green_mode` is *Synchronous* or `wait` is False.

#### Throws

*ConnectionFailed*, *CommunicationFailed*, *DeviceUnlocked*, *DevFailed* from `device` `TimeoutError` (`green_mode == Futures`) If the future didn't finish executing before the given timeout. `Timeout`

(green\_mode == Gevent) If the async result didn't finish executing before the given timeout.

New in version 8.1.0: *green\_mode* parameter. *wait* parameter. *timeout* parameter.

**write\_async** (\*args, \*\*kwargs)

**This method is a simple way to do:**

self.get\_device\_proxy().write\_attribute\_async(...)

For convenience, here is the documentation of DeviceProxy.write\_attribute\_async(...):

write\_attributes\_async( self, values) -> int write\_attributes\_async( self, values, callback) -> None

Shortcut to self.write\_attributes\_async([attr\_name, value], cb)

New in PyTango 7.0.0

**write\_read** (\*args, \*\*kwargs)

**This method is a simple way to do:**

self.get\_device\_proxy().write\_read\_attribute(self.name(), ...)

For convenience, here is the documentation of DeviceProxy.write\_read\_attribute(...):

write\_read\_attribute(self, attr\_name, value, extract\_as=ExtractAs.Numpy, green\_mode=None, wait=True, timeout=None) -> DeviceAttribute

Write then read a single attribute in a single network call. By default (serialisation by device), the execution of this call in the server can't be interrupted by other clients.

#### Parameters

see write\_attribute(attr\_name, value)

#### Return

A tango.DeviceAttribute object.

#### Throws

*ConnectionFailed*, *CommunicationFailed*, *DeviceUnlocked*, *DevFailed* from device, *WrongData* TimeoutError (green\_mode == Futures)  
If the future didn't finish executing before the given timeout. Timeout (green\_mode == Gevent) If the async result didn't finish executing before the given timeout.

New in PyTango 7.0.0

New in version 8.1.0: *green\_mode* parameter. *wait* parameter. *timeout* parameter.

**write\_reply** (\*args, \*\*kwargs)

**This method is a simple way to do:**

self.get\_device\_proxy().write\_attribute\_reply(...)

For convenience, here is the documentation of DeviceProxy.write\_attribute\_reply(...):

write\_attribute\_reply(self, id) -> None

Check if the answer of an asynchronous write\_attribute is arrived (polling model). If the reply is arrived and if it is a valid reply, the call returned. If the reply is an exception, it is re-thrown by this call. An exception is also thrown in case of the reply is not yet arrived.

**Parameters**

**id**  
(`int`) the asynchronous call identifier.

**Return**

None

**Throws**

`AsynCall`, `AsynReplyNotArrived`,  
`CommunicationFailed`, `DevFailed` from device.

*New in PyTango 7.0.0*

`write_attribute_reply(self, id, timeout) -> None`

Check if the answer of an asynchronous `write_attribute` is arrived (polling model). `id` is the asynchronous call identifier. If the reply is arrived and if it is a valid reply, the call returned. If the reply is an exception, it is re-thrown by this call. If the reply is not yet arrived, the call will wait (blocking the process) for the time specified in `timeout`. If after `timeout` milliseconds, the reply is still not there, an exception is thrown. If `timeout` is set to 0, the call waits until the reply arrived.

**Parameters**

**id**  
(`int`) the asynchronous call identifier.

**timeout**  
(`int`) the timeout

**Return**

None

**Throws**

`AsynCall`, `AsynReplyNotArrived`,  
`CommunicationFailed`, `DevFailed` from device.

*New in PyTango 7.0.0*

## 5.2.3 Group

### Group class

**class** `tango.Group` (*name*)

Bases: `object`

A Tango Group represents a hierarchy of tango devices. The hierarchy may have more than one level. The main goal is to group devices with same attribute(s)/command(s) to be able to do parallel requests.

**add** (*self*, *subgroup*, *timeout\_ms=-1*) → `None`

Attaches a (sub)\_RealGroup.

To remove the subgroup use the `remove()` method.

**Parameters**

**subgroup**  
(`str`)

**timeout\_ms**

([int](#)) If timeout\_ms parameter is different from -1, the client side timeout associated to each device composing the \_Real-Group added is set to timeout\_ms milliseconds. If timeout\_ms is -1, timeouts are not changed.

**Return**

None

**Throws**

TypeError, ArgumentError

**command\_inout** (*self*, *cmd\_name*, *forward=True*) → [sequence](#)<GroupCmdReply>

**command\_inout** (*self*, *cmd\_name*, *param*, *forward=True*) → [sequence](#)<GroupCmdReply>

**command\_inout** (*self*, *cmd\_name*, *param\_list*, *forward=True*) → [sequence](#)<GroupCmdReply>

**Just a shortcut to do:**

`self.command_inout_reply(self.command_inout_async(...))`

**Parameters****cmd\_name**

([str](#)) Command name

**param**

([any](#)) parameter value

**param\_list**

([tango.DeviceDataList](#)) sequence of parameters. When given, it's length must match the group size.

**forward**

([bool](#)) If it is set to true (the default) request is forwarded to subgroups. Otherwise, it is only applied to the local set of devices.

**Return**

([sequence](#)<[GroupCmdReply](#)>)

**command\_inout\_async** (*self*, *cmd\_name*, *forget=False*, *forward=True*, *reserved=- 1*) → [int](#)

**command\_inout\_async** (*self*, *cmd\_name*, *param*, *forget=False*, *forward=True*, *reserved=- 1*) → [int](#)

**command\_inout\_async** (*self*, *cmd\_name*, *param\_list*, *forget=False*, *forward=True*, *reserved=- 1*) → [int](#)

Executes a Tango command on each device in the group asynchronously. The method sends the request to all devices and returns immediately. Pass the returned request id to `Group.command_inout_reply()` to obtain the results.

**Parameters****cmd\_name**

([str](#)) Command name

**param**

([any](#)) parameter value

**param\_list**

([tango.DeviceDataList](#)) sequence of parameters. When given, it's length must match the group size.

**forget**

([bool](#)) Fire and forget flag. If set to true, it means that no reply



is expected (i.e. the caller does not care about it and will not even try to get it)

**forward**

(`bool`) If it is set to true (the default) request is forwarded to subgroups. Otherwise, it is only applied to the local set of devices.

**reserved**

(`int`) is reserved for internal purpose and should not be used. This parameter may disappear in a near future.

**Return**

(`int`) request id. Pass the returned request id to `Group.command_inout_reply()` to obtain the results.

**Throws**

**command\_inout\_reply** (*self*, *req\_id*, *timeout\_ms=0*) → `sequence<GroupCmdReply>`

Returns the results of an asynchronous command.

**Parameters**

**req\_id**

(`int`) Is a request identifier previously returned by one of the `command_inout_asynch` methods

**timeout\_ms**

(`int`) For each device in the hierarchy, if the command result is not yet available, `command_inout_reply` wait `timeout_ms` milliseconds before throwing an exception. This exception will be part of the global reply. If `timeout_ms` is set to 0, `command_inout_reply` waits “indefinitely”.

**Return**

(`sequence<GroupCmdReply>`)

**Throws**

**contains** (*self*, *pattern*, *forward=True*) → `bool`

**Parameters**

**pattern**

(`str`) The pattern can be a fully qualified or simple group name, a device name or a device name pattern.

**forward**

(`bool`) If  `fwd` is set to true (the default), the remove request is also forwarded to subgroups. Otherwise, it is only applied to the local set of elements.

**Return**

(`bool`) Returns true if the hierarchy contains groups and/or devices which name matches the specified pattern. Returns false otherwise.

**Throws**

**disable** (*\*args*, *\*\*kws*)

Disables a group or a device element in a group.

**enable** (*\*args*, *\*\*kws*)

Enables a group or a device element in a group.

**get\_device\_list** (*self*, *forward=True*) → sequence<str>

Considering the following hierarchy:

```
g2.add("my/device/04")
g2.add("my/device/05")

g4.add("my/device/08")
g4.add("my/device/09")

g3.add("my/device/06")
g3.add(g4)
g3.add("my/device/07")

g1.add("my/device/01")
g1.add(g2)
g1.add("my/device/03")
g1.add(g3)
g1.add("my/device/02")
```

The returned vector content depends on the value of the *forward* option. If set to true, the results will be organized as follows:

```
dl = g1.get_device_list(True)

dl[0] contains "my/device/01" which belongs to g1
dl[1] contains "my/device/04" which belongs to g1.g2
dl[2] contains "my/device/05" which belongs to g1.g2
dl[3] contains "my/device/03" which belongs to g1
dl[4] contains "my/device/06" which belongs to g1.g3
dl[5] contains "my/device/08" which belongs to g1.g3.g4
dl[6] contains "my/device/09" which belongs to g1.g3.g4
dl[7] contains "my/device/07" which belongs to g1.g3
dl[8] contains "my/device/02" which belongs to g1
```

If the *forward* option is set to false, the results are:

```
dl = g1.get_device_list(False);

dl[0] contains "my/device/01" which belongs to g1
dl[1] contains "my/device/03" which belongs to g1
dl[2] contains "my/device/02" which belongs to g1
```

### Parameters

#### **forward**

(**bool**) If it is set to true (the default), the request is forwarded to sub-groups. Otherwise, it is only applied to the local set of devices.

### Return

(sequence<str>) The list of devices currently in the hierarchy.

### Throws

**get\_fully\_qualified\_name** (*\*args*, *\*\*kws*)

Get the complete (dpt-separated) name of the group. This takes into consideration the name of the group and its parents.

**get\_name** (\*args, \*\*kwargs)

Get the name of the group. Eg: Group('name').get\_name() == 'name'

**get\_size** (self, forward=True) → int

#### Parameters

##### forward

(bool) If it is set to true (the default), the request is forwarded to sub-groups.

#### Return

(int) The number of the devices in the hierarchy

#### Throws

**is\_enabled** (\*args, \*\*kwargs)

Check if a group is enabled. *New in PyTango 7.0.0*

**name\_equals** (\*args, \*\*kwargs)

*New in PyTango 7.0.0*

**name\_matches** (\*args, \*\*kwargs)

*New in PyTango 7.0.0*

**ping** (self, forward=True) → bool

Ping all devices in a group.

#### Parameters

##### forward

(bool) If fwd is set to true (the default), the request is also forwarded to subgroups. Otherwise, it is only applied to the local set of devices.

#### Return

(bool) This method returns true if all devices in the group are alive, false otherwise.

#### Throws

**read\_attribute** (self, attr\_name, forward=True) → sequence<GroupAttrReply>

#### Just a shortcut to do:

self.read\_attribute\_reply(self.read\_attribute\_async(...))

**read\_attribute\_async** (self, attr\_name, forward=True, reserved=- 1) → int

Reads an attribute on each device in the group asynchronously. The method sends the request to all devices and returns immediately.

#### Parameters

##### attr\_name

(str) Name of the attribute to read.

##### forward

(bool) If it is set to true (the default) request is forwarded to subgroups. Otherwise, it is only applied to the local set of devices.

##### reserved

(int) is reserved for internal purpose and should not be used. This parameter may disappear in a near future.

**Return**

(*int*) request id. Pass the returned request id to `Group.read_attribute_reply()` to obtain the results.

**Throws**

**read\_attribute\_reply** (*self, req\_id, timeout\_ms=0*) → *sequence*<*GroupAttrReply*>

Returns the results of an asynchronous attribute reading.

**Parameters****req\_id**

(*int*) a request identifier previously returned by `read_attribute_async`.

**timeout\_ms**

(*int*) For each device in the hierarchy, if the attribute value is not yet available, `read_attribute_reply` wait `timeout_ms` milliseconds before throwing an exception. This exception will be part of the global reply. If `timeout_ms` is set to 0, `read_attribute_reply` waits “indefinitely”.

**Return**

(*sequence*<*GroupAttrReply*>)

**Throws**

**read\_attributes** (*self, attr\_names, forward=True*) → *sequence*<*GroupAttrReply*>

**Just a shortcut to do:**

`self.read_attributes_reply(self.read_attributes_async(...))`

**read\_attributes\_async** (*self, attr\_names, forward=True, reserved=-1*) → *int*

Reads the attributes on each device in the group asynchronously. The method sends the request to all devices and returns immediately.

**Parameters****attr\_names**

(*sequence*<*str*>) Name of the attributes to read.

**forward**

(*bool*) If it is set to true (the default) request is forwarded to subgroups. Otherwise, it is only applied to the local set of devices.

**reserved**

(*int*) is reserved for internal purpose and should not be used. This parameter may disappear in a near future.

**Return**

(*int*) request id. Pass the returned request id to `Group.read_attributes_reply()` to obtain the results.

**Throws**

**read\_attributes\_reply** (*self, req\_id, timeout\_ms=0*) → *sequence*<*GroupAttrReply*>

Returns the results of an asynchronous attribute reading.

**Parameters**

**req\_id**

(`int`) a request identifier previously returned by `read_attribute_async`.

**timeout\_ms**

(`int`) For each device in the hierarchy, if the attribute value is not yet available, `read_attribute_reply` ait `timeout_ms` milliseconds before throwing an exception. This exception will be part of the global reply. If `timeout_ms` is set to 0, `read_attributes_reply` waits “indefinitely”.

**Return**

(sequence<`GroupAttrReply`>)

**Throws**

**remove\_all** (*self*) → `None`

Removes all elements in the `_RealGroup`. After such a call, the `_RealGroup` is empty.

**set\_timeout\_millis** (*self*, *timeout\_ms*) → `bool`

Set client side timeout for all devices composing the group in milliseconds. Any method which takes longer than this time to execute will throw an exception.

**Parameters****timeout\_ms**

(`int`)

**Return**

`None`

**Throws**

(errors are ignored)

*New in PyTango 7.0.0*

**write\_attribute** (*self*, *attr\_name*, *value*, *forward=True*, *multi=False*) → sequence<`GroupReply`>

**Just a shortcut to do:**

`self.write_attribute_reply(self.write_attribute_async(...))`

**write\_attribute\_async** (*self*, *attr\_name*, *value*, *forward=True*, *multi=False*) → `int`

Writes an attribute on each device in the group asynchronously. The method sends the request to all devices and returns immediately.

**Parameters****attr\_name**

(`str`) Name of the attribute to write.

**value**

(any) Value to write. See `DeviceProxy.write_attribute`

**forward**

(`bool`) If it is set to true (the default) request is forwarded to subgroups. Otherwise, it is only applied to the local set of devices.

**multi**

(`bool`) If it is set to false (the default), the same value is applied to all devices in the group. Otherwise the value is interpreted

as a sequence of values, and each value is applied to the corresponding device in the group. In this case `len(value)` must be equal to `group.get_size()`!

**Return**

(`int`) request id. Pass the returned request id to `Group.write_attribute_reply()` to obtain the acknowledgements.

**Throws**

**`write_attribute_reply`** (*self*, *req\_id*, *timeout\_ms=0*) → `sequence<GroupReply>`

Returns the acknowledgements of an asynchronous attribute writing.

**Parameters****`req_id`**

(`int`) a request identifier previously returned by `write_attribute_async`.

**`timeout_ms`**

(`int`) For each device in the hierarchy, if the acknowledgment is not yet available, `write_attribute_reply` wait `timeout_ms` milliseconds before throwing an exception. This exception will be part of the global reply. If `timeout_ms` is set to 0, `write_attribute_reply` waits “indefinitely”.

**Return**

(`sequence<GroupReply>`)

**Throws**

## GroupReply classes

Group member functions do not return the same as their DeviceProxy counterparts, but objects that contain them. This is:

- *write attribute* family returns `tango.GroupReplyList`
- *read attribute* family returns `tango.GroupAttrReplyList`
- *command inout* family returns `tango.GroupCmdReplyList`

The `Group*ReplyList` objects are just list-like objects containing `GroupReply`, `GroupAttrReply` and `GroupCmdReply` elements that will be described now.

Note also that `GroupReply` is the base of `GroupCmdReply` and `GroupAttrReply`.

**`class`** `tango.GroupReply` (*\*args*, *\*\*kwargs*)

This is the base class for the result of an operation on a `PyTangoGroup`, being it a write attribute, read attribute, or command inout operation.

It has some trivial common operations:

- `has_failed(self)` -> `bool`
- `group_element_enabled(self)` -> `bool`
- `dev_name(self)` -> `str`
- `obj_name(self)` -> `str`
- `get_err_stack(self)` -> `DevErrorList`

**`class`** `tango.GroupAttrReply` (*\*args*, *\*\*kwargs*)

Bases:

**get\_data** (*self*, *extract\_as*=*ExtractAs.Numpy*) → *DeviceAttribute*

Get the DeviceAttribute.

**Parameters**

**extract\_as**  
(*ExtractAs*)

**Return**

(*DeviceAttribute*) Whatever is stored there, or None.

**class** *tango.GroupCmdReply* (*\*args*, *\*\*kwargs*)

Bases:

**get\_data** (*self*) → any

Get the actual value stored in the GroupCmdRply, the command output value.  
It's the same as *self.get\_data\_raw().extract()*

**Parameters**

None

**Return**

(any) Whatever is stored there, or None.

**get\_data\_raw** (*self*) → any

Get the DeviceData containing the output parameter of the command.

**Parameters**

None

**Return**

(*DeviceData*) Whatever is stored there, or None.

## 5.2.4 Green API

**Summary:**

- *tango.get\_green\_mode()*
- *tango.set\_green\_mode()*
- *tango.futures.DeviceProxy()*
- *tango.gevent.DeviceProxy()*

*tango.get\_green\_mode()*

Returns the current global default PyTango green mode.

**Returns**

the current global default PyTango green mode

**Return type**

*GreenMode*

*tango.set\_green\_mode* (*green\_mode*=None)

Sets the global default PyTango green mode.

Advice: Use only in your final application. Don't use this in a python library in order not to interfere with the behavior of other libraries and/or application where your library is being.

**Parameters**

**green\_mode** (*GreenMode*) – the new global default PyTango green mode

```
tango.futures.DeviceProxy (self, dev_name, wait=True, timeout=True) → DeviceProxy  
tango.futures.DeviceProxy (self, dev_name, need_check_acc, wait=True, timeout=True) →  
    DeviceProxy
```

Creates a *futures* enabled *DeviceProxy*.

The DeviceProxy constructor internally makes some network calls which makes it *slow*. By using the *futures green mode* you are allowing other python code to be executed in a cooperative way.

---

**Note:** The timeout parameter has no relation with the tango device client side timeout (gettable by `get_timeout_millis()` and settable through `set_timeout_millis()`)

---

#### Parameters

- **dev\_name** (*str*) – the device name or alias
- **need\_check\_acc** (*bool*) – in first version of the function it defaults to True. Determines if at creation time of DeviceProxy it should check for channel access (rarely used)
- **wait** (*bool*) – whether or not to wait for result of creating a DeviceProxy.
- **timeout** (*float*) – The number of seconds to wait for the result. If None, then there is no limit on the wait time. Ignored when wait is False.

#### Returns

if wait is True:

*DeviceProxy*

else:

`concurrent.futures.Future`

#### Throws

- a *DevFailed* if wait is True and there is an error creating the device.
- a *concurrent.futures.TimeoutError* if wait is False, timeout is not None and the time to create the device has expired.

New in PyTango 8.1.0

```
tango.gevent.DeviceProxy (self, dev_name, wait=True, timeout=True) → DeviceProxy  
tango.gevent.DeviceProxy (self, dev_name, need_check_acc, wait=True, timeout=True) →  
    DeviceProxy
```

Creates a *gevent* enabled *DeviceProxy*.

The DeviceProxy constructor internally makes some network calls which makes it *slow*. By using the *gevent green mode* you are allowing other python code to be executed in a cooperative way.

---

**Note:** The timeout parameter has no relation with the tango device client side timeout (gettable by `get_timeout_millis()` and settable through `set_timeout_millis()`)

---

#### Parameters

- **dev\_name** (*str*) – the device name or alias
- **need\_check\_acc** (*bool*) – in first version of the function it defaults to True. Determines if at creation time of DeviceProxy it should check for channel access (rarely used)
- **wait** (*bool*) – whether or not to wait for result of creating a DeviceProxy.
- **timeout** (*float*) – The number of seconds to wait for the result. If None, then there is no limit on the wait time. Ignored when wait is False.



**Returns****if wait is True:***DeviceProxy***else:***gevent.event.AsyncResult***Throws**

- a *DevFailed* if wait is True and there is an error creating the device.
- a *gevent.timeout.Timeout* if wait is False, timeout is not None and the time to create the device has expired.

New in PyTango 8.1.0

## 5.2.5 API util

**class** `tango.ApiUtil(*args, **kwargs)`

This class allows you to access the tango synchronization model API. It is designed as a singleton. To get a reference to the singleton object you must do:

```
import tango
apiutil = tango.ApiUtil.instance()
```

New in PyTango 7.1.3

**cleanup()** → *None*

Destroy the ApiUtil singleton instance. After *cleanup()* all references to *DeviceProxy*, *AttributeProxy* or *Database* objects in the current process become invalid and these objects need to be reconstructed.

**Parameters**

None

**Return**

None

New in PyTango 9.3.0

**get\_async\_cb\_sub\_model(self)** → *cb\_sub\_model*

Get the asynchronous callback sub-model.

**Parameters**

None

**Return**(*cb\_sub\_model*) the active asynchronous callback sub-model.

New in PyTango 7.1.3

**get\_async\_replies(self)** → *None*

Fire callback methods for all (any device) asynchronous requests (command and attribute) with already arrived replied. Returns immediately if there is no replies already arrived or if there is no asynchronous requests.

**Parameters**

None

**Return**

None

**Throws**

None, all errors are reported using the `err` and `errors` fields of the parameter passed to the `callback` method.

*New in PyTango 7.1.3*

**get\_async\_replies** (*self*) -> None

Fire callback methods for all (any device) asynchronous requests (command and attributes) with already arrived replied. Wait and block the caller for timeout milliseconds if they are some device asynchronous requests which are not yet arrived. Returns immediately if there is no asynchronous request. If timeout is set to 0, the call waits until all the asynchronous requests sent has received a reply.

**Parameters****timeout**

(*int*) timeout (milliseconds)

**Return**

None

**Throws**

*AsyncReplyNotArrived*. All other errors are reported using the `err` and `errors` fields of the object passed to the `callback` methods.

*New in PyTango 7.1.3*

**instance** () -> *ApiUtil*

Returns the *ApiUtil* singleton instance.

**Parameters**

None

**Return**

(*ApiUtil*) a reference to the *ApiUtil* singleton object.

*New in PyTango 7.1.3*

**pending\_async\_call** (*self*, *req*) -> *int*

Return number of asynchronous pending requests (any device). The input parameter is an enumeration with three values which are:

- POLLING: Return only polling model asynchronous request number
- CALL\_BACK: Return only callback model asynchronous request number
- ALL\_ASYNC: Return all asynchronous request number

**Parameters****req**

(*async\_req\_type*) asynchronous request type

**Return**

(*int*) the number of pending requests for the given type

*New in PyTango 7.1.3*

**set\_async\_cb\_sub\_model** (*self*, *model*) → [None](#)

Set the asynchronous callback sub-model between the pull and push sub-model.  
The `cb_sub_model` data type is an enumeration with two values which are:

- `PUSH_CALLBACK`: The push sub-model
- `PULL_CALLBACK`: The pull sub-model

#### Parameters

**model**

(*cb\_sub\_model*) the callback sub-model

#### Return

`None`

*New in PyTango 7.1.3*

## 5.2.6 Information classes

See also [Event configuration information](#)

### Attribute

**class** `tango.AttributeAlarmInfo` (*\*args*, *\*\*kwargs*)

A structure containing available alarm information for an attribute with the following members:

- `min_alarm` : ([str](#)) low alarm level
- `max_alarm` : ([str](#)) high alarm level
- `min_warning` : ([str](#)) low warning level
- `max_warning` : ([str](#)) high warning level
- `delta_t` : ([str](#)) time delta
- `delta_val` : ([str](#)) value delta
- `extensions` : (`StdStringVector`) extensions (currently not used)

**class** `tango.AttributeDimension` (*\*args*, *\*\*kwargs*)

A structure containing x and y attribute data dimensions with the following members:

- `dim_x` : ([int](#)) x dimension
- `dim_y` : ([int](#)) y dimension

**class** `tango.AttributeInfo` (*\*args*, *\*\*kwargs*)

A structure (inheriting from [DeviceAttributeConfig](#)) containing available information for an attribute with the following members:

- `disp_level` : ([DispLevel](#)) display level (OPERATOR, EXPERT)

Inherited members are:

- `name` : ([str](#)) attribute name
- `writable` : ([AttrWriteType](#)) write type (R, W, RW, R with W)
- `data_format` : ([AttrDataFormat](#)) data format (SCALAR, SPECTRUM, IMAGE)
- `data_type` : ([int](#)) attribute type (float, string,...)
- `max_dim_x` : ([int](#)) first dimension of attribute (spectrum or image attributes)
- `max_dim_y` : ([int](#)) second dimension of attribute(image attribute)
- `description` : ([int](#)) attribute description
- `label` : ([str](#)) attribute label (Voltage, time, ...)
- `unit` : ([str](#)) attribute unit (V, ms, ...)

- `standard_unit` : (`str`) standard unit
- `display_unit` : (`str`) display unit
- `format` : (`str`) how to display the attribute value (ex: for floats could be `'%6.2f'`)
- `min_value` : (`str`) minimum allowed value
- `max_value` : (`str`) maximum allowed value
- `min_alarm` : (`str`) low alarm level
- `max_alarm` : (`str`) high alarm level
- `writable_attr_name` : (`str`) name of the writable attribute
- `extensions` : (`StdStringVector`) extensions (currently not used)

**class** `tango.AttributeInfoEx` (*\*args, \*\*kwargs*)

A structure (inheriting from `AttributeInfo`) containing available information for an attribute with the following members:

- `alarms` : object containing alarm information (see `AttributeAlarmInfo`).
- `events` : object containing event information (see `AttributeEventInfo`).
- `sys_extensions` : `StdStringVector`

Inherited members are:

- `name` : (`str`) attribute name
- `writable` : (`AttrWriteType`) write type (R, W, RW, R with W)
- `data_format` : (`AttrDataFormat`) data format (SCALAR, SPECTRUM, IMAGE)
- `data_type` : (`int`) attribute type (float, string,...)
- `max_dim_x` : (`int`) first dimension of attribute (spectrum or image attributes)
- `max_dim_y` : (`int`) second dimension of attribute(image attribute)
- `description` : (`int`) attribute description
- `label` : (`str`) attribute label (Voltage, time, ...)
- `unit` : (`str`) attribute unit (V, ms, ...)
- `standard_unit` : (`str`) standard unit
- `display_unit` : (`str`) display unit
- `format` : (`str`) how to display the attribute value (ex: for floats could be `'%6.2f'`)
- `min_value` : (`str`) minimum allowed value
- `max_value` : (`str`) maximum allowed value
- `min_alarm` : (`str`) low alarm level
- `max_alarm` : (`str`) high alarm level
- `writable_attr_name` : (`str`) name of the writable attribute
- `extensions` : (`StdStringVector`) extensions (currently not used)
- `disp_level` : (`DispLevel`) display level (OPERATOR, EXPERT)

see also `AttributeInfo`

**class** `tango.DeviceAttributeConfig` (*\*args, \*\*kwargs*)

A base structure containing available information for an attribute with the following members:

- `name` : (`str`) attribute name
- `writable` : (`AttrWriteType`) write type (R, W, RW, R with W)
- `data_format` : (`AttrDataFormat`) data format (SCALAR, SPECTRUM, IMAGE)

- `data_type` : (`int`) attribute type (float, string,...)
- `max_dim_x` : (`int`) first dimension of attribute (spectrum or image attributes)
- `max_dim_y` : (`int`) second dimension of attribute (image attribute)
- `description` : (`int`) attribute description
- `label` : (`str`) attribute label (Voltage, time, ...)
- `unit` : (`str`) attribute unit (V, ms, ...)
- `standard_unit` : (`str`) standard unit
- `display_unit` : (`str`) display unit
- `format` : (`str`) how to display the attribute value (ex: for floats could be '%6.2f')
- `min_value` : (`str`) minimum allowed value
- `max_value` : (`str`) maximum allowed value
- `min_alarm` : (`str`) low alarm level
- `max_alarm` : (`str`) high alarm level
- `writable_attr_name` : (`str`) name of the writable attribute
- `extensions` : (`StdStringVector`) extensions (currently not used)

## Command

**class** `tango.DevCommandInfo` (*\*args, \*\*kwargs*)

A device command info with the following members:

- `cmd_name` : (`str`) command name
- `cmd_tag` : command as binary value (for TACO)
- `in_type` : (`CmdArgType`) input type
- `out_type` : (`CmdArgType`) output type
- `in_type_desc` : (`str`) description of input type
- `out_type_desc` : (`str`) description of output type

New in PyTango 7.0.0

**class** `tango.CommandInfo` (*\*args, \*\*kwargs*)

A device command info (inheriting from `DevCommandInfo`) with the following members:

- `disp_level` : (`DispLevel`) command display level

Inherited members are (from `DevCommandInfo`):

- `cmd_name` : (`str`) command name
- `cmd_tag` : (`str`) command as binary value (for TACO)
- `in_type` : (`CmdArgType`) input type
- `out_type` : (`CmdArgType`) output type
- `in_type_desc` : (`str`) description of input type
- `out_type_desc` : (`str`) description of output type

## Other

**class** `tango.DeviceInfo` (*\*args, \*\*kwargs*)

A structure containing available information for a device with the following members:

- `dev_class` : (`str`) device class
- `server_id` : (`str`) server ID
- `server_host` : (`str`) host name
- `server_version` : (`str`) server version
- `doc_url` : (`str`) document url

**class** `tango.LockerInfo` (*\*args, \*\*kwargs*)

A structure with information about the locker with the following members:

- `ll` : (`tango.LockerLanguage`) the locker language
- `li` : (`pid_t` / `UUID`) the locker id

- `locker_host` : (`str`) the host
- `locker_class` : (`str`) the class

`pid_t` should be an int, UUID should be a tuple of four numbers.

New in PyTango 7.0.0

**class** `tango.PollDevice` (*\*args, \*\*kwargs*)

A structure containing PollDevice information with the following members:

- `dev_name` : (`str`) device name
- `ind_list` : (sequence<`int`>) index list

New in PyTango 7.0.0

## 5.2.7 Storage classes

### Attribute: DeviceAttribute

**class** `tango.DeviceAttribute` (*\*args, \*\*kwargs*)

This is the fundamental type for RECEIVING data from device attributes.

It contains several fields. The most important ones depend on the ExtractAs method used to get the value. Normally they are:

- `value` : Normal scalar value or numpy array of values.
- `w_value` : The write part of the attribute.

See other ExtractAs for different possibilities. There are some more fields, these really fixed:

- `name` : (`str`)
- `data_format` : (`AttrDataFormat`) Attribute format
- `quality` : (`AttrQuality`)
- `time` : (`TimeVal`)
- `dim_x` : (`int`) attribute dimension x
- `dim_y` : (`int`) attribute dimension y
- `w_dim_x` : (`int`) attribute written dimension x
- `w_dim_y` : (`int`) attribute written dimension y
- `r_dimension` : (`tuple`) Attribute read dimensions.
- `w_dimension` : (`tuple`) Attribute written dimensions.
- `nb_read` : (`int`) attribute read total length
- `nb_written` : (`int`) attribute written total length

And two methods:

- `get_date`
- `get_err_stack`

**class** `ExtractAs`

Defines what will go into value field of DeviceAttribute, or what will Attribute.get\_write\_value() return... Not all the possible values are valid in all the cases.

Valid possible values are:

- `Numpy` : Value will be stored in [value, w\_value]. If the attribute is an scalar, they will contain a value. If it's an SPECTRUM or IMAGE it will be exported as a numpy array.
- `Tuple` : Value will be stored in [value, w\_value]. If the attribute is an scalar, they will contain a value. If it's an SPECTRUM or IMAGE it will be exported as a tuple or tuple of tuples.
- `List` : Value will be stored in [value, w\_value]. If the attribute is an scalar, they will contain a value. If it's an SPECTRUM or IMAGE it will be exported as a list or list of lists

- String : The data will be stored ‘as is’, the binary data as it comes from TangoC++ in ‘value’.
- Nothing : The value will not be extracted from DeviceAttribute

**get\_date** (*self*) → *TimeVal*

Get the time at which the attribute was read by the server.

Note: It’s the same as reading the “time” attribute.

**Parameters**

None

**Return**

(*TimeVal*) The attribute read timestamp.

**get\_err\_stack** (*self*) → sequence<DevError>

Returns the error stack reported by the server when the attribute was read.

**Parameters**

None

**Return**

(sequence<*DevError*>)

**set\_w\_dim\_x** (*self*, *val*) → *None*

Sets the write value dim x.

**Parameters**

**val**

(*int*) new write dim x

**Return**

None

*New in PyTango 8.0.0*

**set\_w\_dim\_y** (*self*, *val*) → *None*

Sets the write value dim y.

**Parameters**

**val**

(*int*) new write dim y

**Return**

None

*New in PyTango 8.0.0*

## Command: DeviceData

Device data is the type used internally by Tango to deal with command parameters and return values. You don't usually need to deal with it, as `command_inout` will automatically convert the parameters from any other type and the result value to another type.

You can still use them, using `command_inout_raw` to get the result in a `DeviceData`.

You also may deal with it when reading command history.

**class** `tango.DeviceData` (\*args, \*\*kwargs)

This is the fundamental type for sending and receiving data from device commands. The values can be inserted and extracted using the `insert()` and `extract()` methods.

**extract** (*self*) → any

Get the actual value stored in the `DeviceData`.

**Parameters**

None

**Return**

Whatever is stored there, or None.

**get\_type** (*self*) → *CmdArgType*

This method returns the Tango data type of the data inside the `DeviceData` object.

**Parameters**

None

**Return**

The content arg type.

**insert** (*self*, *data\_type*, *value*) → None

Inserts a value in the `DeviceData`.

**Parameters**

**data\_type**

**value**

(any) The value to insert

**Return**

Whatever is stored there, or None.

**is\_empty** (*self*) → bool

It can be used to test whether the `DeviceData` object has been initialized or not.

**Parameters**

None

**Return**

True or False depending on whether the `DeviceData` object contains data or not.



### 5.2.8 Callback related classes

If you subscribe a callback in a DeviceProxy, it will be run with a parameter. This parameter depends will be of one of the following classes depending on the callback type.

**class** tango.AttrReadEvent (\*args, \*\*kwargs)

This class is used to pass data to the callback method in asynchronous callback model for read\_attribute(s) execution.

It has the following members:

- device : (*DeviceProxy*) The DeviceProxy object on which the call was executed
- attr\_names : (sequence<str>) The attribute name list
- argout : (*DeviceAttribute*) The attribute value
- err : (bool) A boolean flag set to true if the command failed. False otherwise
- errors : (sequence<DevError>) The error stack
- ext :

**class** tango.AttrWrittenEvent (\*args, \*\*kwargs)

This class is used to pass data to the callback method in asynchronous callback model for write\_attribute(s) execution

It has the following members:

- device : (*DeviceProxy*) The DeviceProxy object on which the call was executed
- attr\_names : (sequence<str>) The attribute name list
- err : (bool) A boolean flag set to true if the command failed. False otherwise
- errors : (*NamedDevFailedList*) The error stack
- ext :

**class** tango.CmdDoneEvent (\*args, \*\*kwargs)

This class is used to pass data to the callback method in asynchronous callback model for command execution.

It has the following members:

- device : (*DeviceProxy*) The DeviceProxy object on which the call was executed.
- cmd\_name : (str) The command name
- argout\_raw : (*DeviceData*) The command argout
- argout : The command argout
- err : (bool) A boolean flag set to true if the command failed. False otherwise
- errors : (sequence<DevError>) The error stack
- ext :

### 5.2.9 Event related classes

#### Event configuration information

**class** tango.AttributeEventInfo (\*args, \*\*kwargs)

A structure containing available event information for an attribute with the following members:

- ch\_event : (*ChangeEventInfo*) change event information
- per\_event : (*PeriodicEventInfo*) periodic event information
- arch\_event : (*ArchiveEventInfo*) archiving event information

**class** tango.**ArchiveEventInfo** (\*args, \*\*kwargs)

A structure containing available archiving event information for an attribute with the following members:

- archive\_rel\_change : ([str](#)) relative change that will generate an event
- archive\_abs\_change : ([str](#)) absolute change that will generate an event
- archive\_period : ([str](#)) archive period
- extensions : (sequence<[str](#)>) extensions (currently not used)

**class** tango.**ChangeEventInfo** (\*args, \*\*kwargs)

A structure containing available change event information for an attribute with the following members:

- rel\_change : ([str](#)) relative change that will generate an event
- abs\_change : ([str](#)) absolute change that will generate an event
- extensions : ([StdStringVector](#)) extensions (currently not used)

**class** tango.**PeriodicEventInfo** (\*args, \*\*kwargs)

A structure containing available periodic event information for an attribute with the following members:

- period : ([str](#)) event period
- extensions : ([StdStringVector](#)) extensions (currently not used)

## Event arrived structures

**class** tango.**EventData** (\*args, \*\*kwargs)

This class is used to pass data to the callback method when an event is sent to the client. It contains the following public fields:

- device : ([DeviceProxy](#)) The DeviceProxy object on which the call was executed.
- attr\_name : ([str](#)) The attribute name
- event : ([str](#)) The event name
- attr\_value : ([DeviceAttribute](#)) The attribute data (DeviceAttribute)
- err : ([bool](#)) A boolean flag set to true if the request failed. False otherwise
- errors : (sequence<[DevError](#)>) The error stack
- reception\_date: ([TimeVal](#))

**class** tango.**AttrConfEventData** (\*args, \*\*kwargs)

This class is used to pass data to the callback method when a configuration event is sent to the client. It contains the following public fields:

- device : ([DeviceProxy](#)) The DeviceProxy object on which the call was executed
- attr\_name : ([str](#)) The attribute name
- event : ([str](#)) The event name
- attr\_conf : ([AttributeInfoEx](#)) The attribute data
- err : ([bool](#)) A boolean flag set to true if the request failed. False otherwise
- errors : (sequence<[DevError](#)>) The error stack
- reception\_date: ([TimeVal](#))

**class** tango.**DataReadyEventData** (\*args, \*\*kwargs)

This class is used to pass data to the callback method when an attribute data ready event is sent to the client. It contains the following public fields:

- device : ([DeviceProxy](#)) The DeviceProxy object on which the call was executed
- attr\_name : ([str](#)) The attribute name
- event : ([str](#)) The event name
- attr\_data\_type : ([int](#)) The attribute data type
- ctr : ([int](#)) The user counter. Set to 0 if not defined when sent by the server
- err : ([bool](#)) A boolean flag set to true if the request failed. False otherwise
- errors : (sequence<[DevError](#)>) The error stack

- `reception_date`: (*TimeVal*)

New in PyTango 7.0.0

### 5.2.10 History classes

**class** `tango.DeviceAttributeHistory` (\*args, \*\*kwargs)

Bases:

See *DeviceAttribute*.

**class** `tango.DeviceDataHistory` (\*args, \*\*kwargs)

Bases:

See *DeviceData*.

### 5.2.11 Enumerations & other classes

#### Enumerations

**class** `tango.LockerLanguage` (\*args, \*\*kwargs)

An enumeration representing the programming language in which the client application who locked is written.

- CPP : C++/Python language
- JAVA : Java language

New in PyTango 7.0.0

**class** `tango.CmdArgType` (\*args, \*\*kwargs)

An enumeration representing the command argument type.

- DevVoid
- DevBoolean
- DevShort
- DevLong
- DevFloat
- DevDouble
- DevUShort
- DevULong
- DevString
- DevVarCharArray
- DevVarShortArray
- DevVarLongArray
- DevVarFloatArray
- DevVarDoubleArray
- DevVarUShortArray
- DevVarULongArray
- DevVarStringArray
- DevVarLongStringArray
- DevVarDoubleStringArray
- DevState
- ConstDevString
- DevVarBooleanArray
- DevUChar
- DevLong64
- DevULong64
- DevVarLong64Array
- DevVarULong64Array
- DevInt
- DevEncoded

- DevEnum
- DevPipeBlob

**class** tango.MessBoxType (\*args, \*\*kwargs)

An enumeration representing the MessBoxType

- STOP
- INFO

New in PyTango 7.0.0

**class** tango.PollObjType (\*args, \*\*kwargs)

An enumeration representing the PollObjType

- POLL\_CMD
- POLL\_ATTR
- EVENT\_HEARTBEAT
- STORE\_SUBDEV

New in PyTango 7.0.0

**class** tango.PollCmdCode (\*args, \*\*kwargs)

An enumeration representing the PollCmdCode

- POLL\_ADD\_OBJ
- POLL\_REM\_OBJ
- POLL\_START
- POLL\_STOP
- POLL\_UPD\_PERIOD
- POLL\_REM\_DEV
- POLL\_EXIT
- POLL\_REM\_EXT\_TRIG\_OBJ
- POLL\_ADD\_HEARTBEAT
- POLL\_REM\_HEARTBEAT

New in PyTango 7.0.0

**class** tango.SerialModel (\*args, \*\*kwargs)

An enumeration representing the type of serialization performed by the device server

- BY\_DEVICE
- BY\_CLASS
- BY\_PROCESS
- NO\_SYNC

**class** tango.AttReqType (\*args, \*\*kwargs)

An enumeration representing the type of attribute request

- READ\_REQ
- WRITE\_REQ

**class** tango.LockCmdCode (\*args, \*\*kwargs)

An enumeration representing the LockCmdCode

- LOCK\_ADD\_DEV
- LOCK\_REM\_DEV
- LOCK\_UNLOCK\_ALL\_EXIT
- LOCK\_EXIT

New in PyTango 7.0.0

**class** tango.LogLevel (\*args, \*\*kwargs)

An enumeration representing the LogLevel

- LOG\_OFF
- LOG\_FATAL
- LOG\_ERROR
- LOG\_WARN
- LOG\_INFO
- LOG\_DEBUG

New in PyTango 7.0.0

**class** tango.**LogTarget** (\*args, \*\*kwargs)

An enumeration representing the LogTarget

- LOG\_CONSOLE
- LOG\_FILE
- LOG\_DEVICE

New in PyTango 7.0.0

**class** tango.**EventType** (\*args, \*\*kwargs)

An enumeration representing event type

- CHANGE\_EVENT
- QUALITY\_EVENT
- PERIODIC\_EVENT
- ARCHIVE\_EVENT
- USER\_EVENT
- ATTR\_CONF\_EVENT
- DATA\_READY\_EVENT
- INTERFACE\_CHANGE\_EVENT
- PIPE\_EVENT

*DATA\_READY\_EVENT - New in PyTango 7.0.0 INTERFACE\_CHANGE\_EVENT - New in PyTango 9.2.2 PIPE\_EVENT - New in PyTango 9.2.2*

**class** tango.**KeepAliveCmdCode** (\*args, \*\*kwargs)

An enumeration representing the KeepAliveCmdCode

- EXIT\_TH

New in PyTango 7.0.0

**class** tango.**AccessControlType** (\*args, \*\*kwargs)

An enumeration representing the AccessControlType

- ACCESS\_READ
- ACCESS\_WRITE

New in PyTango 7.0.0

**class** tango.**asyn\_req\_type** (\*args, \*\*kwargs)

An enumeration representing the asynchronous request type

- POLLING
- CALLBACK
- ALL\_ASYNC

**class** tango.**cb\_sub\_model** (\*args, \*\*kwargs)

An enumeration representing callback sub model

- PUSH\_CALLBACK
- PULL\_CALLBACK

**class** tango.**AttrQuality** (\*args, \*\*kwargs)

An enumeration representing the attribute quality

- ATTR\_VALID
- ATTR\_INVALID
- ATTR\_ALARM
- ATTR\_CHANGING
- ATTR\_WARNING

**class** tango.**AttrWriteType** (\*args, \*\*kwargs)

An enumeration representing the attribute type

- READ
- READ\_WITH\_WRITE

- WRITE
- READ\_WRITE

**class** tango.**AttrDataFormat** (\*args, \*\*kwargs)

An enumeration representing the attribute format

- SCALAR
- SPECTRUM
- IMAGE
- FMT\_UNKNOWN

**class** tango.**PipeWriteType** (\*args, \*\*kwargs)

An enumeration representing the pipe type

- PIPE\_READ
- PIPE\_READ\_WRITE

**class** tango.**DevSource** (\*args, \*\*kwargs)

An enumeration representing the device source for data

- DEV
- CACHE
- CACHE\_DEV

**class** tango.**ErrSeverity** (\*args, \*\*kwargs)

An enumeration representing the error severity

- WARN
- ERR
- PANIC

**class** tango.**DevState** (\*args, \*\*kwargs)

An enumeration representing the device state

- ON
- OFF
- CLOSE
- OPEN
- INSERT
- EXTRACT
- MOVING
- STANDBY
- FAULT
- INIT
- RUNNING
- ALARM
- DISABLE
- UNKNOWN

**class** tango.**DispLevel** (\*args, \*\*kwargs)

An enumeration representing the display level

- OPERATOR
- EXPERT

**class** tango.**GreenMode** (\*args, \*\*kwargs)

An enumeration representing the GreenMode

- Synchronous
- Futures
- Gevent

New in PyTango 8.1.0

## Other classes

### `class tango.Release`

Summarize release information as class attributes.

**Release information:**

- **name:** (`str`) package name
- **version\_info:** (`tuple`) The five components of the version number: major, minor, micro, releaselevel, and serial.
- **version:** (`str`) package version in format <major>.<minor>.<micro>
- **release:** (`str`) pre-release, post-release or development release; it is empty for final releases.
- **version\_long:** (`str`) package version in format <major>.<minor>.<micro><releaselevel><serial>
- **version\_description:** (`str`) short description for the current version
- **version\_number:** (`int`) <major>\*100 + <minor>\*10 + <micro>
- **description :** (`str`) package description
- **long\_description:** (`str`) longer package description
- **authors:** (`dict`<`str`(last name), `tuple`<`str`(full name),`str`(email)>>) package authors
- **url:** (`str`) package url
- **download\_url:** (`str`) package download url
- **platform:** (`seq`) list of available platforms
- **keywords:** (`seq`) list of keywords
- **license:** (`str`) the license

### `class tango.TimeVal (*args, **kwargs)`

Time value structure with the following members:

- **tv\_sec :** seconds
- **tv\_usec :** microseconds
- **tv\_nsec :** nanoseconds

**static fromdatetime** (*dt*) → *TimeVal*

A static method returning a *tango.TimeVal* object representing the given `datetime.datetime`

#### Parameters

**dt**

(`datetime.datetime`) a datetime object

#### Return

(*TimeVal*) representing the given timestamp

New in version 7.1.0.

New in version 7.1.2: Documented

**static fromtimestamp** (*ts*) → *TimeVal*

A static method returning a *tango.TimeVal* object representing the given timestamp

#### Parameters

**ts**

(`float`) a timestamp

**Return**

(*TimeVal*) representing the given timestamp

New in version 7.1.0.

**isoformat** (*self*, *sep*='T') → *str*

Returns a string in ISO 8601 format, YYYY-MM-DDTHH:MM:SS[.mmmmmm][+HH:MM]

**Parameters**

*sep* : (*str*) *sep* is used to separate the year from the time, and defaults to 'T'

**Return**

(*str*) a string representing the time according to a format specification.

New in version 7.1.0.

New in version 7.1.2: Documented

Changed in version 7.1.2: The *sep* parameter is not mandatory anymore and defaults to 'T' (same as `datetime.datetime.isoformat()`)

**static now**() → *TimeVal*

A static method returning a *tango.TimeVal* object representing the current time

**Parameters**

None

**Return**

(*TimeVal*) representing the current time

New in version 7.1.0.

New in version 7.1.2: Documented

**strftime** (*self*, *format*) → *str*

Convert a time value to a string according to a format specification.

**Parameters**

*format* : (*str*) See the python library reference manual for formatting codes

**Return**

(*str*) a string representing the time according to a format specification.

New in version 7.1.0.

New in version 7.1.2: Documented

**totatetime** (*self*) → *datetime.datetime*

Returns a *datetime.datetime* object representing the same time value

**Parameters**

None

**Return**

(*datetime.datetime*) the time value in datetime format

New in version 7.1.0.



`totime (self) → float`

Returns a float representing this time value

**Parameters**

None

**Return**

a float representing the time value

New in version 7.1.0.

## 5.3 Server API

### 5.3.1 High level server API

Server helper classes for writing Tango device servers.

- `Device`
- `attribute`
- `command`
- `pipe`
- `device_property`
- `class_property`
- `run()`
- `server_run()`

This module provides a high level device server API. It implements [TEP1](#). It exposes an easier API for developing a Tango device server.

Here is a simple example on how to write a *Clock* device server using the high level API:

```
import time
from tango.server import run
from tango.server import Device
from tango.server import attribute, command

class Clock(Device):

    time = attribute()

    def read_time(self):
        return time.time()

    @command(dtype_in=str, dtype_out=str)
    def strftime(self, format):
        return time.strftime(format)

if __name__ == "__main__":
    run((Clock,))
```

Here is a more complete example on how to write a *PowerSupply* device server using the high level API. The example contains:

1. a read-only double scalar attribute called *voltage*
2. a read/write double scalar expert attribute *current*
3. a read-only double image attribute called *noise*
4. a *ramp* command
5. a *host* device property

6. a *port* class property

```
1 from time import time
2 from numpy.random import random_sample
3
4 from tango import AttrQuality, AttrWriteType, DispLevel
5 from tango.server import Device, attribute, command
6 from tango.server import class_property, device_property
7
8 class PowerSupply(Device):
9
10     voltage = attribute()
11
12     current = attribute(label="Current", dtype=float,
13                        display_level=DispLevel.EXPERT,
14                        access=AttrWriteType.READ_WRITE,
15                        unit="A", format="8.4f",
16                        min_value=0.0, max_value=8.5,
17                        min_alarm=0.1, max_alarm=8.4,
18                        min_warning=0.5, max_warning=8.0,
19                        fget="get_current", fset="set_current",
20                        doc="the power supply current")
21
22     noise = attribute(label="Noise", dtype=((float,)),
23                      max_dim_x=1024, max_dim_y=1024,
24                      fget="get_noise")
25
26     host = device_property(dtype=str)
27     port = class_property(dtype=int, default_value=9788)
28
29     def read_voltage(self):
30         self.info_stream("get voltage(%s, %d)" % (self.host, self.port))
31         return 10.0
32
33     def get_current(self):
34         return 2.3456, time(), AttrQuality.ATTR_WARNING
35
36     def set_current(self, current):
37         print("Current set to %f" % current)
38
39     def get_noise(self):
40         return random_sample((1024, 1024))
41
42     @command(dtype_in=float)
43     def ramp(self, value):
44         print("Ramping up...")
45
46 if __name__ == "__main__":
47     PowerSupply.run_server()
```

*Pretty cool, uh?*

## Data types

When declaring attributes, properties or commands, one of the most important information is the data type. It is given by the keyword argument *dtype*. In order to provide a more *pythonic* interface, this argument is not restricted to the *CmdArgType* options.

For example, to define a *SCALAR* *DevLong* attribute you have several possibilities:

1. `int`
2. `'int'`
3. `'int64'`
4. `tango.CmdArgType.DevLong64`
5. `'DevLong64'`
6. `numpy.int64`

To define a *SPECTRUM* attribute simply wrap the scalar data type in any python sequence:

- using a *tuple*: `(:obj:`int`,)` or
- using a *list*: `[ :obj:`int` ]` or
- any other sequence type

To define an *IMAGE* attribute simply wrap the scalar data type in any python sequence of sequences:

- using a *tuple*: `((:obj:`int`,),)` or
- using a *list*: `[[:obj:`int`]]` or
- any other sequence type

Below is the complete table of equivalences.

dtype argument	converts to tango type
<code>None</code>	<code>DevVoid</code>
<code>'None'</code>	<code>DevVoid</code>
<code>DevVoid</code>	<code>DevVoid</code>
<code>'DevVoid'</code>	<code>DevVoid</code>
<code>DevState</code>	<code>DevState</code>
<code>'DevState'</code>	<code>DevState</code>
<code>bool</code>	<code>DevBoolean</code>
<code>'bool'</code>	<code>DevBoolean</code>
<code>'boolean'</code>	<code>DevBoolean</code>
<code>DevBoolean</code>	<code>DevBoolean</code>
<code>'DevBoolean'</code>	<code>DevBoolean</code>
<code>numpy.bool_</code>	<code>DevBoolean</code>
<code>'char'</code>	<code>DevUChar</code>
<code>'chr'</code>	<code>DevUChar</code>
<code>'byte'</code>	<code>DevUChar</code>
<code>chr</code>	<code>DevUChar</code>
<code>DevUChar</code>	<code>DevUChar</code>
<code>'DevUChar'</code>	<code>DevUChar</code>
<code>numpy.uint8</code>	<code>DevUChar</code>
<code>'int16'</code>	<code>DevShort</code>
<code>DevShort</code>	<code>DevShort</code>
<code>'DevShort'</code>	<code>DevShort</code>
<code>numpy.int16</code>	<code>DevShort</code>
<code>'uint16'</code>	<code>DevUShort</code>
<code>DevUShort</code>	<code>DevUShort</code>

continues on next page

Table 2 – continued from previous page

dtype argument	converts to tango type
'DevUShort'	DevUShort
<code>numpy.uint16</code>	DevUShort
'int32'	DevLong
DevLong	DevLong
'DevLong'	DevLong
<code>numpy.int32</code>	DevLong
'uint32'	DevULong
DevULong	DevULong
'DevULong'	DevULong
<code>numpy.uint32</code>	DevULong
<code>int</code>	DevLong64
'int'	DevLong64
'int64'	DevLong64
DevLong64	DevLong64
'DevLong64'	DevLong64
<code>numpy.int64</code>	DevLong64
'uint'	DevULong64
'uint64'	DevULong64
DevULong64	DevULong64
'DevULong64'	DevULong64
<code>numpy.uint64</code>	DevULong64
DevInt	DevInt
'DevInt'	DevInt
'float32'	DevFloat
DevFloat	DevFloat
'DevFloat'	DevFloat
<code>numpy.float32</code>	DevFloat
<code>float</code>	DevDouble
'double'	DevDouble
'float'	DevDouble
'float64'	DevDouble
DevDouble	DevDouble
'DevDouble'	DevDouble
<code>numpy.float64</code>	DevDouble
<code>str</code>	DevString
'str'	DevString
'string'	DevString
'text'	DevString
DevString	DevString
'DevString'	DevString
<code>bytearray</code>	DevEncoded
'bytearray'	DevEncoded
'bytes'	DevEncoded
DevEncoded	DevEncoded
'DevEncoded'	DevEncoded
DevVarBooleanArray	DevVarBooleanArray
'DevVarBooleanArray'	DevVarBooleanArray
DevVarCharArray	DevVarCharArray
'DevVarCharArray'	DevVarCharArray
DevVarShortArray	DevVarShortArray
'DevVarShortArray'	DevVarShortArray
DevVarLongArray	DevVarLongArray
'DevVarLongArray'	DevVarLongArray

continues on next page

Table 2 – continued from previous page

dtype argument	converts to tango type
DevVarLong64Array	DevVarLong64Array
'DevVarLong64Array'	DevVarLong64Array
DevVarULong64Array	DevVarULong64Array
'DevVarULong64Array'	DevVarULong64Array
DevVarFloatArray	DevVarFloatArray
'DevVarFloatArray'	DevVarFloatArray
DevVarDoubleArray	DevVarDoubleArray
'DevVarDoubleArray'	DevVarDoubleArray
DevVarUShortArray	DevVarUShortArray
'DevVarUShortArray'	DevVarUShortArray
DevVarULongArray	DevVarULongArray
'DevVarULongArray'	DevVarULongArray
DevVarStringArray	DevVarStringArray
'DevVarStringArray'	DevVarStringArray
DevVarLongStringArray	DevVarLongStringArray
'DevVarLongStringArray'	DevVarLongStringArray
DevVarDoubleStringArray	DevVarDoubleStringArray
'DevVarDoubleStringArray'	DevVarDoubleStringArray
DevPipeBlob	DevPipeBlob
'DevPipeBlob'	DevPipeBlob

**class** `tango.server.Device` (*cl*, *name*)

Bases: `BaseDevice`

Device class for the high-level API.

All device specific classes should inherit from this class.

**add\_attribute** (*self*, *attr*, *r\_meth*=None, *w\_meth*=None, *is\_allo\_meth*=None) → *Attr*

Add a new attribute to the device attribute list.

Please, note that if you add an attribute to a device at device creation time, this attribute will be added to the device class attribute list. Therefore, all devices belonging to the same class created after this attribute addition will also have this attribute.

#### Parameters

- **attr** (*server.attribute* or *Attr* or *AttrData*) – the new attribute to be added to the list.
- **r\_meth** (*callable*) – the read method to be called on a read request (if *attr* is of type *server.attribute*, then use the *fget* field in the *attr* object instead)
- **w\_meth** (*callable*) – the write method to be called on a write request (if *attr* is writable) (if *attr* is of type *server.attribute*, then use the *fset* field in the *attr* object instead)
- **is\_allo\_meth** (*callable*) – the method that is called to check if it is possible to access the attribute or not (if *attr* is of type *server.attribute*, then use the *fisallowed* field in the *attr* object instead)

#### Returns

the newly created attribute.

#### Return type

*Attr*

#### Raises

*DevFailed* –

**add\_command** (*self*, *cmd*, *device\_level=True*) → *cmd*

Add a new command to the device command list.

**Parameters**

- **cmd** – the new command to be added to the list
- **device\_level** – Set this flag to true if the command must be added for only this device

**Returns**

The command to add

**Return type**

Command

**Raises**

*DevFailed* –

**always\_executed\_hook** ()

Tango always\_executed\_hook. Default implementation does nothing

**append\_status** (*self*, *status*, *new\_line=False*)

Appends a string to the device status.

**Parameters**

- **status** (*str*) – the string to be appened to the device status
- **new\_line** (*bool*) – If true, appends a new line character before the string. Default is False

**check\_command\_exists** (*self*)

Check that a command is supported by the device and does not need input value.

The method throws an exception if the command is not defined or needs an input value.

**Parameters**

**cmd\_name** (*str*) – the command name

**Raises**

- *DevFailed* –
- **API\_IncompatibleCmdArgumentType** –
- **API\_CommandNotFound** –

*New in PyTango 7.1.2*

**debug\_stream** (*self*, *msg*, *\*args*)

Sends the given message to the tango debug stream.

Since PyTango 7.1.3, the same can be achieved with:

```
print(msg, file=self.log_debug)
```

**Parameters**

**msg** (*str*) – the message to be sent to the debug stream

**delete\_device** (*self*)

Delete the device.

**dev\_state** (*self*) → *DevState*

Get device state.

Default method to get device state. The behaviour of this method depends on the device state. If the device state is ON or ALARM, it reads the attribute(s) with an alarm level defined, check if the read value is above/below the alarm and eventually change the state to ALARM, return the device state. For all the other device state, this method simply returns the state. This method can be redefined in sub-classes in case of the default behaviour does not fulfill the needs.

**Returns**

the device state

**Return type**

*DevState*

**Raises**

*DevFailed* – If it is necessary to read attribute(s) and a problem occurs during the reading

**dev\_status** (*self*) → *str*

Get device status.

Default method to get device status. It returns the contents of the device dev\_status field. If the device state is ALARM, alarm messages are added to the device status. This method can be redefined in sub-classes in case of the default behaviour does not fulfill the needs.

**Returns**

the device status

**Return type**

*str*

**Raises**

*DevFailed* – If it is necessary to read attribute(s) and a problem occurs during the reading

**error\_stream** (*self*, *msg*, \**args*)

Sends the given message to the tango error stream.

Since PyTango 7.1.3, the same can be achieved with:

```
print(msg, file=self.log_error)
```

**Parameters**

**msg** (*str*) – the message to be sent to the error stream

**fatal\_stream** (*self*, *msg*, \**args*)

Sends the given message to the tango fatal stream.

Since PyTango 7.1.3, the same can be achieved with:

```
print(msg, file=self.log_fatal)
```

**Parameters**

**msg** (*str*) – the message to be sent to the fatal stream

**get\_attr\_min\_poll\_period** (*self*) → *Sequence[str]*

Returns the min attribute poll period

**Returns**

the min attribute poll period

**Return type**Sequence[[str](#)]*New in PyTango 7.2.0***get\_attr\_poll\_ring\_depth** (*self*, *attr\_name*) → [int](#)

Returns the attribute poll ring depth.

**Parameters****attr\_name** ([str](#)) – the attribute name**Returns**

the attribute poll ring depth

**Return type**[int](#)*New in PyTango 7.1.2***get\_attribute\_config** (*self*, *attr\_names*) → list[[DeviceAttributeConfig](#)]

Returns the list of AttributeConfig for the requested names

**Parameters****attr\_names** (list[[str](#)]) – sequence of str with attribute names**Returns**[tango.DeviceAttributeConfig](#) for each requested attribute name**Return type**list[[tango.DeviceAttributeConfig](#)]**get\_attribute\_config\_2** (*self*, *attr\_names*) → list[[AttributeConfig\\_2](#)]

Returns the list of AttributeConfig\_2 for the requested names

**Parameters****attr\_names** (list[[str](#)]) – sequence of str with attribute names**Returns**list of [tango.AttributeConfig\\_2](#) for each requested attribute name**Return type**list[[tango.AttributeConfig\\_2](#)]**get\_attribute\_config\_3** (*self*, *attr\_name*) → list[[AttributeConfig\\_3](#)]

Returns the list of AttributeConfig\_3 for the requested names

**Parameters****attr\_names** (list[[str](#)]) – sequence of str with attribute names**Returns**list of [tango.AttributeConfig\\_3](#) for each requested attribute name**Return type**list[[tango.AttributeConfig\\_3](#)]**get\_attribute\_poll\_period** (*self*, *attr\_name*) → [int](#)

Returns the attribute polling period (ms) or 0 if the attribute is not polled.

**Parameters****attr\_name** ([str](#)) – attribute name**Returns**

attribute polling period (ms) or 0 if it is not polled

**Return type**[int](#)*New in PyTango 8.0.0*



**get\_cmd\_min\_poll\_period**(*self*) → Sequence[str]

Returns the min command poll period.

**Returns**

the min command poll period

**Return type**

Sequence[str]

*New in PyTango 7.2.0*

**get\_cmd\_poll\_ring\_depth**(*self*, *cmd\_name*) → int

Returns the command poll ring depth.

**Parameters**

**cmd\_name** (str) – the command name

**Returns**

the command poll ring depth

**Return type**

int

*New in PyTango 7.1.2*

**get\_command\_poll\_period**(*self*, *cmd\_name*) → int

Returns the command polling period (ms) or 0 if the command is not polled.

**Parameters**

**cmd\_name** (str) – command name

**Returns**

command polling period (ms) or 0 if it is not polled

**Return type**

int

*New in PyTango 8.0.0*

**get\_dev\_idl\_version**(*self*) → int

Returns the IDL version.

**Returns**

the IDL version

**Return type**

int

*New in PyTango 7.1.2*

**get\_device\_attr**(*self*) → MultiAttribute

Get device multi attribute object.

**Returns**

the device's MultiAttribute object

**Return type**

MultiAttribute

**get\_device\_class**(*self*)

Get device class singleton.

**Returns**

the device class singleton (device\_class field)

**Return type**

DeviceClass

**get\_device\_properties** (*self*, *ds\_class=None*)

Utility method that fetches all the device properties from the database and converts them into members of this DeviceImpl.

**Parameters**

**ds\_class** (*DeviceClass*) – the DeviceClass object. Optional. Default value is None meaning that the corresponding DeviceClass object for this DeviceImpl will be used

**Raises**

*DevFailed* –

**get\_exported\_flag** (*self*) → *bool*

Returns the state of the exported flag

**Returns**

the state of the exported flag

**Return type**

*bool*

*New in PyTango 7.1.2*

**get\_logger** (*self*) → *Logger*

Returns the Logger object for this device

**Returns**

the Logger object for this device

**Return type**

*Logger*

**get\_min\_poll\_period** (*self*) → *int*

Returns the min poll period.

**Returns**

the min poll period

**Return type**

*int*

*New in PyTango 7.2.0*

**get\_name** (*self*)

Get a COPY of the device name.

**Returns**

the device name

**Return type**

*str*

**get\_non\_auto\_polled\_attr** (*self*) → *Sequence[str]*

Returns a COPY of the list of non automatic polled attributes

**Returns**

a COPY of the list of non automatic polled attributes

**Return type**

*Sequence[str]*

*New in PyTango 7.1.2*

**get\_non\_auto\_polled\_cmd** (*self*) → *Sequence[str]*

Returns a COPY of the list of non automatic polled commands

**Returns**

a COPY of the list of non automatic polled commands

**Return type**

Sequence[str]

*New in PyTango 7.1.2***get\_poll\_old\_factor** (*self*) → int

Returns the poll old factor

**Returns**

the poll old factor

**Return type**

int

*New in PyTango 7.1.2***get\_poll\_ring\_depth** (*self*) → int

Returns the poll ring depth

**Returns**

the poll ring depth

**Return type**

int

*New in PyTango 7.1.2***get\_polled\_attr** (*self*) → Sequence[str]

Returns a COPY of the list of polled attributes

**Returns**

a COPY of the list of polled attributes

**Return type**

Sequence[str]

*New in PyTango 7.1.2***get\_polled\_cmd** (*self*) → Sequence[str]

Returns a COPY of the list of polled commands

**Returns**

a COPY of the list of polled commands

**Return type**

Sequence[str]

*New in PyTango 7.1.2***get\_prev\_state** (*self*) → DevState

Get a COPY of the device's previous state.

**Returns**

the device's previous state

**Return type**

DevState

**get\_state** (*self*) → DevState

Get a COPY of the device state.

**Returns**

Current device state

**Return type**

DevState

**get\_status** (*self*) → *str*

Get a COPY of the device status.

**Returns**

the device status

**Return type**

*str*

**info\_stream** (*self*, *msg*, \**args*)

Sends the given message to the tango info stream.

Since PyTango 7.1.3, the same can be achieved with:

```
print(msg, file=self.log_info)
```

**Parameters**

**msg** (*str*) – the message to be sent to the info stream

**init\_device** ()

Tango init\_device method. Default implementation calls *get\_device\_properties* ()

**init\_logger** (*self*) → *None*

Setups logger for the device. Called automatically when device starts.

**initialize\_dynamic\_attributes** ()

Method executed at initialization phase to create dynamic attributes. Default implementation does nothing. Overwrite when necessary.

**is\_attribute\_polled** (*self*, *attr\_name*) → *bool*

True if the attribute is polled.

**Parameters**

**attr\_name** (*str*) – attribute name

**Returns**

True if the attribute is polled

**Return type**

*bool*

**is\_command\_polled** (*self*, *cmd\_name*) → *bool*

True if the command is polled.

**Parameters**

**cmd\_name** (*str*) – attribute name

**Returns**

True if the command is polled

**Return type**

*bool*

**is\_device\_locked** (*self*) → *bool*

Returns if this device is locked by a client.

**Returns**

True if it is locked or False otherwise

**Return type**

*bool*

*New in PyTango 7.1.2*

**is\_polled** (*self*) → *bool*

Returns if it is polled

**Returns**

True if it is polled or False otherwise

**Return type**

*bool*

*New in PyTango 7.1.2*

**is\_there\_subscriber** (*self*, *att\_name*, *event\_type*) → *bool*

Check if there is subscriber(s) listening for the event.

This method returns a boolean set to true if there are some subscriber(s) listening on the event specified by the two method arguments. Be aware that there is some delay (up to 600 sec) between this method returning false and the last subscriber unsubscription or crash...

The device interface change event is not supported by this method.

**Parameters**

- **att\_name** (*str*) – the attribute name
- **event\_type** (*EventType*) – the event type

**Returns**

True if there is at least one listener or False otherwise

**Return type**

*bool*

**poll\_attribute** (*self*, *attr\_name*, *period*) → *None*

Add an attribute to the list of polled attributes.

**Parameters**

- **attr\_name** (*str*) – attribute name
- **period** (*int*) – polling period in milliseconds

**Returns**

None

**Return type**

None

**poll\_command** (*self*, *cmd\_name*, *period*) → *None*

Add a command to the list of polled commands.

**Parameters**

- **cmd\_name** (*str*) – attribute name
- **period** (*int*) – polling period in milliseconds

**Returns**

None

**Return type**

None

**push\_archive\_event** (*self*, *attr\_name*)

**push\_archive\_event** (*self*, *attr\_name*, *except*)

**push\_archive\_event** (*self*, *attr\_name*, *data*, *dim\_x=1*, *dim\_y=0*)

**push\_archive\_event** (*self*, *attr\_name*, *str\_data*, *data*)

**push\_archive\_event** (*self*, *attr\_name*, *data*, *time\_stamp*, *quality*, *dim\_x=1*, *dim\_y=0*)

**push\_archive\_event** (*self*, *attr\_name*, *str\_data*, *data*, *time\_stamp*, *quality*)

Push an archive event for the given attribute name.

The event is pushed to the notification daemon.

#### Parameters

- **attr\_name** (*str*) – attribute name
- **data** – the data to be sent as attribute event data. Data must be compatible with the attribute type and format. for SPECTRUM and IMAGE attributes, data can be any type of sequence of elements compatible with the attribute type
- **str\_data** (*str*) – special variation for DevEncoded data type. In this case 'data' must be a str or an object with the buffer interface.
- **except** (*DevFailed*) – Instead of data, you may want to send an exception.
- **dim\_x** (*int*) – the attribute x length. Default value is 1
- **dim\_y** (*int*) – the attribute y length. Default value is 0
- **time\_stamp** (*double*) – the time stamp
- **quality** (*AttrQuality*) – the attribute quality factor

#### Raises

*DevFailed* – If the attribute data type is not coherent.

**push\_att\_conf\_event** (*self*, *attr*)

Push an attribute configuration event.

#### Parameters

**attr** (*Attribute*) – the attribute for which the configuration event will be sent.

*New in PyTango 7.2.1*

**push\_change\_event** (*self*, *attr\_name*)

**push\_change\_event** (*self*, *attr\_name*, *except*)

**push\_change\_event** (*self*, *attr\_name*, *data*, *dim\_x=1*, *dim\_y=0*)

**push\_change\_event** (*self*, *attr\_name*, *str\_data*, *data*)

**push\_change\_event** (*self*, *attr\_name*, *data*, *time\_stamp*, *quality*, *dim\_x=1*, *dim\_y=0*)

**push\_change\_event** (*self*, *attr\_name*, *str\_data*, *data*, *time\_stamp*, *quality*)

Push a change event for the given attribute name.

The event is pushed to the notification daemon.

#### Parameters

- **attr\_name** (*str*) – attribute name
- **data** – the data to be sent as attribute event data. Data must be compatible with the attribute type and format. for SPECTRUM and IMAGE attributes, data can be any type of sequence of elements compatible with the attribute type
- **str\_data** (*str*) – special variation for DevEncoded data type. In this case 'data' must be a str or an object with the buffer interface.
- **except** (*DevFailed*) – Instead of data, you may want to send an exception.
- **dim\_x** (*int*) – the attribute x length. Default value is 1

- **dim\_y** (*int*) – the attribute y length. Default value is 0
- **time\_stamp** (*double*) – the time stamp
- **quality** (*AttrQuality*) – the attribute quality factor

**Raises**

**DevFailed** – If the attribute data type is not coherent.

**push\_data\_ready\_event** (*self*, *attr\_name*, *counter=0*)

Push a data ready event for the given attribute name.

The event is pushed to the notification daemon.

The method needs only the attribute name and an optional “counter” which will be passed unchanged within the event

**Parameters**

- **attr\_name** (*str*) – attribute name
- **counter** (*int*) – the user counter

**Raises**

**DevFailed** – If the attribute name is unknown.

**push\_event** (*self*, *attr\_name*, *filt\_names*, *filt\_vals*)

**push\_event** (*self*, *attr\_name*, *filt\_names*, *filt\_vals*, *data*, *dim\_x=1*, *dim\_y=0*)

**push\_event** (*self*, *attr\_name*, *filt\_names*, *filt\_vals*, *str\_data*, *data*)

**push\_event** (*self*, *attr\_name*, *filt\_names*, *filt\_vals*, *data*, *time\_stamp*, *quality*, *dim\_x=1*, *dim\_y=0*)

**push\_event** (*self*, *attr\_name*, *filt\_names*, *filt\_vals*, *str\_data*, *data*, *time\_stamp*, *quality*)

Push a user event for the given attribute name.

The event is pushed to the notification daemon.

**Parameters**

- **attr\_name** (*str*) – attribute name
- **filt\_names** (*Sequence[str]*) – the filterable fields name
- **filt\_vals** (*Sequence[double]*) – the filterable fields value
- **data** – the data to be sent as attribute event data. Data must be compatible with the attribute type and format. for SPECTRUM and IMAGE attributes, data can be any type of sequence of elements compatible with the attribute type
- **str\_data** (*str*) – special variation for DevEncoded data type. In this case ‘data’ must be a str or an object with the buffer interface.
- **dim\_x** (*int*) – the attribute x length. Default value is 1
- **dim\_y** (*int*) – the attribute y length. Default value is 0
- **time\_stamp** (*double*) – the time stamp
- **quality** (*AttrQuality*) – the attribute quality factor

**Raises**

**DevFailed** – If the attribute data type is not coherent.

**push\_pipe\_event** (*self*, *blob*)

Push an pipe event.

**Parameters**

**blob** – the blob which pipe event will be send.

*New in PyTango 9.2.2*

**read\_attr\_hardware** (*self*, *attr\_list*)

Read the hardware to return attribute value(s).

Default method to implement an action necessary on a device to read the hardware involved in a read attribute CORBA call. This method must be redefined in sub-classes in order to support attribute reading

**Parameters**

**attr\_list** (*Sequence[int]*) – list of indices in the device object attribute vector of an attribute to be read.

**Raises**

**DevFailed** – This method does not throw exception but a redefined method can.

**register\_signal** (*self*, *signo*)

Register a signal.

Register this device as device to be informed when signal signo is sent to to the device server process

**Parameters**

**signo** (*int*) – signal identifier

**remove\_attribute** (*self*, *attr\_name*)

Remove one attribute from the device attribute list.

**Parameters**

**attr\_name** (*str*) – attribute name

**Raises**

**DevFailed** –

**remove\_command** (*self*, *attr\_name*)

Remove one command from the device command list.

**Parameters**

- **cmd\_name** (*str*) – command name to be removed from the list
- **free\_it** (*bool*) – set to true if the command object must be freed.
- **clean\_db** – Clean command related information (included polling info if the command is polled) from database.

**Raises**

**DevFailed** –

**classmethod run\_server** (*args=None*, *\*\*kwargs*)

Run the class as a device server. It is based on the tango.server.run method.

The difference is that the device class and server name are automatically given.

**Args:**

**args (iterable):** args as given in the tango.server.run method without the server name. If None, the sys.argv list is used

**kwargs: the other keywords argument are as given** in the tango.server.run method.

**set\_archive\_event** (*self*, *attr\_name*, *implemented*, *detect=True*)

Set an implemented flag for the attribute to indicate that the server fires archive events manually, without the polling to be started.



If the detect parameter is set to true, the criteria specified for the archive event are verified and the event is only pushed if they are fulfilled. If detect is set to false the event is fired without any value checking!

#### Parameters

- **attr\_name** (*str*) – attribute name
- **implemented** (*bool*) – True when the server fires change events manually.
- **detect** (*bool*) – Triggers the verification of the change event properties when set to true. Default value is true.

**set\_attribute\_config\_3** (*self, new\_conf*) → *None*

Sets attribute configuration locally and in the Tango database

#### Parameters

**new\_conf** (list[tango.AttributeConfig\_3]) – The new attribute(s) configuration. One AttributeConfig structure is needed for each attribute to update

#### Returns

None

#### Return type

None

**set\_change\_event** (*self, attr\_name, implemented, detect=True*)

Set an implemented flag for the attribute to indicate that the server fires change events manually, without the polling to be started.

If the detect parameter is set to true, the criteria specified for the change event are verified and the event is only pushed if they are fulfilled. If detect is set to false the event is fired without any value checking!

#### Parameters

- **attr\_name** (*str*) – attribute name
- **implemented** (*bool*) – True when the server fires change events manually.
- **detect** (*bool*) – Triggers the verification of the change event properties when set to true. Default value is true.

**set\_data\_ready\_event** (*self, attr\_name, implemented*)

Set an implemented flag for the attribute to indicate that the server fires data ready events manually.

#### Parameters

- **attr\_name** (*str*) – attribute name
- **implemented** (*bool*) – True when the server fires change events manually.

**set\_state** (*self, new\_state*)

Set device state.

#### Parameters

**new\_state** (*DevState*) – the new device state

**set\_status** (*self, new\_status*)

Set device status.

#### Parameters

**new\_status** (*str*) – the new device status

**signal\_handler** (*self*, *signo*)

Signal handler.

The method executed when the signal arrived in the device server process. This method is defined as virtual and then, can be redefined following device needs.

**Parameters**

**signo** (*int*) – the signal number

**Raises**

**DevFailed** – This method does not throw exception but a redefined method can.

**start\_logging** (*self*) → *None*

Starts logging

**stop\_logging** (*self*) → *None*

Stops logging

**stop\_poll\_attribute** (*self*, *attr\_name*) → *None*

Remove an attribute from the list of polled attributes.

**Parameters**

**attr\_name** (*str*) – attribute name

**Returns**

*None*

**Return type**

*None*

**stop\_poll\_command** (*self*, *cmd\_name*) → *None*

Remove a command from the list of polled commands.

**Parameters**

**cmd\_name** (*str*) – cmd\_name name

**Returns**

*None*

**Return type**

*None*

**stop\_polling** (*self*)

**stop\_polling** (*self*, *with\_db\_upd*)

Stop all polling for a device. if the device is polled, call this method before deleting it.

**Parameters**

**with\_db\_upd** (*bool*) – Is it necessary to update db?

*New in PyTango 7.1.2*

**unregister\_signal** (*self*, *signo*)

Unregister a signal.

Unregister this device as device to be informed when signal signo is sent to to the device server process

**Parameters**

**signo** (*int*) – signal identifier

**warn\_stream** (*self*, *msg*, *\*args*)

Sends the given message to the tango warn stream.

Since PyTango 7.1.3, the same can be achieved with:

```
print(msg, file=self.log_warn)
```

#### Parameters

**msg** (*str*) – the message to be sent to the warn stream

#### **write\_attr\_hardware** (*self*)

Write the hardware for attributes.

Default method to implement an action necessary on a device to write the hardware involved in a write attribute. This method must be redefined in sub-classes in order to support writable attribute

#### Parameters

**attr\_list** (*Sequence[int]*) – list of indices in the device object attribute vector of an attribute to be written.

#### Raises

**DevFailed** – This method does not throw exception but a redefined method can.

**class** tango.server.attribute (*fget=None, \*\*kwargs*)

Declares a new tango attribute in a *Device*. To be used like the python native `property` function. For example, to declare a scalar, *tango.DevDouble*, read-only attribute called *voltage* in a *PowerSupply Device* do:

```
class PowerSupply(Device):

    voltage = attribute()

    def read_voltage(self):
        return 999.999
```

The same can be achieved with:

```
class PowerSupply(Device):

    @attribute
    def voltage(self):
        return 999.999
```

It receives multiple keyword arguments.

parameter	type	default value	description
name	<i>str</i>	class member name	alternative attribute name
dtype	<i>object</i>	DevDouble	data type (see <i>Data type equivalence</i> )
dformat	<i>AttrDataFormat</i>	SCALAR	data format
max_dim_x	<i>int</i>	1	maximum size for x dimension (ignored for
max_dim_y	<i>int</i>	0	maximum size for y dimension (ignored for
display_level	<i>DispLevel</i>	OPERATOR	display level
polling_period	<i>int</i>	-1	polling period
memorized	<i>bool</i>	False	attribute should or not be memorized
hw_memorized	<i>bool</i>	False	write method should be called at startup wh
access	<i>AttrWriteType</i>	READ	read only / read write / write only access
fget (or fread)	<i>str</i> or callable	'read_<attr_name>'	read method name or method object
fset (or fwrite)	<i>str</i> or callable	'write_<attr_name>'	write method name or method object
fisallowed	<i>str</i> or callable	'is_<attr_name>_allowed'	is allowed method name or method object
label	<i>str</i>	'<attr_name>'	attribute label

Table 3 – continued from previous page

parameter	type	default value	description
enum_labels	sequence	None	the list of enumeration labels (enum data type)
doc (or description)	str	''	attribute description
unit	str	''	physical units the attribute value is in
standard_unit	str	''	physical standard unit
display_unit	str	''	physical display unit (hint for clients)
format	str	'6.2f'	attribute representation format
min_value	str	None	minimum allowed value
max_value	str	None	maximum allowed value
min_alarm	str	None	minimum value to trigger attribute alarm
max_alarm	str	None	maximum value to trigger attribute alarm
min_warning	str	None	minimum value to trigger attribute warning
max_warning	str	None	maximum value to trigger attribute warning
delta_val	str	None	
delta_t	str	None	
abs_change	str	None	minimum value change between events that
rel_change	str	None	minimum relative change between events th
period	str	None	
archive_abs_change	str	None	
archive_rel_change	str	None	
archive_period	str	None	
green_mode	GreenMode	None	green mode for read and write. None means
read_green_mode	GreenMode	None	green mode for read. None means use serve
write_green_mode	GreenMode	None	green mode for write. None means use serv
forwarded	bool	False	the attribute should be forwarded if True

**Note:** avoid using *dformat* parameter. If you need a SPECTRUM attribute of say, boolean type, use instead `dtype=(bool,)`.

Example of a integer writable attribute with a customized label, unit and description:

```
class PowerSupply(Device):

    current = attribute(label="Current", unit="mA", dtype=int,
                        access=AttrWriteType.READ_WRITE,
                        doc="the power supply current")

    def init_device(self):
        Device.init_device(self)
        self._current = -1

    def read_current(self):
        return self._current

    def write_current(self, current):
        self._current = current
```

The same, but using attribute as a decorator:

```
class PowerSupply(Device):

    def init_device(self):
        Device.init_device(self)
        self._current = -1
```

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```

@attribute(label="Current", unit="mA", dtype=int)
def current(self):
    """the power supply current"""
    return 999.999

@current.write
def current(self, current):
    self._current = current

```

In this second format, defining the *write* implicitly sets the attribute access to READ\_WRITE.

New in version 8.1.7: added `green_mode`, `read_green_mode` and `write_green_mode` options

```

tango.server.command(f=None, dtype_in=None, dformat_in=None, doc_in='', dtype_out=None,
                    dformat_out=None, doc_out='', display_level=None, polling_period=None,
                    green_mode=None)

```

Declares a new tango command in a *Device*. To be used like a decorator in the methods you want to declare as tango commands. The following example declares commands:

- *void TurnOn(void)*
- *void Ramp(DevDouble current)*
- *DevBool Pressurize(DevDouble pressure)*

```

class PowerSupply(Device):

    @command
    def TurnOn(self):
        self.info_stream('Turning on the power supply')

    @command(dtype_in=float)
    def Ramp(self, current):
        self.info_stream('Ramping on %f...' % current)

    @command(dtype_in=float, doc_in='the pressure to be set',
            dtype_out=bool, doc_out='True if it worked, False_
otherwise')
    def Pressurize(self, pressure):
        self.info_stream('Pressurizing to %f...' % pressure)
        return True

```

**Note:** avoid using *dformat* parameter. If you need a SPECTRUM attribute of say, boolean type, use instead `dtype=(bool,)`.

### Parameters

- **dtype\_in** – a *data type* describing the type of parameter. Default is None meaning no parameter.
- **dformat\_in** (*AttrDataFormat*) – parameter data format. Default is None.
- **doc\_in** (*str*) – parameter documentation
- **dtype\_out** – a *data type* describing the type of return value. Default is None meaning no return value.
- **dformat\_out** (*AttrDataFormat*) – return value data format. Default is None.

- **doc\_out** (*str*) – return value documentation
- **display\_level** (*DispLevel*) – display level for the command (optional)
- **polling\_period** (*int*) – polling period in milliseconds (optional)
- **green\_mode** – set green mode on this specific command. Default value is None meaning use the server green mode. Set it to Green-Mode.Synchronous to force a non green command in a green server.

New in version 8.1.7: added `green_mode` option

New in version 9.2.0: added `display_level` and `polling_period` optional argument

**class** `tango.server.pipe` (*fget=None, \*\*kwargs*)

Declares a new tango pipe in a *Device*. To be used like the python native `property` function.

Checkout the *pipe data types* to see what you should return on a pipe read request and what to expect as argument on a pipe write request.

For example, to declare a read-only pipe called *ROI* (for Region Of Interest), in a *Detector Device* do:

```
class Detector(Device):

    ROI = pipe()

    def read_ROI(self):
        return ('ROI', ({'name': 'x', 'value': 0},
                        {'name': 'y', 'value': 10},
                        {'name': 'width', 'value': 100},
                        {'name': 'height', 'value': 200}))
```

The same can be achieved with (also showing that a dict can be used to pass blob data):

```
class Detector(Device):

    @pipe
    def ROI(self):
        return 'ROI', dict(x=0, y=10, width=100, height=200)
```

It receives multiple keyword arguments.

parameter	type	default value	description
name	<code>str</code>	class member name	alternative pipe name
display_level	<code>DispLevel</code>	OPERATOR	display level
access	<code>PipeWriteType</code>	READ	read only/ read write access
fget (or fread)	<code>str</code> or <code>callable</code>	'read_<pipe_name>'	read method name or method object
fset (or fwrite)	<code>str</code> or <code>callable</code>	'write_<pipe_name>'	write method name or method object
isallowed	<code>str</code> or <code>callable</code>	'is_<pipe_name>_allowed'	is allowed method name or method object
label	<code>str</code>	'<pipe_name>'	pipe label
doc (or description)	<code>str</code>	''	pipe description
green_mode	<code>GreenMode</code>	None	green mode for read and write. None means use server green mode.
read_green_mode	<code>GreenMode</code>	None	green mode for read. None means use server green mode.
write_green_mode	<code>GreenMode</code>	None	green mode for write. None means use server green mode.

The same example with a read-write ROI, a customized label and description:

```
class Detector(Device):

    ROI = pipe(label='Region Of Interest', doc='The active region of_
interest',
              access=PipeWriteType.PIPE_READ_WRITE)

    def init_device(self):
        Device.init_device(self)
        self.__roi = 'ROI', dict(x=0, y=10, width=100, height=200)

    def read_ROI(self):
        return self.__roi

    def write_ROI(self, roi):
        self.__roi = roi
```

The same, but using pipe as a decorator:

```
class Detector(Device):

    def init_device(self):
        Device.init_device(self)
        self.__roi = 'ROI', dict(x=0, y=10, width=100, height=200)

    @pipe(label="Region Of Interest")
    def ROI(self):
        """The active region of interest"""
        return self.__roi

    @ROI.write
    def ROI(self, roi):
        self.__roi = roi
```

In this second format, defining the *write* / *setter* implicitly sets the pipe access to READ\_WRITE.

New in version 9.2.0.

**class** `tango.server.device_property` (*dtype*, *doc*='', *mandatory*=False, *default\_value*=None, *update\_db*=False)

Declares a new tango device property in a *Device*. To be used like the python native `property` function. For example, to declare a scalar, *tango.DevString*, device property called *host* in a *PowerSupply Device* do:

```
from tango.server import Device, DeviceMeta
from tango.server import device_property

class PowerSupply(Device):

    host = device_property(dtype=str)
    port = device_property(dtype=int, mandatory=True)
```

#### Parameters

- **dtype** – Data type (see *Data types*)
- **doc** – property documentation (optional)
- **(optional (mandatory))** – default is False)
- **default\_value** – default value for the property (optional)
- **update\_db (bool)** – tells if set value should write the value to database. [default: False]

New in version 8.1.7: added `update_db` option

**class** `tango.server.class_property` (*dtype*, *doc*='', *default\_value*=None, *update\_db*=False)

Declares a new tango class property in a *Device*. To be used like the python native `property` function. For example, to declare a scalar, *tango.DevString*, class property called *port* in a *PowerSupply Device* do:

```
from tango.server import Device, DeviceMeta
from tango.server import class_property

class PowerSupply(Device):

    port = class_property(dtype=int, default_value=9788)
```

#### Parameters

- **dtype** – Data type (see *Data types*)
- **doc** – property documentation (optional)
- **default\_value** – default value for the property (optional)
- **update\_db (bool)** – tells if set value should write the value to database. [default: False]

New in version 8.1.7: added `update_db` option

**tango.server.run** (*classes*, *args*=None, *msg\_stream*=<io.TextIOWrapper name='<stdout>' mode='w' encoding='utf-8'>, *verbose*=False, *util*=None, *event\_loop*=None, *post\_init\_callback*=None, *green\_mode*=None, *raises*=False)

Provides a simple way to run a tango server. It handles exceptions by writting a message to the *msg\_stream*.

The *classes* parameter can be either a sequence of:

- : class:~tango.server.Device or



- a sequence of two elements *DeviceClass*, *DeviceImpl* or
  - a sequence of three elements *DeviceClass*, *DeviceImpl*, tango class name (str)
- or a dictionary where:
- key is the tango class name
  - value is either:
    - a : class:~tango.server.Device class or
    - a sequence of two elements *DeviceClass*, *DeviceImpl* or
    - a sequence of three elements *DeviceClass*, *DeviceImpl*, tango class name (str)
- The optional *post\_init\_callback* can be a callable (without arguments) or a tuple where the first element is the callable, the second is a list of arguments (optional) and the third is a dictionary of keyword arguments (also optional).

---

**Note:** the order of registration of tango classes defines the order tango uses to initialize the corresponding devices. if using a dictionary as argument for classes be aware that the order of registration becomes arbitrary. If you need a predefined order use a sequence or an *OrderedDict*.

---

Example 1: registering and running a *PowerSupply* inheriting from *Device*:

```
from tango.server import Device, run

class PowerSupply(Device):
    pass

run((PowerSupply,))
```

Example 2: registering and running a *MyServer* defined by tango classes *MyServerClass* and *MyServer*:

```
from tango import Device_4Impl, DeviceClass
from tango.server import run

class MyServer(Device_4Impl):
    pass

class MyServerClass(DeviceClass):
    pass

run({'MyServer': (MyServerClass, MyServer)})
```

Example 3: registering and running a *MyServer* defined by tango classes *MyServerClass* and *MyServer*:

```
from tango import Device_4Impl, DeviceClass
from tango.server import Device, run

class PowerSupply(Device):
    pass

class MyServer(Device_4Impl):
    pass

class MyServerClass(DeviceClass):
    pass

run([PowerSupply, [MyServerClass, MyServer]])
# or: run({'MyServer': (MyServerClass, MyServer)})
```

### Parameters

- **classes** (*sequence or dict*) – a sequence of *Device* classes or a dictionary where keyword is the tango class name and value is a sequence of Tango Device Class python class, and Tango Device python class
- **args** (*list*) – list of command line arguments [default: None, meaning use sys.argv]
- **msg\_stream** – stream where to put messages [default: sys.stdout]
- **util** (*Util*) – PyTango Util object [default: None meaning create a Util instance]
- **event\_loop** (*callable*) – event\_loop callable
- **post\_init\_callback** (*callable or tuple (see description above)*) – an optional callback that is executed between the calls Util.server\_init and Util.server\_run
- **raises** (*bool*) – Disable error handling and propagate exceptions from the server

### Returns

The Util singleton object

### Return type

*Util*

New in version 8.1.2.

Changed in version 8.1.4: when classes argument is a sequence, the items can also be a sequence <TangoClass, TangoClassClass>[, tango class name]

Changed in version 9.2.2: *raises* argument has been added

```
tango.server.server_run(classes, args=None, msg_stream=<_io.TextIOWrapper name='<stdout>'
mode='w' encoding='utf-8'>, verbose=False, util=None, event_loop=None,
post_init_callback=None, green_mode=None)
```

Since PyTango 8.1.2 it is just an alias to *run()*. Use *run()* instead.

New in version 8.0.0.

Changed in version 8.0.3: Added *util* keyword parameter. Returns util object

Changed in version 8.1.1: Changed default msg\_stream from *stderr* to *stdout* Added *event\_loop* keyword parameter. Returns util object

Changed in version 8.1.2: Added *post\_init\_callback* keyword parameter

Deprecated since version 8.1.2: Use *run()* instead.

## 5.3.2 Device

### DeviceImpl

**class** tango.LatestDeviceImpl

Latest implementation of the TANGO device base class (alias for Device\_5Impl).

It inherits from CORBA classes where all the network layer is implemented.

**add\_attribute** (*self, attr, r\_meth=None, w\_meth=None, is\_allo\_meth=None*) → *Attr*

Add a new attribute to the device attribute list.

Please, note that if you add an attribute to a device at device creation time, this attribute will be added to the device class attribute list. Therefore, all devices belonging to the same class created after this attribute addition will also have this attribute.

**Parameters**

- **attr** (*server.attribute* or *Attr* or *AttrData*) – the new attribute to be added to the list.
- **r\_meth** (*callable*) – the read method to be called on a read request (if attr is of type *server.attribute*, then use the *fget* field in the attr object instead)
- **w\_meth** (*callable*) – the write method to be called on a write request (if attr is writable) (if attr is of type *server.attribute*, then use the *fset* field in the attr object instead)
- **is\_allo\_meth** (*callable*) – the method that is called to check if it is possible to access the attribute or not (if attr is of type *server.attribute*, then use the *isallowed* field in the attr object instead)

**Returns**

the newly created attribute.

**Return type**

*Attr*

**Raises**

*DevFailed* –

**add\_command** (*self*, *cmd*, *device\_level=True*) → *cmd*

Add a new command to the device command list.

**Parameters**

- **cmd** – the new command to be added to the list
- **device\_level** – Set this flag to true if the command must be added for only this device

**Returns**

The command to add

**Return type**

Command

**Raises**

*DevFailed* –

**always\_executed\_hook** (*self*)

Hook method.

Default method to implement an action necessary on a device before any command is executed. This method can be redefined in sub-classes in case of the default behaviour does not fulfill the needs

**Raises**

*DevFailed* – This method does not throw exception but a redefined method can.

**append\_status** (*self*, *status*, *new\_line=False*)

Appends a string to the device status.

**Parameters**

- **status** (*str*) – the string to be appened to the device status
- **new\_line** (*bool*) – If true, appends a new line character before the string. Default is False

**check\_command\_exists** (*self*)

Check that a command is supported by the device and does not need input value.

The method throws an exception if the command is not defined or needs an input value.

**Parameters**

**cmd\_name** (*str*) – the command name

**Raises**

- *DevFailed* –
- *API\_IncompatibleCmdArgumentType* –
- *API\_CommandNotFound* –

*New in PyTango 7.1.2*

**debug\_stream** (*self*, *msg*, \**args*)

Sends the given message to the tango debug stream.

Since PyTango 7.1.3, the same can be achieved with:

```
print(msg, file=self.log_debug)
```

**Parameters**

**msg** (*str*) – the message to be sent to the debug stream

**delete\_device** (*self*)

Delete the device.

**dev\_state** (*self*) → *DevState*

Get device state.

Default method to get device state. The behaviour of this method depends on the device state. If the device state is ON or ALARM, it reads the attribute(s) with an alarm level defined, check if the read value is above/below the alarm and eventually change the state to ALARM, return the device state. For all the other device state, this method simply returns the state. This method can be redefined in sub-classes in case of the default behaviour does not fulfill the needs.

**Returns**

the device state

**Return type**

*DevState*

**Raises**

*DevFailed* – If it is necessary to read attribute(s) and a problem occurs during the reading

**dev\_status** (*self*) → *str*

Get device status.

Default method to get device status. It returns the contents of the device dev\_status field. If the device state is ALARM, alarm messages are added to the device status. This method can be redefined in sub-classes in case of the default behaviour does not fulfill the needs.

**Returns**

the device status

**Return type**

*str*

**Raises**

**DevFailed** – If it is necessary to read attribute(s) and a problem occurs during the reading

**error\_stream**(*self*, *msg*, \**args*)

Sends the given message to the tango error stream.

Since PyTango 7.1.3, the same can be achieved with:

```
print(msg, file=self.log_error)
```

**Parameters**

**msg** (*str*) – the message to be sent to the error stream

**fatal\_stream**(*self*, *msg*, \**args*)

Sends the given message to the tango fatal stream.

Since PyTango 7.1.3, the same can be achieved with:

```
print(msg, file=self.log_fatal)
```

**Parameters**

**msg** (*str*) – the message to be sent to the fatal stream

**get\_attr\_min\_poll\_period**(*self*) → Sequence[*str*]

Returns the min attribute poll period

**Returns**

the min attribute poll period

**Return type**

Sequence[*str*]

*New in PyTango 7.2.0*

**get\_attr\_poll\_ring\_depth**(*self*, *attr\_name*) → *int*

Returns the attribute poll ring depth.

**Parameters**

**attr\_name** (*str*) – the attribute name

**Returns**

the attribute poll ring depth

**Return type**

*int*

*New in PyTango 7.1.2*

**get\_attribute\_config**(*self*, *attr\_names*) → list[*DeviceAttributeConfig*]

Returns the list of AttributeConfig for the requested names

**Parameters**

**attr\_names** (list[*str*]) – sequence of str with attribute names

**Returns**

*tango.DeviceAttributeConfig* for each requested attribute name

**Return type**

list[*tango.DeviceAttributeConfig*]

**get\_attribute\_config\_2** (*self*, *attr\_names*) → `list[AttributeConfig_2]`

Returns the list of `AttributeConfig_2` for the requested names

**Parameters**

**attr\_names** (`list[str]`) – sequence of `str` with attribute names

**Returns**

list of `tango.AttributeConfig_2` for each requested attribute name

**Return type**

`list[tango.AttributeConfig_2]`

**get\_attribute\_config\_3** (*self*, *attr\_name*) → `list[AttributeConfig_3]`

Returns the list of `AttributeConfig_3` for the requested names

**Parameters**

**attr\_names** (`list[str]`) – sequence of `str` with attribute names

**Returns**

list of `tango.AttributeConfig_3` for each requested attribute name

**Return type**

`list[tango.AttributeConfig_3]`

**get\_attribute\_poll\_period** (*self*, *attr\_name*) → `int`

Returns the attribute polling period (ms) or 0 if the attribute is not polled.

**Parameters**

**attr\_name** (`str`) – attribute name

**Returns**

attribute polling period (ms) or 0 if it is not polled

**Return type**

`int`

*New in PyTango 8.0.0*

**get\_cmd\_min\_poll\_period** (*self*) → `Sequence[str]`

Returns the min command poll period.

**Returns**

the min command poll period

**Return type**

`Sequence[str]`

*New in PyTango 7.2.0*

**get\_cmd\_poll\_ring\_depth** (*self*, *cmd\_name*) → `int`

Returns the command poll ring depth.

**Parameters**

**cmd\_name** (`str`) – the command name

**Returns**

the command poll ring depth

**Return type**

`int`

*New in PyTango 7.1.2*

**get\_command\_poll\_period** (*self*, *cmd\_name*) → `int`

Returns the command polling period (ms) or 0 if the command is not polled.

**Parameters**

**cmd\_name** (`str`) – command name

**Returns**

command polling period (ms) or 0 if it is not polled

**Return type**

`int`

*New in PyTango 8.0.0*

**get\_dev\_idl\_version** (*self*) → `int`

Returns the IDL version.

**Returns**

the IDL version

**Return type**

`int`

*New in PyTango 7.1.2*

**get\_device\_attr** (*self*) → `MultiAttribute`

Get device multi attribute object.

**Returns**

the device's MultiAttribute object

**Return type**

`MultiAttribute`

**get\_device\_class** (*self*)

Get device class singleton.

**Returns**

the device class singleton (device\_class field)

**Return type**

`DeviceClass`

**get\_device\_properties** (*self*, *ds\_class=None*)

Utility method that fetches all the device properties from the database and converts them into members of this DeviceImpl.

**Parameters**

**ds\_class** (`DeviceClass`) – the DeviceClass object. Optional. Default value is None meaning that the corresponding DeviceClass object for this DeviceImpl will be used

**Raises**

`DevFailed` –

**get\_exported\_flag** (*self*) → `bool`

Returns the state of the exported flag

**Returns**

the state of the exported flag

**Return type**

`bool`

*New in PyTango 7.1.2*

**get\_logger** (*self*) → `Logger`

Returns the Logger object for this device

**Returns**

the Logger object for this device

**Return type**

`Logger`

**get\_min\_poll\_period**(self) → int

Returns the min poll period.

**Returns**

the min poll period

**Return type**

int

*New in PyTango 7.2.0*

**get\_name**(self)

Get a COPY of the device name.

**Returns**

the device name

**Return type**

str

**get\_non\_auto\_polled\_attr**(self) → Sequence[str]

Returns a COPY of the list of non automatic polled attributes

**Returns**

a COPY of the list of non automatic polled attributes

**Return type**

Sequence[str]

*New in PyTango 7.1.2*

**get\_non\_auto\_polled\_cmd**(self) → Sequence[str]

Returns a COPY of the list of non automatic polled commands

**Returns**

a COPY of the list of non automatic polled commands

**Return type**

Sequence[str]

*New in PyTango 7.1.2*

**get\_poll\_old\_factor**(self) → int

Returns the poll old factor

**Returns**

the poll old factor

**Return type**

int

*New in PyTango 7.1.2*

**get\_poll\_ring\_depth**(self) → int

Returns the poll ring depth

**Returns**

the poll ring depth

**Return type**

int

*New in PyTango 7.1.2*

**get\_polled\_attr**(self) → Sequence[str]

Returns a COPY of the list of polled attributes

**Returns**

a COPY of the list of polled attributes



**Return type**Sequence[[str](#)]*New in PyTango 7.1.2***get\_polled\_cmd**(*self*) → Sequence[[str](#)]

Returns a COPY of the list of polled commands

**Returns**

a COPY of the list of polled commands

**Return type**Sequence[[str](#)]*New in PyTango 7.1.2***get\_prev\_state**(*self*) → [DevState](#)

Get a COPY of the device's previous state.

**Returns**

the device's previous state

**Return type**[DevState](#)**get\_state**(*self*) → [DevState](#)

Get a COPY of the device state.

**Returns**

Current device state

**Return type**[DevState](#)**get\_status**(*self*) → [str](#)

Get a COPY of the device status.

**Returns**

the device status

**Return type**[str](#)**info\_stream**(*self*, *msg*, \**args*)

Sends the given message to the tango info stream.

Since PyTango 7.1.3, the same can be achieved with:

```
print(msg, file=self.log_info)
```

**Parameters****msg** ([str](#)) – the message to be sent to the info stream**init\_device**(*self*)

Intialize the device.

**init\_logger**(*self*) → [None](#)

Setups logger for the device. Called automatically when device starts.

**is\_attribute\_polled**(*self*, *attr\_name*) → [bool](#)

True if the attribute is polled.

**Parameters****attr\_name** ([str](#)) – attribute name

**Returns**

True if the attribute is polled

**Return type**

`bool`

**is\_command\_polled**(*self*, *cmd\_name*) → `bool`

True if the command is polled.

**Parameters**

**cmd\_name** (*str*) – attribute name

**Returns**

True if the command is polled

**Return type**

`bool`

**is\_device\_locked**(*self*) → `bool`

Returns if this device is locked by a client.

**Returns**

True if it is locked or False otherwise

**Return type**

`bool`

*New in PyTango 7.1.2*

**is\_polled**(*self*) → `bool`

Returns if it is polled

**Returns**

True if it is polled or False otherwise

**Return type**

`bool`

*New in PyTango 7.1.2*

**is\_there\_subscriber**(*self*, *att\_name*, *event\_type*) → `bool`

Check if there is subscriber(s) listening for the event.

This method returns a boolean set to true if there are some subscriber(s) listening on the event specified by the two method arguments. Be aware that there is some delay (up to 600 sec) between this method returning false and the last subscriber unsubscription or crash...

The device interface change event is not supported by this method.

**Parameters**

- **att\_name** (*str*) – the attribute name
- **event\_type** (`EventType`) – the event type

**Returns**

True if there is at least one listener or False otherwise

**Return type**

`bool`

**poll\_attribute**(*self*, *attr\_name*, *period*) → `None`

Add an attribute to the list of polled attributes.

**Parameters**

- **attr\_name** (*str*) – attribute name
- **period** (*int*) – polling period in milliseconds

**Returns**

None

**Return type**

None

**poll\_command** (*self*, *cmd\_name*, *period*) → None

Add a command to the list of polled commands.

**Parameters**

- **cmd\_name** (*str*) – attribute name
- **period** (*int*) – polling period in milliseconds

**Returns**

None

**Return type**

None

**push\_archive\_event** (*self*, *attr\_name*)**push\_archive\_event** (*self*, *attr\_name*, *except*)**push\_archive\_event** (*self*, *attr\_name*, *data*, *dim\_x*=1, *dim\_y*=0)**push\_archive\_event** (*self*, *attr\_name*, *str\_data*, *data*)**push\_archive\_event** (*self*, *attr\_name*, *data*, *time\_stamp*, *quality*, *dim\_x*=1, *dim\_y*=0)**push\_archive\_event** (*self*, *attr\_name*, *str\_data*, *data*, *time\_stamp*, *quality*)

Push an archive event for the given attribute name.

The event is pushed to the notification daemon.

**Parameters**

- **attr\_name** (*str*) – attribute name
- **data** – the data to be sent as attribute event data. Data must be compatible with the attribute type and format. for SPECTRUM and IMAGE attributes, data can be any type of sequence of elements compatible with the attribute type
- **str\_data** (*str*) – special variation for DevEncoded data type. In this case 'data' must be a str or an object with the buffer interface.
- **except** (*DevFailed*) – Instead of data, you may want to send an exception.
- **dim\_x** (*int*) – the attribute x length. Default value is 1
- **dim\_y** (*int*) – the attribute y length. Default value is 0
- **time\_stamp** (*double*) – the time stamp
- **quality** (*AttrQuality*) – the attribute quality factor

**Raises***DevFailed* – If the attribute data type is not coherent.**push\_att\_conf\_event** (*self*, *attr*)

Push an attribute configuration event.

**Parameters**

- **attr** (*Attribute*) – the attribute for which the configuration event will be sent.

*New in PyTango 7.2.1*

**push\_change\_event** (*self*, *attr\_name*)

**push\_change\_event** (*self*, *attr\_name*, *except*)

**push\_change\_event** (*self*, *attr\_name*, *data*, *dim\_x*=1, *dim\_y*=0)

**push\_change\_event** (*self*, *attr\_name*, *str\_data*, *data*)

**push\_change\_event** (*self*, *attr\_name*, *data*, *time\_stamp*, *quality*, *dim\_x*=1, *dim\_y*=0)

**push\_change\_event** (*self*, *attr\_name*, *str\_data*, *data*, *time\_stamp*, *quality*)

Push a change event for the given attribute name.

The event is pushed to the notification daemon.

#### Parameters

- **attr\_name** (*str*) – attribute name
- **data** – the data to be sent as attribute event data. Data must be compatible with the attribute type and format. for SPECTRUM and IMAGE attributes, data can be any type of sequence of elements compatible with the attribute type
- **str\_data** (*str*) – special variation for DevEncoded data type. In this case 'data' must be a str or an object with the buffer interface.
- **except** (*DevFailed*) – Instead of data, you may want to send an exception.
- **dim\_x** (*int*) – the attribute x length. Default value is 1
- **dim\_y** (*int*) – the attribute y length. Default value is 0
- **time\_stamp** (*double*) – the time stamp
- **quality** (*AttrQuality*) – the attribute quality factor

#### Raises

**DevFailed** – If the attribute data type is not coherent.

**push\_data\_ready\_event** (*self*, *attr\_name*, *counter*=0)

Push a data ready event for the given attribute name.

The event is pushed to the notification daemon.

The method needs only the attribute name and an optional "counter" which will be passed unchanged within the event

#### Parameters

- **attr\_name** (*str*) – attribute name
- **counter** (*int*) – the user counter

#### Raises

**DevFailed** – If the attribute name is unknown.

**push\_event** (*self*, *attr\_name*, *filt\_names*, *filt\_vals*)

**push\_event** (*self*, *attr\_name*, *filt\_names*, *filt\_vals*, *data*, *dim\_x*=1, *dim\_y*=0)

**push\_event** (*self*, *attr\_name*, *filt\_names*, *filt\_vals*, *str\_data*, *data*)

**push\_event** (*self*, *attr\_name*, *filt\_names*, *filt\_vals*, *data*, *time\_stamp*, *quality*, *dim\_x*=1, *dim\_y*=0)

**push\_event** (*self*, *attr\_name*, *filt\_names*, *filt\_vals*, *str\_data*, *data*, *time\_stamp*, *quality*)

Push a user event for the given attribute name.

The event is pushed to the notification daemon.

#### Parameters

- **attr\_name** (*str*) – attribute name
- **filt\_names** (*Sequence[str]*) – the filterable fields name
- **filt\_vals** (*Sequence[double]*) – the filterable fields value
- **data** – the data to be sent as attribute event data. Data must be compatible with the attribute type and format. for SPECTRUM and IMAGE attributes, data can be any type of sequence of elements compatible with the attribute type
- **str\_data** (*str*) – special variation for DevEncoded data type. In this case 'data' must be a str or an object with the buffer interface.
- **dim\_x** (*int*) – the attribute x length. Default value is 1
- **dim\_y** (*int*) – the attribute y length. Default value is 0
- **time\_stamp** (*double*) – the time stamp
- **quality** (*AttrQuality*) – the attribute quality factor

**Raises**

**DevFailed** – If the attribute data type is not coherent.

**push\_pipe\_event** (*self, blob*)

Push an pipe event.

**Parameters**

**blob** – the blob which pipe event will be send.

*New in PyTango 9.2.2*

**read\_attr\_hardware** (*self, attr\_list*)

Read the hardware to return attribute value(s).

Default method to implement an action necessary on a device to read the hardware involved in a read attribute CORBA call. This method must be redefined in sub-classes in order to support attribute reading

**Parameters**

**attr\_list** (*Sequence[int]*) – list of indices in the device object attribute vector of an attribute to be read.

**Raises**

**DevFailed** – This method does not throw exception but a redefined method can.

**register\_signal** (*self, signo*)

Register a signal.

Register this device as device to be informed when signal signo is sent to to the device server process

**Parameters**

**signo** (*int*) – signal identifier

**remove\_attribute** (*self, attr\_name*)

Remove one attribute from the device attribute list.

**Parameters**

**attr\_name** (*str*) – attribute name

**Raises**

**DevFailed** –

**remove\_command** (*self*, *attr\_name*)

Remove one command from the device command list.

**Parameters**

- **cmd\_name** (*str*) – command name to be removed from the list
- **free\_it** (*bool*) – set to true if the command object must be freed.
- **clean\_db** – Clean command related information (included polling info if the command is polled) from database.

**Raises**

*DevFailed* –

**set\_archive\_event** (*self*, *attr\_name*, *implemented*, *detect=True*)

Set an implemented flag for the attribute to indicate that the server fires archive events manually, without the polling to be started.

If the detect parameter is set to true, the criteria specified for the archive event are verified and the event is only pushed if they are fulfilled. If detect is set to false the event is fired without any value checking!

**Parameters**

- **attr\_name** (*str*) – attribute name
- **implemented** (*bool*) – True when the server fires change events manually.
- **detect** (*bool*) – Triggers the verification of the change event properties when set to true. Default value is true.

**set\_attribute\_config\_3** (*self*, *new\_conf*) → *None*

Sets attribute configuration locally and in the Tango database

**Parameters**

**new\_conf** (list[tango.AttributeConfig\_3]) – The new attribute(s) configuration. One AttributeConfig structure is needed for each attribute to update

**Returns**

*None*

**Return type**

*None*

**set\_change\_event** (*self*, *attr\_name*, *implemented*, *detect=True*)

Set an implemented flag for the attribute to indicate that the server fires change events manually, without the polling to be started.

If the detect parameter is set to true, the criteria specified for the change event are verified and the event is only pushed if they are fulfilled. If detect is set to false the event is fired without any value checking!

**Parameters**

- **attr\_name** (*str*) – attribute name
- **implemented** (*bool*) – True when the server fires change events manually.
- **detect** (*bool*) – Triggers the verification of the change event properties when set to true. Default value is true.

**set\_data\_ready\_event** (*self*, *attr\_name*, *implemented*)

Set an implemented flag for the attribute to indicate that the server fires data ready events manually.

**Parameters**

- **attr\_name** (*str*) – attribute name
- **implemented** (*bool*) – True when the server fires change events manually.

**set\_state** (*self*, *new\_state*)

Set device state.

**Parameters**

**new\_state** (*DevState*) – the new device state

**set\_status** (*self*, *new\_status*)

Set device status.

**Parameters**

**new\_status** (*str*) – the new device status

**signal\_handler** (*self*, *signo*)

Signal handler.

The method executed when the signal arrived in the device server process. This method is defined as virtual and then, can be redefined following device needs.

**Parameters**

**signo** (*int*) – the signal number

**Raises**

**DevFailed** – This method does not throw exception but a redefined method can.

**start\_logging** (*self*) → *None*

Starts logging

**stop\_logging** (*self*) → *None*

Stops logging

**stop\_poll\_attribute** (*self*, *attr\_name*) → *None*

Remove an attribute from the list of polled attributes.

**Parameters**

**attr\_name** (*str*) – attribute name

**Returns**

*None*

**Return type**

*None*

**stop\_poll\_command** (*self*, *cmd\_name*) → *None*

Remove a command from the list of polled commands.

**Parameters**

**cmd\_name** (*str*) – cmd\_name name

**Returns**

*None*

**Return type**

*None*

**stop\_polling** (*self*)

**stop\_polling** (*self*, *with\_db\_upd*)

Stop all polling for a device. if the device is polled, call this method before deleting it.

**Parameters**

**with\_db\_upd** (*bool*) – Is it necessary to update db?

*New in PyTango 7.1.2*

**unregister\_signal** (*self*, *signo*)

Unregister a signal.

Unregister this device as device to be informed when signal signo is sent to to the device server process

**Parameters**

**signo** (*int*) – signal identifier

**warn\_stream** (*self*, *msg*, *\*args*)

Sends the given message to the tango warn stream.

Since PyTango 7.1.3, the same can be achieved with:

```
print(msg, file=self.log_warn)
```

**Parameters**

**msg** (*str*) – the message to be sent to the warn stream

**write\_attr\_hardware** (*self*)

Write the hardware for attributes.

Default method to implement an action necessary on a device to write the hardware involved in a write attribute. This method must be redefined in sub-classes in order to support writable attribute

**Parameters**

**attr\_list** (*Sequence[int]*) – list of indices in the device object attribute vector of an attribute to be written.

**Raises**

**DevFailed** – This method does not throw exception but a redefined method can.

### 5.3.3 DeviceClass

**class** tango.DeviceClass (*\*args*, *\*\*kwargs*)

Base class for all TANGO device-class class. A TANGO device-class class is a class where is stored all data/method common to all devices of a TANGO device class

**DeviceClass.add\_wiz\_class\_prop**(*self*, *str*, *str*) -> None

**DeviceClass.add\_wiz\_class\_prop**(*self*, *str*, *str*, *str*) -> None

For internal usage only

**Parameters**

None

**Return**

None

**DeviceClass.add\_wiz\_dev\_prop**(*self*, *str*, *str*) -> None



**DeviceClass.add\_wiz\_dev\_prop(self, str, str, str) -> None**

For internal usage only

**Parameters**

None

**Return**

None

**create\_device(self, device\_name, alias=None, cb=None) -> None**

Creates a new device of the given class in the database, creates a new DeviceImpl for it and calls init\_device (just like it is done for existing devices when the DS starts up)

An optional parameter callback is called AFTER the device is registered in the database and BEFORE the init\_device for the newly created device is called

**Throws tango.DevFailed:**

- the device name exists already or
- the given class is not registered for this DS.
- the cb is not a callable

*New in PyTango 7.1.2*

**Parameters**

**device\_name**

(str) the device name

**alias**

(str) optional alias. Default value is None meaning do not create device alias

**cb**

(callable) a callback that is called AFTER the device is registered in the database and BEFORE the init\_device for the newly created device is called. Typically you may want to put device and/or attribute properties in the database here. The callback must receive a parameter: device name (str). Default value is None meaning no callback

**Return**

None

**delete\_device(self, klass\_name, device\_name) -> None**

Deletes an existing device from the database and from this running server

**Throws tango.DevFailed:**

- the device name doesn't exist in the database
- the device name doesn't exist in this DS.

*New in PyTango 7.1.2*

**Parameters**

**klass\_name**

(str) the device class name

**device\_name**

(str) the device name

**Return**

None

**device\_destroyer** (*name*)

for internal usage only

**device\_factory** (*device\_list*)

for internal usage only

**device\_name\_factory** (*self*, *dev\_name\_list*) → None

Create device(s) name list (for no database device server). This method can be re-defined in DeviceClass sub-class for device server started without database. Its rule is to initialise class device name. The default method does nothing.

**Parameters****dev\_name\_list**

(seq) sequence of devices to be filled

**Return**

None

**dyn\_attr** (*self*, *device\_list*) → None

Default implementation does not do anything Overwrite in order to provide dynamic attributes

**Parameters****device\_list**

(seq) sequence of devices of this class

**Return**

None

**export\_device** (*self*, *dev*, *corba\_dev\_name*='Unused') → None

For internal usage only

**Parameters****dev**

(DeviceImpl) device object

**corba\_dev\_name**

(str) CORBA device name. Default value is 'Unused'

**Return**

None

**get\_class\_attr** (*self*) → None

Returns the instance of the tango.MultiClassAttribute for the class

**Param**

None

**Returns**

the instance of the tango.MultiClassAttribute for the class

**Return type**

tango.MultiClassAttribute

**get\_cmd\_by\_name** (*self*, (*str*)*cmd\_name*) → `tango.Command`

Get a reference to a command object.

**Parameters**

**cmd\_name**  
(*str*) command name

**Return**

(`tango.Command`) `tango.Command` object

*New in PyTango 8.0.0*

**get\_command\_list** (*self*) → `sequence<tango.Command>`

Gets the list of `tango.Command` objects for this class

**Parameters**

None

**Return**

(`sequence<tango.Command>`) list of `tango.Command` objects for this class

*New in PyTango 8.0.0*

**get\_cvs\_location** (*self*) → `None`

Gets the cvs localtion

**Parameters**

None

**Return**

(*str*) cvs location

**get\_cvs\_tag** (*self*) → *str*

Gets the cvs tag

**Parameters**

None

**Return**

(*str*) cvs tag

**get\_device\_list** (*self*) → `sequence<tango.DeviceImpl>`

Gets the list of `tango.DeviceImpl` objects for this class

**Parameters**

None

**Return**

(`sequence<tango.DeviceImpl>`) list of `tango.DeviceImpl` objects for this class

**get\_doc\_url** (*self*) → *str*

Get the TANGO device class documentation URL.

**Parameters**

None

**Return**  
(*str*) the TANGO device type name

**get\_name** (*self*) → *str*

Get the TANGO device class name.

**Parameters**  
None

**Return**  
(*str*) the TANGO device class name.

**get\_pipe\_by\_name** (*self*, *pipe\_name*, *dev\_name*) → *None*

Returns the *Pipe* instance with name <pipe\_name> for the specified device

**Parameters**

- **pipe\_name** (*str*) – name of the pipe
- **dev\_name** (*str*) – name of the device

**Returns**  
*tango.server.pipe* object

**Return type**  
*tango.server.pipe*

**get\_pipe\_list** (*self*, *dev\_name*) → *None*

Returns the list of pipes for the specified device

**Parameters**  
**dev\_name** (*str*) – name of the device

**Returns**  
list of *tango.server.pipe* objects for device

**Return type**  
*tango.server.pipe*

**get\_type** (*self*) → *str*

Gets the TANGO device type name.

**Parameters**  
None

**Return**  
(*str*) the TANGO device type name

**register\_signal** (*self*, *signo*) → *None*

**register\_signal** (*self*, *signo*, *own\_handler*=*false*) → *None*

Register a signal. Register this class as class to be informed when signal signo is sent to to the device server process. The second version of the method is available only under Linux.

**Throws *tango.DevFailed*:**

- if the signal number is out of range
- if the operating system failed to register a signal for the process.

**Parameters**

**signo**  
(`int`) signal identifier

**own\_handler**  
(`bool`) true if you want the device signal handler to be executed in its own handler instead of being executed by the signal thread. If this parameter is set to true, care should be taken on how the handler is written. A default false value is provided

**Return**  
None

**set\_type** (*self*, *dev\_type*) → `None`

Set the TANGO device type name.

**Parameters**

**dev\_type**  
(`str`) the new TANGO device type name

**Return**  
None

**signal\_handler** (*self*, *signo*) → `None`

Signal handler.

The method executed when the signal arrived in the device server process. This method is defined as virtual and then, can be redefined following device class needs.

**Parameters**

**signo**  
(`int`) signal identifier

**Return**  
None

**unregister\_signal** (*self*, *signo*) → `None`

Unregister a signal. Unregister this class as class to be informed when signal signo is sent to to the device server process

**Parameters**

**signo**  
(`int`) signal identifier

**Return**  
None

### 5.3.4 Logging decorators

#### LogIt

**class** `tango.LogIt` (*show\_args=False, show\_kwargs=False, show\_ret=False*)

A class designed to be a decorator of any method of a `tango.DeviceImpl` subclass. The idea is to log the entrance and exit of any decorated method.

Example:

```
class MyDevice(tango.Device_4Impl):

    @tango.LogIt()
    def read_Current(self, attr):
        attr.set_value(self._current, 1)
```

All log messages generated by this class have DEBUG level. If you wish to have different log level messages, you should implement subclasses that log to those levels. See, for example, [\*tango.InfoIt\*](#).

**The constructor receives three optional arguments:**

- `show_args` - shows method arguments in log message (defaults to False)
- `show_kwargs` - shows keyword method arguments in log message (defaults to False)
- `show_ret` - shows return value in log message (defaults to False)

#### DebugIt

**class** `tango.DebugIt` (*show\_args=False, show\_kwargs=False, show\_ret=False*)

A class designed to be a decorator of any method of a `tango.DeviceImpl` subclass. The idea is to log the entrance and exit of any decorated method as DEBUG level records.

Example:

```
class MyDevice(tango.Device_4Impl):

    @tango.DebugIt()
    def read_Current(self, attr):
        attr.set_value(self._current, 1)
```

All log messages generated by this class have DEBUG level.

**The constructor receives three optional arguments:**

- `show_args` - shows method arguments in log message (defaults to False)
- `show_kwargs` - shows keyword method arguments in log message (defaults to False)
- `show_ret` - shows return value in log message (defaults to False)

## InfoIt

**class** `tango.InfoIt` (*show\_args=False, show\_kwargs=False, show\_ret=False*)

A class designed to be a decorator of any method of a `tango.DeviceImpl` subclass. The idea is to log the entrance and exit of any decorated method as INFO level records.

Example:

```
class MyDevice(tango.Device_4Impl):

    @tango.InfoIt()
    def read_Current(self, attr):
        attr.set_value(self._current, 1)
```

All log messages generated by this class have INFO level.

**The constructor receives three optional arguments:**

- `show_args` - shows method arguments in log message (defaults to False)
- `show_kwargs` - shows keyword method arguments in log message (defaults to False)
- `show_ret` - shows return value in log message (defaults to False)

## WarnIt

**class** `tango.WarnIt` (*show\_args=False, show\_kwargs=False, show\_ret=False*)

A class designed to be a decorator of any method of a `tango.DeviceImpl` subclass. The idea is to log the entrance and exit of any decorated method as WARN level records.

Example:

```
class MyDevice(tango.Device_4Impl):

    @tango.WarnIt()
    def read_Current(self, attr):
        attr.set_value(self._current, 1)
```

All log messages generated by this class have WARN level.

**The constructor receives three optional arguments:**

- `show_args` - shows method arguments in log message (defaults to False)
- `show_kwargs` - shows keyword method arguments in log message (defaults to False)
- `show_ret` - shows return value in log message (defaults to False)

## ErrorIt

**class** `tango.ErrorIt` (*show\_args=False, show\_kwargs=False, show\_ret=False*)

A class designed to be a decorator of any method of a `tango.DeviceImpl` subclass. The idea is to log the entrance and exit of any decorated method as ERROR level records.

Example:

```
class MyDevice(tango.Device_4Impl):

    @tango.ErrorIt()
    def read_Current(self, attr):
        attr.set_value(self._current, 1)
```

All log messages generated by this class have ERROR level.

The constructor receives three optional arguments:

- `show_args` - shows method arguments in log message (defaults to `False`)
- `show_kwargs` - shows keyword method arguments in log message (defaults to `False`)
- `show_ret` - shows return value in log message (defaults to `False`)

## FatalIt

**class** `tango.FatalIt` (*show\_args=False, show\_kwargs=False, show\_ret=False*)

A class designed to be a decorator of any method of a `tango.DeviceImpl` subclass. The idea is to log the entrance and exit of any decorated method as FATAL level records.

Example:

```
class MyDevice(tango.Device_4Impl):

    @tango.FatalIt()
    def read_Current(self, attr):
        attr.set_value(self._current, 1)
```

All log messages generated by this class have FATAL level.

The constructor receives three optional arguments:

- `show_args` - shows method arguments in log message (defaults to `False`)
- `show_kwargs` - shows keyword method arguments in log message (defaults to `False`)
- `show_ret` - shows return value in log message (defaults to `False`)

## 5.3.5 Attribute classes

### Attr

**class** `tango.Attr` (*\*args, \*\*kwargs*)

This class represents a Tango writable attribute.

**check\_type** (*self*)

This method checks data type and throws an exception in case of unsupported data type

**Raises**

*DevFailed*: If the data type is unsupported.

**get\_assoc** (*self*) → *str*

Get the associated name.

**Returns**

the associated name

**Return type**

*bool*

**get\_cl\_name** (*self*) → *str*

Returns the class name.

**Returns**

the class name

**Return type**

*str*

*New in PyTango 7.2.0*



**get\_class\_properties** (*self*) → Sequence[AttrProperty]

Get the class level attribute properties.

**Returns**

the class attribute properties

**Return type**

Sequence[AttrProperty]

**get\_disp\_level** (*self*) → *DispLevel*

Get the attribute display level.

**Returns**

the attribute display level

**Return type**

*DispLevel*

**get\_format** (*self*) → *AttrDataFormat*

Get the attribute format.

**Returns**

the attribute format

**Return type**

*AttrDataFormat*

**get\_memorized** (*self*) → bool

Determine if the attribute is memorized or not.

**Returns**

True if the attribute is memorized

**Return type**

bool

**get\_memorized\_init** (*self*) → bool

Determine if the attribute is written at startup from the memorized value if it is memorized.

**Returns**

True if initialized with memorized value or not

**Return type**

bool

**get\_name** (*self*) → str

Get the attribute name.

**Returns**

the attribute name

**Return type**

str

**get\_polling\_period** (*self*) → int

Get the polling period (mS).

**Returns**

the polling period (mS)

**Return type**

int

**get\_type** (*self*) → int

Get the attribute data type.

**Returns**

the attribute data type

**Return type**

`int`

**get\_user\_default\_properties** (*self*) → `Sequence[AttrProperty]`

Get the user default attribute properties.

**Returns**

the user default attribute properties

**Return type**

`Sequence[AttrProperty]`

**get\_writable** (*self*) → `AttrWriteType`

Get the attribute write type.

**Returns**

the attribute write type

**Return type**

`AttrWriteType`

**is\_allowed** (*self*, *device*, *request\_type*) → `bool`

Returns whether the *request\_type* is allowed for the specified device

**Parameters**

- **device** (`tango.server.Device`) – instance of `Device`
- **request\_type** (`AttReqType`) – `AttReqType.READ_REQ` for read request or `AttReqType.WRITE_REQ` for write request

**Returns**

True if *request\_type* is allowed for the specified device

**Return type**

`bool`

**is\_archive\_event** (*self*) → `bool`

Check if the archive event is fired manually for this attribute.

**Returns**

true if a manual fire archive event is implemented.

**Return type**

`bool`

**is\_assoc** (*self*) → `bool`

Determine if it is assoc.

**Returns**

if it is assoc

**Return type**

`bool`

**is\_change\_event** (*self*) → `bool`

Check if the change event is fired manually for this attribute.

**Returns**

true if a manual fire change event is implemented.

**Return type**

`bool`

**is\_check\_archive\_criteria** (*self*) → *bool*

Check if the archive event criteria should be checked when firing the event manually.

**Returns**

true if a archive event criteria will be checked.

**Return type**

*bool*

**is\_check\_change\_criteria** (*self*) → *bool*

Check if the change event criteria should be checked when firing the event manually.

**Returns**

true if a change event criteria will be checked.

**Return type**

*bool*

**is\_data\_ready\_event** (*self*) → *bool*

Check if the data ready event is fired for this attribute.

**Returns**

true if firing data ready event is implemented.

**Return type**

*bool*

*New in PyTango 7.2.0*

**set\_archive\_event** (*self*)

Set a flag to indicate that the server fires archive events manually without the polling to be started for the attribute.

If the detect parameter is set to true, the criteria specified for the archive event are verified and the event is only pushed if they are fulfilled.

If detect is set to false the event is fired without checking!

**Parameters**

- **implemented** (*bool*) – True when the server fires change events manually.
- **detect** (*bool*) – Triggers the verification of the archive event properties when set to true.

**set\_change\_event** (*self*, *implemented*, *detect*)

Set a flag to indicate that the server fires change events manually without the polling to be started for the attribute.

If the detect parameter is set to true, the criteria specified for the change event are verified and the event is only pushed if they are fulfilled.

If detect is set to false the event is fired without checking!

**Parameters**

- **implemented** (*bool*) – True when the server fires change events manually.
- **detect** (*bool*) – Triggers the verification of the change event properties when set to true.

**set\_cl\_name** (*self*, *cl*)

Sets the class name.

**Parameters**

**cl** (*str*) – new class name

*New in PyTango 7.2.0*

**set\_class\_properties** (*self*, *props*)

Set the class level attribute properties.

**Parameters**

**props** (*StdAttrPropertyVector*) – new class level attribute properties

**set\_data\_ready\_event** (*self*, *implemented*)

Set a flag to indicate that the server fires data ready events.

**Parameters**

**implemented** (*bool*) – True when the server fires data ready events

*New in PyTango 7.2.0*

**set\_default\_properties** (*self*)

Set default attribute properties.

**Parameters**

**attr\_prop** (*UserDefaultAttrProp*) – the user default property class

**set\_disp\_level** (*self*, *disp\_level*)

Set the attribute display level.

**Parameters**

**disp\_level** (*DispLevel*) – the new display level

**set\_memorized** (*self*)

Set the attribute as memorized in database (only for scalar and writable attribute).

With no argument the setpoint will be written to the attribute during initialisation!

**set\_memorized\_init** (*self*, *write\_on\_init*)

Set the initialisation flag for memorized attributes.

- true = the setpoint value will be written to the attribute on initialisation
- false = only the attribute setpoint is initialised.

No action is taken on the attribute

**Parameters**

**write\_on\_init** (*bool*) – if true the setpoint value will be written to the attribute on initialisation

**set\_polling\_period** (*self*, *period*)

Set the attribute polling update period.

**Parameters**

**period** (*int*) – the attribute polling period (in mS)

## Attribute

**class** `tango.Attribute` (*\*args*, *\*\*kwargs*)

This class represents a Tango attribute.

**check\_alarm** (*self*) → *bool*

Check if the attribute read value is below/above the alarm level.

**Returns**

true if the attribute is in alarm condition.

**Return type**

*bool*

**Raises***DevFailed* – If no alarm level is defined.**get\_assoc\_ind**(*self*) → *int*

Get index of the associated writable attribute.

**Returns**

the index in the main attribute vector of the associated writable attribute

**Return type***int***get\_assoc\_name**(*self*) → *str*

Get name of the associated writable attribute.

**Returns**

the associated writable attribute name

**Return type***str***get\_attr\_serial\_model**(*self*) → *AttrSerialModel*

Get attribute serialization model.

**Returns**

The attribute serialization model

**Return type***AttrSerialModel**New in PyTango 7.1.0***get\_data\_format**(*self*) → *AttrDataFormat*

Get attribute data format.

**Returns**

the attribute data format

**Return type***AttrDataFormat***get\_data\_size**(*self*)

Get attribute data size.

**Returns**

the attribute data size

**Return type***int***get\_data\_type**(*self*) → *int*

Get attribute data type.

**Returns**

the attribute data type

**Return type***int***get\_date**(*self*) → *TimeVal*

Get a COPY of the attribute date.

**Returns**

the attribute date

**Return type***TimeVal*

**get\_label** (*self*) → *str*

Get attribute label property.

**Returns**

the attribute label

**Return type**

*str*

**get\_max\_dim\_x** (*self*) → *int*

Get attribute maximum data size in x dimension.

**Returns**

the attribute maximum data size in x dimension. Set to 1 for scalar attribute

**Return type**

*int*

**get\_max\_dim\_y** (*self*) → *int*

Get attribute maximum data size in y dimension.

**Returns**

the attribute maximum data size in y dimension. Set to 0 for scalar attribute

**Return type**

*int*

**get\_name** (*self*) → *str*

Get attribute name.

**Returns**

The attribute name

**Return type**

*str*

**get\_polling\_period** (*self*) → *int*

Get attribute polling period.

**Returns**

The attribute polling period in mS. Set to 0 when the attribute is not polled

**Return type**

*int*

**get\_properties** (*self*, *attr\_cfg=None*) → *AttributeConfig*

Get attribute properties.

**Parameters**

**conf** – the config object to be filled with the attribute configuration. Default is None meaning the method will create internally a new *AttributeConfig\_5* and return it. Can be *AttributeConfig*, *AttributeConfig\_2*, *AttributeConfig\_3*, *AttributeConfig\_5* or *MultiAttrProp*

**Returns**

the config object filled with attribute configuration information

**Return type**

*AttributeConfig*

*New in PyTango 7.1.4*

**get\_quality** (*self*) → *AttrQuality*

Get a COPY of the attribute data quality.

**Returns**

the attribute data quality

**Return type***AttrQuality***get\_writable** (*self*) → *AttrWriteType*

Get the attribute writable type (RO/WO/RW).

**Returns**

The attribute write type.

**Return type***AttrWriteType***get\_x** (*self*) → *int*

Get attribute data size in x dimension.

**Returns**

the attribute data size in x dimension. Set to 1 for scalar attribute

**Return type***int***get\_y** (*self*) → *int*

Get attribute data size in y dimension.

**Returns**

the attribute data size in y dimension. Set to 0 for scalar attribute

**Return type***int***is\_archive\_event** (*self*) → *bool*

Check if the archive event is fired manually (without polling) for this attribute.

**Returns**

True if a manual fire archive event is implemented.

**Return type***bool**New in PyTango 7.1.0***is\_change\_event** (*self*) → *bool*

Check if the change event is fired manually (without polling) for this attribute.

**Returns**

True if a manual fire change event is implemented.

**Return type***bool**New in PyTango 7.1.0***is\_check\_archive\_criteria** (*self*) → *bool*

Check if the archive event criteria should be checked when firing the event manually.

**Returns**

True if a archive event criteria will be checked.

**Return type***bool**New in PyTango 7.1.0***is\_check\_change\_criteria** (*self*) → *bool*

Check if the change event criteria should be checked when firing the event manually.

**Returns**

True if a change event criteria will be checked.

**Return type**  
`bool`

*New in PyTango 7.1.0*

**`is_data_ready_event(self) → bool`**

Check if the data ready event is fired manually (without polling) for this attribute.

**Returns**  
True if a manual fire data ready event is implemented.

**Return type**  
`bool`

*New in PyTango 7.2.0*

**`is_max_alarm(self) → bool`**

Check if the attribute is in maximum alarm condition.

**Returns**  
true if the attribute is in alarm condition (read value above the max. alarm).

**Return type**  
`bool`

**`is_max_warning(self) → bool`**

Check if the attribute is in maximum warning condition.

**Returns**  
true if the attribute is in warning condition (read value above the max. warning).

**Return type**  
`bool`

**`is_min_alarm(self) → bool`**

Check if the attribute is in minimum alarm condition.

**Returns**  
true if the attribute is in alarm condition (read value below the min. alarm).

**Return type**  
`bool`

**`is_min_warning(self) → bool`**

Check if the attribute is in minimum warning condition.

**Returns**  
true if the attribute is in warning condition (read value below the min. warning).

**Return type**  
`bool`

**`is_polled(self) → bool`**

Check if the attribute is polled.

**Returns**  
true if the attribute is polled.

**Return type**  
`bool`

**`is_rds_alarm(self) → bool`**

Check if the attribute is in RDS alarm condition.

**Returns**  
true if the attribute is in RDS condition (Read Different than Set).



**Return type**`bool`**is\_write\_associated**(*self*) → `bool`

Check if the attribute has an associated writable attribute.

**Returns**

True if there is an associated writable attribute

**Return type**`bool`**remove\_configuration**(*self*)

Remove the attribute configuration from the database.

This method can be used to clean-up all the configuration of an attribute to come back to its default values or the remove all configuration of a dynamic attribute before deleting it.

The method removes all configured attribute properties and removes the attribute from the list of polled attributes.

*New in PyTango 7.1.0*

**set\_archive\_event**(*self*, *implemented*, *detect=True*)

Set a flag to indicate that the server fires archive events manually, without the polling to be started for the attribute.

If the detect parameter is set to true, the criteria specified for the archive event are verified and the event is only pushed if they are fulfilled.

**Parameters**

- **implemented** (`bool`) – True when the server fires archive events manually.
- **detect** (`bool`) – (optional, default is True) Triggers the verification of the archive event properties when set to true.

*New in PyTango 7.1.0*

**set\_assoc\_ind**(*self*, *index*)

Set index of the associated writable attribute.

**Parameters**

**index** (`int`) – The new index in the main attribute vector of the associated writable attribute

**set\_attr\_serial\_model**(*self*, *ser\_model*) → void

Set attribute serialization model.

This method allows the user to choose the attribute serialization model.

**Parameters**

**ser\_model** (`AttrSerialModel`) – The new serialisation model. The serialization model must be one of ATTR\_BY\_KERNEL, ATTR\_BY\_USER or ATTR\_NO\_SYNC

*New in PyTango 7.1.0*

**set\_change\_event**(*self*, *implemented*, *detect=True*)

Set a flag to indicate that the server fires change events manually, without the polling to be started for the attribute.

If the detect parameter is set to true, the criteria specified for the change event are verified and the event is only pushed if they are fulfilled. If detect is set to false the event is fired without any value checking!

**Parameters**

- **implemented** (*bool*) – True when the server fires change events manually.
- **detect** (*bool*) – (optional, default is True) Triggers the verification of the change event properties when set to true.

*New in PyTango 7.1.0*

**set\_data\_ready\_event** (*self, implemented*)

Set a flag to indicate that the server fires data ready events.

**Parameters**

**implemented** (*bool*) – True when the server fires data ready events manually.

*New in PyTango 7.2.0*

**set\_date** (*self, new\_date*)

Set attribute date.

**Parameters**

**new\_date** (*TimeVal*) – the attribute date

**set\_properties** (*self, attr\_cfg, dev*)

Set attribute properties.

This method sets the attribute properties value with the content of the fields in the Attribute-Config/ AttributeConfig\_3 object

**Parameters**

- **conf** (*AttributeConfig or AttributeConfig\_3*) – the config object.
- **dev** (*DeviceImpl*) – the device (not used, maintained for backward compatibility)

*New in PyTango 7.1.4*

**set\_quality** (*self, quality, send\_event=False*)

Set attribute data quality.

**Parameters**

- **quality** (*AttrQuality*) – the new attribute data quality
- **send\_event** (*bool*) – true if a change event should be sent. Default is false.

**set\_value** ()

set\_value(*self, data, dim\_x = 1, dim\_y = 0*) <= DEPRECATED

**set\_value** (*self, data*)

**set\_value** (*self, str\_data, data*)

Set internal attribute value.

This method stores the attribute read value inside the object. This method also stores the date when it is called and initializes the attribute quality factor.

**param data**

the data to be set. Data must be compatible with the attribute type and format. In the DEPRECATED form for SPECTRUM and IMAGE attributes, data can be any type of FLAT sequence of elements compatible with the attribute type. In the new form

(without `dim_x` or `dim_y`) data should be any sequence for SPECTRUM and a SEQUENCE of equal-length SEQUENCES for IMAGE attributes. The recommended sequence is a C continuous and aligned numpy array, as it can be optimized.

**param str\_data**

special variation for DevEncoded data type. In this case 'data' must be a str or an object with the buffer interface.

**type str\_data**

str

**param dim\_x**

[DEPRECATED] the attribute x length. Default value is 1

**type dim\_x**

int

**param dim\_y**

[DEPRECATED] the attribute y length. Default value is 0

**type dim\_y**

int

**set\_value\_date\_quality()**

`set_value_date_quality(self, data, time_stamp, quality, dim_x = 1, dim_y = 0) <= DEPRECATED`

`set_value_date_quality(self, data, time_stamp, quality)`

`set_value_date_quality(self, str_data, data, time_stamp, quality)`

Set internal attribute value, date and quality factor.

This method stores the attribute read value, the date and the attribute quality factor inside the object.

**param data**

the data to be set. Data must be compatible with the attribute type and format. In the DEPRECATED form for SPECTRUM and IMAGE attributes, data can be any type of FLAT sequence of elements compatible with the attribute type. In the new form (without `dim_x` or `dim_y`) data should be any sequence for SPECTRUM and a SEQUENCE of equal-length SEQUENCES for IMAGE attributes. The recommended sequence is a C continuous and aligned numpy array, as it can be optimized.

**param str\_data**

special variation for DevEncoded data type. In this case 'data' must be a str or an object with the buffer interface.

**type str\_data**

str

**param dim\_x**

[DEPRECATED] the attribute x length. Default value is 1

**type dim\_x**

int

**param dim\_y**

[DEPRECATED] the attribute y length. Default value is 0

**type dim\_y**

int

**param time\_stamp**  
the time stamp

**type time\_stamp**  
double

**param quality**  
the attribute quality factor

**type quality**  
AttrQuality

## WAttribute

**class** tango.WAttribute (\*args, \*\*kwargs)

This class represents a Tango writable attribute.

**get\_max\_value** (self) → obj

Get attribute maximum value or throws an exception if the attribute does not have a maximum value.

**Returns**

an object with the python maximum value

**Return type**

obj

**get\_min\_value** (self) → obj

Get attribute minimum value or throws an exception if the attribute does not have a minimum value.

**Returns**

an object with the python minimum value

**Return type**

obj

**get\_write\_value** ()

get\_write\_value(self, lst) <= DEPRECATED

**get\_write\_value** (self, extract\_as=ExtractAs.Numpy) → obj

Retrieve the new value for writable attribute.

**param extract\_as**

**type extract\_as**  
ExtractAs

**param lst**

[out] a list object that will be filled with the attribute write value  
(DEPRECATED)

**type lst**

list

**returns**

the attribute write value.

**rtype**

obj

**get\_write\_value\_length** (self) → int

Retrieve the new value length (data number) for writable attribute.

**Returns**

the new value data length

**Return type**`int`**is\_max\_value** (*self*) → `bool`

Check if the attribute has a maximum value.

**Returns**

true if the attribute has a maximum value defined

**Return type**`bool`**is\_min\_value** (*self*) → `bool`

Check if the attribute has a minimum value.

**Returns**

true if the attribute has a minimum value defined

**Return type**`bool`**set\_max\_value** (*self*, *data*)

Set attribute maximum value.

**Parameters****data** – the attribute maximum value. python data type must be compatible with the attribute data format and type.**set\_min\_value** (*self*, *data*)

Set attribute minimum value.

**Parameters****data** – the attribute minimum value. python data type must be compatible with the attribute data format and type.**MultiAttribute****class** `tango.MultiAttribute` (\*args, \*\*kwargs)There is one instance of this class for each device. This class is mainly an aggregate of *Attribute* or *WAttribute* objects. It eases management of multiple attributes**check\_alarm** (*self*) → `bool`**check\_alarm** (*self*, *attr\_name*) → `bool`**check\_alarm** (*self*, *ind*) → `bool`

Checks an alarm.

- The 1st version of the method checks alarm on all attribute(s) with an alarm defined.
- The 2nd version of the method checks alarm for one attribute with a given name.
- The 3rd version of the method checks alarm for one attribute from its index in the main attributes vector.

**Parameters**

- **attr\_name** (*str*) – attribute name
- **ind** (*int*) – the attribute index

**Returns**

True if at least one attribute is in alarm condition

**Return type**`bool`

**Raises**

**DevFailed** – If at least one attribute does not have any alarm level defined

*New in PyTango 7.0.0*

**get\_attr\_by\_ind**(self, ind) → *Attribute*

Get *Attribute* object from its index.

This method returns an *Attribute* object from the index in the main attribute vector.

**Parameters**

**ind** (*int*) – the attribute index

**Returns**

the attribute object

**Return type**

*Attribute*

**get\_attr\_by\_name**(self, attr\_name) → *Attribute*

Get *Attribute* object from its name.

This method returns an *Attribute* object with a name passed as parameter. The equality on attribute name is case independant.

**Parameters**

**attr\_name** (*str*) – attribute name

**Returns**

the attribute object

**Return type**

*Attribute*

**Raises**

**DevFailed** – If the attribute is not defined.

**get\_attr\_ind\_by\_name**(self, attr\_name) → *int*

Get Attribute index into the main attribute vector from its name.

This method returns the index in the Attribute vector (stored in the *MultiAttribute* object) of an attribute with a given name. The name equality is case independant.

**Parameters**

**attr\_name** (*str*) – attribute name

**Returns**

the attribute index

**Return type**

*int*

**Raises**

**DevFailed** – If the attribute is not found in the vector.

*New in PyTango 7.0.0*

**get\_attr\_nb**(self) → *int*

Get attribute number.

**Returns**

the number of attributes

**Return type**

*int*

*New in PyTango 7.0.0*

**get\_attribute\_list** (*self*) → Sequence[*Attribute*]

Get the list of attribute objects.

**Returns**

list of attribute objects

**Return type**

Sequence[*Attribute*]

*New in PyTango 7.2.1*

**get\_w\_attr\_by\_ind** (*self*, *ind*) → *WAttribute*

Get a writable attribute object from its index.

This method returns an *WAttribute* object from the index in the main attribute vector.

**Parameters**

**ind** (*int*) – the attribute index

**Returns**

the attribute object

**Return type**

*WAttribute*

**get\_w\_attr\_by\_name** (*self*, *attr\_name*) → *WAttribute*

Get a writable attribute object from its name.

This method returns an *WAttribute* object with a name passed as parameter. The equality on attribute name is case independant.

**Parameters**

**attr\_name** (*str*) – attribute name

**Returns**

the attribute object

**Return type**

*WAttribute*

**Raises**

*DevFailed* – If the attribute is not defined.

**read\_alarm** (*self*, *status*)

Add alarm message to device status.

This method add alarm message to the string passed as parameter. A message is added for each attribute which is in alarm condition

**Parameters**

**status** (*str*) – a string (should be the device status)

*New in PyTango 7.0.0*

## UserDefaultAttrProp

**class** tango.**UserDefaultAttrProp** (\*args, \*\*kwargs)

User class to set attribute default properties.

This class is used to set attribute default properties. Three levels of attributes properties setting are implemented within Tango. The highest property setting level is the database. Then the user default (set using this UserDefaultAttrProp class) and finally a Tango library default value.

**set\_abs\_change()**

set\_abs\_change(self, def\_abs\_change) <= DEPRECATED

Set default change event abs\_change property.

**param def\_abs\_change**

the user default change event abs\_change property

**type def\_abs\_change**

str

Deprecated since PyTango 8.0. Please use set\_event\_abs\_change instead.

**set\_archive\_abs\_change()**

set\_archive\_abs\_change(self, def\_archive\_abs\_change) <= DEPRECATED

Set default archive event abs\_change property.

**param def\_archive\_abs\_change**

the user default archive event abs\_change property

**type def\_archive\_abs\_change**

str

Deprecated since PyTango 8.0. Please use set\_archive\_event\_abs\_change instead.

**set\_archive\_event\_abs\_change(self, def\_archive\_abs\_change)**

Set default archive event abs\_change property.

**Parameters**

**def\_archive\_abs\_change** (*str*) – the user default archive event abs\_change property

*New in PyTango 8.0*

**set\_archive\_event\_period(self, def\_archive\_period)**

Set default archive event period property.

**Parameters**

**def\_archive\_period** (*str*) – t

*New in PyTango 8.0*

**set\_archive\_event\_rel\_change(self, def\_archive\_rel\_change)**

Set default archive event rel\_change property.

**Parameters**

**def\_archive\_rel\_change** (*str*) – the user default archive event rel\_change property

*New in PyTango 8.0*

**set\_archive\_period()**

set\_archive\_period(self, def\_archive\_period) <= DEPRECATED

Set default archive event period property.

**param def\_archive\_period**

t

**type def\_archive\_period**

str

Deprecated since PyTango 8.0. Please use set\_archive\_event\_period instead.



**set\_archive\_rel\_change()**

set\_archive\_rel\_change(self, def\_archive\_rel\_change) <= DEPRECATED

Set default archive event rel\_change property.

**param def\_archive\_rel\_change**

the user default archive event rel\_change property

**type def\_archive\_rel\_change**

str

Deprecated since PyTango 8.0. Please use set\_archive\_event\_rel\_change instead.

**set\_delta\_t(self, def\_delta\_t)**

Set default RDS alarm delta\_t property.

**Parameters**

**def\_delta\_t** (*str*) – the user default RDS alarm delta\_t property

**set\_delta\_val(self, def\_delta\_val)**

Set default RDS alarm delta\_val property.

**Parameters**

**def\_delta\_val** (*str*) – the user default RDS alarm delta\_val property

**set\_description(self, def\_description)**

Set default description property.

**Parameters**

**def\_description** (*str*) – the user default description property

**set\_display\_unit(self, def\_display\_unit)**

Set default display unit property.

**Parameters**

**def\_display\_unit** (*str*) – the user default display unit property

**set\_enum\_labels(self, enum\_labels)**

Set default enumeration labels.

**Parameters**

**enum\_labels** (*Sequence[str]*) – list of enumeration labels

*New in PyTango 9.2.0*

**set\_event\_abs\_change(self, def\_abs\_change)**

Set default change event abs\_change property.

**Parameters**

**def\_abs\_change** (*str*) – the user default change event abs\_change property

*New in PyTango 8.0*

**set\_event\_period(self, def\_period)**

Set default periodic event period property.

**Parameters**

**def\_period** (*str*) – the user default periodic event period property

*New in PyTango 8.0*

**set\_event\_rel\_change(self, def\_rel\_change)**

Set default change event rel\_change property.

**Parameters**

**def\_rel\_change** (*str*) – the user default change event rel\_change property

*New in PyTango 8.0*

**set\_format** (*self*, *def\_format*)

Set default format property.

Parameters

**def\_format** (*str*) – the user default format property

**set\_label** (*self*, *def\_label*)

Set default label property.

Parameters

**def\_label** (*str*) – the user default label property

**set\_max\_alarm** (*self*, *def\_max\_alarm*)

Set default max\_alarm property.

Parameters

**def\_max\_alarm** (*str*) – the user default max\_alarm property

**set\_max\_value** (*self*, *def\_max\_value*)

Set default max\_value property.

Parameters

**def\_max\_value** (*str*) – the user default max\_value property

**set\_max\_warning** (*self*, *def\_max\_warning*)

Set default max\_warning property.

Parameters

**def\_max\_warning** (*str*) – the user default max\_warning property

**set\_min\_alarm** (*self*, *def\_min\_alarm*)

Set default min\_alarm property.

Parameters

**def\_min\_alarm** (*str*) – the user default min\_alarm property

**set\_min\_value** (*self*, *def\_min\_value*)

Set default min\_value property.

Parameters

**def\_min\_value** (*str*) – the user default min\_value property

**set\_min\_warning** (*self*, *def\_min\_warning*)

Set default min\_warning property.

Parameters

**def\_min\_warning** (*str*) – the user default min\_warning property

**set\_period** ()

set\_period(*self*, *def\_period*) <= DEPRECATED

Set default periodic event period property.

**param def\_period**

the user default periodic event period property

**type def\_period**

str

Deprecated since PyTango 8.0. Please use set\_event\_period instead.

**set\_rel\_change** ()

set\_rel\_change(*self*, *def\_rel\_change*) <= DEPRECATED

Set default change event rel\_change property.

**param def\_rel\_change**  
the user default change event rel\_change property

**type def\_rel\_change**  
str

Deprecated since PyTango 8.0. Please use `set_event_rel_change` instead.

**set\_standard\_unit** (*self*, *def\_standard\_unit*)

Set default standard unit property.

**Parameters**

**def\_standard\_unit** (*str*) – the user default standard unit property

**set\_unit** (*self*, *def\_unit*)

Set default unit property.

**Parameters**

**def\_unit** (*str*) – te user default unit property

### 5.3.6 Util

**class** `tango.Util` (*\*args*, *\*\*kwargs*)

This class is a used to store TANGO device server process data and to provide the user with a set of utilities method.

This class is implemented using the singleton design pattern. Therefore a device server process can have only one instance of this class and its constructor is not public. Example:

```
util = tango.Util.instance()
print(util.get_host_name())
```

**add\_Cpp\_TgClass** (*device\_class\_name*, *tango\_device\_class\_name*)

Register a new C++ tango class.

If there is a shared library file called `MotorClass.so` which contains a `MotorClass` class and a `_create_MotorClass_class` method. Example:

```
util.add_Cpp_TgClass('MotorClass', 'Motor')
```

---

**Note:** the parameter 'device\_class\_name' must match the shared library name.

---

Deprecated since version 7.1.2: Use `tango.Util.add_class()` instead.

**add\_TgClass** (*class\_device\_class*, *class\_device*, *device\_class\_name=None*)

Register a new python tango class. Example:

```
util.add_TgClass(MotorClass, Motor)
util.add_TgClass(MotorClass, Motor, 'Motor') # equivalent to ↵
↵previous line
```

Deprecated since version 7.1.2: Use `tango.Util.add_class()` instead.

**add\_class** (*self*, *class<DeviceClass>*, *class<DeviceImpl>*, *language="python"*) → `None`

Register a new tango class ('python' or 'c++').

If language is 'python' then args must be the same as `tango.Util.add_TgClass()`. Otherwise, args should be the ones in `tango.Util.add_Cpp_TgClass()`. Example:

```
util.add_class(MotorClass, Motor)
util.add_class('CounterClass', 'Counter', language='c++')
```

*New in PyTango 7.1.2*

**connect\_db**(self) → None

Connect the process to the TANGO database. If the connection to the database failed, a message is displayed on the screen and the process is aborted

**Parameters**

None

**Return**

None

**create\_device**(self, klass\_name, device\_name, alias=None, cb=None) → None

Creates a new device of the given class in the database, creates a new DeviceImpl for it and calls init\_device (just like it is done for existing devices when the DS starts up)

An optional parameter callback is called AFTER the device is registered in the database and BEFORE the init\_device for the newly created device is called

**Throws tango.DevFailed:**

- the device name exists already or
- the given class is not registered for this DS.
- the cb is not a callable

*New in PyTango 7.1.2*

**Parameters**

**klass\_name**

(str) the device class name

**device\_name**

(str) the device name

**alias**

(str) optional alias. Default value is None meaning do not create device alias

**cb**

(callable) a callback that is called AFTER the device is registered in the database and BEFORE the init\_device for the newly created device is called. Typically you may want to put device and/or attribute properties in the database here. The callback must receive a parameter: device name (str). Default value is None meaning no callback

**Return**

None

**delete\_device**(self, klass\_name, device\_name) → None

Deletes an existing device from the database and from this running server

**Throws tango.DevFailed:**

- the device name doesn't exist in the database
- the device name doesn't exist in this DS.

*New in PyTango 7.1.2*

#### Parameters

**class\_name**  
(`str`) the device class name

**device\_name**  
(`str`) the device name

#### Return

None

**get\_class\_list** (*self*) → `seq<DeviceClass>`

Returns a list of objects of inheriting from DeviceClass

#### Parameters

None

#### Return

(`seq`) a list of objects of inheriting from DeviceClass

**get\_database** (*self*) → *Database*

Get a reference to the TANGO database object

#### Parameters

None

#### Return

(*Database*) the database

*New in PyTango 7.0.0*

**get\_device\_by\_name** (*self*, *dev\_name*) → `DeviceImpl`

Get a device reference from its name

#### Parameters

**dev\_name**  
(`str`) The TANGO device name

#### Return

(`DeviceImpl`) The device reference

*New in PyTango 7.0.0*

**get\_device\_ior** (*self*, *device*) → `str`

Get the CORBA Interoperable Object Reference (IOR) associated with the device

#### Parameters

**device** (*tango.LatestDeviceImpl*) – *tango.LatestDeviceImpl*  
device object

#### Returns

the associated CORBA object reference

#### Return type

`str`

**get\_device\_list** (*self*) → `sequence<DeviceImpl>`

Get device list from name. It is possible to use a wild card ("\*") in the name parameter (e.g. "\*", "/tango/tangotest/n\*", ...)

**Parameters**

None

**Return**

(sequence&lt;DeviceImpl&gt;) the list of device objects

*New in PyTango 7.0.0***get\_device\_list\_by\_class** (*self*, *class\_name*) → sequence<DeviceImpl>

Get the list of device references for a given TANGO class. Return the list of references for all devices served by one implementation of the TANGO device pattern implemented in the process.

**Parameters****class\_name**

(str) The TANGO device class name

**Return**

(sequence&lt;DeviceImpl&gt;) The device reference list

*New in PyTango 7.0.0***get\_ds\_exec\_name** (*self*) → str

Get a COPY of the device server executable name.

**Parameters**

None

**Return**

(str) a COPY of the device server executable name.

*New in PyTango 3.0.4***get\_ds\_inst\_name** (*self*) → str

Get a COPY of the device server instance name.

**Parameters**

None

**Return**

(str) a COPY of the device server instance name.

*New in PyTango 3.0.4***get\_ds\_name** (*self*) → str

Get the device server name. The device server name is the <device server executable name>/<the device server instance name>

**Parameters**

None

**Return**

(str) device server name

*New in PyTango 3.0.4*

**get\_dserver\_device** (*self*) → DServer

Get a reference to the dserver device attached to the device server process

**Parameters**

None

**Return**

(DServer) A reference to the dserver device

*New in PyTango 7.0.0*

**get\_dserver\_ior** (*self*, *device\_server*) → str

Get the CORBA Interoperable Object Reference (IOR) associated with the device server

**Parameters**

**device\_server** (DServer) – DServer device object

**Returns**

the associated CORBA object reference

**Return type**

str

**get\_host\_name** (*self*) → str

Get the host name where the device server process is running.

**Parameters**

None

**Return**

(str) the host name where the device server process is running

*New in PyTango 3.0.4*

**get\_pid** (*self*) → TangoSys\_Pid

Get the device server process identifier.

**Parameters**

None

**Return**

(int) the device server process identifier

**get\_pid\_str** (*self*) → str

Get the device server process identifier as a string.

**Parameters**

None

**Return**

(str) the device server process identifier as a string

*New in PyTango 3.0.4*

**get\_polling\_threads\_pool\_size** (*self*) → int

Get the polling threads pool size.

**Parameters**

None

**Return**

(`int`) the maximum number of threads in the polling threads pool

`get_serial_model(self) → SerialModel`

Get the serialization model.

**Parameters**

None

**Return**

(`SerialModel`) the serialization model

`get_server_version(self) → str`

Get the device server version.

**Parameters**

None

**Return**

(`str`) the device server version.

`get_sub_dev_diag(self) → SubDevDiag`

Get the internal sub device manager

**Parameters**

None

**Return**

(`SubDevDiag`) the sub device manager

*New in PyTango 7.0.0*

`get_tango_lib_release(self) → int`

Get the TANGO library version number.

**Parameters**

None

**Return**

(`int`) The Tango library release number coded in 3 digits (for instance 550,551,552,600,...)

`get_trace_level(self) → int`

Get the process trace level.

**Parameters**

None

**Return**

(`int`) the process trace level.

`get_version_str(self) → str`

Get the IDL TANGO version.

**Parameters**

None



**Return**

(*str*) the IDL TANGO version.

*New in PyTango 3.0.4*

**init** (\*args) → *Util*

Static method that creates and gets the singleton object reference. This method returns a reference to the object of the Util class. If the class singleton object has not been created, it will be instantiated

**Parameters**

**\*args** (*str*) – the process commandline arguments

**Returns**

*Util* the tango Util object

**Return type**

*Util*

**instance** (exit=True) → *Util*

Static method that gets the singleton object reference. If the class has not been initialised with it's init method, this method prints a message and aborts the device server process.

**Parameters**

**exit** (*bool*) – exit or throw DevFailed

**Returns**

the tango *Util* object

**Return type**

*Util*

**Raises**

*DevFailed* instead of aborting if exit is set to False

**is\_device\_restarting** (self, (str)dev\_name) → *bool*

Check if the device is actually restarted by the device server process admin device with its DevRestart command

**Parameters**

dev\_name : (str) device name

**Return**

(*bool*) True if the device is restarting.

*New in PyTango 8.0.0*

**is\_svr\_shutting\_down** (self) → *bool*

Check if the device server process is in its shutting down sequence

**Parameters**

None

**Return**

(*bool*) True if the server is in its shutting down phase.

*New in PyTango 8.0.0*

**is\_svr\_starting** (*self*) → bool

Check if the device server process is in its starting phase

**Parameters**

None

**Return**

(bool) True if the server is in its starting phase

*New in PyTango 8.0.0*

**orb\_run** (*self*) → None

Run the CORBA event loop directly (EXPERT FEATURE!)

This method runs the CORBA event loop. It may be useful if the Util.server\_run method needs to be bypassed. Normally, that method runs the CORBA event loop.

**Parameters**

None

**Return**

None

**reset\_filedatabase** (*self*) → None

Reread the file database

**Parameters**

None

**Return**

None

*New in PyTango 7.0.0*

**server\_cleanup** (*self*) → None

Release device server resources (EXPERT FEATURE!)

This method cleans up the Tango device server and relinquishes all computer resources before the process exits. It is unnecessary to call this, unless Util.server\_run has been bypassed.

**server\_init** (*self*, *with\_window=False*) → None

Initialize all the device server pattern(s) embedded in a device server process.

**Parameters**

**with\_window**

(bool) default value is False

**Return**

None

**Throws**

*DevFailed* If the device pattern initialistaion failed

**server\_run** (*self*) → None

Run the CORBA event loop. This method runs the CORBA event loop. For UNIX or Linux operating system, this method does not return. For Windows in a non-console mode, this method start a thread which enter the CORBA event loop.

**Parameters**

None

**Return**

None

**server\_set\_event\_loop** (*self*, *event\_loop*) → [None](#)

This method registers an event loop function in a Tango server. This function will be called by the process main thread in an infinite loop. The process will not use the classical ORB blocking event loop. It is the user responsibility to code this function in a way that it implements some kind of blocking in order not to load the computer CPU. The following piece of code is an example of how you can use this feature:

```
_LOOP_NB = 1
def looping():
    global _LOOP_NB
    print "looping", _LOOP_NB
    time.sleep(0.1)
    _LOOP_NB += 1
    return _LOOP_NB > 100

def main():
    py = tango.Util(sys.argv)

    # ...

    U = tango.Util.instance()
    U.server_set_event_loop(looping)
    U.server_init()
    U.server_run()
```

**Parameters**

None

**Return**

None

*New in PyTango 8.1.0***set\_polling\_threads\_pool\_size** (*self*, *thread\_nb*) → [None](#)

Set the polling threads pool size.

**Parameters****thread\_nb**

(int) the maximum number of threads in the polling threads pool

**Return**

None

*New in PyTango 7.0.0***set\_serial\_model** (*self*, *ser*) → [None](#)

Set the serialization model.

**Parameters**

**ser**

(*SerialModel*) the new serialization model. The serialization model must be one of BY\_DEVICE, BY\_CLASS, BY\_PROCESS or NO\_SYNC

**Return**

None

**set\_server\_version** (*self, vers*) → None

Set the device server version.

**Parameters**

**vers**

(*str*) the device server version

**Return**

None

**set\_trace\_level** (*self, level*) → None

Set the process trace level.

**Parameters**

**level**

(*int*) the new process level

**Return**

None

**trigger\_attr\_polling** (*self, dev, name*) → None

Trigger polling for polled attribute. This method send the order to the polling thread to poll one object registered with an update period defined as “externally triggered”

**Parameters**

**dev**

(*DeviceImpl*) the TANGO device

**name**

(*str*) the attribute name which must be polled

**Return**

None

**trigger\_cmd\_polling** (*self, dev, name*) → None

Trigger polling for polled command. This method send the order to the polling thread to poll one object registered with an update period defined as “externally triggered”

**Parameters**

**dev**

(*DeviceImpl*) the TANGO device

**name**

(*str*) the command name which must be polled

**Return**

None

**Throws***DevFailed* If the call failed**unregister\_server** (*self*) → *None*

Unregister a device server process from the TANGO database. If the database call fails, a message is displayed on the screen and the process is aborted

**Parameters**

None

**Return**

None

*New in PyTango 7.0.0*

## 5.4 Database API

**class** `tango.Database` (*\*args, \*\*kwargs*)

Database is the high level Tango object which contains the link to the static database. Database provides methods for all database commands : `get_device_property()`, `put_device_property()`, `info()`, etc.. To create a Database, use the default constructor. Example:

```
db = Database()
```

The constructor uses the `TANGO_HOST` env. variable to determine which instance of the Database to connect to.

If `TANGO_HOST` env is not set, or you want to connect to a specific database, you can provide host and port to constructor:

```
db = Database(host: str, port: int)
```

or:

```
db = Database(host: str, port: str)
```

Alternatively, it is possible to start Database using file instead of a real database:

```
db = Database(filename: str)
```

**add\_device** (*self, dev\_info*) → *None*

Add a device to the database. The device name, server and class are specified in the `DbDevInfo` structure

**Example**

```
dev_info = DbDevInfo()
dev_info.name = 'my/own/device'
dev_info._class = 'MyDevice'
dev_info.server = 'MyServer/test'
db.add_device(dev_info)
```

**Parameters****dev\_info***(DbDevInfo)* device information**Return**

None

**add\_server** (*self*, *servername*, *dev\_info*, *with\_dserver=False*) → *None*

Add a (group of) devices to the database. This is considered as a low level call because it may render the database inconsistent if it is not used properly.

If *with\_dserver* parameter is set to *False* (default), this call will only register the given *dev\_info*(s). You should include in the list of *dev\_info* an entry to the usually hidden **DServer** device.

If *with\_dserver* parameter is set to *True*, the call will add an additional **DServer** device if it is not included in the *dev\_info* parameter.

Example using *with\_dserver=True*:

```
dev_infol = DbDevInfo()
dev_infol.name = 'my/own/device'
dev_infol._class = 'MyDevice'
dev_infol.server = 'MyServer/test'
db.add_server(dev_infol.server, dev_infol, with_dserver=True)
```

Same example using *with\_dserver=False*:

```
dev_infol = DbDevInfo()
dev_infol.name = 'my/own/device'
dev_infol._class = 'MyDevice'
dev_infol.server = 'MyServer/test'

dev_info2 = DbDevInfo()
dev_info2.name = 'dserver/' + dev_infol.server
dev_info2._class = 'DServer'
dev_info2.server = dev_infol.server

dev_info = dev_infol, dev_info2
db.add_server(dev_infol.server, dev_info)
```

New in version 8.1.7: added *with\_dserver* parameter

#### Parameters

##### **servername**

(*str*) server name

##### **dev\_info**

(sequence<DbDevInfo> | DbDevInfos | DbDevInfo) containing the server device(s) information

##### **with\_dserver**

(*bool*) whether or not to auto create **DServer** device in server

#### Return

*None*

#### Throws

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(*DB\_SQLError*)

**build\_connection** (*self*) → *None*

Tries to build a connection to the Database server.

#### Parameters

*None*

#### Return

*None*

*New in PyTango 7.0.0*

**check\_access\_control** (*self*, *dev\_name*) → *AccessControlType*

Check the access for the given device for this client.

**Parameters**

**dev\_name**  
(*str*) device name

**Return**

the access control type as a *AccessControlType* object

*New in PyTango 7.0.0*

**check\_tango\_host** (*self*, *tango\_host\_env*) → *None*

Check the TANGO\_HOST environment variable syntax and extract database server host(s) and port(s) from it.

**Parameters**

**tango\_host\_env**  
(*str*) The TANGO\_HOST env. variable value

**Return**

*None*

*New in PyTango 7.0.0*

**delete\_attribute\_alias** (*self*, *alias*) → *None*

Remove the alias associated to an attribute name.

**Parameters**

**alias**  
(*str*) alias

**Return**

*None*

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(*DB\_SQLError*)

**delete\_class\_attribute\_property** (*self*, *class\_name*, *value*) → *None*

Delete a list of attribute properties for the specified class.

**Parameters**

**class\_name**  
(*str*) class name

**propnames**

can be one of the following:

1. *DbData* [*in*] - several property data to be deleted
2. *sequence<str>* [*in*]- several property data to be deleted
3. *sequence<DbDatum>* [*in*] - several property data to be deleted

- dict<str, seq<str>> keys are attribute names and value being a list of attribute property names

**Return**

None

**Throws**

*ConnectionFailed*, *CommunicationFailed* *DevFailed* from device  
(DB\_SQLError)

**delete\_class\_pipe\_property** (*self*, *class\_name*, *value*) → None

Delete a list of pipe properties for the specified class.

**Parameters****class\_name**

(str) class name

**propnames**

can be one of the following:

- DbData [in] - several property data to be deleted
- sequence<str> [in]- several property data to be deleted
- sequence<DbDatum> [in] - several property data to be deleted
- dict<str, seq<str>> keys are pipe names and value being a list of pipe property names

**Return**

None

**Throws**

*ConnectionFailed*, *CommunicationFailed* *DevFailed* from device  
(DB\_SQLError)

**delete\_class\_property** (*self*, *class\_name*, *value*) → None

Delete a the given of properties for the specified class.

**Parameters****class\_name**

(str) class name

**value**

can be one of the following:

- str [in] - single property data to be deleted
- DbDatum [in] - single property data to be deleted
- DbData [in] - several property data to be deleted
- sequence<str> [in]- several property data to be deleted
- sequence<DbDatum> [in] - several property data to be deleted
- dict<str, obj> [in] - keys are property names to be deleted (values are ignored)
- dict<str, DbDatum> [in] - several DbDatum.name are property names to be deleted (keys are ignored)



**Return**

None

**Throws***ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)**delete\_device** (*self*, *dev\_name*) → None

Delete the device of the specified name from the database.

**Parameters****dev\_name**  
(str) device name**Return**

None

**delete\_device\_alias** (*self*, *alias*) → void

Delete a device alias

**Parameters****alias**  
(str) alias name**Return**

None

**delete\_device\_attribute\_property** (*self*, *dev\_name*, *value*) → None

Delete a list of attribute properties for the specified device.

**Parameters****devname**  
(string) device name**proppnames**  
can be one of the following: 1. DbData [in] - several property data to be deleted 2. sequence<str> [in]- several property data to be deleted 3. sequence<DbDatum> [in] - several property data to be deleted 3. dict<str, seq<str>> keys are attribute names and value being a list of attribute property names**Return**

None

**Throws***ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)**delete\_device\_pipe\_property** (*self*, *dev\_name*, *value*) → None

Delete a list of pipe properties for the specified device.

**Parameters****devname**  
(string) device name

**propnames**

can be one of the following: 1. DbData [in] - several property data to be deleted 2. sequence<str> [in]- several property data to be deleted 3. sequence<DbDatum> [in] - several property data to be deleted 3. dict<str, seq<str>> keys are pipe names and value being a list of pipe property names

**Return**

None

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device (DB\_SQLError)

**delete\_device\_property** (*self*, *dev\_name*, *value*) → None

Delete a the given of properties for the specified device.

**Parameters****dev\_name**

(str) object name

**value**

can be one of the following: 1. str [in] - single property data to be deleted 2. DbDatum [in] - single property data to be deleted 3. DbData [in] - several property data to be deleted 4. sequence<str> [in]- several property data to be deleted 5. sequence<DbDatum> [in] - several property data to be deleted 6. dict<str, obj> [in] - keys are property names to be deleted (values are ignored) 7. dict<str, DbDatum> [in] - several DbDatum.name are property names to be deleted (keys are ignored)

**Return**

None

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device (DB\_SQLError)

**delete\_property** (*self*, *obj\_name*, *value*) → None

Delete a the given of properties for the specified object.

**Parameters****obj\_name**

(str) object name

**value**

can be one of the following:

1. str [in] - single property data to be deleted
2. DbDatum [in] - single property data to be deleted
3. DbData [in] - several property data to be deleted
4. sequence<string> [in]- several property data to be deleted
5. sequence<DbDatum> [in] - several property data to be deleted
6. dict<str, obj> [in] - keys are property names to be deleted (values are ignored)
7. dict<str, DbDatum> [in] - several DbDatum.name are property names to be deleted (keys are ignored)

**Return**

None

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

**delete\_server** (*self*, *server*) → None

Delete the device server and its associated devices from database.

**Parameters****server**

(*str*) name of the server to be deleted with format: <server name>/<instance>

**Return**

None

**delete\_server\_info** (*self*, *server*) → None

Delete server information of the specifed server from the database.

**Parameters****server**

(*str*) name of the server to be deleted with format: <server name>/<instance>

**Return**

None

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

*New in PyTango 3.0.4*

**export\_device** (*self*, *dev\_export*) → None

Update the export info for this device in the database.

**Example**

```
dev_export = DbDevExportInfo()
dev_export.name = 'my/own/device'
dev_export.iior = <the real iior>
dev_export.host = <the host>
dev_export.version = '3.0'
dev_export.pid = '....'
db.export_device(dev_export)
```

**Parameters****dev\_export**

(*DbDevExportInfo*) export information

**Return**

None

**export\_event** (*self*, *event\_data*) → `None`

Export an event to the database.

**Parameters**

**eventdata**

(sequence<`str`>) event data (same as DbExportEvent Database command)

**Return**

`None`

**Throws**

`ConnectionFailed`, `CommunicationFailed`, `DevFailed` from device  
(`DB_SQLError`)

*New in PyTango 7.0.0*

**export\_server** (*self*, *dev\_info*) → `None`

Export a group of devices to the database.

**Parameters**

**devinfo**

(sequence<`DbDevExportInfo`> | `DbDevExportInfos` | `DbDevExportInfo`) containing the device(s) to export information

**Return**

`None`

**Throws**

`ConnectionFailed`, `CommunicationFailed`, `DevFailed` from device  
(`DB_SQLError`)

**get\_access\_except\_errors** (*self*) → `DevErrorList`

Returns a reference to the control access exceptions.

**Parameters**

`None`

**Return**

`DevErrorList`

*New in PyTango 7.0.0*

**get\_alias** (*self*, *alias*) → `str`

Get the device alias name from its name.

**Parameters**

**alias**

(`str`) device name

**Return**

`alias`

*New in PyTango 3.0.4*

Deprecated since version 8.1.0: Use `get_alias_from_device()` instead

**get\_alias\_from\_attribute** (*self*, *attr\_name*) → *str*

Get the attribute alias from the full attribute name.

**Parameters**

**attr\_name**  
(*str*) full attribute name

**Return**

attribute alias

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(*DB\_SQLError*)

*New in PyTango 8.1.0*

**get\_alias\_from\_device** (*self*, *alias*) → *str*

Get the device alias name from its name.

**Parameters**

**alias**  
(*str*) device name

**Return**

alias

*New in PyTango 8.1.0*

**get\_attribute\_alias** (*self*, *alias*) → *str*

Get the full attribute name from an alias.

**Parameters**

**alias**  
(*str*) attribute alias

**Return**

full attribute name

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(*DB\_SQLError*)

Deprecated since version 8.1.0: Use `:class:`Database().get_attribute_from_alias`` instead

**get\_attribute\_alias\_list** (*self*, *filter*) → *DbDatum*

Get attribute alias list. The parameter alias is a string to filter the alias list returned. Wildcard (\*) is supported. For instance, if the string alias passed as the method parameter is initialised with only the \* character, all the defined attribute alias will be returned. If there is no alias with the given filter, the returned array will have a 0 size.

**Parameters**

**filter**  
(*str*) attribute alias filter

**Return**

*DbDatum* containing the list of matching attribute alias

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

**get\_attribute\_from\_alias** (*self*, *alias*) → *str*

Get the full attribute name from an alias.

**Parameters**

**alias**  
(*str*) attribute alias

**Return**

full attribute name

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

*New in PyTango 8.1.0*

**get\_class\_attribute\_list** (*self*, *class\_name*, *wildcard*) → *DbDatum*

Query the database for a list of attributes defined for the specified class which match the specified wildcard.

**Parameters**

**class\_name**  
(*str*) class name

**wildcard**  
(*str*) attribute name

**Return**

DbDatum containing the list of matching attributes for the given class

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

*New in PyTango 7.0.0*

**get\_class\_attribute\_property** (*self*, *class\_name*, *value*) → dict<*str*, dict<*str*, seq<*str*>>

Query the database for a list of class attribute properties for the specified class. The method returns all the properties for the specified attributes.

**Parameters**

**class\_name**  
(*str*) class name

**propnames**

can be one of the following:

1. *str* [*in*] - single attribute properties to be fetched
2. *DbDatum* [*in*] - single attribute properties to be fetched
3. *DbData* [*in,out*] - several attribute properties to be fetched In this case (direct C++ API) the *DbData* will be filled with the property values
4. *sequence<str>* [*in*] - several attribute properties to be fetched

5. `sequence<DbDatum> [in]` - several attribute properties to be fetched
6. `dict<str, obj> [in,out]` - keys are attribute names In this case the given dict values will be changed to contain the several attribute property values

**Return**

a dictionary which keys are the attribute names the value associated with each key being a another dictionary where keys are property names and value is a sequence of strings being the property value.

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

**get\_class\_attribute\_property\_history** (*self*, *dev\_name*, *attr\_name*, *prop\_name*) → DbHistoryList

Get the list of the last 10 modifications of the specifed class attribute property. Note that *prop\_name* and *attr\_name* can contain a wildcard character (eg: 'prop\*').

**Parameters**

**dev\_name**  
(*str*) device name

**attr\_name**  
(*str*) attribute name

**prop\_name**  
(*str*) property name

**Return**

DbHistoryList containing the list of modifications

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

*New in PyTango 7.0.0*

**get\_class\_for\_device** (*self*, *dev\_name*) → *str*

Return the class of the specified device.

**Parameters**

**dev\_name**  
(*str*) device name

**Return**

a string containing the device class

**get\_class\_inheritance\_for\_device** (*self*, *dev\_name*) → *DbDatum*

Return the class inheritance scheme of the specified device.

**Parameters**

**devn\_ame**  
(*str*) device name

**Return**

DbDatum with the inheritance class list

*New in PyTango 7.0.0*

**get\_class\_list** (*self*, *wildcard*) → *DbDatum*

Query the database for a list of classes which match the specified wildcard

**Parameters****wildcard**

(*str*) class wildcard

**Return**

DbDatum containing the list of matching classes

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

*New in PyTango 7.0.0*

**get\_class\_pipe\_list** (*self*, *class\_name*, *wildcard*) → *DbDatum*

Query the database for a list of pipes defined for the specified class which match the specified wildcard. This corresponds to the pure C++ API call.

**Parameters****class\_name**

(*str*) class name

**wildcard**

(*str*) pipe name

**Return**

DbDatum containing the list of matching pipes for the given class

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

**get\_class\_pipe\_property** (*self*, *class\_name*, *value*) → dict<str, dict<str, seq<str>>

Query the database for a list of class pipe properties for the specified class. The method returns all the properties for the specified pipes.

**Parameters****class\_name**

(*str*) class name

**propnames**

can be one of the following:

1. str [in] - single pipe properties to be fetched
2. DbDatum [in] - single pipe properties to be fetched
3. DbData [in,out] - several pipe properties to be fetched In this case (direct C++ API) the DbData will be filled with the property values
4. sequence<str> [in] - several pipe properties to be fetched



5. sequence<DbDatum> [in] - several pipe properties to be fetched
6. dict<str, obj> [in,out] - keys are pipe names In this case the given dict values will be changed to contain the several pipe property values

**Return**

a dictionary which keys are the pipe names the value associated with each key being a another dictionary where keys are property names and value is a sequence of strings being the property value.

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device (DB\_SQLError)

**get\_class\_pipe\_property\_history** (*self*, *dev\_name*, *pipe\_name*, *prop\_name*) → DbHistoryList

Get the list of the last 10 modifications of the specifed class pipe property. Note that prop\_name and attr\_name can contain a wildcard character (eg: 'prop\*').

**Parameters**

**dev\_name**  
(str) device name

**pipe\_name**  
(str) pipe name

**prop\_name**  
(str) property name

**Return**

DbHistoryList containing the list of modifications

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device (DB\_SQLError)

**get\_class\_property** (*self*, *class\_name*, *value*) → dict<str, seq<str>>

Query the database for a list of class properties.

**Parameters**

**class\_name**  
(str) class name

**value**

can be one of the following:

1. str [in] - single property data to be fetched
2. tango.DbDatum [in] - single property data to be fetched
3. tango.DbData [in,out] - several property data to be fetched  
In this case (direct C++ API) the DbData will be filled with the property values
4. sequence<str> [in] - several property data to be fetched
5. sequence<DbDatum> [in] - several property data to be fetched

6. dict<str, obj> [in,out] - keys are property names In this case the given dict values will be changed to contain the several property values

**Return**

a dictionary which keys are the property names the value associated with each key being a a sequence of strings being the property value.

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

**get\_class\_property\_history** (*self*, *class\_name*, *prop\_name*) → DbHistoryList

Get the list of the last 10 modifications of the specified class property. Note that propname can contain a wildcard character (eg: 'prop\*').

**Parameters**

**class\_name**

(str) class name

**prop\_name**

(str) property name

**Return**

DbHistoryList containing the list of modifications

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

*New in PyTango 7.0.0*

**get\_class\_property\_list** (*self*, *class\_name*) → DbDatum

Query the database for a list of properties defined for the specified class.

**Parameters**

**class\_name**

(str) class name

**Return**

DbDatum containing the list of properties for the specified class

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

**get\_device\_alias** (*self*, *alias*) → str

Get the device name from an alias.

**Parameters**

**alias**

(str) alias

**Return**

device name

Deprecated since version 8.1.0: Use *get\_device\_from\_alias()* instead

**get\_device\_alias\_list** (*self, filter*) → *DbDatum*

Get device alias list. The parameter alias is a string to filter the alias list returned. Wildcard (\*) is supported.

#### Parameters

##### **filter**

(*str*) a string with the alias filter (wildcard (\*) is supported)

#### Return

DbDatum with the list of device names

*New in PyTango 7.0.0*

**get\_device\_attribute\_list** (*self, dev\_name, att\_list*) → *None*

Get the list of attribute(s) with some data defined in database for a specified device. Note that this is not the list of all device attributes because not all attribute(s) have some data in database This corresponds to the pure C++ API call.

#### Parameters

##### **dev\_name**

(*str*) device name

##### **att\_list [out]**

(*StdStringVector*) array that will contain the attribute name list

#### Return

None

#### Throws

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(*DB\_SQLError*)

**get\_device\_attribute\_property** (*self, dev\_name, value*) → *dict<str, dict<str, seq<str>>>*

Query the database for a list of device attribute properties for the specified device. The method returns all the properties for the specified attributes.

#### Parameters

##### **dev\_name**

(*string*) device name

##### **value**

can be one of the following:

1. *str* [in] - single attribute properties to be fetched
2. *DbDatum* [in] - single attribute properties to be fetched
3. *DbData* [in,out] - several attribute properties to be fetched In this case (direct C++ API) the *DbData* will be filled with the property values
4. *sequence<str>* [in] - several attribute properties to be fetched
5. *sequence<DbDatum>* [in] - several attribute properties to be fetched
6. *dict<str, obj>* [in,out] - keys are attribute names In this case the given dict values will be changed to contain the several attribute property values

**Return**

a dictionary which keys are the attribute names the value associated with each key being a another dictionary where keys are property names and value is a DbDatum containing the property value.

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

**get\_device\_attribute\_property\_history** (*self*, *dev\_name*, *attr\_name*, *prop\_name*) → DbHistoryList

Get the list of the last 10 modifications of the specified device attribute property. Note that proppname and devname can contain a wildcard character (eg: 'prop\*').

**Parameters**

**dev\_name**  
(*str*) device name

**attr\_name**  
(*str*) attribute name

**prop\_name**  
(*str*) property name

**Return**

DbHistoryList containing the list of modifications

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

*New in PyTango 7.0.0*

**get\_device\_class\_list** (*self*, *server*) → *DbDatum*

Query the database for a list of devices and classes served by the specified server. Return a list with the following structure: [device name, class name, device name, class name, ...]

**Parameters**

**server**  
(*str*) name of the server with format: <server name>/<instance>

**Return**

DbDatum containing list with the following structure: [device\_name, class name]

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

*New in PyTango 3.0.4*

**get\_device\_domain** (*self*, *wildcard*) → *DbDatum*

Query the database for a list of of device domain names which match the wildcard provided (\* is wildcard for any character(s)). Domain names are case insensitive.

**Parameters**

**wildcard**  
(`str`) domain filter

**Return**  
DbDatum with the list of device domain names

**get\_device\_exported** (*self*, *filter*) → *DbDatum*

Query the database for a list of exported devices whose names satisfy the supplied filter (\* is wildcard for any character(s))

**Parameters**  
**filter**  
(`str`) device name filter (wildcard)

**Return**  
DbDatum with the list of exported devices

**get\_device\_exported\_for\_class** (*self*, *class\_name*) → *DbDatum*

Query database for list of exported devices for the specified class.

**Parameters**  
**class\_name**  
(`str`) class name

**Return**  
DbDatum with the list of exported devices for the

*New in PyTango 7.0.0*

**get\_device\_family** (*self*, *wildcard*) → *DbDatum*

Query the database for a list of device family names which match the wildcard provided (\* is wildcard for any character(s)). Family names are case insensitive.

**Parameters**  
**wildcard**  
(`str`) family filter

**Return**  
DbDatum with the list of device family names

**get\_device\_from\_alias** (*self*, *alias*) → `str`

Get the device name from an alias.

**Parameters**  
**alias**  
(`str`) alias

**Return**  
device name

*New in PyTango 8.1.0*

**get\_device\_info** (*self*, *dev\_name*) → *DbDevFullInfo*

Query the database for the full info of the specified device.

**Example**

```
dev_info = db.get_device_info('my/own/device')
print(dev_info.name)
print(dev_info.class_name)
print(dev_info.ds_full_name)
print(dev_info.exported)
print(dev_info.iior)
print(dev_info.version)
print(dev_info.pid)
print(dev_info.started_date)
print(dev_info.stopped_date)
```

**Parameters**

**dev\_name**  
(`str`) device name

**Return**

DbDevFullInfo

*New in PyTango 8.1.0*

**get\_device\_member** (*self*, *wildcard*) → *DbDatum*

Query the database for a list of device member names which match the wildcard provided (\* is wildcard for any character(s)). Member names are case insensitive.

**Parameters**

**wildcard**  
(`str`) member filter

**Return**

DbDatum with the list of device member names

**get\_device\_name** (*self*, *serv\_name*, *class\_name*) → *DbDatum*

Query the database for a list of devices served by a server for a given device class

**Parameters**

**serv\_name**  
(`str`) server name

**class\_name**  
(`str`) device class name

**Return**

DbDatum with the list of device names

**get\_device\_pipe\_list** (*self*, *dev\_name*, *pipe\_list*) → *None*

Get the list of pipe(s) with some data defined in database for a specified device. Note that this is not the list of all device pipes because not all pipe(s) have some data in database This corresponds to the pure C++ API call.

**Parameters**

**dev\_name**  
(`str`) device name

**pipe\_list [out]**  
(`StdStringVector`) array that will contain the pipe name list

**Return**

None

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

**get\_device\_pipe\_property** (*self*, *dev\_name*, *value*) → dict<str, dict<str, seq<str>>>

Query the database for a list of device pipe properties for the specified device. The method returns all the properties for the specified pipes.

**Parameters****dev\_name**

(string) device name

**value**

can be one of the following:

1. str [in] - single pipe properties to be fetched
2. DbDatum [in] - single pipe properties to be fetched
3. DbData [in,out] - several pipe properties to be fetched In this case (direct C++ API) the DbData will be filled with the property values
4. sequence<str> [in] - several pipe properties to be fetched
5. sequence<DbDatum> [in] - several pipe properties to be fetched
6. dict<str, obj> [in,out] - keys are pipe names In this case the given dict values will be changed to contain the several pipe property values

**Return**

a dictionary which keys are the pipe names the value associated with each key being a another dictionary where keys are property names and value is a DbDatum containing the property value.

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

**get\_device\_pipe\_property\_history** (*self*, *dev\_name*, *pipe\_name*, *prop\_name*) → DbHistoryList

Get the list of the last 10 modifications of the specified device pipe property. Note that propname and devname can contain a wildcard character (eg: 'prop\*').

**Parameters****dev\_name**

(str) device name

**pipe\_name**

(str) pipe name

**prop\_name**

(str) property name

**Return**

DbHistoryList containing the list of modifications

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

**get\_device\_property** (*self*, *dev\_name*, *value*) → dict<str, seq<str>>

Query the database for a list of device properties.

**Parameters****dev\_name**

(*str*) object name

**value**

can be one of the following:

1. str [in] - single property data to be fetched
2. DbDatum [in] - single property data to be fetched
3. DbData [in,out] - several property data to be fetched In this case (direct C++ API) the DbData will be filled with the property values
4. sequence<str> [in] - several property data to be fetched
5. sequence<DbDatum> [in] - several property data to be fetched
6. dict<str, obj> [in,out] - keys are property names In this case the given dict values will be changed to contain the several property values

**Return**

a dictionary which keys are the property names the value associated with each key being a a sequence of strings being the property value.

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

**get\_device\_property\_history** (*self*, *dev\_name*, *prop\_name*) → DbHistoryList

Get the list of the last 10 modifications of the specified device property. Note that propname can contain a wildcard character (eg: 'prop\*'). This corresponds to the pure C++ API call.

**Parameters****serv\_name**

(*str*) server name

**prop\_name**

(*str*) property name

**Return**

DbHistoryList containing the list of modifications

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

*New in PyTango 7.0.0*



**get\_device\_property\_list** (*self*, *dev\_name*, *wildcard*, *array=None*) → *DbData*

Query the database for a list of properties defined for the specified device and which match the specified wildcard. If array parameter is given, it must be an object implementing the 'append' method. If given, it is filled with the matching property names. If not given the method returns a new *DbDatum* containing the matching property names.

*New in PyTango 7.0.0*

#### Parameters

**dev\_name**

(*str*) device name

**wildcard**

(*str*) property name wildcard

**array**

[out] (sequence) (optional) array that will contain the matching property names.

#### Return

if container is None, return is a new *DbDatum* containing the matching property names. Otherwise returns the given array filled with the property names

#### Throws

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device

**get\_device\_service\_list** (*self*, *dev\_name*) → *DbDatum*

Query database for the list of services provided by the given device.

#### Parameters

**dev\_name**

(*str*) device name

#### Return

*DbDatum* with the list of services

*New in PyTango 8.1.0*

**get\_file\_name** (*self*) → *str*

Returns the database file name or throws an exception if not using a file database

#### Parameters

None

#### Return

a string containing the database file name

#### Throws

*DevFailed*

*New in PyTango 7.2.0*

**get\_host\_list** (*self*) → *DbDatum*

**get\_host\_list** (*self*, *wildcard*) → *DbDatum*

Returns the list of all host names registered in the database.

#### Parameters

**wildcard**

(*str*) (optional) wildcard (eg: 'l-c0\*')

**Return**

DbDatum with the list of registered host names

**get\_host\_server\_list** (*self*, *host\_name*) → *DbDatum*

Query the database for a list of servers registered on the specified host.

**Parameters****host\_name**

(*str*) host name

**Return**

DbDatum containing list of servers for the specified host

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(*DB\_SQLError*)

*New in PyTango 3.0.4*

**get\_info** (*self*) → *str*

Query the database for some general info about the tables.

**Parameters**

None

**Return**

a multiline string

**get\_instance\_name\_list** (*self*, *serv\_name*) → *DbDatum*

Return the list of all instance names existing in the database for the specified server.

**Parameters****serv\_name**

(*str*) server name with format <server name>

**Return**

DbDatum containing list of instance names for the specified server

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(*DB\_SQLError*)

*New in PyTango 3.0.4*

**get\_object\_list** (*self*, *wildcard*) → *DbDatum*

Query the database for a list of object (free properties) for which properties are defined and which match the specified wildcard.

**Parameters****wildcard**

(*str*) object wildcard

**Return**

DbDatum containing the list of object names matching the given wildcard

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

*New in PyTango 7.0.0*

**get\_object\_property\_list** (*self*, *obj\_name*, *wildcard*) → *DbDatum*

Query the database for a list of properties defined for the specified object and which match the specified wildcard.

**Parameters**

**obj\_name**  
(*str*) object name

**wildcard**  
(*str*) property name wildcard

**Return**

DbDatum with list of properties defined for the specified object and which match the specified wildcard

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

*New in PyTango 7.0.0*

**get\_property** (*self*, *obj\_name*, *value*) → dict<str, seq<str>>

Query the database for a list of object (i.e non-device) properties.

**Parameters**

**obj\_name**  
(*str*) object name

**value**  
can be one of the following:

1. str [in] - single property data to be fetched
2. DbDatum [in] - single property data to be fetched
3. DbData [in,out] - several property data to be fetched In this case (direct C++ API) the DbData will be filled with the property values
4. sequence<str> [in] - several property data to be fetched
5. sequence<DbDatum> [in] - several property data to be fetched
6. dict<str, obj> [in,out] - keys are property names In this case the given dict values will be changed to contain the several property values

**Return**

a dictionary which keys are the property names the value associated with each key being a a sequence of strings being the property value.

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

**get\_property\_forced** (*obj\_name*, *value*)

get\_property(self, obj\_name, value) -> dict<str, seq<str>>

Query the database for a list of object (i.e non-device) properties.

#### Parameters

**obj\_name**

(*str*) object name

**value**

can be one of the following:

1. str [in] - single property data to be fetched
2. DbDatum [in] - single property data to be fetched
3. DbData [in,out] - several property data to be fetched  
In this case (direct C++ API) the DbData will be filled with the property values
4. sequence<str> [in] - several property data to be fetched
5. sequence<DbDatum> [in] - several property data to be fetched
6. dict<str, obj> [in,out] - keys are property names In this case the given dict values will be changed to contain the several property values

#### Return

a dictionary which keys are the property names the value associated with each key being a a sequence of strings being the property value.

#### Throws

*ConnectionFailed*, *CommunicationFailed*, *DevFailed*  
from device (DB\_SQLError)

**get\_property\_history** (*self*, *obj\_name*, *prop\_name*) → DbHistoryList

Get the list of the last 10 modifications of the specifed object property. Note that propname can contain a wildcard character (eg: 'prop\*')

#### Parameters

**serv\_name**

(*str*) server name

**prop\_name**

(*str*) property name

#### Return

DbHistoryList containing the list of modifications

#### Throws

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

*New in PyTango 7.0.0*

**get\_server\_class\_list** (*self*, *server*) → *DbDatum*

Query the database for a list of classes instantiated by the specified server. The DServer class exists in all TANGO servers and for this reason this class is removed from the returned list.

#### Parameters

**server**  
(`str`) name of the server to be deleted with format: <server name>/<instance>

#### Return

DbDatum containing list of class names instanciated by the specified server

#### Throws

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

*New in PyTango 3.0.4*

**get\_server\_info** (*self*, *server*) → *DbServerInfo*

Query the database for server information.

#### Parameters

**server**  
(`str`) name of the server with format: <server name>/<instance>

#### Return

DbServerInfo with server information

#### Throws

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

*New in PyTango 3.0.4*

**get\_server\_list** (*self*) → *DbDatum*

**get\_server\_list** (*self*, *wildcard*) → *DbDatum*

Return the list of all servers registered in the database. If wildcard parameter is given, then the list of matching servers will be returned (ex: Serial/\*)

#### Parameters

**wildcard**  
(`str`) host wildcard (ex: Serial/\*)

#### Return

DbDatum containing list of registered servers

**get\_server\_name\_list** (*self*) → *DbDatum*

Return the list of all server names registered in the database.

#### Parameters

None

#### Return

DbDatum containing list of server names

#### Throws

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

*New in PyTango 3.0.4*

**get\_services** (*self*, *serv\_name*, *inst\_name*) → *DbDatum*

Query database for specified services.

**Parameters**

**serv\_name**  
(*str*) service name

**inst\_name**  
(*str*) instance name (can be a wildcard character (\*))

**Return**

DbDatum with the list of available services

*New in PyTango 3.0.4*

**import\_device** (*self*, *dev\_name*) → *DbDevImportInfo*

Query the database for the export info of the specified device.

**Example**

```
dev_imp_info = db.import_device('my/own/device')
print(dev_imp_info.name)
print(dev_imp_info.exported)
print(dev_imp_info.iior)
print(dev_imp_info.version)
```

**Parameters**

**dev\_name**  
(*str*) device name

**Return**

DbDevImportInfo

**is\_control\_access\_checked** (*self*) → *bool*

Returns True if control access is checked or False otherwise.

**Parameters**

None

**Return**

(*bool*) True if control access is checked or False

*New in PyTango 7.0.0*

**is\_multi\_tango\_host** (*self*) → *bool*

Returns if in multi tango host.

**Parameters**

None

**Return**

True if multi tango host or False otherwise

*New in PyTango 7.1.4*

**put\_attribute\_alias** (*self, attr\_name, alias*) → *None*

Set an alias for an attribute name. The attribute alias is specified by alias and the attribute name is specified by attr\_name. If the given alias already exists, a DevFailed exception is thrown.

#### Parameters

**attr\_name**  
(*str*) full attribute name

**alias**  
(*str*) alias

#### Return

None

#### Throws

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

**put\_class\_attribute\_property** (*self, class\_name, value*) → *None*

Insert or update a list of properties for the specified class.

#### Parameters

**class\_name**  
(*str*) class name

#### propdata

can be one of the following:

1. tango.DbData - several property data to be inserted
2. sequence<DbDatum> - several property data to be inserted
3. dict<str, dict<str, obj>> keys are attribute names and value being another dictionary which keys are the attribute property names and the value associated with each key being:
  - 3.1 seq<str>
  - 3.2 tango.DbDatum

#### Return

None

#### Throws

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

**put\_class\_pipe\_property** (*self, class\_name, value*) → *None*

Insert or update a list of properties for the specified class.

#### Parameters

**class\_name**  
(*str*) class name

#### propdata

can be one of the following:

1. tango.DbData - several property data to be inserted
2. sequence<DbDatum> - several property data to be inserted

3. dict<str, dict<str, obj>> keys are pipe names and value being another dictionary which keys are the pipe property names and the value associated with each key being:

3.1 seq<str> 3.2 tango.DbDatum

**Return**

None

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

**put\_class\_property** (*self*, *class\_name*, *value*) → None

Insert or update a list of properties for the specified class.

**Parameters**

**class\_name**

(str) class name

**value**

can be one of the following: 1. DbDatum - single property data to be inserted 2. DbData - several property data to be inserted 3. sequence<DbDatum> - several property data to be inserted 4. dict<str, DbDatum> - keys are property names and value has data to be inserted 5. dict<str, obj> - keys are property names and str(obj) is property value 6. dict<str, seq<str>> - keys are property names and value has data to be inserted

**Return**

None

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

**put\_device\_alias** (*self*, *dev\_name*, *alias*) → None

Query database for list of exported devices for the specified class.

**Parameters**

**dev\_name**

(str) device name

**alias**

(str) alias name

**Return**

None

**put\_device\_attribute\_property** (*self*, *dev\_name*, *value*) → None

Insert or update a list of properties for the specified device.

**Parameters**

**dev\_name**

(str) device name

**value**

can be one of the following:



1. DbData - several property data to be inserted
2. sequence<DbDatum> - several property data to be inserted
3. dict<str, dict<str, obj>> keys are attribute names and value being another dictionary which keys are the attribute property names and the value associated with each key being:
  - 3.1 seq<str> 3.2 tango.DbDatum

**Return**

None

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

**put\_device\_pipe\_property** (*self*, *dev\_name*, *value*) → None

Insert or update a list of properties for the specified device.

**Parameters****dev\_name**

(str) device name

**value**

can be one of the following:

1. DbData - several property data to be inserted
2. sequence<DbDatum> - several property data to be inserted
3. dict<str, dict<str, obj>> keys are pipe names and value being another dictionary which keys are the pipe property names and the value associated with each key being:
  - 3.1 seq<str> 3.2 tango.DbDatum

**Return**

None

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

**put\_device\_property** (*self*, *dev\_name*, *value*) → None

Insert or update a list of properties for the specified device.

**Parameters****dev\_name**

(str) object name

**value**

can be one of the following:

1. DbDatum - single property data to be inserted
2. DbData - several property data to be inserted
3. sequence<DbDatum> - several property data to be inserted
4. dict<str, DbDatum> - keys are property names and value has data to be inserted
5. dict<str, obj> - keys are property names and str(obj) is property value

6. dict<str, seq<str>> - keys are property names and value has data to be inserted

**Return**

None

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

**put\_property** (*self*, *obj\_name*, *value*) → None

Insert or update a list of properties for the specified object.

**Parameters****obj\_name**

(str) object name

**value**

can be one of the following:

1. DbDatum - single property data to be inserted
2. DbData - several property data to be inserted
3. sequence<DbDatum> - several property data to be inserted
4. dict<str, DbDatum> - keys are property names and value has data to be inserted
5. dict<str, obj> - keys are property names and str(obj) is property value
6. dict<str, seq<str>> - keys are property names and value has data to be inserted

**Return**

None

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

**put\_server\_info** (*self*, *info*) → None

Add/update server information in the database.

**Parameters****info**

(DbServerInfo) new server information

**Return**

None

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(DB\_SQLError)

*New in PyTango 3.0.4*

**register\_service** (*self*, *serv\_name*, *inst\_name*, *dev\_name*) → None

Register the specified service within the database.

**Parameters**

**serv\_name**  
(`str`) service name

**inst\_name**  
(`str`) instance name

**dev\_name**  
(`str`) device name

**Return**  
None

*New in PyTango 3.0.4*

**rename\_server** (*self*, *old\_ds\_name*, *new\_ds\_name*) → None

Rename a device server process.

**Parameters**

**old\_ds\_name**  
(`str`) old name

**new\_ds\_name**  
(`str`) new name

**Return**  
None

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(*DB\_SQLError*)

*New in PyTango 8.1.0*

**reread\_filedatabase** (*self*) → None

Force a complete refresh over the database if using a file based database.

**Parameters**  
None

**Return**  
None

*New in PyTango 7.0.0*

**set\_access\_checked** (*self*, *val*) → None

Sets or unsets the control access check.

**Parameters**

**val**  
(`bool`) True to set or False to unset the access control

**Return**  
None

*New in PyTango 7.0.0*

**unexport\_device** (*self*, *dev\_name*) → None

Mark the specified device as unexported in the database

**Example**

```
db.unexport_device('my/own/device')
```

**Parameters**

**dev\_name**  
(`str`) device name

**Return**

None

**unexport\_event** (*self*, *event*) → None

Un-export an event from the database.

**Parameters**

**event**  
(`str`) event

**Return**

None

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(`DB_SQLError`)

*New in PyTango 7.0.0*

**unexport\_server** (*self*, *server*) → None

Mark all devices exported for this server as unexported.

**Parameters**

**server**  
(`str`) name of the server to be unexported with format: <server  
name>/<instance>

**Return**

None

**Throws**

*ConnectionFailed*, *CommunicationFailed*, *DevFailed* from device  
(`DB_SQLError`)

**unregister\_service** (*self*, *serv\_name*, *inst\_name*) → None

Unregister the specified service from the database.

**Parameters**

**serv\_name**  
(`str`) service name  
**inst\_name**  
(`str`) instance name

**Return**

None

*New in PyTango 3.0.4*

**write\_filedatabase** (*self*) → *None*

Force a write to the file if using a file based database.

**Parameters**

*None*

**Return**

*None*

*New in PyTango 7.0.0*

**class** `tango.DbDatum` (*\*args*, *\*\*kwargs*)

A single database value which has a name, type, address and value and methods for inserting and extracting C++ native types. This is the fundamental type for specifying database properties. Every property has a name and has one or more values associated with it. A status flag indicates if there is data in the DbDatum object or not. An additional flag allows the user to activate exceptions.

**Note: DbDatum is extended to support the python sequence API.**

This way the DbDatum behaves like a sequence of strings. This allows the user to work with a DbDatum as if it was working with the old list of strings.

*New in PyTango 7.0.0*

**is\_empty** (*self*) → *bool*

Returns True or False depending on whether the DbDatum object contains data or not. It can be used to test whether a property is defined in the database or not.

**Parameters**

*None*

**Return**

(*bool*) True if no data or False otherwise.

*New in PyTango 7.0.0*

**size** (*self*) → *int*

Returns the number of separate elements in the value.

**Parameters**

*None*

**Return**

the number of separate elements in the value.

*New in PyTango 7.0.0*

**class** `tango.DbDevExportInfo` (*\*args*, *\*\*kwargs*)

A structure containing export info for a device (should be retrieved from the database) with the following members:

- `name` : (*str*) device name
- `ior` : (*str*) CORBA reference of the device
- `host` : name of the computer hosting the server
- `version` : (*str*) version
- `pid` : process identifier

**class** `tango.DbDevExportInfos` (*\*args*, *\*\*kwargs*)

**class** `tango.DbDevImportInfo` (*\*args*, *\*\*kwargs*)

A structure containing import info for a device (should be retrieved from the database) with the following members:

- `name` : (`str`) device name
- `exported` : 1 if device is running, 0 else
- `ior` : (`str`)CORBA reference of the device
- `version` : (`str`) version

**class** `tango.DbDevImportInfos` (*\*args, \*\*kwargs*)

**class** `tango.DbDevInfo` (*\*args, \*\*kwargs*)

A structure containing available information for a device with the following members:

- `name` : (`str`) name
- `_class` : (`str`) device class
- `server` : (`str`) server

**class** `tango.DbHistory` (*\*args, \*\*kwargs*)

A structure containing the modifications of a property. No public members.

**get\_attribute\_name** (*self*) → `str`

Returns the attribute name (empty for object properties or device properties)

**Parameters**

None

**Return**

(`str`) attribute name

**get\_date** (*self*) → `str`

Returns the update date

**Parameters**

None

**Return**

(`str`) update date

**get\_name** (*self*) → `str`

Returns the property name.

**Parameters**

None

**Return**

(`str`) property name

**get\_value** (*self*) → *DbDatum*

Returns a COPY of the property value

**Parameters**

None

**Return**

(*DbDatum*) a COPY of the property value

**is\_deleted** (*self*) → `bool`

Returns True if the property has been deleted or False otherwise

**Parameters**

None

**Return**

(bool) True if the property has been deleted or False otherwise

**class** tango.DbServerInfo (\*args, \*\*kwargs)

A structure containing available information for a device server with the following members:

- name : (str) name
- host : (str) host
- mode : (str) mode
- level : (str) level

## 5.5 Encoded API

*This feature is only possible since PyTango 7.1.4***class** tango.EncodedAttribute (\*args, \*\*kwargs)**decode\_gray16** (da, extract\_as=None)

Decode a 16 bits grayscale image (GRAY16) and returns a 16 bits gray scale image.

**param da***DeviceAttribute* that contains the image**type da***DeviceAttribute***param extract\_as**

defaults to ExtractAs.Numpy

**type extract\_as**

ExtractAs

**return**

the decoded data

- In case String string is choosen as extract method, a tuple is returned:  
width<int>, height<int>, buffer<str>
- In case Numpy is choosen as extract method, a `numpy.ndarray` is returned with ndim=2, shape=(height, width) and dtype=numpy.uint16.
- In case Tuple or List are choosen, a tuple<tuple<int>> or list<list<int>> is returned.

**Warning:** The PyTango calls that return a *DeviceAttribute* (like *DeviceProxy.read\_attribute()* or *DeviceProxy.command\_inout()*) automatically extract the contents by default. This method requires that the given *DeviceAttribute* is obtained from a call which **DOESN'T** extract the contents. Example:

```
dev = tango.DeviceProxy("a/b/c")
da = dev.read_attribute("my_attr", extract_as=tango.ExtractAs.
↳Nothing)
enc = tango.EncodedAttribute()
data = enc.decode_gray16(da)
```

**decode\_gray8** (da, extract\_as=None)

Decode a 8 bits grayscale image (JPEG\_GRAY8 or GRAY8) and returns a 8 bits gray scale image.

**param da**  
*DeviceAttribute* that contains the image

**type da**  
*DeviceAttribute*

**param extract\_as**  
defaults to ExtractAs.Numpy

**type extract\_as**  
ExtractAs

**return**  
the decoded data

- In case String string is choosen as extract method, a tuple is returned:  
width<int>, height<int>, buffer<str>
- In case Numpy is choosen as extract method, a `numpy.ndarray` is returned with ndim=2, shape=(height, width) and dtype=numpy.uint8.
- In case Tuple or List are choosen, a tuple<tuple<int>> or list<list<int>> is returned.

**Warning:** The PyTango calls that return a *DeviceAttribute* (like *DeviceProxy.read\_attribute()* or *DeviceProxy.command\_inout()*) automatically extract the contents by default. This method requires that the given *DeviceAttribute* is obtained from a call which **DOESN'T** extract the contents. Example:

```
dev = tango.DeviceProxy("a/b/c")
da = dev.read_attribute("my_attr", extract_as=tango.ExtractAs.
↳Nothing)
enc = tango.EncodedAttribute()
data = enc.decode_gray8(da)
```

**decode\_rgb32** (*da*, *extract\_as=None*)

Decode a color image (JPEG\_RGB or RGB24) and returns a 32 bits RGB image.

**param da**  
*DeviceAttribute* that contains the image

**type da**  
*DeviceAttribute*

**param extract\_as**  
defaults to ExtractAs.Numpy

**type extract\_as**  
ExtractAs

**return**  
the decoded data

- In case String string is choosen as extract method, a tuple is returned:  
width<int>, height<int>, buffer<str>
- In case Numpy is choosen as extract method, a `numpy.ndarray` is returned with ndim=2, shape=(height, width) and dtype=numpy.uint32.
- In case Tuple or List are choosen, a tuple<tuple<int>> or list<list<int>> is returned.



**Warning:** The PyTango calls that return a *DeviceAttribute* (like *DeviceProxy.read\_attribute()* or *DeviceProxy.command\_inout()*) automatically extract the contents by default. This method requires that the given *DeviceAttribute* is obtained from a call which **DOESN'T** extract the contents. Example:

```
dev = tango.DeviceProxy("a/b/c")
da = dev.read_attribute("my_attr", extract_as=tango.ExtractAs.
    ↪Nothing)
enc = tango.EncodedAttribute()
data = enc.decode_rgb32(da)
```

**encode\_gray16** (*gray16*, *width=0*, *height=0*)

Encode a 16 bit grayscale image (no compression)

**param gray16**

an object containing image information

**type gray16**

*str* or *buffer* or *numpy.ndarray* or *seq< seq<element> >*

**param width**

image width. **MUST** be given if *gray16* is a string or if it is a *numpy.ndarray* with *ndims* != 2. Otherwise it is calculated internally.

**type width**

*int*

**param height**

image height. **MUST** be given if *gray16* is a string or if it is a *numpy.ndarray* with *ndims* != 2. Otherwise it is calculated internally.

**type height**

*int*

---

**Note:** When *numpy.ndarray* is given:

- *gray16* **MUST** be CONTIGUOUS, ALIGNED
  - if *gray16.ndims* != 2, *width* and *height* **MUST** be given and *gray16.nbytes/2* **MUST** match *width\*height*
  - if *gray16.ndims* == 2, *gray16.itemsize* **MUST** be 2 (typically, *gray16.dtype* is one of *numpy.dtype.int16*, *numpy.dtype.uint16*, *numpy.dtype.short* or *numpy.dtype.ushort*)
- 

**Example**

:

```
def read_myattr(self, attr):
    enc = tango.EncodedAttribute()
    data = numpy.arange(100, dtype=numpy.int16)
    data = numpy.array((data,data,data))
    enc.encode_gray16(data)
    attr.set_value(enc)
```

**encode\_gray8** (*gray8*, *width=0*, *height=0*)

Encode a 8 bit grayscale image (no compression)

**param gray8**  
an object containing image information

**type gray8**  
`str` or `numpy.ndarray` or `seq< seq<element> >`

**param width**  
image width. **MUST** be given if `gray8` is a string or if it is a `numpy.ndarray` with `ndims != 2`. Otherwise it is calculated internally.

**type width**  
`int`

**param height**  
image height. **MUST** be given if `gray8` is a string or if it is a `numpy.ndarray` with `ndims != 2`. Otherwise it is calculated internally.

**type height**  
`int`

---

**Note:** When `numpy.ndarray` is given:

- `gray8` **MUST** be CONTIGUOUS, ALIGNED
  - if `gray8.ndims != 2`, width and height **MUST** be given and `gray8.nbytes` **MUST** match `width*height`
  - if `gray8.ndims == 2`, `gray8.itemsize` **MUST** be 1 (typically, `gray8.dtype` is one of `numpy.dtype.byte`, `numpy.dtype.ubyte`, `numpy.dtype.int8` or `numpy.dtype.uint8`)
- 

#### Example

```
:  
  
def read_myattr(self, attr):  
    enc = tango.EncodedAttribute()  
    data = numpy.arange(100, dtype=numpy.byte)  
    data = numpy.array((data, data, data))  
    enc.encode_gray8(data)  
    attr.set_value(enc)
```

**encode\_jpeg\_gray8** (*gray8*, *width=0*, *height=0*, *quality=100.0*)

Encode a 8 bit grayscale image as JPEG format

**param gray8**  
an object containing image information

**type gray8**  
`str` or `numpy.ndarray` or `seq< seq<element> >`

**param width**  
image width. **MUST** be given if `gray8` is a string or if it is a `numpy.ndarray` with `ndims != 2`. Otherwise it is calculated internally.

**type width**  
`int`

**param height**  
image height. **MUST** be given if `gray8` is a string or if it is a `numpy.ndarray` with `ndims != 2`. Otherwise it is calculated internally.

**type height**`int`**param quality**

Quality of JPEG (0=poor quality 100=max quality) (default is 100.0)

**type quality**`float`

---

**Note:** When `numpy.ndarray` is given:

- `gray8` **MUST** be CONTIGUOUS, ALIGNED
  - if `gray8.ndim` != 2, width and height **MUST** be given and `gray8.nbytes` **MUST** match `width*height`
  - if `gray8.ndim` == 2, `gray8.itemsize` **MUST** be 1 (typically, `gray8.dtype` is one of `numpy.dtype.byte`, `numpy.dtype.ubyte`, `numpy.dtype.int8` or `numpy.dtype.uint8`)
- 

**Example**

:

```
def read_myattr(self, attr):
    enc = tango.EncodedAttribute()
    data = numpy.arange(100, dtype=numpy.byte)
    data = numpy.array((data,data,data))
    enc.encode_jpeg_gray8(data)
    attr.set_value(enc)
```

**encode\_jpeg\_rgb24** (*rgb24, width=0, height=0, quality=100.0*)

Encode a 24 bit rgb color image as JPEG format.

**param rgb24**

an object containning image information

**type rgb24**`str` or `numpy.ndarray` or `seq< seq<element> >`**param width**image width. **MUST** be given if `rgb24` is a string or if it is a `numpy.ndarray` with `ndims` != 3. Otherwise it is calculated internally.**type width**`int`**param height**image height. **MUST** be given if `rgb24` is a string or if it is a `numpy.ndarray` with `ndims` != 3. Otherwise it is calculated internally.**type height**`int`**param quality**

Quality of JPEG (0=poor quality 100=max quality) (default is 100.0)

**type quality**`float`

---

**Note:** When `numpy.ndarray` is given:

- `rgb24` **MUST** be CONTIGUOUS, ALIGNED
  - if `rgb24.ndim`s != 3, width and height **MUST** be given and `rgb24.nbytes/3` **MUST** match `width*height`
  - if `rgb24.ndim`s == 3, `rgb24.itemsize` **MUST** be 1 (typically, `rgb24.dtype` is one of `numpy.dtype.byte`, `numpy.dtype.ubyte`, `numpy.dtype.int8` or `numpy.dtype.uint8`) and shape **MUST** be (height, width, 3)
- 

#### Example

:

```
def read_myattr(self, attr):
    enc = tango.EncodedAttribute()
    # create an 'image' where each pixel is R=0x01,
    ↪G=0x01, B=0x01
    arr = numpy.ones((10,10,3), dtype=numpy.uint8)
    enc.encode_jpeg_rgb24(data)
    attr.set_value(enc)
```

`encode_jpeg_rgb32` (`rgb32`, `width=0`, `height=0`, `quality=100.0`)

Encode a 32 bit rgb color image as JPEG format.

#### param `rgb32`

an object containing image information

#### type `rgb32`

`str` or `numpy.ndarray` or `seq< seq<element> >`

#### param `width`

image width. **MUST** be given if `rgb32` is a string or if it is a `numpy.ndarray` with `ndims` != 2. Otherwise it is calculated internally.

#### type `width`

`int`

#### param `height`

image height. **MUST** be given if `rgb32` is a string or if it is a `numpy.ndarray` with `ndims` != 2. Otherwise it is calculated internally.

#### type `height`

`int`

---

**Note:** When `numpy.ndarray` is given:

- `rgb32` **MUST** be CONTIGUOUS, ALIGNED
  - if `rgb32.ndim`s != 2, width and height **MUST** be given and `rgb32.nbytes/4` **MUST** match `width*height`
  - if `rgb32.ndim`s == 2, `rgb32.itemsize` **MUST** be 4 (typically, `rgb32.dtype` is one of `numpy.dtype.int32`, `numpy.dtype.uint32`)
- 

#### Example

:

```
def read_myattr(self, attr):
    enc = tango.EncodedAttribute()
    data = numpy.arange(100, dtype=numpy.int32)
```

(continues on next page)

(continued from previous page)

```
data = numpy.array((data,data,data))
enc.encode_jpeg_rgb32(data)
attr.set_value(enc)
```

**encode\_rgb24** (*rgb24*, *width=0*, *height=0*)

Encode a 24 bit color image (no compression)

**param rgb24**

an object containning image information

**type rgb24**`str` or `numpy.ndarray` or `seq< seq<element> >`**param width**image width. **MUST** be given if `rgb24` is a string or if it is a `numpy.ndarray` with `ndims != 3`. Otherwise it is calculated internally.**type width**`int`**param height**image height. **MUST** be given if `rgb24` is a string or if it is a `numpy.ndarray` with `ndims != 3`. Otherwise it is calculated internally.**type height**`int`**Note:** When `numpy.ndarray` is given:

- `rgb24` **MUST** be CONTIGUOUS, ALIGNED
- if `rgb24.ndims != 3`, `width` and `height` **MUST** be given and `rgb24.nbytes/3` **MUST** match `width*height`
- if `rgb24.ndims == 3`, `rgb24.itemsize` **MUST** be 1 (typically, `rgb24.dtype` is one of `numpy.dtype.byte`, `numpy.dtype.ubyte`, `numpy.dtype.int8` or `numpy.dtype.uint8`) and shape **MUST** be (`height`, `width`, 3)

**Example**

:

```
def read_myattr(self, attr):
    enc = tango.EncodedAttribute()
    # create an 'image' where each pixel is R=0x01, G=0x01, B=0x01
    arr = numpy.ones((10,10,3), dtype=numpy.uint8)
    enc.encode_rgb24(data)
    attr.set_value(enc)
```

## 5.6 The Utilities API

```
class tango.utils.EventCallback (format='{date} {dev_name} {name} {type} {value}',  
                                fd=<_io.TextIOWrapper name='<stdout>' mode='w'  
                                encoding='utf-8'>, max_buf=100)
```

Useful event callback for test purposes

Usage:

```
>>> dev = tango.DeviceProxy(dev_name)
>>> cb = tango.utils.EventCallback()
>>> id = dev.subscribe_event("state", tango.EventType.CHANGE_EVENT, cb,  
→ [])
2011-04-06 15:33:18.910474 sys/tg_test/1 STATE CHANGE [ATTR_VALID] ON
```

Allowed format keys are:

- date (event timestamp)
- reception\_date (event reception timestamp)
- type (event type)
- dev\_name (device name)
- name (attribute name)
- value (event value)

New in PyTango 7.1.4

**get\_events()**

Returns the list of events received by this callback

**Returns**

the list of events received by this callback

**Return type**

sequence<obj>

**push\_event** (evt)

Internal usage only

tango.utils.get\_enum\_labels (enum\_cls)

Return list of enumeration labels from Enum class.

The list is useful when creating an attribute, for the *enum\_labels* parameter. The enumeration values are checked to ensure they are unique, start at zero, and increment by one.

**Parameters**

**enum\_cls** (enum.Enum) – the Enum class to be inspected

**Returns**

List of label strings

**Return type**

list

**Raises**

**EnumTypeError** – in case the given class is invalid

tango.utils.is\_pure\_str (obj)

Tells if the given object is a python string.

In python 2.x this means any subclass of basestring. In python 3.x this means any subclass of str.

**Parameters**

**obj** (object) – the object to be inspected

**Returns**

True is the given obj is a string or False otherwise

**Return type**`bool``tango.utils.is_seq(obj)`

Tells if the given object is a python sequence.

It will return True for any collections.Sequence (list, tuple, str, bytes, unicode), bytearray and (if numpy is enabled) numpy.ndarray

**Parameters**

**obj** (`object`) – the object to be inspected

**Returns**

True is the given obj is a sequence or False otherwise

**Return type**`bool``tango.utils.is_non_str_seq(obj)`

Tells if the given object is a python sequence (excluding string sequences).

It will return True for any collections.Sequence (list, tuple (and bytes in python3)), bytearray and (if numpy is enabled) numpy.ndarray

**Parameters**

**obj** (`object`) – the object to be inspected

**Returns**

True is the given obj is a sequence or False otherwise

**Return type**`bool``tango.utils.is_integer(obj)`

Tells if the given object is a python integer.

It will return True for any int, long (in python 2) and (if numpy is enabled) numpy.integer

**Parameters**

**obj** (`object`) – the object to be inspected

**Returns**

True is the given obj is a python integer or False otherwise

**Return type**`bool``tango.utils.is_number(obj)`

Tells if the given object is a python number.

It will return True for any numbers.Number and (if numpy is enabled) numpy.number

**Parameters**

**obj** (`object`) – the object to be inspected

**Returns**

True is the given obj is a python number or False otherwise

**Return type**`bool``tango.utils.is_bool(tg_type, inc_array=False)`

Tells if the given tango type is boolean

**Parameters**

- **tg\_type** (`tango.CmdArgType`) – tango type
- **inc\_array** (`bool`) – (optional, default is False) determines if include array in the list of checked types

**Returns**

True if the given tango type is boolean or False otherwise

**Return type**

`bool`

`tango.utils.is_scalar_type(tg_type)`

Tells if the given tango type is a scalar

**Parameters**

**tg\_type** (`tango.CmdArgType`) – tango type

**Returns**

True if the given tango type is a scalar or False otherwise

**Return type**

`bool`

`tango.utils.is_array_type(tg_type)`

Tells if the given tango type is an array type

**Parameters**

**tg\_type** (`tango.CmdArgType`) – tango type

**Returns**

True if the given tango type is an array type or False otherwise

**Return type**

`bool`

`tango.utils.is_numerical_type(tg_type, inc_array=False)`

Tells if the given tango type is numerical

**Parameters**

- **tg\_type** (`tango.CmdArgType`) – tango type
- **inc\_array** (`bool`) – (optional, default is False) determines if include array in the list of checked types

**Returns**

True if the given tango type is a numerical or False otherwise

**Return type**

`bool`

`tango.utils.is_int_type(tg_type, inc_array=False)`

Tells if the given tango type is integer

**Parameters**

- **tg\_type** (`tango.CmdArgType`) – tango type
- **inc\_array** (`bool`) – (optional, default is False) determines if include array in the list of checked types

**Returns**

True if the given tango type is integer or False otherwise

**Return type**

`bool`

`tango.utils.is_float_type(tg_type, inc_array=False)`

Tells if the given tango type is float

**Parameters**

- **tg\_type** (`tango.CmdArgType`) – tango type
- **inc\_array** (`bool`) – (optional, default is False) determines if include array in the list of checked types



**Returns**

True if the given tango type is float or False otherwise

**Return type**

`bool`

`tango.utils.is_bool_type(tg_type, inc_array=False)`

Tells if the given tango type is boolean

**Parameters**

- **tg\_type** (`tango.CmdArgType`) – tango type
- **inc\_array** (`bool`) – (optional, default is False) determines if include array in the list of checked types

**Returns**

True if the given tango type is boolean or False otherwise

**Return type**

`bool`

`tango.utils.is_binary_type(tg_type, inc_array=False)`

Tells if the given tango type is binary

**Parameters**

- **tg\_type** (`tango.CmdArgType`) – tango type
- **inc\_array** (`bool`) – (optional, default is False) determines if include array in the list of checked types

**Returns**

True if the given tango type is binary or False otherwise

**Return type**

`bool`

`tango.utils.is_str_type(tg_type, inc_array=False)`

Tells if the given tango type is string

**Parameters**

- **tg\_type** (`tango.CmdArgType`) – tango type
- **inc\_array** (`bool`) – (optional, default is False) determines if include array in the list of checked types

**Returns**

True if the given tango type is string or False otherwise

**Return type**

`bool`

`tango.utils.obj_2_str(obj, tg_type=None)`

Converts a python object into a string according to the given tango type

**Parameters**

- **obj** (`object`) – the object to be converted
- **tg\_type** (`tango.CmdArgType`) – tango type

**Returns**

a string representation of the given object

**Return type**

`str`

`tango.utils.seqStr_2_obj(seq, tg_type, tg_format=None)`

Translates a sequence<str> to a sequence of objects of give type and format

**Parameters**

- **seq** (*sequence<str>*) – the sequence
- **tg\_type** (*tango.CmdArgType*) – tango type
- **tg\_format** (*tango.AttrDataFormat*) – (optional, default is None, meaning SCALAR) tango format

**Returns**

a new sequence

`tango.utils.scalar_to_array_type(tg_type)`

Gives the array tango type corresponding to the given tango scalar type. Example: giving DevLong will return DevVarLongArray.

**Parameters**

**tg\_type** (*tango.CmdArgType*) – tango type

**Returns**

the array tango type for the given scalar tango type

**Return type**

*tango.CmdArgType*

**Raises**

**ValueError** – in case the given dtype is not a tango scalar type

`tango.utils.get_home()`

Find user's home directory if possible. Otherwise raise error.

**Returns**

user's home directory

**Return type**

*str*

New in PyTango 7.1.4

`tango.utils.requires_pytdango (min_version=None, conflicts=(), software_name='Software')`

Determines if the required PyTango version for the running software is present. If not an exception is thrown. Example usage:

```
from tango import requires_pytdango

requires_pytdango('7.1', conflicts=['8.1.1'], software='MyDS')
```

**Parameters**

- **min\_version** (None, *str*, *LooseVersion*) – minimum PyTango version [default: None, meaning no minimum required]. If a string is given, it must be in the valid version number format (see: *LooseVersion*)
- **conflicts** (*seq<str/LooseVersion>*) – a sequence of PyTango versions which conflict with the software using it
- **software\_name** (*str*) – software name using tango. Used in the exception message

**Raises**

**Exception** – if the required PyTango version is not met

New in PyTango 8.1.4

`tango.utils.requires_tango (min_version=None, conflicts=(), software_name='Software')`

Determines if the required Tango version for the running software is present. If not an exception is thrown. Example usage:

```
from tango import requires_tango

requires_tango('7.1', conflicts=['8.1.1'], software='MyDS')
```

#### Parameters

- **min\_version** (None, str, LooseVersion) – minimum Tango version [default: None, meaning no minimum required]. If a string is given, it must be in the valid version number format (see: LooseVersion)
- **conflicts** (seq<str/LooseVersion>) – a sequence of Tango versions which conflict with the software using it
- **software\_name** (str) – software name using Tango. Used in the exception message

#### Raises

**Exception** – if the required Tango version is not met

New in PyTango 8.1.4

## 5.7 Exception API

### 5.7.1 Exception definition

All the exceptions that can be thrown by the underlying Tango C++ API are available in the PyTango python module. Hence a user can catch one of the following exceptions:

- *DevFailed*
- *ConnectionFailed*
- *CommunicationFailed*
- *WrongNameSyntax*
- *NonDbDevice*
- *WrongData*
- *NonSupportedFeature*
- *AsyncCall*
- *AsyncReplyNotArrived*
- *EventSystemFailed*
- *NamedDevFailedList*
- *DeviceUnlocked*

When an exception is caught, the `sys.exc_info()` function returns a tuple of three values that give information about the exception that is currently being handled. The values returned are (type, value, traceback). Since most functions don't need access to the traceback, the best solution is to use something like `exctype, value = sys.exc_info()[:2]` to extract only the exception type and value. If one of the Tango exceptions is caught, the `exctype` will be class name of the exception (`DevFailed`, .. etc) and the value a tuple of dictionary objects all of which containing the following kind of key-value pairs:

- **reason**: a string describing the error type (more readable than the associated error code)
- **desc**: a string describing in plain text the reason of the error.
- **origin**: a string giving the name of the (C++ API) method which thrown the exception
- **severity**: one of the strings `WARN`, `ERR`, `PANIC` giving severity level of the error.

```
1 import tango
2
3 # How to protect the script from exceptions raised by the Tango
4 try:
5     # Get proxy on a non existing device should throw an exception
6     device = tango.DeviceProxy("non/existing/device")
7 except DevFailed as df:
8     print("Failed to create proxy to non/existing/device:\n%s" % df)
```

## 5.7.2 Throwing exception in a device server

The C++ `tango::Except` class with its most important methods have been wrapped to Python. Therefore, in a Python device server, you have the following methods to throw, re-throw or print a `Tango::DevFailed` exception :

- `throw_exception()` which is a static method
- `re_throw_exception()` which is also a static method
- `print_exception()` which is also a static method

The following code is an example of a command method requesting a command on a sub-device and re-throwing the exception in case of:

```
1 try:
2     dev.command_inout("SubDevCommand")
3 except tango.DevFailed as df:
4     tango.Except.re_throw_exception(df,
5         "MyClass_CommandFailed",
6         "Sub device command SubdevCommand failed",
7         "Command() ")
```

line 2

Send the command to the sub device in a try/catch block

line 4-6

Re-throw the exception and add a new level of information in the exception stack

## 5.7.3 Exception API

**class** `tango.Except` (\*args, \*\*kwargs)

Bases:

A container for the static methods:

- `throw_exception`
- `re_throw_exception`
- `print_exception`
- `compare_exception`

**print\_error\_stack**(ex) → `None`

Print all the details of a TANGO error stack.

**Parameters**

**ex**

(`tango.DevErrorList`) The error stack reference

**print\_exception** (*ex*) → *None*

Print all the details of a TANGO exception.

#### Parameters

**ex**  
(*tango.DevFailed*) The *DevFailed* exception

**re\_throw\_exception** (*ex, reason, desc, origin, sever=tango.ErrSeverity.ERR*) → *None*

Re-throw a TANGO *DevFailed* exception with one more error. The exception is re-thrown with one more *DevError* object. A default value *tango.ErrSeverity.ERR* is defined for the new *DevError* severity field.

#### Parameters

**ex**  
(*tango.DevFailed*) The *DevFailed* exception

**reason**  
(*str*) The exception *DevError* object reason field

**desc**  
(*str*) The exception *DevError* object desc field

**origin**  
(*str*) The exception *DevError* object origin field

**sever**  
(*tango.ErrSeverity*) The exception *DevError* object severity field

#### Throws

*DevFailed*

**throw\_exception** (*reason, desc, origin, sever=tango.ErrSeverity.ERR*) → *None*

Generate and throw a TANGO *DevFailed* exception. The exception is created with a single *DevError* object. A default value *tango.ErrSeverity.ERR* is defined for the *DevError* severity field.

#### Parameters

**reason**  
(*str*) The exception *DevError* object reason field

**desc**  
(*str*) The exception *DevError* object desc field

**origin**  
(*str*) The exception *DevError* object origin field

**sever**  
(*tango.ErrSeverity*) The exception *DevError* object severity field

#### Throws

*DevFailed*

**throw\_python\_exception** (*type, value, traceback*) → *None*

Generate and throw a TANGO *DevFailed* exception. The exception is created with a single *DevError* object. A default value *tango.ErrSeverity.ERR* is defined for the *DevError* severity field.

The parameters are the same as the ones generates by a call to `sys.exc_info()`.

#### Parameters

##### type

(class) the exception type of the exception being handled

##### value

(object) exception parameter (its associated value or the second argument to raise, which is always a class instance if the exception type is a class object)

##### traceback

(traceback) traceback object

#### Throws

*DevFailed*

*New in PyTango 7.2.1*

**static** `to_dev_failed(exc_type, exc_value, traceback)` → *tango.DevFailed*

Generate a TANGO DevFailed exception. The exception is created with a single *DevError* object. A default value *tango.ErrSeverity.ERR* is defined for the *DevError* severity field.

The parameters are the same as the ones generates by a call to `sys.exc_info()`.

#### Parameters

##### type

(class) the exception type of the exception being handled

##### value

(object) exception parameter (its associated value or the second argument to raise, which is always a class instance if the exception type is a class object)

##### traceback

(traceback) traceback object

#### Return

(*tango.DevFailed*) a tango exception object

*New in PyTango 7.2.1*

**class** `tango.DevError(*args, **kwargs)`

Bases:

Structure describing any error resulting from a command execution, or an attribute query, with following members:

- `reason` : (*str*) reason
- `severity` : (*ErrSeverity*) error severity (WARN, ERR, PANIC)
- `desc` : (*str*) error description
- `origin` : (*str*) Tango server method in which the error happened

**exception** `tango.DevFailed(*args, **kwargs)`

Bases:

**exception** `tango.ConnectionFailed(*args, **kwargs)`

Bases:

This exception is thrown when a problem occurs during the connection establishment between the application and the device. The API is stateless. This means that DeviceProxy constructors filter most of the exception except for cases described in the following table.

The desc DevError structure field allows a user to get more precise information. These informations are :

**DB\_DeviceNotDefined**

The name of the device not defined in the database

**API\_CommandFailed**

The device and command name

**API\_CantConnectToDevice**

The device name

**API\_CorbaException**

The name of the CORBA exception, its reason, its locality, its completed flag and its minor code

**API\_CantConnectToDatabase**

The database server host and its port number

**API\_DeviceNotExported**

The device name

**exception** `tango.CommunicationFailed(*args, **kwargs)`

Bases:

This exception is thrown when a communication problem is detected during the communication between the client application and the device server. It is a two levels Tango::DevError structure. In case of time-out, the DevError structures fields are:

Level	Reason	Desc	Severity
0	API_CorbaException	CORBA exception fields translated into a string	ERR
1	API_DeviceTimedOut	String with time-out value and device name	ERR

For all other communication errors, the DevError structures fields are:

Level	Reason	Desc	Severity
0	API_CorbaException	CORBA exception fields translated into a string	ERR
1	API_CommunicationFailed	String with device, method, command/attribute name	ERR

**exception** `tango.WrongNameSyntax(*args, **kwargs)`

Bases:

This exception has only one level of Tango::DevError structure. The possible value for the reason field are :

**API\_UnsupportedProtocol**

This error occurs when trying to build a DeviceProxy or an AttributeProxy instance for a device with an unsupported protocol. Refer to the appendix on device naming syntax to get the list of supported database modifier

**API\_UnsupportedDBaseModifier**

This error occurs when trying to build a DeviceProxy or an AttributeProxy instance

for a device/attribute with a database modifier unsupported. Refer to the appendix on device naming syntax to get the list of supported database modifier

**API\_WrongDeviceNameSyntax**

This error occurs for all the other error in device name syntax. It is thrown by the DeviceProxy class constructor.

**API\_WrongAttributeNameSyntax**

This error occurs for all the other error in attribute name syntax. It is thrown by the AttributeProxy class constructor.

**API\_WrongWildcardUsage**

This error occurs if there is a bad usage of the wildcard character

**exception** `tango.NonDbDevice (*args, **kwargs)`

Bases:

This exception has only one level of Tango::DevError structure. The reason field is set to API\_NonDatabaseDevice. This exception is thrown by the API when using the DeviceProxy or AttributeProxy class database access for non-database device.

**exception** `tango.WrongData (*args, **kwargs)`

Bases:

This exception has only one level of Tango::DevError structure. The possible value for the reason field are :

**API\_EmptyDbDatum**

This error occurs when trying to extract data from an empty DbDatum object

**API\_IncompatibleArgumentType**

This error occurs when trying to extract data with a type different than the type used to send the data

**API\_EmptyDeviceAttribute**

This error occurs when trying to extract data from an empty DeviceAttribute object

**API\_IncompatibleAttrArgumentType**

This error occurs when trying to extract attribute data with a type different than the type used to send the data

**API\_EmptyDeviceData**

This error occurs when trying to extract data from an empty DeviceData object

**API\_IncompatibleCmdArgumentType**

This error occurs when trying to extract command data with a type different than the type used to send the data

**exception** `tango.NonSupportedFeature (*args, **kwargs)`

Bases:

This exception is thrown by the API layer when a request to a feature implemented in Tango device interface release n is requested for a device implementing Tango device interface n-x. There is one possible value for the reason field which is API\_UnsupportedFeature.

**exception** `tango.AsynCall (*args, **kwargs)`

Bases:

This exception is thrown by the API layer when a the asynchronous model id badly used. This exception has only one level of Tango::DevError structure. The possible value for the reason field are :

**API\_BadAsynPollId**

This error occurs when using an asynchronous request identifier which is not valid any more.



**API\_BadAsyn**

This error occurs when trying to fire callback when no callback has been previously registered

**API\_BadAsynReqType**

This error occurs when trying to get result of an asynchronous request with an asynchronous request identifier returned by a non-coherent asynchronous request (For instance, using the asynchronous request identifier returned by a `command_inout_asynch()` method with a `read_attribute_reply()` attribute).

**exception** `tango.AsynReplyNotArrived(*args, **kwargs)`

Bases:

This exception is thrown by the API layer when:

- a request to get asynchronous reply is made and the reply is not yet arrived
- a blocking wait with timeout for asynchronous reply is made and the timeout expired.

There is one possible value for the reason field which is `API_AsynReplyNotArrived`.

**exception** `tango.EventSystemFailed(*args, **kwargs)`

Bases:

This exception is thrown by the API layer when subscribing or unsubscribing from an event failed. This exception has only one level of `Tango::DevError` structure. The possible value for the reason field are :

**API\_NotificationServiceFailed**

This error occurs when the `subscribe_event()` method failed trying to access the CORBA notification service

**API\_EventNotFound**

This error occurs when you are using an incorrect `event_id` in the `unsubscribe_event()` method

**API\_InvalidArgs**

This error occurs when NULL pointers are passed to the subscribe or unsubscribe event methods

**API\_MethodArgument**

This error occurs when trying to subscribe to an event which has already been subscribed to

**API\_DSFailedRegisteringEvent**

This error means that the device server to which the device belongs to failed when it tries to register the event. Most likely, it means that there is no event property defined

**API\_EventNotFound**

Occurs when using a wrong event identifier in the `unsubscribe_event` method

**exception** `tango.DeviceUnlocked(*args, **kwargs)`

Bases:

This exception is thrown by the API layer when a device locked by the process has been unlocked by an admin client. This exception has two levels of `Tango::DevError` structure. There is only possible value for the reason field which is

**API\_DeviceUnlocked**

The device has been unlocked by another client (administration client)

The first level is the message reported by the Tango kernel from the server side. The second layer is added by the client API layer with informations on which API call generates the exception and device name.

**exception** `tango.NotAllowed(*args, **kwargs)`

Bases:

**exception** `tango.NamedDevFailedList(*args, **kwargs)`

Bases:

This exception is only thrown by the `DeviceProxy::write_attributes()` method. In this case, it is necessary to have a new class of exception to transfer the error stack for several attribute(s) which failed during the writing. Therefore, this exception class contains for each attributes which failed :

- The name of the attribute
- Its index in the vector passed as argumen tof the `write_attributes()` method
- The error stack

## HOW TO

This is a small list of how-tos specific to PyTango. A more general Tango how-to list can be found [here](#).

### 6.1 How to contribute

Everyone is welcome to contribute to PyTango project. If you don't feel comfortable with writing core PyTango we are looking for contributors to documentation or/and tests.

It refers to the next section, see *How to Contribute*.

### 6.2 Check the default TANGO host

The default TANGO host can be defined using the environment variable `TANGO_HOST` or in a *tangorc* file (see [Tango environment variables](#) for complete information)

To check what is the current value that TANGO uses for the default configuration simple do:

```
1 >>> import tango
2 >>> tango.ApiUtil.get_env_var("TANGO_HOST")
3 'homer.simpson.com:10000'
```

### 6.3 Check TANGO version

There are two library versions you might be interested in checking: The PyTango version:

```
1 >>> import tango
2 >>> tango.__version__
3 '9.3.4'
4 >>> tango.__version_info__
5 (9, 3, 4)
```

and the Tango C++ library version that PyTango was compiled with:

```
1 >>> import tango
2 >>> tango.constants.TgLibVers
3 '9.3.4'
```

## 6.4 Start server from command line

To start server from the command line execute the following command:

```
$ python <server_file>.py <instance_name>  
Ready to accept request
```

To run server without database use option `-nodb`.

```
$ python <server_file>.py <instance_name> -nodb -port 10000  
Ready to accept request
```

Note, that to start server in this mode you should provide a port with either `--port`, or `--ORBEndPoint` option

Additionally, you can use the following options:

- `-h, -?, --help` : show usage help
- `-v, --verbose`: set the trace level. Can be user in count way: `-vvvv` set level to 4 or `--verbose` `--verbose` set to 2
- `-vN`: directly set the trace level to N, e.g. `-v3` - set level to 3
- `--file <file_name>`: start a device server using an ASCII file instead of the Tango database
- `--host <host_name>`: force the host from which server accept requests
- `--port <port>`: force the port on which the device server listens
- `--nodb`: run server without DB
- `--dlist <dev1,dev2,etc>`: the device name list. This option is supported only with the `-nodb` option
- `--ORBEndPoint giop:tcp:<host>:<port>`: Specifying the host from which server accept requests and port on which the device server listens.

Note: any ORB option can be provided if it starts with `-ORB<option>`

Additionally in Windows the following option can be used:

- `-i`: install the service
- `-s`: install the service and choose the automatic startup mode
- `-u`: uninstall the service
- `--dbg`: run in console mode to debug service. The service must have been installed prior to use it.

Note: all long-options can be provided in non-POSIX format: `-port` or `--port` etc...

## 6.5 Report a bug

Bugs can be reported as issues in [PyTango GitLab](#).

It is also helpful if you can put in the issue description the PyTango information. It can be a dump of:

```
$ python -c "from tango.utils import info; print(info())"
```

## 6.6 Test the connection to the Device and get it's current state

One of the most basic examples is to get a reference to a device and determine if it is running or not:

```

1 from tango import DeviceProxy
2
3 # Get proxy on the tango_test1 device
4 print("Creating proxy to TangoTest device...")
5 tango_test = DeviceProxy("sys/tg_test/1")
6
7 # ping it
8 print(tango_test.ping())
9
10 # get the state
11 print(tango_test.state())

```

## 6.7 Read and write attributes

Basic read/write attribute operations:

```

1 from tango import DeviceProxy
2
3 # Get proxy on the tango_test1 device
4 print("Creating proxy to TangoTest device...")
5 tango_test = DeviceProxy("sys/tg_test/1")
6
7 # Read a scalar attribute. This will return a tango.DeviceAttribute
8 # Member 'value' contains the attribute value
9 scalar = tango_test.read_attribute("long_scalar")
10 print("Long_scalar value = {0}".format(scalar.value))
11
12 # PyTango provides a shorter way:
13 scalar = tango_test.long_scalar
14 print("Long_scalar value = {0}".format(scalar))
15
16 # Read a spectrum attribute
17 spectrum = tango_test.read_attribute("double_spectrum")
18 # ... or, the shorter version:
19 spectrum = tango_test.double_spectrum
20
21 # Write a scalar attribute
22 scalar_value = 18
23 tango_test.write_attribute("long_scalar", scalar_value)
24
25 # PyTango provides a shorter way:
26 tango_test.long_scalar = scalar_value
27
28 # Write a spectrum attribute
29 spectrum_value = [1.2, 3.2, 12.3]
30 tango_test.write_attribute("double_spectrum", spectrum_value)
31 # ... or, the shorter version:
32 tango_test.double_spectrum = spectrum_value
33
34 # Write an image attribute
35 image_value = [ [1, 2], [3, 4] ]

```

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```
36 tango_test.write_attribute("long_image", image_value)
37 # ... or, the shorter version:
38 tango_test.long_image = image_value
```

Note that if PyTango is compiled with numpy support the values got when reading a spectrum or an image will be numpy arrays. This results in a faster and more memory efficient PyTango. You can also use numpy to specify the values when writing attributes, especially if you know the exact attribute type:

```
1  import numpy
2  from tango import DeviceProxy
3
4  # Get proxy on the tango_test1 device
5  print("Creating proxy to TangoTest device...")
6  tango_test = DeviceProxy("sys/tg_test/1")
7
8  data_1d_long = numpy.arange(0, 100, dtype=numpy.int32)
9
10 tango_test.long_spectrum = data_1d_long
11
12 data_2d_float = numpy.zeros((10,20), dtype=numpy.float64)
13
14 tango_test.double_image = data_2d_float
```

## 6.8 Execute commands

As you can see in the following example, when scalar types are used, the Tango binding automatically manages the data types, and writing scripts is quite easy:

```
1  from tango import DeviceProxy
2
3  # Get proxy on the tango_test1 device
4  print("Creating proxy to TangoTest device...")
5  tango_test = DeviceProxy("sys/tg_test/1")
6
7  # First use the classical command_inout way to execute the DevString_
8  ↪command
9  # (DevString in this case is a command of the Tango_Test device)
10
11 result = tango_test.command_inout("DevString", "First hello to device")
12 print("Result of execution of DevString command = {0}".format(result))
13
14 # the same can be achieved with a helper method
15 result = tango_test.DevString("Second Hello to device")
16 print("Result of execution of DevString command = {0}".format(result))
17
18 # Please note that argin argument type is automatically managed by python
19 result = tango_test.DevULong(12456)
20 print("Result of execution of DevULong command = {0}".format(result))
```

## 6.9 Execute commands with more complex types

In this case you have to use put your arguments data in the correct python structures:

```

1 from tango import DeviceProxy
2
3 # Get proxy on the tango_test1 device
4 print("Creating proxy to TangoTest device...")
5 tango_test = DeviceProxy("sys/tg_test/1")
6
7 # The input argument is a DevVarLongStringArray so create the argin
8 # variable containing an array of longs and an array of strings
9 argin = ([1,2,3], ["Hello", "TangoTest device"])
10
11 result = tango_test.DevVarLongStringArray(argin)
12 print("Result of execution of DevVarLongArray command = {0}".
    ↪format(result))

```

## 6.10 Work with Groups

---

**Todo:** write this how to

---

## 6.11 Handle errors

---

**Todo:** write this how to

---

For now check *Exception API*.

## 6.12 Registering devices

Here is how to define devices in the Tango DataBase:

```

1 from tango import Database, DbDevInfo
2
3 # A reference on the DataBase
4 db = Database()
5
6 # The 3 devices name we want to create
7 # Note: these 3 devices will be served by the same DServer
8 new_device_name1 = "px1/tdl/mouse1"
9 new_device_name2 = "px1/tdl/mouse2"
10 new_device_name3 = "px1/tdl/mouse3"
11
12 # Define the Tango Class served by this DServer
13 new_device_info_mouse = DbDevInfo()
14 new_device_info_mouse._class = "Mouse"
15 new_device_info_mouse.server = "ds_Mouse/server_mouse"
16

```

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```

17 # add the first device
18 print("Creating device: %s" % new_device_name1)
19 new_device_info_mouse.name = new_device_name1
20 db.add_device(new_device_info_mouse)
21
22 # add the next device
23 print("Creating device: %s" % new_device_name2)
24 new_device_info_mouse.name = new_device_name2
25 db.add_device(new_device_info_mouse)
26
27 # add the third device
28 print("Creating device: %s" % new_device_name3)
29 new_device_info_mouse.name = new_device_name3
30 db.add_device(new_device_info_mouse)

```

### 6.12.1 Setting up device properties

A more complex example using python subtleties. The following python script example (containing some functions and instructions manipulating a Galil motor axis device server) gives an idea of how the Tango API should be accessed from Python:

```

1 from tango import DeviceProxy
2
3 # connecting to the motor axis device
4 axis1 = DeviceProxy("microxas/motorisation/galilbox")
5
6 # Getting Device Properties
7 property_names = ["AxisBoxAttachement",
8                  "AxisEncoderType",
9                  "AxisNumber",
10                 "CurrentAcceleration",
11                 "CurrentAccuracy",
12                 "CurrentBacklash",
13                 "CurrentDeceleration",
14                 "CurrentDirection",
15                 "CurrentMotionAccuracy",
16                 "CurrentOvershoot",
17                 "CurrentRetry",
18                 "CurrentScale",
19                 "CurrentSpeed",
20                 "CurrentVelocity",
21                 "EncoderMotorRatio",
22                 "logging_level",
23                 "logging_target",
24                 "UserEncoderRatio",
25                 "UserOffset"]
26
27 axis_properties = axis1.get_property(property_names)
28 for prop in axis_properties.keys():
29     print("%s: %s" % (prop, axis_properties[prop][0]))
30
31 # Changing Properties
32 axis_properties["AxisBoxAttachement"] = ["microxas/motorisation/galilbox"]
33 axis_properties["AxisEncoderType"] = ["1"]
34 axis_properties["AxisNumber"] = ["6"]

```

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```
35 axis1.put_property(axis_properties)
```

## 6.13 Using clients with multiprocessing

Since version 9.3.0 PyTango provides `cleanup()` which resets CORBA connection. This static function is needed when you want to use `tango` with `multiprocessing` in your client code.

In the case when both your parent process and your child process create `DeviceProxy`, `Database` or/and `AttributeProxy` your child process inherits the context from your parent process, i.e. open file descriptors, the TANGO and the CORBA state. Sharing the above objects between the processes may cause unpredictable errors, e.g. `TRANSIENT_CallTimeout`, *unidentifiable C++ exception*. Therefore, when you start a new process you must reset CORBA connection:

```
1 import time
2 import tango
3
4 from multiprocessing import Process
5
6
7 class Worker(Process):
8
9     def __init__(self):
10         Process.__init__(self)
11
12     def run(self):
13         # reset CORBA connection
14         tango.ApiUtil.cleanup()
15
16         proxy = tango.DeviceProxy('test/tserver/1')
17
18         stime = time.time()
19         etime = stime
20         while etime - stime < 1.:
21             try:
22                 proxy.read_attribute("Value")
23             except Exception as e:
24                 print(str(e))
25             etime = time.time()
26
27
28 def runworkers():
29     workers = [Worker() for _ in range(6)]
30     for wk in workers:
31         wk.start()
32     for wk in workers:
33         wk.join()
34
35
36 db = tango.Database()
37 dp = tango.DeviceProxy('test/tserver/1')
38
39 for i in range(4):
40     runworkers()
```

After `cleanup()` all references to `DeviceProxy`, `AttributeProxy` or `Database` objects in the current

process become invalid and these objects need to be reconstructed.

## 6.14 Using clients with multithreading

When performing Tango I/O from user-created threads, there can be problems. This is often more noticeable with event subscription and unsubscription, but it could affect any Tango I/O. As PyTango wraps the cppTango library, we need to consider how cppTango's threads work.

cppTango was originally developed at a time where C++ didn't have standard threads. All the threads currently created in cppTango are omni threads, since this is what the omniORB library is using to create threads and since this implementation is available for free with omniORB.

In C++, users used to create omni threads in the past so there was no issue. Since C++11, C++ comes with an implementation of standard threads. cppTango is currently (version 9.3.3) not directly thread safe when a user is using C++11 standard threads or threads different than omni threads. This lack of thread safety includes threads created from Python's `threading` module.

In an ideal future cppTango should protect itself, regardless of what type of threads are used. In the meantime, we need a work-around.

The work-around when using threads which are not omni threads is to create an object of the C++ class `omni_thread::ensure_self` in the user thread, just after the thread creation, and to delete this object only when the thread has finished its job. This `omni_thread::ensure_self` object provides a dummy omniORB ID for the thread. This ID is used when accessing thread locks within cppTango, so the ID must remain the same for the lifetime of the thread. Also note that this object **MUST** be released before the thread has exited, otherwise omniORB will throw an exception.

A Pythonic way to implement this work-around for multithreaded applications is available via the `EnsureOmniThread` class. It was added in PyTango version 9.3.2. This class is best used as a context handler to wrap the target method of the user thread. An example is shown below:

```
1 import tango
2 from threading import Thread
3 from time import sleep
4
5
6 def thread_task():
7     with tango.EnsureOmniThread():
8         eid = dp.subscribe_event(
9             "double_scalar", tango.EventType.PERIODIC_EVENT, cb)
10        while running:
11            print("num events stored {}".format(len(cb.get_events())))
12            sleep(1)
13        dp.unsubscribe_event(eid)
14
15
16 cb = tango.utils.EventCallback() # print events to stdout
17 dp = tango.DeviceProxy("sys/tg_test/1")
18 dp.poll_attribute("double_scalar", 1000)
19 thread = Thread(target=thread_task)
20 running = True
21 thread.start()
22 sleep(5)
23 running = False
24 thread.join()
```

Another way to create threads in Python is the `concurrent.futures.ThreadPoolExecutor`. The problem with this is that the API does not provide an easy way for the context handler to cover the lifetime of the threads, which are created as daemons. One option is to at least use the context handler for

the functions that are submitted to the executor. I.e., `executor.submit(thread_task)`. This is not guaranteed to work. A second option to investigate (if using at least Python 3.7) is the `initializer` argument which could be used to ensure a call to the `__enter__()` method for a thread-specific instance of `EnsureOmniThread`. However, calling the `__exit__()` method on the corresponding object at shutdown is a problem. Maybe it could be submitted as work.

## 6.15 Write a server

Before reading this chapter you should be aware of the TANGO basic concepts. This chapter does not explain what a Tango device or a device server is. This is explained in detail in the [Tango control system manual](#)

Since version 8.1, PyTango provides a helper module which simplifies the development of a Tango device server. This helper is provided through the `tango.server` module.

Here is a simple example on how to write a *Clock* device server using the high level API

```

1  import time
2  from tango.server import Device, attribute, command, pipe
3
4
5  class Clock(Device):
6
7      @attribute
8      def time(self):
9          return time.time()
10
11     @command(dtype_in=str, dtype_out=str)
12     def strftime(self, format):
13         return time.strftime(format)
14
15     @pipe
16     def info(self):
17         return ('Information',
18                dict(manufacturer='Tango',
19                    model='PS2000',
20                    version_number=123))
21
22
23  if __name__ == "__main__":
24      Clock.run_server()
```

**line 2**  
import the necessary symbols

**line 5**  
tango device class definition. A Tango device must inherit from `tango.server.Device`

**line 7-9**  
definition of the *time* attribute. By default, attributes are double, scalar, read-only. Check the [attribute](#) for the complete list of attribute options.

**line 11-13**  
the method *strftime* is exported as a Tango command. It receives a string as argument and it returns a string. If a method is to be exported as a Tango command, it must be decorated as such with the `command()` decorator

**line 15-20**  
definition of the *info* pipe. Check the [pipe](#) for the complete list of pipe options.

## line 24

start the Tango run loop. This method automatically determines the Python class name and exports it as a Tango class. For more complicated cases, check `run()` for the complete list of options

There is a more detailed clock device server in the examples/Clock folder.

Here is a more complete example on how to write a *PowerSupply* device server using the high level API. The example contains:

1. a read-only double scalar attribute called *voltage*
2. a read/write double scalar expert attribute *current*
3. a read-only double image attribute called *noise*
4. a *ramp* command
5. a *host* device property
6. a *port* class property

```

1 from time import time
2 from numpy.random import random_sample
3
4 from tango import AttrQuality, AttrWriteType, DispLevel
5 from tango.server import Device, attribute, command
6 from tango.server import class_property, device_property
7
8
9 class PowerSupply(Device):
10
11     current = attribute(label="Current", dtype=float,
12                        display_level=DispLevel.EXPERT,
13                        access=AttrWriteType.READ_WRITE,
14                        unit="A", format="8.4f",
15                        min_value=0.0, max_value=8.5,
16                        min_alarm=0.1, max_alarm=8.4,
17                        min_warning=0.5, max_warning=8.0,
18                        fget="get_current", fset="set_current",
19                        doc="the power supply current")
20
21     noise = attribute(label="Noise", dtype=((float,)),
22                      max_dim_x=1024, max_dim_y=1024,
23                      fget="get_noise")
24
25     host = device_property(dtype=str)
26     port = class_property(dtype=int, default_value=9788)
27
28     @attribute
29     def voltage(self):
30         self.info_stream("get voltage(%s, %d)" % (self.host, self.port))
31         return 10.0
32
33     def get_current(self):
34         return 2.3456, time(), AttrQuality.ATTR_WARNING
35
36     def set_current(self, current):
37         print("Current set to %f" % current)
38
39     def get_noise(self):
40         return random_sample((1024, 1024))

```

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```

41 @command(dtype_in=float)
42 def ramp(self, value):
43     print("Ramping up...")
44
45
46
47 if __name__ == "__main__":
48     PowerSupply.run_server()

```

## 6.16 Server logging

This chapter instructs you on how to use the tango logging API (log4tango) to create tango log messages on your device server.

The logging system explained here is the Tango Logging Service (TLS). For detailed information on how this logging system works please check:

- [Usage](#)
- [Property reference](#)

The easiest way to start seeing log messages on your device server console is by starting it with the verbose option. Example:

```
python PyDsExp.py PyDs1 -v4
```

This activates the console tango logging target and filters messages with importance level DEBUG or more. The links above provided detailed information on how to configure log levels and log targets. In this document we will focus on how to write log messages on your device server.

### 6.16.1 Basic logging

The most basic way to write a log message on your device is to use the *Device* logging related methods:

- `debug_stream()`
- `info_stream()`
- `warn_stream()`
- `error_stream()`
- `fatal_stream()`

Example:

```

1 def read_voltage(self):
2     self.info_stream("read voltage attribute")
3     # ...
4     return voltage_value

```

This will print a message like:

```
1282206864 [-1215867200] INFO test/power_supply/1 read voltage attribute
```

every time a client asks to read the *voltage* attribute value.

The logging methods support argument list feature (since PyTango 8.1). Example:

```
1 def read_voltage(self):
2     self.info_stream("read_voltage(%s, %d)", self.host, self.port)
3     # ...
4     return voltage_value
```

### 6.16.2 Logging with print statement

*This feature is only possible since PyTango 7.1.3*

It is possible to use the print statement to log messages into the tango logging system. This is achieved by using the python's print extend form sometimes referred to as *print chevron*.

Same example as above, but now using *print chevron*:

```
1 def read_voltage(self, the_att):
2     print >>self.log_info, "read voltage attribute"
3     # ...
4     return voltage_value
```

Or using the python 3k print function:

```
1 def read_Long_attr(self, the_att):
2     print("read voltage attribute", file=self.log_info)
3     # ...
4     return voltage_value
```

### 6.16.3 Logging with decorators

*This feature is only possible since PyTango 7.1.3*

PyTango provides a set of decorators that place automatic log messages when you enter and when you leave a python method. For example:

```
1 @tango.DebugIt()
2 def read_Long_attr(self, the_att):
3     the_att.set_value(self.attr_long)
```

will generate a pair of log messages each time a client asks for the 'Long\_attr' value. Your output would look something like:

```
1282208997 [-1215965504] DEBUG test/pydsexp/1 -> read_Long_attr()
1282208997 [-1215965504] DEBUG test/pydsexp/1 <- read_Long_attr()
```

**Decorators exist for all tango log levels:**

- *tango.DebugIt*
- *tango.InfoIt*
- *tango.WarnIt*
- *tango.ErrorIt*
- *tango.FatalIt*

**The decorators receive three optional arguments:**

- `show_args` - shows method arguments in log message (defaults to False)
- `show_kwargs` shows keyword method arguments in log message (defaults to False)
- `show_ret` - shows return value in log message (defaults to False)

Example:

```

1 @tango.DebugIt(show_args=True, show_ret=True)
2 def IOLong(self, in_data):
3     return in_data * 2

```

will output something like:

```

1282221947 [-1261438096] DEBUG test/pydsexp/1 -> IOLong(23)
1282221947 [-1261438096] DEBUG test/pydsexp/1 46 <- IOLong()

```

## 6.17 Multiple device classes (Python and C++) in a server

Within the same python interpreter, it is possible to mix several Tango classes. Let's say two of your colleagues programmed two separate Tango classes in two separated python files: A PLC class in a PLC.py:

```

1 # PLC.py
2
3 from tango.server import Device
4
5 class PLC(Device):
6
7     # bla, bla my PLC code
8
9 if __name__ == "__main__":
10     PLC.run_server()

```

... and a IRMirror in a IRMirror.py:

```

1 # IRMirror.py
2
3 from tango.server import Device
4
5 class IRMirror(Device):
6
7     # bla, bla my IRMirror code
8
9 if __name__ == "__main__":
10     IRMirror.run_server()

```

You want to create a Tango server called *PLCMirror* that is able to contain devices from both PLC and IRMirror classes. All you have to do is write a *PLCMirror.py* containing the code:

```

1 # PLCMirror.py
2
3 from tango.server import run
4 from PLC import PLC
5 from IRMirror import IRMirror
6
7 run([PLC, IRMirror])

```

It is also possible to add C++ Tango class in a Python device server as soon as:

1. The Tango class is in a shared library
2. It exist a C function to create the Tango class

For a Tango class called `MyTgClass`, the shared library has to be called `MyTgClass.so` and has to be in a directory listed in the `LD_LIBRARY_PATH` environment variable. The C function creating the Tango class has to be called `_create_MyTgClass_class()` and has to take one parameter of type “char \*” which is the Tango class name. Here is an example of the main function of the same device server than before but with one C++ Tango class called `SerialLine`:

```
1 import tango
2 import sys
3
4 if __name__ == '__main__':
5     py = tango.Util(sys.argv)
6     util.add_class('SerialLine', 'SerialLine', language="c++")
7     util.add_class(PLCClass, PLC, 'PLC')
8     util.add_class(IRMirrorClass, IRMirror, 'IRMirror')
9
10    U = tango.Util.instance()
11    U.server_init()
12    U.server_run()
```

**Line 6**

The C++ class is registered in the device server

**Line 7 and 8**

The two Python classes are registered in the device server

## 6.18 Create attributes dynamically

It is also possible to create dynamic attributes within a Python device server. There are several ways to create dynamic attributes. One of the ways, is to create all the devices within a loop, then to create the dynamic attributes and finally to make all the devices available for the external world. In a C++ device server, this is typically done within the `<Device>Class::device_factory()` method. In Python device server, this method is generic and the user does not have one. Nevertheless, this generic `device_factory` provides the user with a way to create dynamic attributes.

Using the high-level API, you can re-define a method called `initialize_dynamic_attributes()` on each `<Device>`. This method will be called automatically by the `device_factory` for each device. Within this method you create all the dynamic attributes.

If you are still using the low-level API with a `<Device>Class` instead of just a `<Device>`, then you can use the generic `device_factory`'s call to the `dyn_attr()` method. It is simply necessary to re-define this method within your `<Device>Class` and to create the dynamic attributes within this method.

Internally, the high-level API re-defines `dyn_attr()` to call `initialize_dynamic_attributes()` for each device.

---

**Note:** The `dyn_attr()` (and `initialize_dynamic_attributes()` for high-level API) methods are only called once when the device server starts, since the Python `device_factory` method is only called once. Within the `device_factory` method, `init_device()` is called for all devices and only after that is `dyn_attr()` called for all devices. If the `Init` command is executed on a device it will not call the `dyn_attr()` method again.

---

There is another point to be noted regarding dynamic attributes within a Python device server. The Tango Python device server core checks that for each static attribute there exists methods named `<attribute_name>_read` and/or `<attribute_name>_write` and/or `is_<attribute_name>_allowed`. Using dynamic attributes, it is not possible to define these methods because attribute names and number are known only at run-time. To address this issue, you need to provide references to these methods when calling `add_attribute()`.



The recommended approach with the high-level API is to reference these methods when instantiating a `tango.server.attribute` object using the `fget`, `fset` and/or `fisallowed` kwargs (see example below). Where `fget` is the method which has to be executed when the attribute is read, `fset` is the method to be executed when the attribute is written and `fisallowed` is the method to be executed to implement the attribute state machine. This `tango.server.attribute` object is then passed to the `add_attribute()` method.

**Note:** The methods used for `fget`, `fset` and `fisallowed` must be methods that exist on your Device class. They cannot be plain functions, nor belong to a different class. You can pass a reference to the bound or unbound method, but during execution the bound method will be used.

Which arguments you have to provide depends on the type of the attribute. For example, a WRITE attribute does not need a read method.

Here is an example of a device which creates a dynamic attribute on startup:

```

1 from tango import AttrWriteType
2 from tango.server import Device, attribute
3
4 class MyDevice(Device):
5
6     def initialize_dynamic_attributes(self):
7         self._values = {"dyn_attr": 0}
8         attr = attribute(
9             name="dyn_attr",
10            dtype=int,
11            access=AttrWriteType.READ_WRITE,
12            fget=self.generic_read,
13            fset=self.generic_write,
14            fisallowed=self.generic_is_allowed,
15        )
16        self.add_attribute(attr)
17
18    def generic_read(self, attr):
19        value = self._values[attr.get_name()]
20        # unlike a normal static attribute read, we have to modify the_
21    ↪ value
22        # inside this attr object, rather than just returning the value
23        attr.set_value(value)
24
25    def generic_write(self, attr):
26        self._values[attr.get_name()] = attr.get_write_value()
27
28    def generic_is_allowed(self, req_type):
29        # note: we don't know which attribute is being read!
30        # req_type will be either AttReqType.READ_REQ or AttReqType.WRITE_
31    ↪ REQ
32        return True

```

Another way to create dynamic attributes is to do it some time after the device has started. For example, using a command. In this case, we just call the `add_attribute()` method when necessary.

Here is an example of a device which has a TANGO command called `CreateFloatAttribute`. When called, this command creates a new scalar floating point attribute with the specified name:

```

1 from tango import AttrWriteType
2 from tango.server import Device, attribute, command
3

```

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```

4 class MyDevice(Device):
5
6     def init_device(self):
7         super(MyDevice, self).init_device()
8         self._values = {}
9
10    @command(dtype_in=str)
11    def CreateFloatAttribute(self, attr_name):
12        if attr_name not in self._values:
13            self._values[attr_name] = 0.0
14            attr = attribute(
15                name=attr_name,
16                dtype=float,
17                access=AttrWriteType.READ_WRITE,
18                fget=self.generic_read,
19                fset=self.generic_write,
20            )
21            self.add_attribute(attr)
22            self.info_stream("Added dynamic attribute %r", attr_name)
23        else:
24            raise ValueError("Already have an attribute called {!r}".
25→format(attr_name))
26
27    def generic_read(self, attr):
28        self.info_stream("Reading attribute %s", attr.get_name())
29        value = self._values[attr.get_name()]
30        attr.set_value(value)
31
32    def generic_write(self, attr):
33        self.info_stream("Writing attribute %s - value %s", attr.get_
34→name(), attr.get_write_value())
35        self._values[attr.get_name()] = attr.get_write_value()

```

An approach more in line with the low-level API is also possible, but not recommended for new devices. The `Device_3Impl::add_attribute()` method has the following signature:

```

add_attribute(self, attr, r_meth=None, w_meth=None,
is_allo_meth=None)

```

`attr` is an instance of the `tango.Attr` class, `r_meth` is the method which has to be executed when the attribute is read, `w_meth` is the method to be executed when the attribute is written and `is_allo_meth` is the method to be executed to implement the attribute state machine.

Old example:

```

1 from tango import Attr, AttrWriteType
2 from tango.server import Device, command
3
4 class MyOldDevice(Device):
5
6     @command(dtype_in=str)
7     def CreateFloatAttribute(self, attr_name):
8         attr = Attr(attr_name, tango.DevDouble, AttrWriteType.READ_WRITE)
9         self.add_attribute(attr, self.read_General, self.write_General)
10
11    def read_General(self, attr):
12        self.info_stream("Reading attribute %s", attr.get_name())
13        attr.set_value(99.99)

```

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```

14     def write_General(self, attr):
15         self.info_stream("Writing attribute %s - value %s", attr.get_
16         ↪name(), attr.get_write_value())

```

## 6.19 Create/Delete devices dynamically

*This feature is only possible since PyTango 7.1.2*

Starting from PyTango 7.1.2 it is possible to create devices in a device server “en caliente”. This means that you can create a command in your “management device” of a device server that creates devices of (possibly) several other tango classes. There are two ways to create a new device which are described below.

Tango imposes a limitation: the tango class(es) of the device(s) that is(are) to be created must have been registered before the server starts. If you use the high level API, the tango class(es) must be listed in the call to `run()`. If you use the lower level server API, it must be done using individual calls to `add_class()`.

### 6.19.1 Dynamic device from a known tango class name

If you know the tango class name but you don’t have access to the `tango.DeviceClass` (or you are too lazy to search how to get it ;-)) the way to do it is call `create_device()` / `delete_device()`. Here is an example of implementing a tango command on one of your devices that creates a device of some arbitrary class (the example assumes the tango commands ‘CreateDevice’ and ‘DeleteDevice’ receive a parameter of type `DevVarStringArray` with two strings. No error processing was done on the code for simplicity sake):

```

1  from tango import Util
2  from tango.server import Device, command
3
4  class MyDevice(Device):
5
6      @command(dtype_in=[str])
7      def CreateDevice(self, pars):
8          klass_name, dev_name = pars
9          util = Util.instance()
10         util.create_device(klass_name, dev_name, alias=None, cb=None)
11
12     @command(dtype_in=[str])
13     def DeleteDevice(self, pars):
14         klass_name, dev_name = pars
15         util = Util.instance()
16         util.delete_device(klass_name, dev_name)

```

An optional callback can be registered that will be executed after the device is registered in the tango database but before the actual device object is created and its `init_device` method is called. It can be used, for example, to initialize some device properties.

## 6.19.2 Dynamic device from a known tango class

If you already have access to the `DeviceClass` object that corresponds to the tango class of the device to be created you can call directly the `create_device()` / `delete_device()`. For example, if you wish to create a clone of your device, you can create a tango command called *Clone*:

```
1 class MyDevice(tango.Device):
2
3     def fill_new_device_properties(self, dev_name):
4         prop_names = db.get_device_property_list(self.get_name(), "*")
5         prop_values = db.get_device_property(self.get_name(), prop_names.
→value_string)
6         db.put_device_property(dev_name, prop_values)
7
8         # do the same for attributes...
9         ...
10
11     def Clone(self, dev_name):
12         klass = self.get_device_class()
13         klass.create_device(dev_name, alias=None, cb=self.fill_new_device_
→properties)
14
15     def DeleteSibling(self, dev_name):
16         klass = self.get_device_class()
17         klass.delete_device(dev_name)
```

Note that the `cb` parameter is optional. In the example it is given for demonstration purposes only.

## 6.20 Write a server (original API)

This chapter describes how to develop a PyTango device server using the original PyTango server API. This API mimics the C++ API and is considered low level. You should write a server using this API if you are using code generated by [Pogo tool](#) or if for some reason the high level API helper doesn't provide a feature you need (in that case think of writing a mail to tango mailing list explaining what you cannot do).

### 6.20.1 The main part of a Python device server

The rule of this part of a Tango device server is to:

- Create the `Util` object passing it the Python interpreter command line arguments
- Add to this object the list of Tango class(es) which have to be hosted by this interpreter
- Initialize the device server
- Run the device server loop

The following is a typical code for this main function:

```
1 if __name__ == '__main__':
2     util = tango.Util(sys.argv)
3     util.add_class(PyDsExpClass, PyDsExp)
4
5     U = tango.Util.instance()
6     U.server_init()
7     U.server_run()
```

**Line 2**

Create the Util object passing it the interpreter command line arguments

**Line 3**

Add the Tango class *PyDsExp* to the device server. The *Util.add\_class()* method of the Util class has two arguments which are the Tango class *PyDsExpClass* instance and the Tango *PyDsExp* instance. This *Util.add\_class()* method is only available since version 7.1.2. If you are using an older version please use *Util.add\_TgClass()* instead.

**Line 7**

Initialize the Tango device server

**Line 8**

Run the device server loop

## 6.20.2 The PyDsExpClass class in Python

The rule of this class is to :

- Host and manage data you have only once for the Tango class whatever devices of this class will be created
- Define Tango class command(s)
- Define Tango class attribute(s)

In our example, the code of this Python class looks like:

```

1 class PyDsExpClass(tango.DeviceClass):
2
3     cmd_list = { 'IOLong' : [ [ tango.ArgType.DevLong, "Number" ],
4                               [ tango.ArgType.DevLong, "Number * 2" ] ],
5                   'IOStringArray' : [ [ tango.ArgType.DevVarStringArray,
6     ↪ "Array of string" ],
7                                       [ tango.ArgType.DevVarStringArray,
8     ↪ "This reversed array" ] ],
9     }
10
11     attr_list = { 'Long_attr' : [ [ tango.ArgType.DevLong ,
12     ↪ tango.AttrDataFormat.SCALAR ,
13                                     tango.AttrWriteType.READ],
14                                     { 'min alarm' : 1000, 'max alarm' : 1500,
15     ↪ } ],
16
17         'Short_attr_rw' : [ [ tango.ArgType.DevShort,
18                               tango.AttrDataFormat.SCALAR,
19                               tango.AttrWriteType.READ_WRITE ] ]
20     }
```

**Line 1**

The *PyDsExpClass* class has to inherit from the *DeviceClass* class

**Line 3 to 7**

Definition of the *cmd\_list* dict defining commands. The *IOLong* command is defined at lines 3 and 4. The *IOStringArray* command is defined in lines 5 and 6

**Line 9 to 17**

Definition of the *attr\_list* dict defining attributes. The *Long\_attr* attribute is defined at lines 9 to 12 and the *Short\_attr\_rw* attribute is defined at lines 14 to 16

If you have something specific to do in the class constructor like initializing some specific data member, you will have to code a class constructor. An example of such a constructor is

```
1 def __init__(self, name):
2     tango.DeviceClass.__init__(self, name)
3     self.set_type("TestDevice")
```

The device type is set at line 3.

### 6.20.3 Defining commands

As shown in the previous example, commands have to be defined in a `dict` called `cmd_list` as a data member of the `xxxClass` class of the Tango class. This `dict` has one element per command. The element key is the command name. The element value is a python list which defines the command. The generic form of a command definition is:

```
'cmd_name' : [ [in_type, <"In desc">], [out_type, <"Out desc">],
               <{opt parameters}>]
```

The first element of the value list is itself a list with the command input data type (one of the `tango.ArgType` pseudo enumeration value) and optionally a string describing this input argument. The second element of the value list is also a list with the command output data type (one of the `tango.ArgType` pseudo enumeration value) and optionally a string describing it. These two elements are mandatory. The third list element is optional and allows additional command definition. The authorized element for this `dict` are summarized in the following array:

key	Value	Definition
"display level"	DispLevel enum value	The command display level
"polling period"	Any number	The command polling period (mS)
"default command"	True or False	To define that it is the default command

### 6.20.4 Defining attributes

As shown in the previous example, attributes have to be defined in a `dict` called `attr_list` as a data member of the `xxxClass` class of the Tango class. This `dict` has one element per attribute. The element key is the attribute name. The element value is a python `list` which defines the attribute. The generic form of an attribute definition is:

```
'attr_name' : [ [mandatory parameters], <{opt parameters}>]
```

For any kind of attributes, the mandatory parameters are:

```
[attr data type, attr data format, attr data R/W type]
```

The attribute data type is one of the possible value for attributes of the `tango.ArgType` pseudo enumeration. The attribute data format is one of the possible value of the `tango.AttrDataFormat` pseudo enumeration and the attribute R/W type is one of the possible value of the `tango.AttrWriteType` pseudo enumeration. For spectrum attribute, you have to add the maximum X size (a number). For image attribute, you have to add the maximum X and Y dimension (two numbers). The authorized elements for the `dict` defining optional parameters are summarized in the following array:

key	value	definition
"display level"	tango.DispLevel enum value	The attribute display level
"polling period"	Any number	The attribute polling period (mS)
"memorized"	"true" or "true_without_hard_applied"	Define if and how the att. is memorized
"label"	A string	The attribute label
"description"	A string	The attribute description
"unit"	A string	The attribute unit
"standard unit"	A number	The attribute standard unit
"display unit"	A string	The attribute display unit
"format"	A string	The attribute display format
"max value"	A number	The attribute max value
"min value"	A number	The attribute min value
"max alarm"	A number	The attribute max alarm
"min alarm"	A number	The attribute min alarm
"min warning"	A number	The attribute min warning
"max warning"	A number	The attribute max warning
"delta time"	A number	The attribute RDS alarm delta time
"delta val"	A number	The attribute RDS alarm delta val

### 6.20.5 The PyDsExp class in Python

The rule of this class is to implement methods executed by commands and attributes. In our example, the code of this class looks like:

```

1 class PyDsExp(tango.Device):
2
3     def __init__(self, cl, name):
4         tango.Device.__init__(self, cl, name)
5         self.info_stream('In PyDsExp.__init__')
6         PyDsExp.init_device(self)
7
8     def init_device(self):
9         self.info_stream('In Python init_device method')
10        self.set_state(tango.DevState.ON)
11        self.attr_short_rw = 66
12        self.attr_long = 1246
13
14        #-----
15
16    def delete_device(self):
17        self.info_stream('PyDsExp.delete_device')
18
19        #-----
20        # COMMANDS
21        #-----
22
23    def is_IOLong_allowed(self):
24        return self.get_state() == tango.DevState.ON

```

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```

25
26 def IOLong(self, in_data):
27     self.info_stream('IOLong', in_data)
28     in_data = in_data * 2
29     self.info_stream('IOLong returns', in_data)
30     return in_data
31
32 #-----
33
34 def is_IOStringArray_allowed(self):
35     return self.get_state() == tango.DevState.ON
36
37 def IOStringArray(self, in_data):
38     l = range(len(in_data)-1, -1, -1)
39     out_index=0
40     out_data=[]
41     for i in l:
42         self.info_stream('IOStringArray <-', in_data[out_index])
43         out_data.append(in_data[i])
44         self.info_stream('IOStringArray ->', out_data[out_index])
45         out_index += 1
46     self.y = out_data
47     return out_data
48
49 #-----
50 # ATTRIBUTES
51 #-----
52
53 def read_attr_hardware(self, data):
54     self.info_stream('In read_attr_hardware')
55
56 def read_Long_attr(self, the_att):
57     self.info_stream("read_Long_attr")
58
59     the_att.set_value(self.attr_long)
60
61 def is_Long_attr_allowed(self, req_type):
62     return self.get_state() in (tango.DevState.ON,)
63
64 def read_Short_attr_rw(self, the_att):
65     self.info_stream("read_Short_attr_rw")
66
67     the_att.set_value(self.attr_short_rw)
68
69 def write_Short_attr_rw(self, the_att):
70     self.info_stream("write_Short_attr_rw")
71
72     self.attr_short_rw = the_att.get_write_value()
73
74 def is_Short_attr_rw_allowed(self, req_type):
75     return self.get_state() in (tango.DevState.ON,)

```

**Line 1**

The PyDsExp class has to inherit from the tango.Device (this will used the latest device implementation class available, e.g. Device\_5Impl)

**Line 3 to 6**



PyDsExp class constructor. Note that at line 6, it calls the `init_device()` method

#### Line 8 to 12

The `init_device()` method. It sets the device state (line 9) and initialises some data members

#### Line 16 to 17

The `delete_device()` method. This method is not mandatory. You define it only if you have to do something specific before the device is destroyed

#### Line 23 to 30

The two methods for the *IOLong* command. The first method is called `is_IOLong_allowed()` and it is the command `is_allowed` method (line 23 to 24). The second method has the same name than the command name. It is the method which executes the command. The command input data type is a Tango long and therefore, this method receives a python integer.

#### Line 34 to 47

The two methods for the *IOStringArray* command. The first method is its `is_allowed` method (Line 34 to 35). The second one is the command execution method (Line 37 to 47). The command input data type is a string array. Therefore, the method receives the array in a python list of python strings.

#### Line 53 to 54

The `read_attr_hardware()` method. Its argument is a Python sequence of Python integer.

#### Line 56 to 59

The method executed when the *Long\_attr* attribute is read. Note that before PyTango 7 it sets the attribute value with the `tango.set_attribute_value` function. Now the same can be done using the `set_value` of the attribute object

#### Line 61 to 62

The `is_allowed` method for the *Long\_attr* attribute. This is an optional method that is called when the attribute is read or written. Not defining it has the same effect as always returning `True`. The parameter `req_type` is of type `AttrReqtype` which tells if the method is called due to a read or write request. Since this is a read-only attribute, the method will only be called for read requests, obviously.

#### Line 64 to 67

The method executed when the *Short\_attr\_rw* attribute is read.

#### Line 69 to 72

The method executed when the *Short\_attr\_rw* attribute is written. Note that before PyTango 7 it gets the attribute value with a call to the Attribute method `get_write_value` with a list as argument. Now the write value can be obtained as the return value of the `get_write_value` call. And in case it is a scalar there is no more the need to extract it from the list.

#### Line 74 to 75

The `is_allowed` method for the *Short\_attr\_rw* attribute. This is an optional method that is called when the attribute is read or written. Not defining it has the same effect as always returning `True`. The parameter `req_type` is of type `AttrReqtype` which tells if the method is called due to a read or write request.

## General methods

The following array summarizes how the general methods we have in a Tango device server are implemented in Python.

Name	Input par (with "self")	return value	mandatory
<code>init_device</code>	None	None	Yes
<code>delete_device</code>	None	None	No
<code>always_executed_hook</code>	None	None	No
<code>signal_handler</code>	<code>int</code>	None	No
<code>read_attr_hardware</code>	sequence< <code>int</code> >	None	No

## Implementing a command

Commands are defined as described above. Nevertheless, some methods implementing them have to be written. These methods names are fixed and depend on command name. They have to be called:

- `is_<Cmd_name>_allowed(self)`
- `<Cmd_name>(self, arg)`

For instance, with a command called *MyCmd*, its `is_allowed` method has to be called *is\_MyCmd\_allowed* and its execution method has to be called simply *MyCmd*. The following array gives some more info on these methods.

Name	Input par (with "self")	return value	mandatory
<code>is_&lt;Cmd_name&gt;_allowed</code>	None	Python boolean	No
<code>Cmd_name</code>	Depends on cmd type	Depends on cmd type	Yes

Please check [Data types](#) chapter to understand the data types that can be used in command parameters and return values.

The following code is an example of how you write code executed when a client calls a command named `IOLong`:

```
1 def is_IOLong_allowed(self):
2     self.debug_stream("in is_IOLong_allowed")
3     return self.get_state() == tango.DevState.ON
4
5 def IOLong(self, in_data):
6     self.info_stream('IOLong', in_data)
7     in_data = in_data * 2
8     self.info_stream('IOLong returns', in_data)
9     return in_data
```

### Line 1-3

the `is_IOLong_allowed` method determines in which conditions the command 'IOLong' can be executed. In this case, the command can only be executed if the device is in 'ON' state.

### Line 6

write a log message to the tango INFO stream (click [here](#) for more information about PyTango log system).

### Line 7

does something with the input parameter

### Line 8

write another log message to the tango INFO stream (click [here](#) for more information about PyTango log system).

### Line 9

return the output of executing the tango command

## Implementing an attribute

Attributes are defined as described in chapter 5.3.2. Nevertheless, some methods implementing them have to be written. These methods names are fixed and depend on attribute name. They have to be called:

- `is_<Attr_name>_allowed(self, req_type)`
- `read_<Attr_name>(self, attr)`
- `write_<Attr_name>(self, attr)`

For instance, with an attribute called *MyAttr*, its `is_allowed` method has to be called *is\_MyAttr\_allowed*, its read method has to be called *read\_MyAttr* and its write method has to be called *write\_MyAttr*. The *attr* parameter is an instance of *Attr*. Unlike the commands, the `is_allowed` method for attributes receives a parameter of type *AttrReqtype*.

Please check [Data types](#) chapter to understand the data types that can be used in attribute.

The following code is an example of how you write code executed when a client read an attribute which is called *Long\_attr*:

```
1 def read_Long_attr(self, the_attr):
2     self.info_stream("read attribute name Long_attr")
3     the_attr.set_value(self.attr_long)
```

### Line 1

Method declaration with “the\_attr” being an instance of the *Attribute* class representing the *Long\_attr* attribute

### Line 2

write a log message to the tango INFO stream (click [here](#) for more information about PyTango log system).

### Line 3

Set the attribute value using the method `set_value()` with the attribute value as parameter.

The following code is an example of how you write code executed when a client write the *Short\_attr\_rw* attribute:

```
1 def write_Short_attr_rw(self, the_attr):
2     self.info_stream("In write_Short_attr_rw for attribute ", the_attr.get_
   ↪ name())
3     self.attr_short_rw = the_attr.get_write_value(data)
```

### Line 1

Method declaration with “the\_attr” being an instance of the *Attribute* class representing the *Short\_attr\_rw* attribute

### Line 2

write a log message to the tango INFO stream (click [here](#) for more information about PyTango log system).

### Line 3

Get the value sent by the client using the method `get_write_value()` and store the value written in the device object. Our attribute is a scalar short attribute so the return value is an int



## HOW TO CONTRIBUTE

Everyone is welcome to contribute to PyTango project. If you don't feel comfortable with writing core PyTango we are looking for contributors to documentation or/and tests.

### 7.1 Workflow

A Git feature branch workflow is used. More details can be seen in this [tutorial](#). Good practices:

- For commit messages the first line should be short (50 chars or less) and contain a summary of all changes. Provide more detail in additional paragraphs unless the change is trivial.
- Merge requests (MRs) should be ALWAYS made to the `develop` branch.

### 7.2 reStructuredText and Sphinx

Documentation is written in [reStructuredText](#) and built with [Sphinx](#) - it's easy to contribute. It also uses [autodoc](#) importing docstrings from tango package. Theme is not important, a theme prepared for Tango Community can be also used.

**To test the docs locally requires Python >= 3.5:**

- `$ python -m pip install six numpy sphinx sphinx_rtd_theme`
- `$ python -m sphinx doc build/sphinx`

**To test the docs locally in a Sphinx Docker container:**

- (host) `$ cd /path/to/pytango`
- (host) `$ docker run --rm -ti -v $PWD:/docs sphinxdoc/sphinx bash`
- (container) `$ python -m pip install six numpy sphinx_rtd_theme`
- (container) `$ python -m sphinx doc build/sphinx`

After building, open the `build/doc/index.html` page in your browser.

## 7.3 Source code standard

All code should be [PEP8](#) compatible. We have set up checking code quality with [Codacy](#) which uses [PyLint](#) under the hood. You can see how well your code is rated on your PR's page.

---

**Note:** The accepted policy is that your code **cannot** introduce more issues than it solves!

---

You can also use other tools for checking [PEP8](#) compliance for your personal use. One good example of such a tool is [Flake8](#) which combines [PEP8](#) and [PyFlakes](#). There are [plugins](#) for various IDEs so that you can use your favourite tool easily.

## 7.4 Using Docker for development

Docker containers are useful for developing, testing and debugging PyTango. See the folder `.devcontainer` in the root of the source repo. It includes instructions for building the Docker images and using them for development.

For direct usage, rather than PyTango development, a Docker image with PyTango already installed is available: <https://hub.docker.com/r/tangocs/tango-pytango>.

## 7.5 Releasing a new version

From time to time a new version should be released. Anyone who wishes to see some features of the development branch released is free to make a new release. The basic steps required are as follows:

### Pick a version number

- Semantic version numbering is used: <major>.<minor>.<patch>
- The major and minor version fields (e.g., 9.3) track the TANGO C++ core version.
- Small changes are done as patch releases. For these the version number should correspond the current development number since each release process finishes with a version bump.
- **Patch release example:**
  - 9.3.4.devN or 9.3.4aN or 9.3.4bN (current development branch)
  - changes to 9.3.4 (the actual release)
  - changes to 9.3.5.dev0 (bump the patch version at the end of the release process)
- **Minor release example:**
  - 9.3.4.devN or 9.3.4aN or 9.3.4bN (current development branch)
  - changes to 9.4.0 (the actual release)
  - changes to 9.4.1.dev0 (bump the patch version at the end of the release process)

### Create an issue in GitLab

- This is to inform the community that a release is planned.
- Use a checklist similar to the one below:

Task list:

- [ ] Read steps in the how-to-contribute docs for making a release

- [ ] Merge request to update changelog and bump version
- [ ] Merge MR (this is the last MR for the release)
- [ ] Make sure CI is OK on develop branch
- [ ] Make sure the documentation is updated for develop (readthedocs)
- [ ] Create an annotated tag from develop branch
- [ ] Make sure the documentation is updated for release (readthedocs)
- [ ] Upload the new version to PyPI
- [ ] Bump the version with “-dev” in the develop branch
- [ ] Create and fill in the release description on GitLab
- [ ] Build conda packages
- [ ] Advertise the release on the mailing list
- [ ] Close this issue

- A check list in this form on GitLab can be ticked off as the work progresses.

#### Make a branch from `develop` to prepare the release

- Example branch name: `prepare-v9.3.4`.
- Edit the changelog (in `docs/revision.rst`). Include *all* merge requests since the version was bumped after the previous release. Reverted merge requests can be omitted.
- Bump the versions (`tango/release.py` and `appveyor.yml`). E.g. `version_info = (9, 3, 4)`, and `version: 9.3.4.{build}`
- Create a merge request to get these changes reviewed and merged before proceeding.

#### Make sure CI is OK on `develop` branch

- On Gitlab CI and AppVeyor, all tests, on all versions of Python must be passing. If not, bad luck - you'll have to fix it first, and go back a few steps...

#### Make sure the documentation is updated

- Log in to <https://readthedocs.org>.
- Get account permissions for <https://readthedocs.org/projects/pytango> from another contributor, if necessary.
- Readthedocs *should* automatically build the docs for each:
  - push to develop (latest docs)
  - new tags (e.g v9.3.4)
- *But, the webhooks are somehow broken, so it probably won't work automatically!*
  - Trigger the builds manually here: <https://readthedocs.org/projects/pytango/builds/>
  - Set the new version to “active” here: <https://readthedocs.org/dashboard/pytango/versions/>

#### Create an annotated tag for the release

- GitLab's can be used to create the tag, but a message must be included. We don't want lightweight tags.
- Alternatively, create tag from the command line (e.g., for version 9.3.4):
  - `$ git checkout develop`
  - `$ git pull`
  - `$ git tag -a -m "tag v9.3.4" v9.3.4`
  - `$ git push -v origin refs/tags/v9.3.4`

### Upload the new version to PyPI

- The source tarball is automatically uploaded to PyPI by Gitlab CI on tag. Any other wheels must be uploaded manually.
- Log in to <https://pypi.org>.
- Get account permissions for PyTango from another contributor, if necessary.
- If necessary, pip install twine: <https://pypi.org/project/twine/>)
- On AppVeyor find the build for the tag, download artifacts, and upload wheels. E.g., for version 9.3.4:

```
- $ twine upload dist/pytango-9.3.4-cp27-cp27m-win32.whl
- $ twine upload dist/pytango-9.3.4-cp27-cp27m-win_amd64.whl
- $ twine upload dist/pytango-9.3.4-cp36-cp36m-win32.whl
- $ twine upload dist/pytango-9.3.4-cp36-cp36m-win_amd64.whl
- $ twine upload dist/pytango-9.3.4-cp37-cp37m-win32.whl
- $ twine upload dist/pytango-9.3.4-cp37-cp37m-win_amd64.whl
- $ twine upload dist/pytango-9.3.4-cp38-cp38m-win32.whl
- $ twine upload dist/pytango-9.3.4-cp38-cp38m-win_amd64.whl
```

### Bump the version with “-dev” in the develop branch

- Make a branch like bump-dev-version from head of develop.
- In `tango/release.py`, change `version_info`, e.g. from (9, 3, 4) to (9, 3, 5, 'dev', 0).
- In `appveyor.yml`, change version, e.g. from 9.3.4.{build} to 9.3.5.dev0.{build}.
- Create MR, merge to develop.

### Create and fill in the release description on GitLab

- Go to the Tags page: <https://gitlab.com/tango-controls/pytango/-/tags>
- Find the tag created above and click “Edit release notes”.
- Content must be the same as the details in the changelog. List all the merge requests since the previous version.

### Build conda packages

- Conda-forge is used to build these. See <https://github.com/conda-forge/pytango-feedstock>
- A new pull request should be created automatically by the Conda forge bot after our tag.
- Get it merged by one of the maintainers.

### Advertise the release on the mailing list

- Post on the Python development list.
- Example of a previous post: <http://www.tango-controls.org/community/forum/c/development/python/pytango-921-release/>

### Close off release issue

- All the items on the check list should be ticked off by now.
- Close the issue.



## TESTING PYTANGO DEVICES

Provide a context to run a device without a database.

### 8.1 Approaches to testing Tango devices

#### 8.1.1 Overview

The follow sections detail different approaches that can be used when automating tests. This includes starting the real devices as normal in a Tango facility, using the *DeviceTestContext* for a more lightweight test, a hybrid approach mixing *DeviceTestContext* and real Tango devices in a Tango facility, and starting multiple devices with the *DeviceTestContext* and *MultiDeviceTestContext*.

#### Testing a single device without DeviceTestContext

---

**Note:** This approach is not recommended for unit testing.

---

Testing without a *DeviceTestContext* requires a complete Tango environment to be running (this environment is orchestrated by Makefiles and Docker containers in our Tango Example repo). That is, the following four components/processes should be present and configured:

- DSConfig tool
- Tango Databases Server
- MySQL/MariaDB
- Tango Device Server (with Tango device under test inside it)

In order to successfully constitute a working Tango environment, the following sequence of operations is required:

1. A running MySQL/MariaDB service.
2. The Tango Databases Server configured to connect to the database.
3. The DSConfig tool can be run to bootstrap the database configuration of the Tango Device based on configuration from a file.
4. The Tango Device Server that has been initialised and running the Tango Device.
5. In the test, you can instantiate a PyTango DeviceProxy object to interact with the Tango device under test.

This is a lot of infrastructure and complicated to orchestrate - it is not conducive to lightweight, fast running unit tests. Thus it is not recommended.

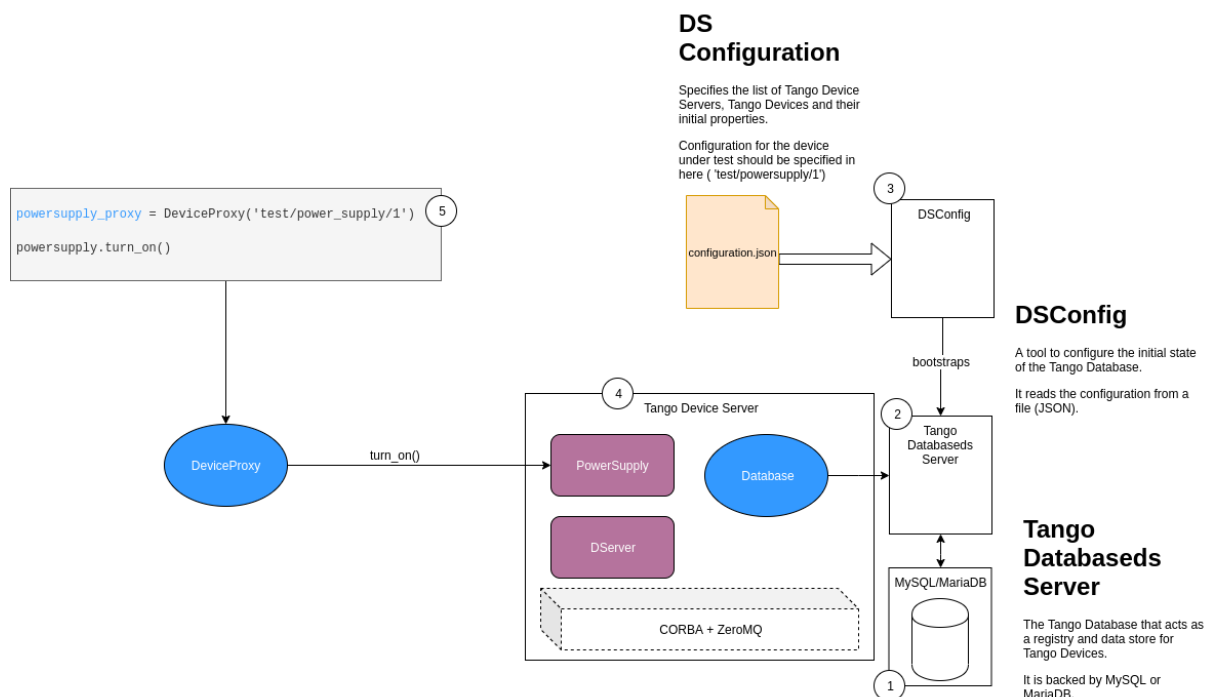


Figure 1. A schematic diagram showing the agents involved when testing a Tango device using the real Tango database and their interactions.

Examples:

- `test_2_test_server_using_client.py`
- `test_3_test_motor_server.py`
- `test_4_test_event_receiver_server.py`

### Testing a single device with `DeviceTestContext`

A utility class is provided by PyTango that aids in testing Tango Devices. It automates a lot of the operations required to start up a Tango runtime environment.:

```
from tango.test_context import DeviceTestContext
```

The `DeviceTestContext` accepts a Tango Device Python class, as an argument, that will be under test (PowerSupply). It also accepts some additional arguments such as properties - see the method signature of `DeviceTestContext` constructor. It will then do the following: Generate stubbed data file that has the minimum configuration details for a Tango Device Server to initialise the Tango Device under test (PowerSupply). It will start the Tango Device Server that contains the Tango Device (in a separate thread by default, but optionally in a subprocess). DServer is a “meta” Tango Device that provides an administrative interface to control all the devices in the Tango Device Server process. The DeviceProxy object can be retrieved from the DeviceContext and can be invoked to interact with Tango Device under test. A DeviceProxy object will expose all the attributes and commands specified for the Tango Device as Python objects, but invoking them will communicate with the real device via CORBA. If events are used, these are transported via ZeroMQ.

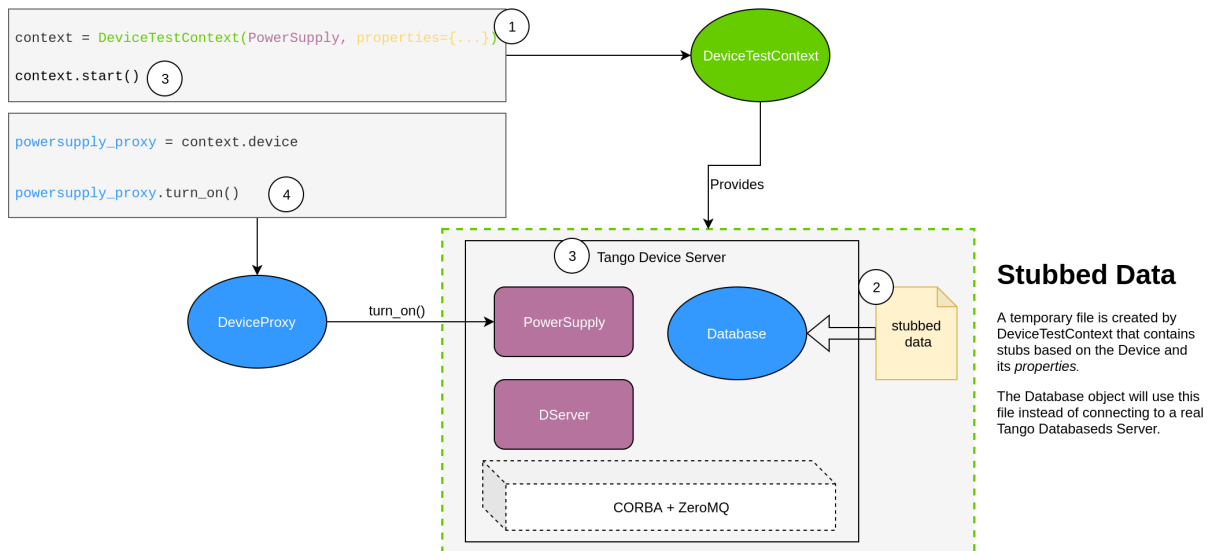


Figure 2. A schematic diagram showing the agents involved when testing a Tango device using the `DeviceTestContext` and their interactions.

You may now proceed to exercise the Tango Device's interface by invoking the appropriate methods/properties on the proxy:

Example Code Snippet	Tango Concept	Description
<code>powersupply_proxy.turn_on()</code>	Tango Command	An action that the Tango Device performs.
<code>powersupply_proxy.voltage</code>	Tango Attribute	A value that the Tango Device exposes.

Example:

- `test_1_server_in_devicetestcontext.py`

### Testing a single device with `DeviceTestContext` combined with a real device(s) using the Tango database

This use case first requires the whole test infrastructure described in use case 1 above to be up before the tests can be run against the device (`DishLeafNode`) in the `DeviceTestContext`. The following sequence of events occur to run rests against the device (`DishLeafNode`):

- Set up the test infrastructure for the real device - `DishMaster` (all the steps defined for use case 1 above apply).
- Set up the test infrastructure for the device (`DishLeafNode`) in the `DeviceTestContext` (all steps in use case 2 above apply).
- Create a proxy (`dish_proxy`) which exposes the attributes and commands of the real device to be tested.
  - There's a `proxy` in the provisioned `DeviceTestContext` which knows about the real device but cannot expose its attributes and commands in that context, hence the need for the `dish_proxy`.

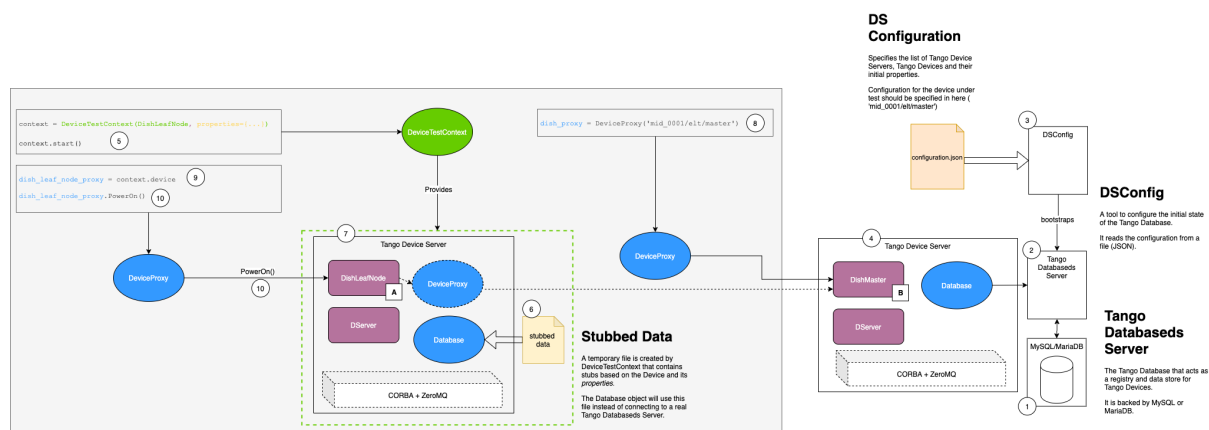


Figure 3. A schematic diagram showing the agents involved when testing multiple Tango devices using the *DeviceTestContext* together with the real Tango database and their interactions.

Examples:

- [DishLeafNode/conftest.py](#)

## Testing with multiple DeviceTestContexts

**Note:** This approach is not recommended - rather use *MultiDeviceTestContext*.

The testing scenario depicted in Figure 3 can be implemented without using the real Tango database. In this use case, the underlying device (DishMaster) is provisioned using the *DeviceTestContext*. Just like in the use case above, another proxy (dish\_proxy) is created to expose the commands and attributes of the DishMaster Device. The sequence of events which take place to provision each of these *DeviceTestContexts* are exactly the same as described in use case 1. This is not recommended because it can be done more easily using the *MultiDeviceTestContext*, as shown in the next section.

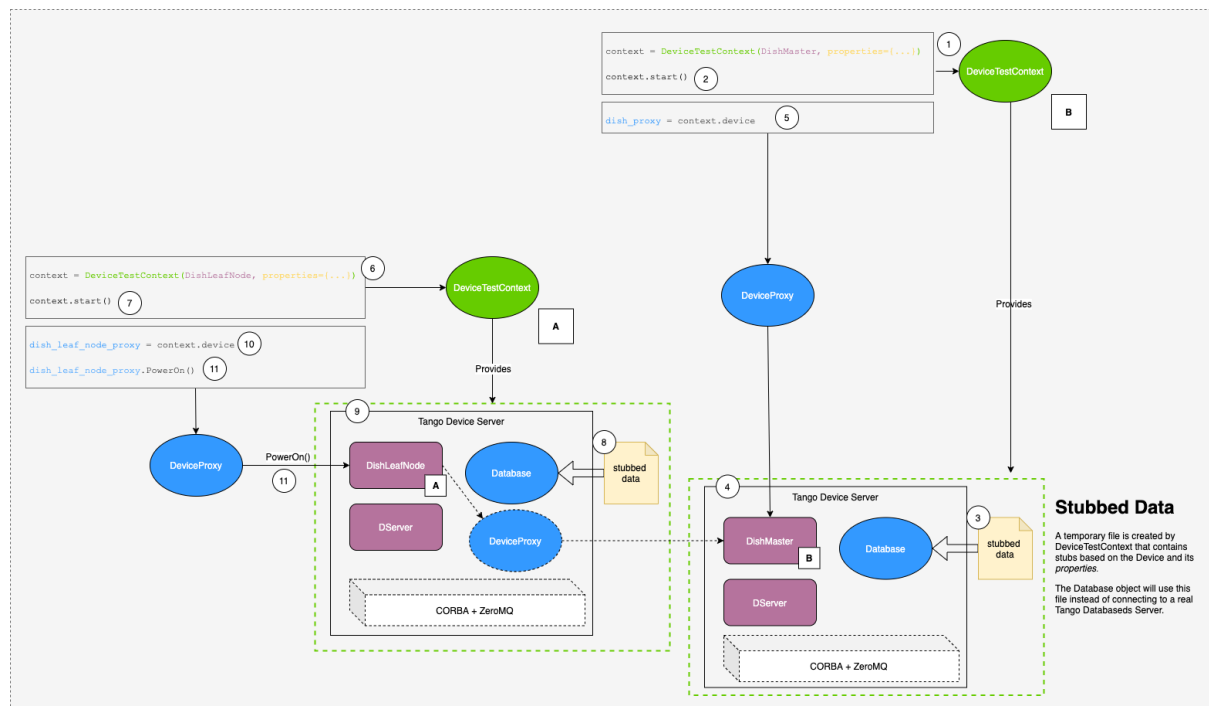


Figure 4. A schematic diagram showing the agents involved when testing multiple Tango devices using the *DeviceTestContext* and their interactions.

Examples:

- [Tango forum post](#)

## Testing with MultiDeviceTestContext

There is another testing class available in PyTango: *MultiDeviceTestContext*, which helps to simplify testing of multiple devices. In this case the multiple devices are all launched in a single device server.

```
from tango.test_context import MultiDeviceTestContext
```

The testing scenario depicted in Figure 4 can be implemented with just a single *MultiDeviceTestContext* instead of two *DeviceTestContext* instances (and still without using the real Tango database). In this use case, both devices (DishMaster and DishLeafNode) are provisioned using the *MultiDeviceTestContext*. Just like in the use case above, another proxy (dish\_proxy) is created to expose the commands and attributes of the DishMaster Device to the test runner. The sequence of events which take place to provision this MultiDeviceTestContexts is similar that use case 1. The main difference is the devices\_info the must be specified beforehand. Here we can define the devices that must be started, their names, and initial properties.

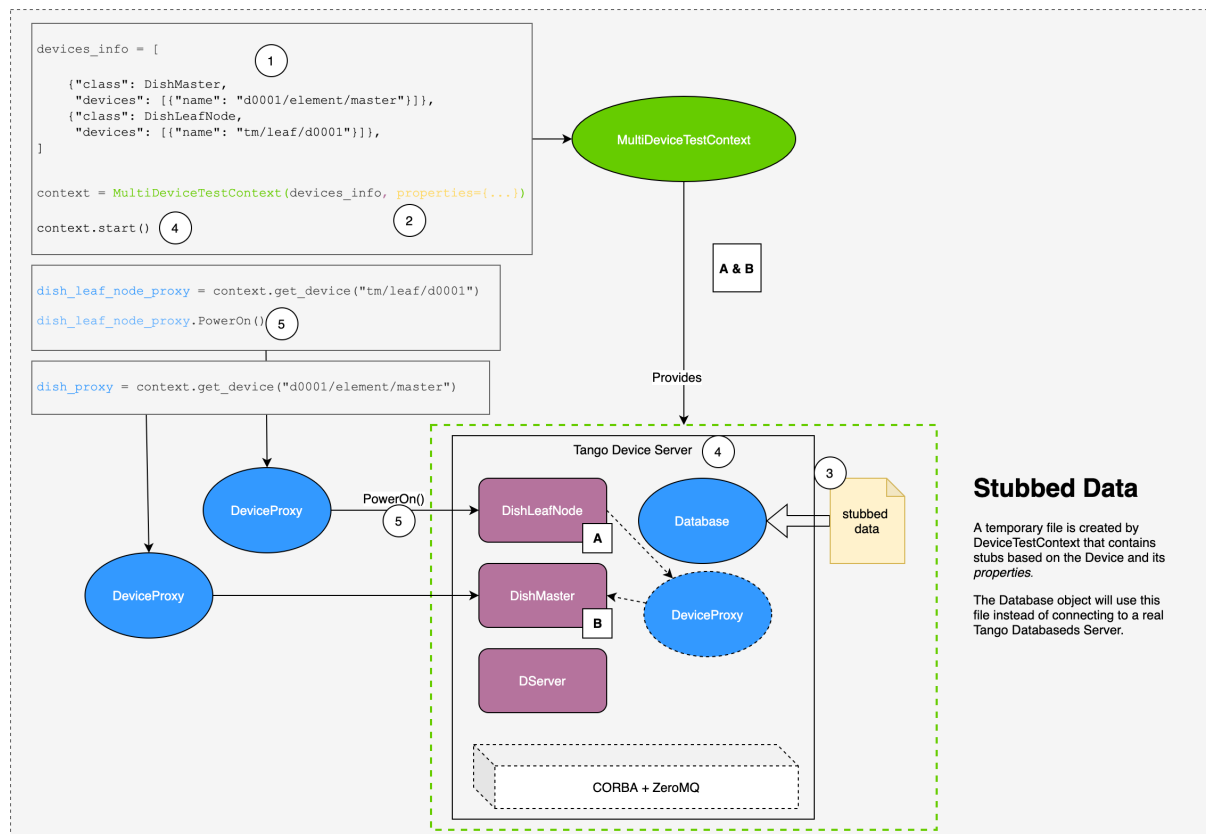


Figure 5. A schematic diagram showing the agents involved when testing multiple Tango devices using the *MultiDeviceTestContext* and their interactions.

Examples:

- *MultiDeviceTestContext* with fixtures

### 8.1.2 Issues

1. The *DeviceTestContext* is quite a heavyweight utility class in terms of the dependent components it needs to orchestrate so that testing can be done. It requires the Tango runtime, including ZeroMQ for events, and a Database stub file as a minimum.
2. A single process that uses a *DeviceTestContext* more than once in threaded mode (so not a subprocess, with kwarg `process=True`), will get a segmentation fault. With `process=True`, we cannot access the internals of the class under test from the test runner - we have to use the Tango API via a DeviceProxy.
3. Forwarded attributes do not work.
4. There is no way to unit test (in the strict definition), since the Tango device objects cannot be directly instantiated.

### 8.1.3 Acknowledgement

Initial content for this page contributed by the [Square Kilometre Array](#).

## 8.2 Device Test Context Classes API

The API of the testing classes are described here. For an overview of their behaviour, see [Approaches to testing Tango devices](#).

### 8.2.1 DeviceTestContext

```
class tango.test_context.DeviceTestContext (device, device_cls=None, server_name=None,
                                             instance_name=None, device_name=None,
                                             properties=None, db=None, host=None, port=0,
                                             debug=3, process=False, daemon=False,
                                             timeout=None, memorized=None,
                                             green_mode=None)
```

Bases: *MultiDeviceTestContext*

Context to run a single device without a database.

The difference with respect to *MultiDeviceTestContext* is that it only allows to export a single device.

Example usage:

```
1 from time import sleep
2
3 from tango.server import Device, attribute, command
4 from tango.test_context import DeviceTestContext
5
6 class PowerSupply (Device):
7
8     @attribute (dtype=float)
9     def voltage (self):
10         return 1.23
11
12     @command
13     def calibrate (self):
14         sleep (0.1)
```

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```

15
16 def test_calibrate():
17     '''Test device calibration and voltage reading.'''
18     with DeviceTestContext(PowerSupply, process=True) as proxy:
19         proxy.calibrate()
20         assert proxy.voltage == 1.23

```

**Parameters**

- **device** (*Device* or *DeviceImpl*) – Device class to be run.
- **device\_cls** – The device class can be provided if using the low-level API. Optional. Not required for high-level API devices, of type *Device*.

**append\_db\_file** (*server, instance, tangoclass, device\_prop\_info*)

Generate a database file corresponding to the given arguments.

**delete\_db** ()

delete temporary database file only if it was created by this class

**get\_device** (*device\_name*)

Return the device proxy corresponding to the given device name.

Maintains previously accessed device proxies in a cache to not recreate them on every access.

**get\_device\_access** (*device\_name=None*)

Return the full device name.

**get\_server\_access** ()

Return the full server name.

**start** ()

Run the server.

**stop** ()

Kill the server.

## 8.2.2 MultiDeviceTestContext

```

class tango.test_context.MultiDeviceTestContext (devices_info, server_name=None,
                                                    instance_name=None, db=None,
                                                    host=None, port=0, debug=3,
                                                    process=False, daemon=False,
                                                    timeout=None, green_mode=None)

```

Bases: *object*

Context to run device(s) without a database.

The difference with respect to *DeviceTestContext* is that it allows to export multiple devices (even of different Tango classes).

Example usage:

```

1 from tango.server import Device, attribute
2 from tango.test_context import MultiDeviceTestContext
3
4
5 class Device1 (Device):
6
7     @attribute

```

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```

8     def attr1(self):
9         return 1.0
10
11
12 class Device2(Device):
13
14     @attribute
15     def read_attr2(self):
16         return 2.0
17
18
19 devices_info = (
20     {
21         "class": Device1,
22         "devices": [
23             {
24                 "name": "test/device1/1"
25             },
26         ]
27     },
28     {
29         "class": Device2,
30         "devices": [
31             {
32                 "name": "test/device2/1",
33             },
34         ]
35     }
36 )
37
38 def test_devices():
39     with MultiDeviceTestContext(devices_info, process=True) as context:
40         proxy1 = context.get_device("test/device1/1")
41         proxy2 = context.get_device("test/device2/1")
42         assert proxy1.attr1 == 1.0
43         assert proxy2.attr2 == 2.0

```

### Parameters

- **devices\_info** (*sequence<dict>*) – a sequence of dicts with information about devices to be exported. Each dict consists of the following keys:
  - “class” which value is either of:
    - \* : class:~tango.server.Device or the name of some such class
    - \* a sequence of two elements, the first element being a *DeviceClass* or the name of some such class, the second element being a *DeviceImpl* or the name of such such class
  - “devices” which value is a sequence of dicts with the following keys:
    - \* “name” (str)
    - \* “properties” (dict)
    - \* “memorized” (dict)
- **server\_name** (str) – Name to use for the device server. Optional. Default is the first device’s class name.



- **instance\_name** (*str*) – Name to use for the device server instance. Optional. Default is lower-case version of the server name.
- **db** (*str*) – Path to a pre-populated text file to use for the database. Optional. Default is to create a new temporary file and populate it based on the devices and properties supplied in *devices\_info*.
- **host** (*str*) – Hostname to use for device server's ORB endpoint. Optional. Default is a local IP address.
- **port** (*int*) – Port number to use for the device server's ORB endpoint. Optional. Default is chosen by omniORB.
- **debug** (*int*) – Debug level for the device server logging. 0=OFF, 1=FATAL, 2=ERROR, 3=WARN, 4=INFO, 5=DEBUG. Optional. Default is warn.
- **process** (*bool*) – True if the device server should be launched in a new process, otherwise use a new thread. Note: if the context will be used multiple times, it may seg fault if the thread mode is chosen. Optional. Default is thread.
- **daemon** (*bool*) – True if the new thread/process must be created in daemon mode. Optional. Default is not daemon.
- **timeout** (*float*) – How long to wait (seconds) for the device server to start up, and also how long to wait on joining the thread/process when stopping. Optional. Default differs for thread and process modes.
- **green\_mode** (*GreenMode*) – Green mode to use for the device server. Optional. Default uses the Device specification (via *green\_mode* class attribute), or if that isn't specified the global green mode.

**append\_db\_file** (*server, instance, tangoclass, device\_prop\_info*)

Generate a database file corresponding to the given arguments.

**delete\_db** ()

delete temporary database file only if it was created by this class

**get\_device** (*device\_name*)

Return the device proxy corresponding to the given device name.

Maintains previously accessed device proxies in a cache to not recreate them on every access.

**get\_device\_access** (*device\_name*)

Return the full device name.

**get\_server\_access** ()

Return the full server name.

**start** ()

Run the server.

**stop** ()

Kill the server.

## 8.3 Mocking clients for Testing

### 8.3.1 Test Doubles: The idea behind mocking Tango entities

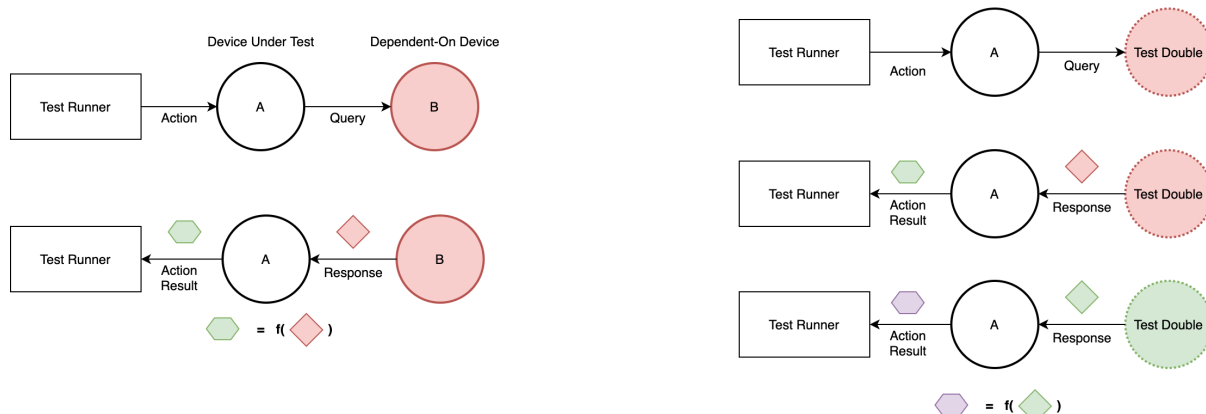
Suppose we want to test a Tango Device, **Device A**. In particular, we want to assert that when a certain *action* is invoked on **Device A**, it should produce an expected result. This will prove to us that **Device A** 's implementation sufficiently manifests the behaviour we would like it to have.

Now suppose **Device A** depends on **Device B** to complete its action. In other words, the *result* will depend, in part, on the state of **Device B**. This means that to test this scenario, both devices need to be in a base state that we control.

This might be difficult to achieve when using real devices since it might require a lot of orchestration and manipulation of details irrelevant to the test scenario, i.e. to get **Device B** into the required state.

A **Test Double** is a component that can act as a real device but is easier to manipulate and configure into the states that we want during testing. This means that we can replace **Device B** with its **Test Double** as long as it conforms to the interface that **Device A** expects.

What's more, we can manipulate the **Test Double** to respond in the way we expect **Device B** to respond under the various conditions we want to test. A **Mock** is simply a type of **Test Double** that might have some conditional logic or behaviour to help in testing.



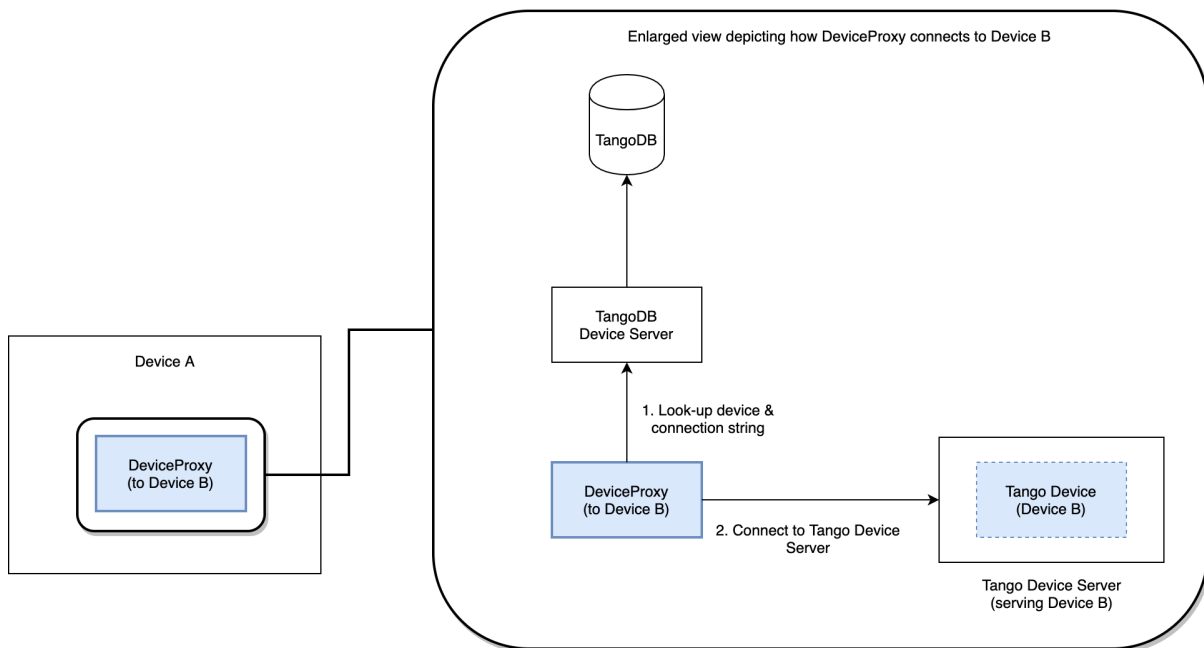
### 8.3.2 Tango's DeviceProxys

In Tango, the **DeviceProxy** is an object that allows communication between devices. It can be regarded as the *client* part of a *client-server* interaction.

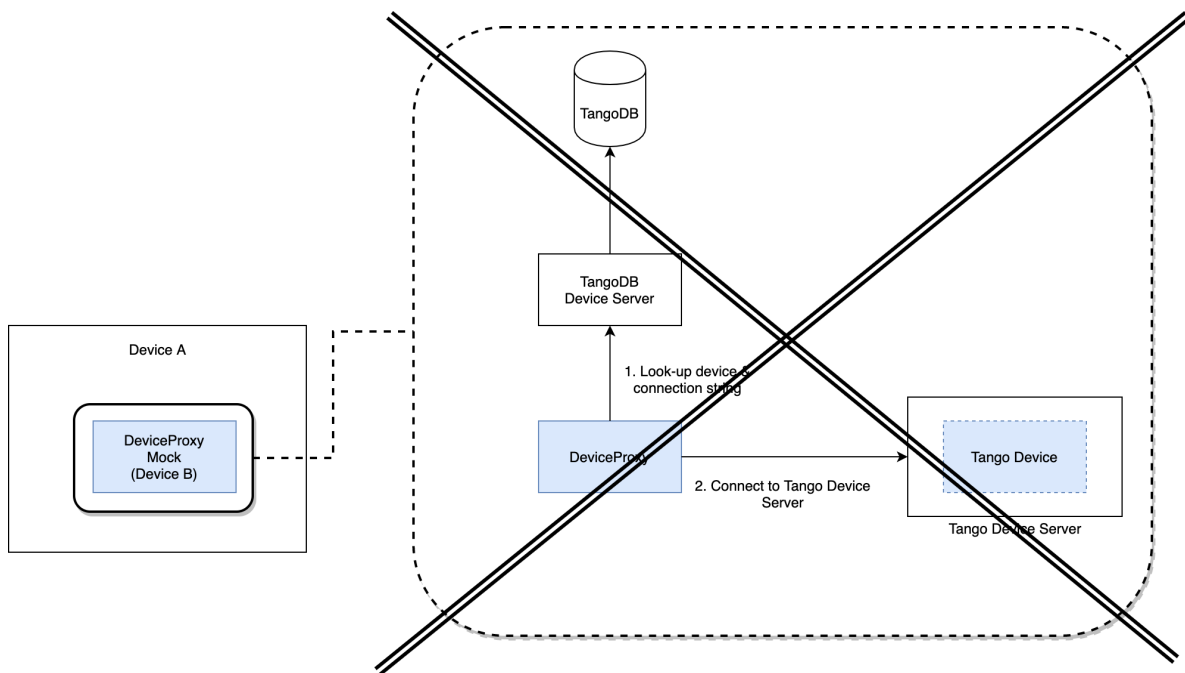
Thus, any Tango device (say, **Device A**) that depends on a secondary Tango device (**Device B**) will need to use a **DeviceProxy** to connect and communicate with the secondary device (**Device B**).

This invariably means that in the implementation of **Device A**, it will be instantiating and using a **DeviceProxy** object.

However, the mechanism by which this happens is a multi-step process which requires communication with a TangoDB DS and an appropriately configured Tango system that contains a deployed **Device B**.



If we can replace the **DeviceProxy** object that **Device A** will use to communicate to **Device B** with our own Mock object (**DeviceProxyMock**), we can test the behaviour of **Device A** while faking the responses it expects to receive from querying **Device B**. All this without the need for deploying a real **Device B**, since for all intents and purposes, the **DeviceProxyMock** would represent the real device.



In other words, mocking the **DeviceProxy** is sufficient to mock the underlying device it connects to, with reference to how **DeviceProxy** is used by **Device A**.

### 8.3.3 Mocking the DeviceProxy

In some **PyTango** devices, such as those in the [SKA TMC Prototype](#), the **DeviceProxy** object is instantiated during the operation of the **Device Under Test (DUT)**. Also, there isn't usually an explicit interface to inject a **DeviceProxyMock** as a replacement for the real class.

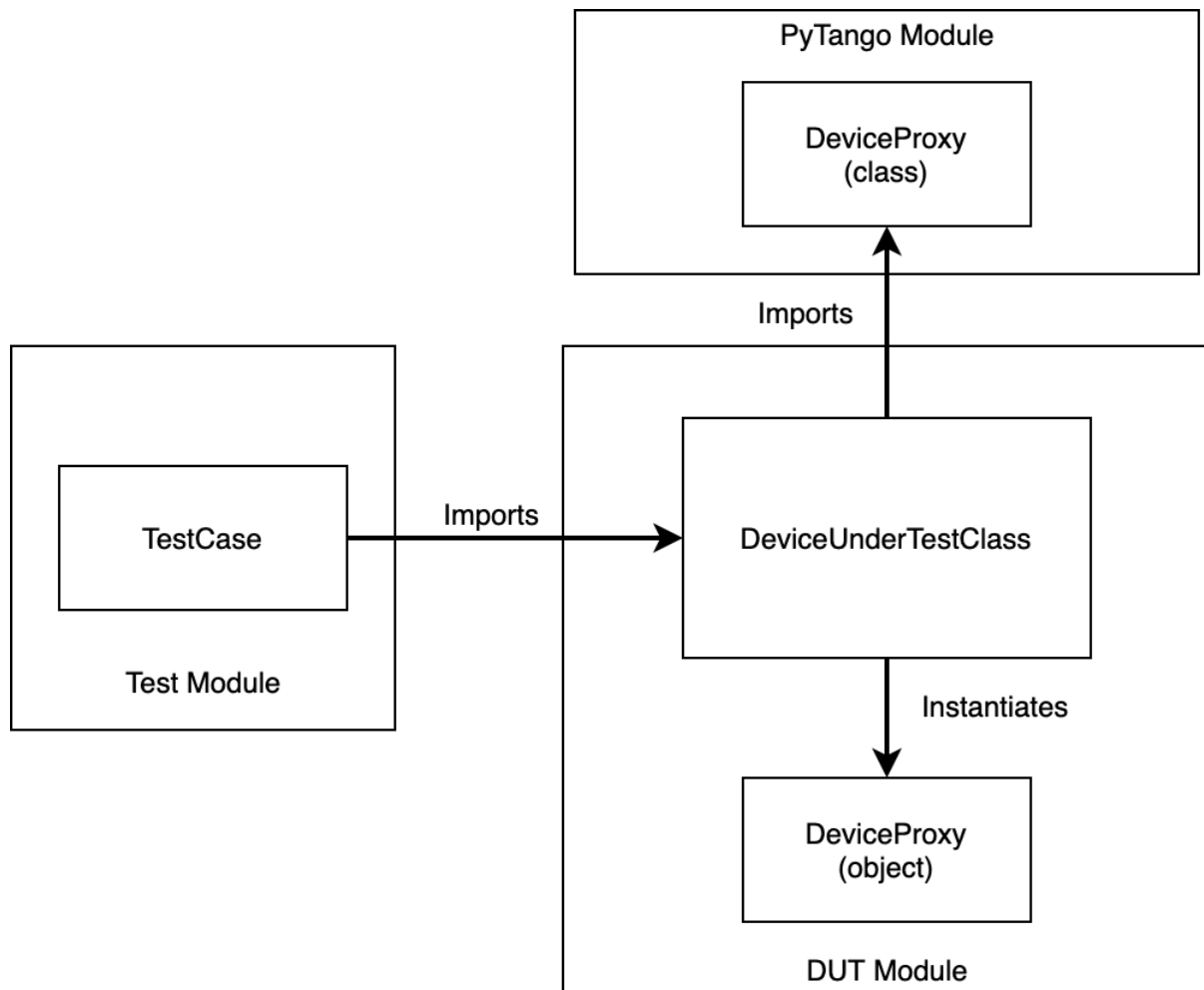
As an example, the [CentralNode](#) (at v0.1.8) device from the TMC Prototype instantiates all the **DeviceProxy** objects it needs to connect to its child elements/components in its `init_device` method:

```
1 class CentralNode (SKABaseDevice) :
2     ...
3     def init_device (self) :
4         ...
5         self._leaf_device_proxy.append(DeviceProxy(self._dish_leaf_node_
6         ↪ devices[name]))
7         ...
8         self._csp_master_leaf_proxy = DeviceProxy(self.CspMasterLeafNodeFQDN)
9         ...
10        self._sdp_master_leaf_proxy = DeviceProxy(self.SdpMasterLeafNodeFQDN)
11        ...
12        subarray_proxy = DeviceProxy(self.TMMidSubarrayNodes[subarray])
```

Unfortunately, the `init_device` method does not allow us to provide the class we want the device to use when it needs to instantiate its **DeviceProxys**.

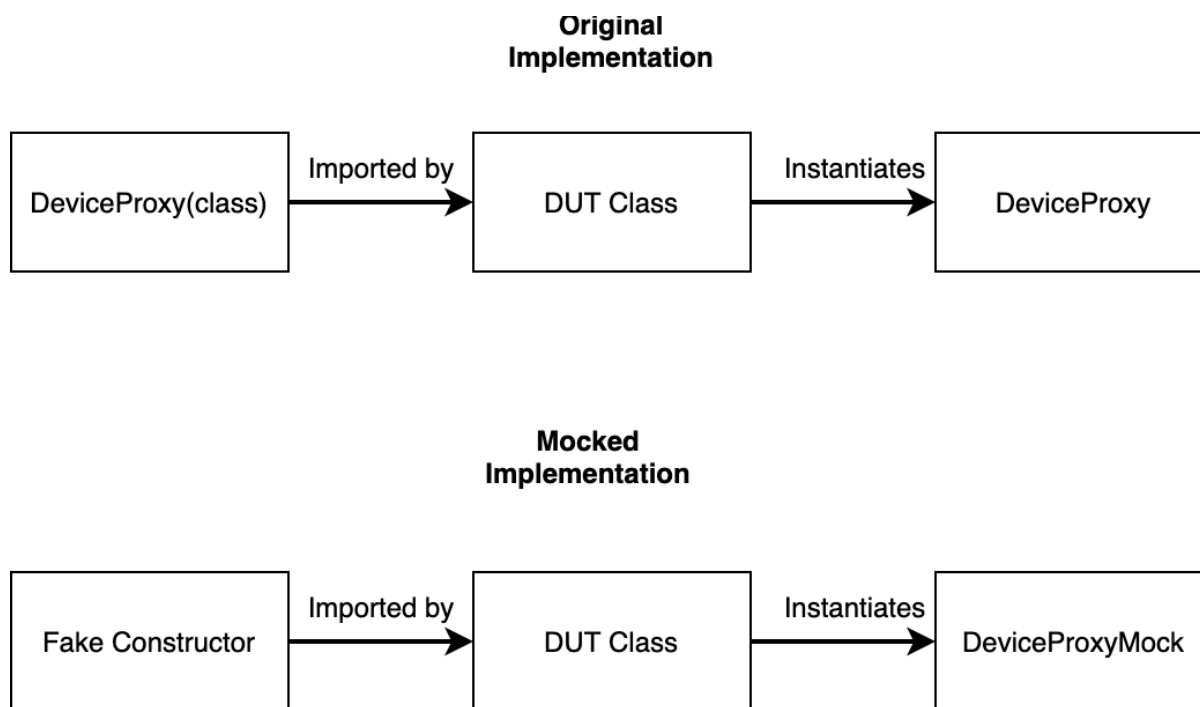
So we will have to mock the **DeviceProxy** class that the **DUT** imports before it instantiates that class.

The diagram below illustrates the relationship between the **TestCase**, **DUT** and its transitive import of the **DeviceProxy** class from the **PyTango** module:



So, we want to replace the imported **DeviceProxy** class with our own Fake Constructor that will provide a Mocked Device Proxy for the **DUT** during tests.

In other words, we want to replace the thing that instantiates the **DeviceProxy** (i.e. the constructor) with our own [callable](#) object that constructs a mocked **DeviceProxy** object instead of the real one. We want to move from the original implementation to the mocked implementation shown in the diagram below:



### 8.3.4 Solution

This can be achieved by using the `unittest.mock` library that comes with Python 3 or the third-party library `mock` for Python 2.7.

The `mock.patch()` method allows us to temporarily change the object that a name points to with another one.

We use this mechanism to replace the **DeviceProxy** class (constructor) with our own fake constructor (a mock) that returns a Mock object:

```

1 with mock.patch(device_proxy_import_path) as patched_constructor:
2     patched_constructor.side_effect = lambda device_fqdn: proxies_to_mock.
   ↪ get(device_fqdn, Mock())
3     patched_module = importlib.reload(sys.modules[device_under_test.__
   ↪ module__])
  
```

An alternative to using `mock.patch` is `pytest's monkeypatch`. Its `.setattr` method provides the same functionality, i.e. allowing you to intercept what an object call would normally do and substituting its full execution with your own specification. There are more examples of its use in the OET implementation which is discussed below.

`proxies_to_mock` is a dictionary that maps **DeviceProxyMock** objects to their associated Tango device addresses that we expect the **DUT** to use when instantiating **DeviceProxy** objects. A brand new generic `Mock()` is returned if a specific mapping isn't provided.

Since the **DeviceProxy** class is defined at import time, we will need to reload the module that holds the **DUT**. This is why we explicitly call `importlib.reload(...)` in the context of `mock.patch()`.

For full details and code that implement this solution, see the following merge requests:

- [https://gitlab.com/ska-telescope/tmc-prototype/-/merge\\_requests/23](https://gitlab.com/ska-telescope/tmc-prototype/-/merge_requests/23)
- [https://gitlab.com/ska-telescope/tmc-prototype/-/merge\\_requests/35](https://gitlab.com/ska-telescope/tmc-prototype/-/merge_requests/35)

### 8.3.5 Moving on

Once we mocked **DeviceProxy**, then we can use the constructor of this object to return a device that is fake. This can be:

- a stub device, programmed to behave in a way that suits the tests that we are writing; in this case we are using the stub to inject other inputs to the **DUT**, under control of the test case;
- a mock device, a stub device where we can inspect also how the **DUT** interacted with it, and we can write assertions.

The benefits that we can achieve with the technique described here are:

1. ability to test the **DUT** in isolation
2. ability to create tests that are very fast (no network, no databases)
3. ability to inject into the **DUT** indirect inputs
4. ability to observe the indirect outputs of the **DUT**
5. ability to observe the interactions that the **DUT** has with the mock.

### 8.3.6 Using pytest and fixtures

The above mocking techniques can be achieved in a very succinct way using pytest fixtures. Examples of this can be found in the [pytango/examples](#). And more examples are available in the last section of the *Unit testing Tango devices in Python* presentation from the [Tango 2020 November status update meeting](#).

### 8.3.7 Acknowledgement

Initial content for this page contributed by the [Square Kilometre Array](#).





Answers to general Tango questions can be found in the [general tango tutorial](#).

Please also check the [general tango how to](#).

#### How can I report an issue?

Bug reports are very valuable for the community.

Please open a new issue on the GitLab [issues](#) page.

#### How can I contribute to PyTango and the documentation?

Contribution are always welcome!

You can open pull requests on the GitLab [PRs](#) page.

#### I got a libboost\_python error when I try to import tango module...

For instance:

```
>>> import tango
ImportError: libboost_python.so.1.53.0: cannot open shared object file: No such file or directory
```

You must check that you have the correct boost python installed on your computer. To see which boost python file PyTango needs, type:

```
$ ldd /usr/lib64/python2.7/site-packages/tango/_tango.so
linux-vdso.so.1 => (0x00007ffea7562000)
libtango.so.9 => /lib64/libtango.so.9 (0x00007fac04011000)
libomniORB4.so.1 => /lib64/libomniORB4.so.1 (0x00007fac03c62000)
libboost_python.so.1.53.0 => not found
[...]
```

#### I have more questions, where can I ask?

The [Tango forum](#) is a good place to get some support. Meet us in the [Python section](#).



## PYTANGO ENHANCEMENT PROPOSALS

### 10.1 TEP 1 - Device Server High Level API

TEP:	1
Title:	Device Server High Level API
Version:	2.2.0
Last-Modified:	10-Sep-2014
Author:	Tiago Coutinho < <a href="mailto:tcoutinho@cells.es">tcoutinho@cells.es</a> >
Status:	Active
Type:	Standards Track
Content-Type:	text/x-rst
Created:	17-Oct-2012

#### 10.1.1 Abstract

This TEP aims to define a new high level API for writting device servers.

#### 10.1.2 Rationale

The code for Tango device servers written in Python often obey a pattern. It would be nice if non tango experts could create tango device servers without having to code some obscure tango related code. It would also be nice if the tango programming interface would be more pythonic. The final goal is to make writting tango device servers as easy as:

```
class Motor(Device):
    __metaclass__ = DeviceMeta

    position = attribute()

    def read_position(self):
        return 2.3

    @command()
    def move(self, position):
        pass

if __name__ == "__main__":
    server_run(Motor,)
```

### 10.1.3 Places to simplify

After looking at most python device servers one can see some patterns:

At *<Device>* class level:

1. *<Device>* always inherits from latest available DeviceImpl from pogo version
2. **constructor always does the same:**
  1. calls super constructor
  2. debug message
  3. calls `init_device`
3. all methods have `debug_stream` as first instruction
4. `init_device` does additionally `get_device_properties()`
5. *read attribute* methods follow the pattern:

```
def read_Attr(self, attr):
    self.debug_stream()
    value = get_value_from_hardware()
    attr.set_value(value)
```

6. *write attribute* methods follow the pattern:

```
def write_Attr(self, attr):
    self.debug_stream()
    w_value = attr.get_write_value()
    apply_value_to_hardware(w_value)
```

At *<Device>Class* class level:

1. A *<Device>Class* class exists for every *<DeviceName>* class
2. The *<Device>Class* class only contains attributes, commands and properties descriptions (no logic)
3. The `attr_list` description always follows the same (non explicit) pattern (and so does `cmd_list`, `class_property_list`, `device_property_list`)
4. the syntax for `attr_list`, `cmd_list`, etc is far from understandable

At *main()* level:

1. **The *main()* method always does the same:**
  1. create *Util*
  2. register tango class
  3. when registering a python class to become a tango class, 99.9% of times the python class name is the same as the tango class name (example: Motor is registered as tango class "Motor")
  4. call `server_init()`
  5. call `server_run()`

### 10.1.4 High level API

The goals of the high level API are:

#### Maintain all features of low-level API available from high-level API

Everything that was done with the low-level API must also be possible to do with the new API.

All tango features should be available by direct usage of the new simplified, cleaner high-level API and through direct access to the low-level API.

#### Automatic inheritance from the latest\*\* DeviceImpl

Currently Devices need to inherit from a direct Tango device implementation (`DeviceImpl`, or `Device_2Impl`, `Device_3Impl`, `Device_4Impl`, etc) according to the tango version being used during the development.

In order to keep the code up to date with tango, every time a new Tango IDL is released, the code of **every** device server needs to be manually updated to inherit from the newest tango version.

By inheriting from a new high-level *Device* (which itself automatically *decides* from which *DeviceImpl* version it should inherit), the device servers are always up to date with the latest tango release without need for manual intervention (see *tango.server*).

Low-level way:

```
class Motor(PyTango.Device_4Impl):
    pass
```

High-level way:

```
class Motor(PyTango.server.Device):
    pass
```

#### Default implementation of Device constructor

99% of the different device classes which inherit from low level *DeviceImpl* only implement `__init__` to call their *init\_device* (see *tango.server*).

*Device* already calls *init\_device*.

Low-level way:

```
class Motor(PyTango.Device_4Impl):

    def __init__(self, dev_class, name):
        PyTango.Device_4Impl.__init__(self, dev_class, name)
        self.init_device()
```

High-level way:

```
class Motor(PyTango.server.Device):

    # Nothing to be done!

    pass
```

### Default implementation of `init_device()`

99% of different device classes which inherit from low level `DeviceImpl` have an implementation of `init_device` which *at least* calls `get_device_properties()` (see `tango.server`).

`init_device()` already calls `get_device_properties()`.

Low-level way:

```
class Motor(PyTango.Device_4Impl):

    def init_device(self):
        self.get_device_properties()
```

High-level way:

```
class Motor(PyTango.server.Device):
    # Nothing to be done!
    pass
```

### Remove the need to code `DeviceClass`

99% of different device servers only need to implement their own subclass of `DeviceClass` to register the attribute, commands, device and class properties by using the corresponding `attr_list`, `cmd_list`, `device_property_list` and `class_property_list`.

With the high-level API we completely remove the need to code the `DeviceClass` by registering attribute, commands, device and class properties in the `Device` with a more pythonic API (see `tango.server`)

1. Hide `<Device>Class` class completely
2. simplify `main()`

Low-level way:

```
class Motor(PyTango.Device_4Impl):

    def read_Position(self, attr):
        pass

class MotorClass(PyTango.DeviceClass):

    class_property_list = { }
    device_property_list = { }
    cmd_list = { }

    attr_list = {
        'Position':
            [[PyTango.DevDouble,
              PyTango.SCALAR,
              PyTango.READ]],
    }

    def __init__(self, name):
        PyTango.DeviceClass.__init__(self, name)
        self.set_type(name)
```

High-level way:

```
class Motor(PyTango.server.Device):

    position = PyTango.server.attribute(dtype=float, )

    def read_position(self):
        pass
```

### Pythonic read/write attribute

With the low level API, it feels strange for a non tango programmer to have to write:

```
def read_Position(self, attr):
    # ...
    attr.set_value(new_position)

def read_Position(self, attr):
    # ...
    attr.set_value_date_quality(new_position, time.time(), AttrQuality.
    →CHANGING)
```

A more pythonic away would be:

```
def read_position(self):
    # ...
    self.position = new_position

def read_position(self):
    # ...
    self.position = new_position, time.time(), AttrQuality.CHANGING
```

Or even:

```
def read_position(self):
    # ...
    return new_position

def read_position(self):
    # ...
    return new_position, time.time(), AttrQuality.CHANGING
```

### Simplify *main()*

the typical *main()* method could be greatly simplified. initializing tango, registering tango classes, initializing and running the server loop and managing errors could all be done with the single function call to `server_run()`

Low-level way:

```
def main():
    try:
        py = PyTango.Util(sys.argv)
        py.add_class(MotorClass, Motor, 'Motor')

        U = PyTango.Util.instance()
        U.server_init()
        U.server_run()
```

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```

except PyTango.DevFailed,e:
    print '-----> Received a DevFailed exception:',e
except Exception,e:
    print '-----> An unforeseen exception occured....',e

```

High-level way:

```

def main():
    classes = Motor,
    PyTango.server_run(classes)

```

### 10.1.5 In practice

Currently, a pogo generated device server code for a Motor having a double attribute *position* would look like this:

```

#!/usr/bin/env python
# -*- coding:utf-8 -*-

#####
->###
## license :
#
->#=====
##
## File :      Motor.py
##
## Project :
##
## $Author :    t$
##
## $Revision :  $
##
## $Date :      $
##
## $HeadUrl :   $
#
->#=====
##          This file is generated by POGO
##    (Program Obviously used to Generate tango Object)
##
##          (c) - Software Engineering Group - ESRF
#####
->###

"""

__all__ = ["Motor", "MotorClass", "main"]

__docformat__ = 'restructuredtext'

import PyTango
import sys

```

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```

# Add additional import
#----- PROTECTED REGION ID(Motor.additionnal_import) ENABLED START -----#

#----- PROTECTED REGION END -----#      //      Motor.additionnal_import

#####
→###
## Device States Description
##
## No states for this device
#####
→###

class Motor (PyTango.Device_4Impl):

#----- Add you global variables here -----#
#----- PROTECTED REGION ID(Motor.global_variables) ENABLED START -----#

#----- PROTECTED REGION END -----#      //      Motor.global_variables
#-----#
#      Device constructor
#-----#

    def __init__(self, cl, name):
        PyTango.Device_4Impl.__init__(self, cl, name)
        self.debug_stream("In " + self.get_name() + ".__init__()")
        Motor.init_device(self)

#-----#
#      Device destructor
#-----#

    def delete_device(self):
        self.debug_stream("In " + self.get_name() + ".delete_device()")
        #----- PROTECTED REGION ID(Motor.delete_device) ENABLED START -----#
→#

        #----- PROTECTED REGION END -----#      //      Motor.delete_device

#-----#
#      Device initialization
#-----#

    def init_device(self):
        self.debug_stream("In " + self.get_name() + ".init_device()")
        self.get_device_properties(self.get_device_class())
        self.attr_Position_read = 0.0
        #----- PROTECTED REGION ID(Motor.init_device) ENABLED START -----#

        #----- PROTECTED REGION END -----#      //      Motor.init_device

#-----#
#      Always excuted hook method
#-----#

    def always_executed_hook(self):
        self.debug_stream("In " + self.get_name() + ".always_excuted_hook()
→")
        #----- PROTECTED REGION ID(Motor.always_executed_hook) ENABLED_
→START -----#

```

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```

#----- PROTECTED REGION END -----# //      Motor.always_executed_
↪hook

#=====
#
#      Motor read/write attribute methods
#
#=====

#-----
#      Read Position attribute
#-----

def read_Position(self, attr):
    self.debug_stream("In " + self.get_name() + ".read_Position()")
    #----- PROTECTED REGION ID(Motor.Position_read) ENABLED START -----
↪#
    self.attr_Position_read = 1.0
    #----- PROTECTED REGION END -----# //      Motor.Position_read
    attr.set_value(self.attr_Position_read)

#-----
#      Read Attribute Hardware
#-----

def read_attr_hardware(self, data):
    self.debug_stream("In " + self.get_name() + ".read_attr_hardware()
↪")
    #----- PROTECTED REGION ID(Motor.read_attr_hardware) ENABLED START_
↪-----#

    #----- PROTECTED REGION END -----# //      Motor.read_attr_
↪hardware

#=====
#
#      Motor command methods
#
#=====

#=====
#
#      MotorClass class definition
#
#=====
class MotorClass(PyTango.DeviceClass):

    #      Class Properties
    class_property_list = {
        }

    #      Device Properties
    device_property_list = {
        }

```

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```

#      Command definitions
cmd_list = {
    }

#      Attribute definitions
attr_list = {
    'Position':
        [[PyTango.DevDouble,
          PyTango.SCALAR,
          PyTango.READ]],
    }

#-----
#      MotorClass Constructor
#-----

def __init__(self, name):
    PyTango.DeviceClass.__init__(self, name)
    self.set_type(name);
    print "In Motor Class  constructor"

#=====
#
#      Motor class main method
#
#=====
def main():
    try:
        py = PyTango.Util(sys.argv)
        py.add_class(MotorClass, Motor, 'Motor')

        U = PyTango.Util.instance()
        U.server_init()
        U.server_run()

    except PyTango.DevFailed,e:
        print '-----> Received a DevFailed exception:',e
    except Exception,e:
        print '-----> An unforeseen exception occured....',e

if __name__ == '__main__':
    main()

```

To make things more fair, let's analyse the stripified version of the code instead:

```

import PyTango
import sys

class Motor (PyTango.Device_4Impl):

    def __init__(self, cl, name):
        PyTango.Device_4Impl.__init__(self, cl, name)
        self.debug_stream("In " + self.get_name() + ".__init__()")

```

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```

        Motor.init_device(self)

    def delete_device(self):
        self.debug_stream("In " + self.get_name() + ".delete_device()")

    def init_device(self):
        self.debug_stream("In " + self.get_name() + ".init_device()")
        self.get_device_properties(self.get_device_class())
        self.attr_Position_read = 0.0

    def always_executed_hook(self):
        self.debug_stream("In " + self.get_name() + ".always_excuted_hook()
→")

    def read_Position(self, attr):
        self.debug_stream("In " + self.get_name() + ".read_Position()")
        self.attr_Position_read = 1.0
        attr.set_value(self.attr_Position_read)

    def read_attr_hardware(self, data):
        self.debug_stream("In " + self.get_name() + ".read_attr_hardware()
→")

class MotorClass(PyTango.DeviceClass):

    class_property_list = {
    }

    device_property_list = {
    }

    cmd_list = {
    }

    attr_list = {
        'Position':
            [[PyTango.DevDouble,
             PyTango.SCALAR,
             PyTango.READ]],
    }

    def __init__(self, name):
        PyTango.DeviceClass.__init__(self, name)
        self.set_type(name);
        print "In Motor Class  constructor"

def main():
    try:
        py = PyTango.Util(sys.argv)
        py.add_class(MotorClass, Motor, 'Motor')

```

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```

    U = PyTango.Util.instance()
    U.server_init()
    U.server_run()

    except PyTango.DevFailed,e:
        print '-----> Received a DevFailed exception:',e
    except Exception,e:
        print '-----> An unforeseen exception occurred....',e

if __name__ == '__main__':
    main()

```

And the equivalent HLAPI version of the code would be:

```

#!/usr/bin/env python

from PyTango import DebugIt, server_run
from PyTango.server import Device, DeviceMeta, attribute

class Motor(Device):
    __metaclass__ = DeviceMeta

    position = attribute()

    @DebugIt()
    def read_position(self):
        return 1.0

def main():
    server_run((Motor,))

if __name__ == "__main__":
    main()

```

## 10.1.6 References

*tango.server*

## 10.1.7 Changes

### from 2.1.0 to 2.2.0

Changed module name from *hlapi* to *server*

### from 2.0.0 to 2.1.0

Changed module name from *api2* to *hlapi* (High Level API)

### From 1.0.0 to 2.0.0

- API Changes
  - changed Attr to attribute
  - changed Cmd to command
  - changed Prop to device\_property
  - changed ClassProp to class\_property
- Included command and properties in the example
- Added references to API documentation

## 10.1.8 Copyright

This document has been placed in the public domain.

## 10.2 TEP 2 - Tango database serverless

TEP:	2
Title:	Tango database serverless
Version:	1.0.0
Last-Modified:	17-Oct-2012
Author:	Tiago Coutinho < <a href="mailto:tcoutinho@cells.es">tcoutinho@cells.es</a> >
Status:	Active
Type:	Standards Track
Content-Type:	text/x-rst
Created:	17-Oct-2012
Post-History:	17-Oct-2012

### 10.2.1 Abstract

This TEP aims to define a python DataBaseds which doesn't need a database server behind. It would make tango easier to try out by anyone and it could greatly simplify tango installation on small environments (like small, independent laboratories).

### 10.2.2 Motivation

I was given a openSUSE laptop so that I could do the presentation for the tango meeting held in FRMII on October 2012. Since I planned to do a demonstration as part of the presentation I installed all mysql libraries, omniORB, tango and pyTango on this laptop.

During the flight to Munich I realized tango was not working because of a strange mysql server configuration done by the openSUSE distribution. I am not a mysql expert and I couldn't google for a solution. Also it made me angry to have to install all the mysql crap (libmysqlclient, mysqld, mysql-administrator, bla, bla) just to have a demo running.

At the time of writing the first version of this TEP I still didn't solve the problem! Shame on me!

Also at the same tango meeting during the tango archiving discussions I heard fake whispers or changing the tango archiving from MySQL/Oracle to NoSQL.

I started thinking if it could be possible to have an alternative implementation of DataBases without the need for a mysql server.

### 10.2.3 Requisites

- no dependencies on external packages
- no need for a separate database server process (at least, by default)
- no need to execute post install scripts to fill database

### 10.2.4 Step 1 - Gather database information

It turns out that python has a Database API specification ([PEP 249](#)). Python distribution comes natively ( $\geq 2.6$ ) with not one but several persistency options ([Data Persistence](#)):

mod- ule	Na- tive	Plat- forms	API	Database	Description
<b>Native python 2.x</b>					
<code>pickle</code>	Yes	all	dump/load	file	python serialization/marshalling module
<code>shelve</code>	Yes	all	dict	file	high level persistent, dictionary-like object
<code>marshal</code>	Yes	all	dump/load	file	Internal Python object serialization
<code>anydbm</code>	Yes	all	dict	file	Generic access to DBM-style databases. Wrapper for <code>dbhash</code> , <code>gdbm</code> , <code>dbm</code> or <code>dumbdbm</code>
<code>dbm</code>	Yes	all	dict	file	Simple “database” interface
<code>gdbm</code>	Yes	unix	dict	file	GNU’s reinterpretation of dbm
<code>dbhash</code>	Yes	unix?	dict	file	DBM-style interface to the BSD database library (needs <code>bsddb</code> ). <b>Removed in python 3</b>
<code>bsddb</code>	Yes	unix?	dict	file	Interface to Berkeley DB library. <b>Removed in python 3</b>
<code>dumbdbm</code>	Yes	all	dict	file	Portable DBM implementation
<code>sqlite3</code>	Yes	all	DBAPI2	file, mem- ory	DB-API 2.0 interface for SQLite databases
<b>Native Python 3.x</b>					
<code>pickle</code>	Yes	all	dump/load	file	python serialization/marshalling module
<code>shelve</code>	Yes	all	dict	file	high level persistent, dictionary-like object
<code>marshal</code>	Yes	all	dump/load	file	Internal Python object serialization
<code>dbm</code>	Yes	all	dict	file	Interfaces to Unix “databases”. Wrapper for <code>dbm.gnu</code> , <code>dbm.ndbm</code> , <code>dbm.dumb</code>
<code>dbm.gnu</code>	Yes	unix	dict	file	GNU’s reinterpretation of dbm
<code>dbm.ndbm</code>	Yes	unix	dict	file	Interface based on ndbm
<code>dbm.dumb</code>	Yes	all	dict	file	Portable DBM implementation
<code>sqlite3</code>	Yes	all	DBAPI2	file, mem- ory	DB-API 2.0 interface for SQLite databases

### third-party DBAPI2

- `pyodbc`
- `mxODBC`
- `kinterbasdb`
- `mxODBC Connect`
- `MySQLdb`
- `psycopg`
- `pyPgSQL`
- `PySQLite`
- `adodbapi`
- `pymssql`
- `sapdbapi`
- `ibm_db`
- `InformixDB`

### third-party NOSQL

(these may or not have python DBAPI2 interface)

- `CouchDB` - `couchdb.client`
- `MongoDB` - `pymongo` - NoSQL database
- `Cassandra` - `pycassa`

### third-party database abstraction layer

- `SQLAlchemy` - `sqlalchemy` - Python SQL toolkit and Object Relational Mapper



### 10.2.5 Step 2 - Which module to use?

*herrrr... wrong question!*

The first decision I thought it should made is which python module better suites the needs of this TEP. Then I realized I would fall into the same trap as the C++ DataBases: hard link the server to a specific database implementation (in their case MySQL).

I took a closer look at the tables above and I noticed that python persistent modules come in two flavors: dict and DBAPI2. So naturally the decision I thought it had to be made was: *which flavor to use?*

But then I realized both flavors could be used if we properly design the python DataBases.

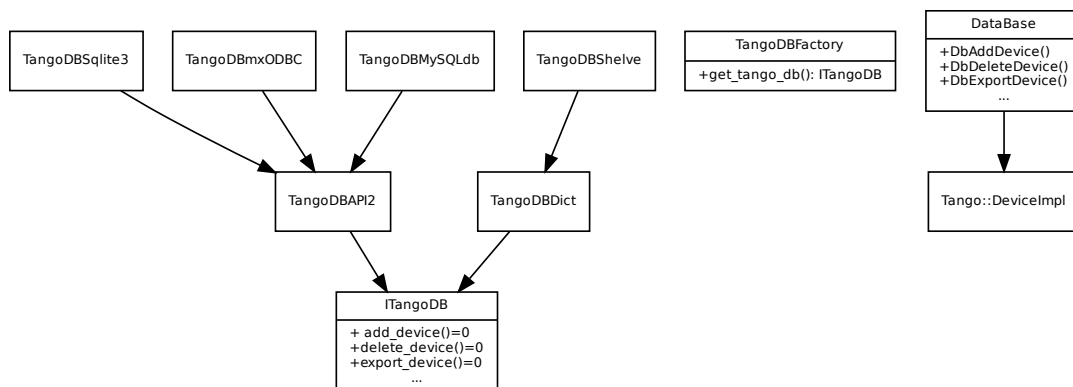
### 10.2.6 Step 3 - Architecture

If you step back for a moment and look at the big picture you will see that what we need is really just a mapping between the Tango DataBase set of attributes and commands (I will call this *Tango Device DataBase API*) and the python database API oriented to tango (I will call this TDB interface).

The TDB interface should be represented by the `ITangoDB`. Concrete databases should implement this interface (example, DBAPI2 interface should be represented by a class `TangoDBAPI2` implementing `ITangoDB`).

Connection to a concrete `ITangoDB` should be done through a factory: `TangoDBFactory`

The Tango DataBase device should have no logic. Through basic configuration it should be able to ask the `TangoDBFactory` for a concrete `ITangoDB`. The code of every command and attribute should be simple forward to the `ITangoDB` object (a part of some parameter translation and error handling).



### 10.2.7 Step 4 - The python DataBases

If we can make a python device server which has the same set of attributes and commands has the existing C++ DataBase (and of course the same semantic behavior), the tango DS and tango clients will never know the difference (BTW, that's one of the beauties of tango).

The C++ DataBase consists of around 80 commands and 1 mandatory attribute (the others are used for profiling) so making a python Tango DataBase device from scratch is out of the question.

Fortunately, C++ DataBase is one of the few device servers that were developed since the beginning with pogo and were successfully adapted to pogo 8. This means there is a precious `DataBase.xml` available which can be loaded to pogo and saved as a python version. The result of doing this can be found here [here](#) (this file was generated with a beta version of the pogo 8.1 python code generator so it may contain errors).

## 10.2.8 Step 5 - Default database implementation

The decision to which database implementation should be used should obey the following rules:

1. should not require an extra database server process
2. should be a native python module
3. should implement python DBAPI2

It came to my attention the `sqlite3` module would be perfect as a default database implementation. This module comes with python since version 2.5 and is available in all platforms. It implements the DBAPI2 interface and can store persistently in a common OS file or even in memory.

There are many free scripts on the web to translate a mysql database to sqlite3 so one can use an existing mysql tango database and directly use it with the python DataBases with sqlite3 implementation.

## 10.2.9 Development

The development is being done in PyTango SVN trunk in the `tango.databases` module.

You can checkout with:

```
$ svn co https://tango-cs.svn.sourceforge.net/svnroot/tango-cs/bindings/  
→PyTango/trunk PyTango-trunk
```

## 10.2.10 Disadvantages

A serverless, file based, database has some disadvantages when compared to the mysql solution:

- Not possible to distribute load between Tango DataBase DS and database server (example: run the Tango DS in one machine and the database server in another)
- Not possible to have two Tango DataBase DS pointing to the same database
- Harder to upgrade to newer version of sql tables (specially if using dict based database)

Bare in mind the purpose of this TED is to simplify the process of trying tango and to ease installation and configuration on small environments (like small, independent laboratories).

## 10.2.11 References

- <http://wiki.python.org/moin/DbApiCheatSheet>
- <http://wiki.python.org/moin/DbApiModuleComparison>
- <http://wiki.python.org/moin/DatabaseProgramming>
- <http://wiki.python.org/moin/DbApiFAQ>
- **PEP 249**
- <http://wiki.python.org/moin/ExtendingTheDbApi>
- <http://wiki.python.org/moin/DbApi3>

## HISTORY OF CHANGES

### Contributors

T. Coutinho

### Last Update

Sep 29, 2022

## 11.1 Document revisions

Date	Revision	Description	Author
18/07/03	1.0	Initial Version	M. Ounsy
06/10/03	2.0	Extension of the “Getting Started” paragraph	A. Buteau/M. Ounsy
14/10/03	3.0	Added Exception Handling paragraph	M. Ounsy
13/06/05	4.0	Ported to Latex, added events, AttributeProxy and ApiUtil	V. Forchì
13/06/05	4.1	fixed bug with python 2.5 and and state events new Database constructor	V. Forchì
15/01/06	5.0	Added Device Server classes	E.Taurel
15/03/07	6.0	Added AttrInfoEx, AttributeConfig events, 64bits, write_attribute	T. Coutinho
21/03/07	6.1	Added groups	T. Coutinho
15/06/07	6.2	Added dynamic attributes doc	E. Taurel
06/05/08	7.0	Update to Tango 6.1. Added DB methods, version info	T. Coutinho
10/07/09	8.0	Update to Tango 7. Major refactoring. Migrated doc	T. Coutinho/R. St
24/07/09	8.1	Added migration info, added missing API doc	T. Coutinho/R. St
21/09/09	8.2	Added migration info, release of 7.0.0beta2	T. Coutinho/R. St
12/11/09	8.3	Update to Tango 7.1.	T. Coutinho/R. St
??/12/09	8.4	Update to PyTango 7.1.0 rc1	T. Coutinho/R. St
19/02/10	8.5	Update to PyTango 7.1.1	T. Coutinho/R. St
06/08/10	8.6	Update to PyTango 7.1.2	T. Coutinho
05/11/10	8.7	Update to PyTango 7.1.3	T. Coutinho
08/04/11	8.8	Update to PyTango 7.1.4	T. Coutinho
13/04/11	8.9	Update to PyTango 7.1.5	T. Coutinho
14/04/11	8.10	Update to PyTango 7.1.6	T. Coutinho
15/04/11	8.11	Update to PyTango 7.2.0	T. Coutinho
12/12/11	8.12	Update to PyTango 7.2.2	T. Coutinho
24/04/12	8.13	Update to PyTango 7.2.3	T. Coutinho
21/09/12	8.14	Update to PyTango 8.0.0	T. Coutinho
10/10/12	8.15	Update to PyTango 8.0.2	T. Coutinho
20/05/13	8.16	Update to PyTango 8.0.3	T. Coutinho
28/08/13	8.13	Update to PyTango 7.2.4	T. Coutinho
27/11/13	8.18	Update to PyTango 8.1.1	T. Coutinho
16/05/14	8.19	Update to PyTango 8.1.2	T. Coutinho
30/09/14	8.20	Update to PyTango 8.1.4	T. Coutinho
01/10/14	8.21	Update to PyTango 8.1.5	T. Coutinho

continues o

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Date	Revision	Description	Author
05/02/15	<a href="#">8.22</a>	Update to PyTango 8.1.6	T. Coutinho
03/02/16	<a href="#">8.23</a>	Update to PyTango 8.1.8	T. Coutinho
12/08/16	<a href="#">8.24</a>	Update to PyTango 8.1.9	V. Michel
26/02/16	<a href="#">9.2.0a</a>	Update to PyTango 9.2.0a	T. Coutinho
15/08/16	<a href="#">9.2.0</a>	9.2.0 Release	V. Michel
23/01/17	<a href="#">9.2.1</a>	9.2.1 Release	V. Michel
27/09/17	<a href="#">9.2.2</a>	9.2.2 Release	G. Cuni/V. Michel
30/05/18	<a href="#">9.2.3</a>	9.2.3 Release	V. Michel
30/07/18	<a href="#">9.2.4</a>	9.2.4 Release	V. Michel
28/11/18	<a href="#">9.2.5</a>	9.2.5 Release	A. Joubert
13/03/19	<a href="#">9.3.0</a>	9.3.0 Release	T. Coutinho
08/08/19	<a href="#">9.3.1</a>	9.3.1 Release	A. Joubert
30/04/20	<a href="#">9.3.2</a>	9.3.2 Release	A. Joubert
24/12/20	<a href="#">9.3.3</a>	9.3.3 Release	A. Joubert
14/06/22	<a href="#">9.3.4</a>	9.3.4 Release	A. Joubert
07/09/22	<a href="#">9.3.5</a>	9.3.5 Release	Y. Matveev
28/09/22	<a href="#">9.3.6</a>	9.3.6 Release	Y. Matveev

## 11.2 Version history

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- `modindex`
- `genindex`

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